

Figure 1: 3R Robot (Problem 1)

Problem 1

For the 3R manipulator shown in Figure 1, solve the following problems:

- a) Compute the forward kinematics, i.e., the position and orientation, of the end effector, for this manipulator. Note that the manipulator has an especially simple configuration, because all rotation axes are parallel. The robot endeffector position can be described by specifying a planar position x, y and the rotation angle Θ_{tip} . The three roboter parameters are denoted by $\Theta_1, \Theta_2, \Theta_3$, the lengths of the robot links are given by l_1, l_2, l_3 .
- b) Determine the Jacobian of the manipulator.
- c) Express \dot{p} as a function of

$$\Theta_1,\Theta_2,\Theta_3,\dot{\Theta}_1,\dot{\Theta}_2,\dot{\Theta}_3$$

- d) Determine the singularities of the manipulator.
- e) For each singularity, determine which degrees of freedom are lost, and try to give an intuitive explanation for that.

Problem 2

A manipulator may have special configurations, called "isotropic points," that are characterized by the Jacobi matrix having orthogonal columns of equal length, thus $J^TJ = \delta I$

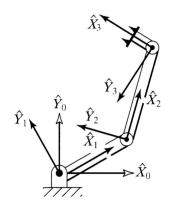


Figure 1: 3R Robot (Problem 1)

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$\frac{2}{3}T = \begin{bmatrix} 3 \\ 53 \\ 0 \\ 0 \end{bmatrix}$	-53 C3 O	0 (
$\frac{3}{4}$ $=$ $\begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}$	0 1 0 0	\wedge	-3

$$\frac{1}{3} = \begin{bmatrix} (12(3-5)25)^{(13)3} & -(265)^{-5}512(3^{-5}512)^{3} & 0 & (16)^{-1}16(26)^{2} \\ 512(3+6)25)^{5123} & -51253^{-1}16(26)^{3} & 0 & (16)^{-1}16(26)^{2} \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

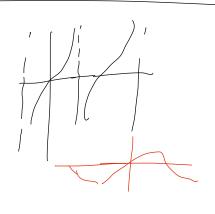
$$OJ = \begin{bmatrix} OJ_v \\ OJ_w \end{bmatrix}$$

$$\begin{array}{lll}
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O & P_{EE} &=& C_{1}(I_{1} + L_{2}I_{12} + L_{3}(I_{12} + L_{3}I_{12} + L_$$

Singularly let
$$(J(0)) = 0$$

$$\begin{vmatrix} -l_1S_1 & -l_2S_{12} & -l_3S_{123} \\ l_1C_1 & l_2C_{12} & l_3C_{123} \end{vmatrix} = 0$$

$$0 \quad 0 \quad |$$



$$C_{1}S_{1}C_{2} + C_{1} \cdot C_{1}S_{2} = S_{1} \cdot C_{1}C_{2} - S_{1} \cdot S_{1}S_{2}$$

$$C_{1}^{2}S_{2} + S_{1}^{2}S_{2} = 0$$

$$S_{2} = 0$$

$$S_{2} = \begin{cases} 0 \\ 180 \end{cases}$$

F.1

$$0 \quad 0 = 0 = 0/180$$

$$3J = 0 \quad 0 \quad 0 \quad 0$$

$$t_1 + t_2 + t_3 \quad t_3$$

$$t_4 + t_5 + t_4 + t_5$$

O Row 1, Pan 2 dependent L3=0 \(\theta_3 = \frac{140}{2250}\) X, y care compled

$$0 \text{ fow 2, Rows}$$
 $0 = | 0 = | (400, 2700) |$

y, z are impled voud w

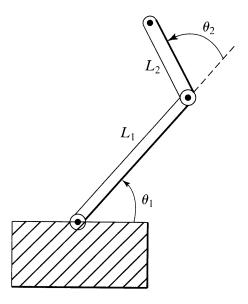


Figure 2: 2R Robot (Problem 2)

for some $\delta \in \mathbb{R}$. Now consider the 2R manipulator shown in Figure 2. It's Jacobian (with respect to gripper position only, ignoring gripper orientation) looks like this:

$$^{3}J(\Theta) = \begin{pmatrix} l_1 s_2 & 0\\ l_1 c_2 + l_2 & l_2 \end{pmatrix}$$

Determine the manipulator's isotropic points. Draw the manipulator in the corresponding configuration(s). Can you give an interpretation of the special role that the isotropic configuration plays?

Problem 3

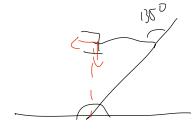
Show that determining singularities of the 2R robot from problem 2 is significantly easier based on the Jacobian relative to frame $\{3\}$ than based on the Jacobian relative to frame $\{0\}$. The Jacobian 0J can be computed using two different methods:

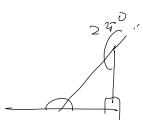
- Direct computation (through differentiation of gripper position).
- Transforming 3J into 0J by exploiting the Jacobian transformation relation.

Perform the computation of ${}^{0}J$ using both methods. Determine singularities based on ${}^{0}J$. How is it easier to compute singularities based on ${}^{3}J$?

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91 20,1	2 L ₁	O	ð	(g) =
	3 62	0	0	0

$$\begin{cases}
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\frac{3}{3} \\
\frac{7}{3} \\
\frac{7}{3} \\
\frac{1}{3} \\
\frac$$





Vimap Xi-din V2 map y din