Supplementary Material for "TecHNet: Scalable Temporal Hypergraph Neural Network"

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1 PRELIMINARIES AND BACKGROUNDS

1.1 One of the Motivation

As discussed in Section 3.3, the existing solutions suffer from the over-smoothing problem due to the multi-hop hyperedge-centric neighbors and hyperedge-centric message passing. To illustrate, we take the CATWalk as an example, visualizing the sampled hyperedge neighbors for three randomly selected hyperedges, where we set L = 3 and k = 6. For clarity, we renumber the IDs of these hyperedge-centric neighbors from 0 to $K^L \cdot |H_e| - 1$. We observe that (1) For both H_1 and H_2 , it is common to find repeated neighbors among multi-hop hyperedge neighbors, with the maximum frequency reaching 114. (2) The frequency distribution is long-tailed: a few hyperedges are seen more than 100 times, but most appear fewer than 5 times. These frequently occurring hyperedges may overwhelm the hyperedge embeddings' expressiveness, resulting in sub-optimal embedding quality and poor generalization capability. The above observation motivates us to develop more effective techniques for hyperedge-centric neighbor extraction and the message passing mechanism.

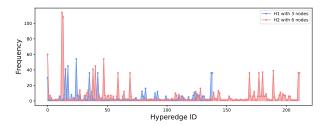


Figure 1: The frequency of hyperedge sampled by CATWalk for two incoming hyperedges (H_1 and H_2) on the Congress Bills dataset, where L and K are set to 3 and 6, respectively. We re-number sampled hyperedges and count them.

2 THEORETICAL RESULTS

2.1 Proof of Theorem 1

Theorem 1. Given a new hyperedge (e_i,t) with m nodes at time t, denoted by $V_i = \{v_1, \cdots, v_m\}$, and suppose the hash tables corresponding to these nodes are already full at time t. For any node v_j within the hyperedge (e_i,t) , its newest hyperedge-centric neighbors can be inserted in its hash table $N_{v_j}^{\mathsf{T}}(K)$ with probability $Pr \propto$

 $\exp\left(\frac{\theta \cdot \lambda}{K}(t-t^-)\right)$, where λ is a constant, θ is the hyperparameter that controls this retention probability, and t^- is the previous timestamp.

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PROOF. Here, we assume that hyperedges come in for any node (e.g., v) by following a Poisson process with a constant intensity (e.g., λ). Let v_m be one of the historical temporal neighbors of v_j , where $v_j, v_m \in (e_i, t)$. According to Section 4.2.2, v_m is hashed to the position $hash(v_m, t)$, and the replacement probability that any other temporal neighbors are inserted to $\mathcal{N}_{v_j}^{t}(K)$ is θ . Since we suppose v_m is already inserted to $\mathcal{N}_{v_j}^{t}(K)$, we only need to evaluate the probability that it does not get replaced by another temporal neighbor. We define the event of hyperedges with v_j arriving since t^- as Θ_{v_j} and we know from the Poisson progress that

$$\mathbb{E}[\Theta_{v_i}] = \lambda \cdot (t - t^-). \tag{1}$$

On average, each hyperedge has probability $\frac{\theta}{K}$ of replacing (v_m,t) . Then, we define the event of replacement for $hash(v_m,t)$ as $\Theta_{hash(v_m,t)}$ and we have

$$\mathbb{E}[\Theta_{hash(v_m,t)}] = \frac{\theta \cdot \lambda \cdot (t - t^{-})}{K}.$$
 (2)

By the property of a Poisson process, the probability that none of the hyperedge-centric neighbors get inserted into the same position from t^- to t is $\exp{(\frac{\theta \cdot \lambda}{K}(t-t^-))}$. Last, we have

$$Pr((v_m, t) \in \mathcal{N}_{v_j}^{t^-}(K)) \propto \exp\left(\frac{\theta \cdot \lambda}{K}(t - t^-)\right)$$
 (3)

Overall, the proof is completed.

2.2 Proof of Lemma 1

Lemma 1. Hyper2Token is permutation invariant and is a universal approximation of invariant multi-set functions.

PROOF. Let $\pi(S)$ be a given permutation of set S, we aim to show that $\Psi(S) = \Psi(\pi(S))$. We first recall the Hyer2Token: Let $S = \{z_1(t), \cdots, z_{|H_e|}(t)\}$, where $z_i(t) \in \mathbb{R}^{d_n}$, be the input set and $Z_e(t)$ be its matrix representation:

$$\Psi(Z_e(t)) = \frac{1}{|H_e|} \cdot \sum_{i=1}^{|H_e|} MLP(z_i(t)), \tag{4}$$

= MEAN(MLP(
$$z_1(t)$$
), \cdots , MLP($z_{|H_c|}(t)$)). (5)

Let $\Psi(\pi(S)) = [z_{\pi(1)}(t), \dots, z_{\pi(|H_e|)}(t)]$ be a permutation of the input matrix $Z_e(t)$. Accordingly, we can see the output of the

Alias	Dataset	V	3	#Timestamps	$\max H_{\mathcal{E}} $	average length $\overline{ H _e}$	Domain
EE	Email-Enron	143	10,883	10,788	18	2.5	Social network
NC	NDC-Classes	1,161	49,724	5,891	24	3.2	Drug network
NS	NDC-Substances	5,311	112,405	7,734	25	2.6	Drug network
UT	Users-Threads	125,602	192,947	189,917	14	2.2	Social network
CB	Congress-Bills	1,718	260,851	5,936	25	4.3	Bill network
TMS	Threads-Math-Sx	176,445	719,792	718,340	21	2.5	Social network
CD	Coauth-DBLP	1,924,991	3,700,067	83	25	3.0	Scholar network
TSO	Threads-Stack-Overflow	2,675,955	11,305,343	11,260,218	25	3.5	Social network

Table 1: Dataset Statistic.

Hyper2Token is permuted by $\pi(\cdot)$:

$$\begin{split} \Psi(\pi(Z_e(t))) &= \text{MEAN}(\text{MLP}(z_{\pi(1)}(t)), \cdots, \text{MLP}(z_{\pi(|H_e|)}(t))), \\ &= \text{MEAN}(\pi(\text{MLP}(z_1(t)), \cdots, \text{MLP}(z_{|H_e|}(t)))), \\ &= \Psi(Z_e(t)). \end{split} \tag{8}$$

In the last step, we leverage the property that MEAN(\cdot) is permutation invariant. Based on Eqs. (6)-(8), we can see that Hyper2Token possesses permutation invariance. Given that Hyper2Token employs a two-layer MLP, it functions as a universal approximator capable of modeling any function. Therefore, Hyper2Token serves as a universal approximator.

3 MODEL TRAINING

During the training phase, for each hyperedge in the training set, we adopt the commonly used negative sample generation method [9] to generate a negative sample. Next, for each hyperedge in the training set such as $(e,t) = \{v_1,v_2,\ldots,v_m\}$, including both positive and negative samples. During the batch processing, we do the node-wise and hyperedge-wise message passing to generate the hyperedge embeddings. For the hyperedge prediction, we use a 2-layer perception over hyperedge embeddings to generate a predicted score, which can be plugged into the cross-entropy loss for training or compared with a threshold to make the final prediction.

4 EXPERIMENTAL SETTING

4.1 Datasets

We employ 8 real-world datasets for model evaluation. We provide a more detailed introduction in Table 1, including the averaged hyperedge length $\overline{|H_e|}$ and application domains.

4.2 Baselines

- NHP [13] is a classical neural hyperlink prediction method, which is an enhanced version of the self-attention-based graph convolutional network for hypergraphs (HyperSAGC N) [14]. We use the time encoding function to encode timestamps and regard them as the hyperedge features. The source code is provided at [1].
- CHESHIRE [8] treats a hyperedge as a fully connected graph (clique) and uses a Chebyshev spectral graph convolution neural network to refine the embeddings of the

nodes within the hyperedge, which is a hyperedge prediction method. We also use the time encoding function to encode timestamps and regard them as the hyperedge features. The source code is provided at [4].

- CE-CAW: We apply CAW [12] on the CE of the temporal hypergraph. CAW is a temporal edge prediction method that uses causal anonymous random walks to capture the dynamic laws of the network in an inductive manner. The source code is provided at [2].
- CE-Zebra: We apply Zebra [11] on the CE of the temporal hypergraph. Zebra accelerates the computation of T-GNN by directly aggregating the features of its neighbors returned by the top-*k* temporal Personalized PageRank (T-PPR). The source code is provided at [6].
- CE-Orca: We apply Orca [10] on the CE of the temporal hypergraph. Orca proposes a caching-based framework to address the neighborhood explosion problem by non-trivially caching and reusing intermediate embeddings. The source code is provided at [5].
- CATWalk [7] directly models the temporal and high-order structures to generate hyperedge embeddings. Concretely, it extracts hyperedge-centric neighbors by designing a setbased sampling method and encodes sampled hyperedges and nodes using the permutation invariant message passing. The source code is provided at [3].

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