

# Exercise 1

# About the Exercise Session

- 2 weeks for each exercise + Office hours (OH) for questions in between



**Holidays and New Year**



Deadline always 23:59 CET on due date

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# Exercise 1

## Exercise submission

Exercise 00 – Introduction [Optional]	▼
Exercise 01 – Object Detection	▲
<b>Info</b> <ul style="list-style-type: none"><li>• <b>Description:</b> Object Detection</li><li>• <b>Start:</b> 2023-11-02 10:00:00</li><li>• <b>Deadline:</b> 2023-11-15 23:59:59</li><li>• <b>Requirement:</b> 50.0</li><li>• <b>Max Score:</b> 100.0</li><li>• <b>Submission:</b> Within the working period you can submit solutions as often as you want</li><li>• <b>Bonus:</b> The best score counts for the bonus</li><li>• <b>Evaluation Time:</b> The maximum evaluation time is 30min.</li><li>• <b>Issues:</b> In rare cases it can still happen that your submission will get stuck in "queued". If your submission is there for more than 10min, please submit again. - Sorry for the inconveniences.</li></ul>	
Exercise 02 – Hungarian Tracking	▼
Exercise 03 – ReID with GNN	▼
Exercise 04 – Semantic Segmentation	▼
Exercise 05 – Unsupervised Segmentation Segmentation	▼

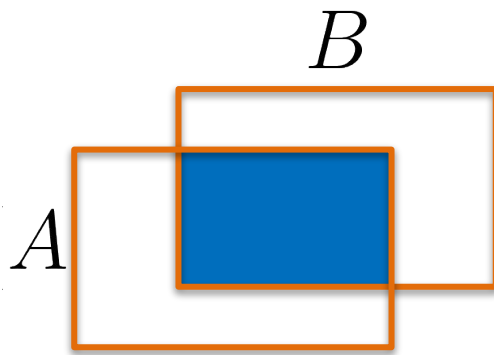
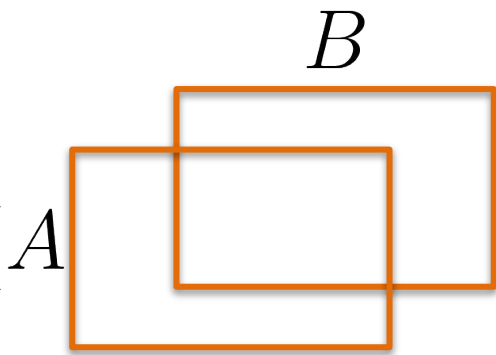
# Exercise 1

- Object detection with HOG classifiers
  - computing the IoU
  - creating a histogram of oriented gradients
  - sliding window detection
  - non-maximum suppression
- Optional: Comparison with a state of the art object detector (FasterRCNN)

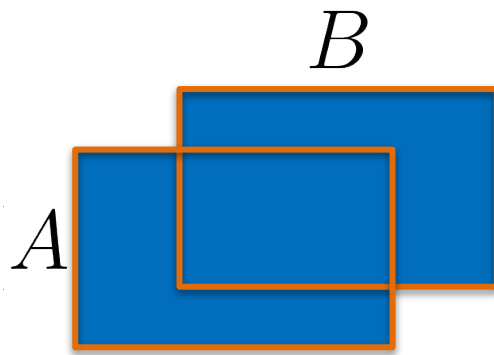
# Task 1 - IoU

- also called the Jaccard Index
- compute the overlap of two regions

$$J(A, B) = \frac{|A \cap B|}{|A \cup B|}$$



Intersection

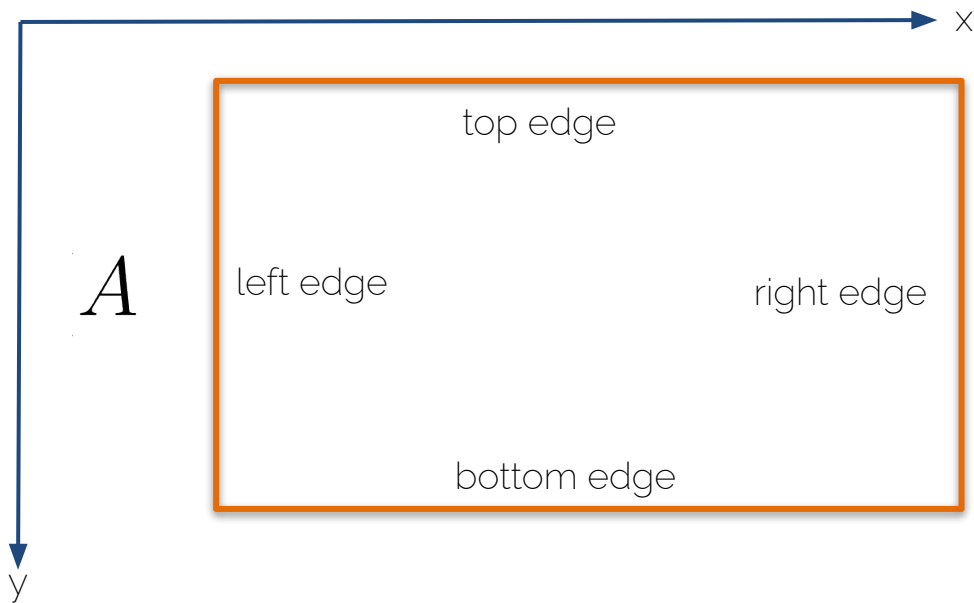


Union



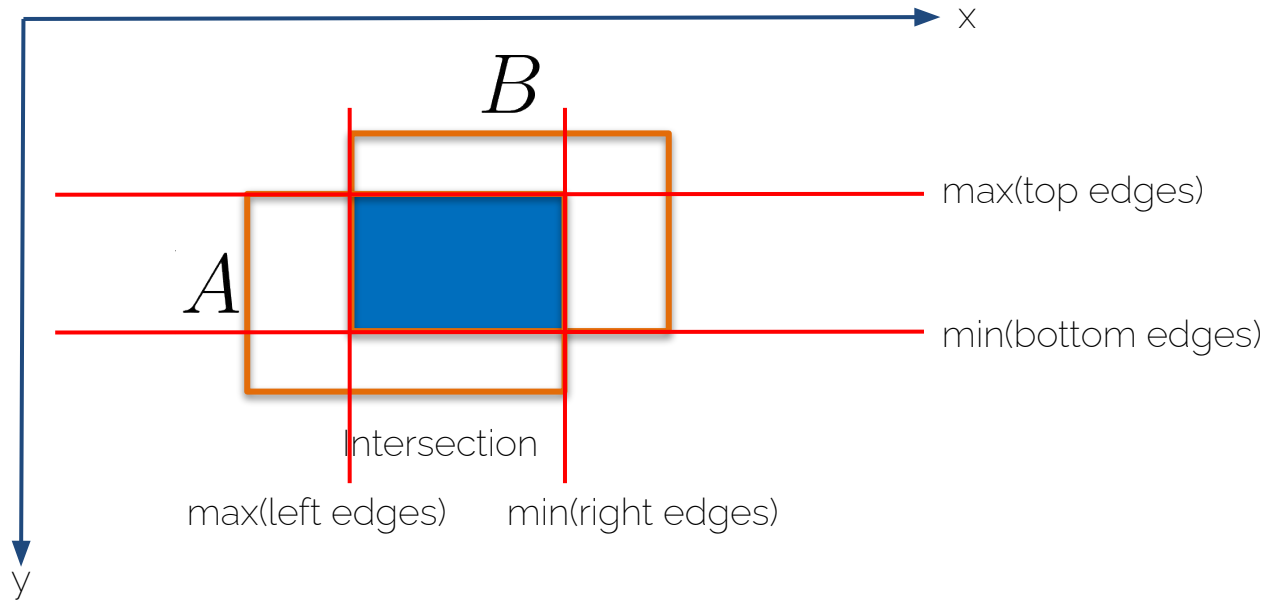
# Task 1 - IoU

conventions



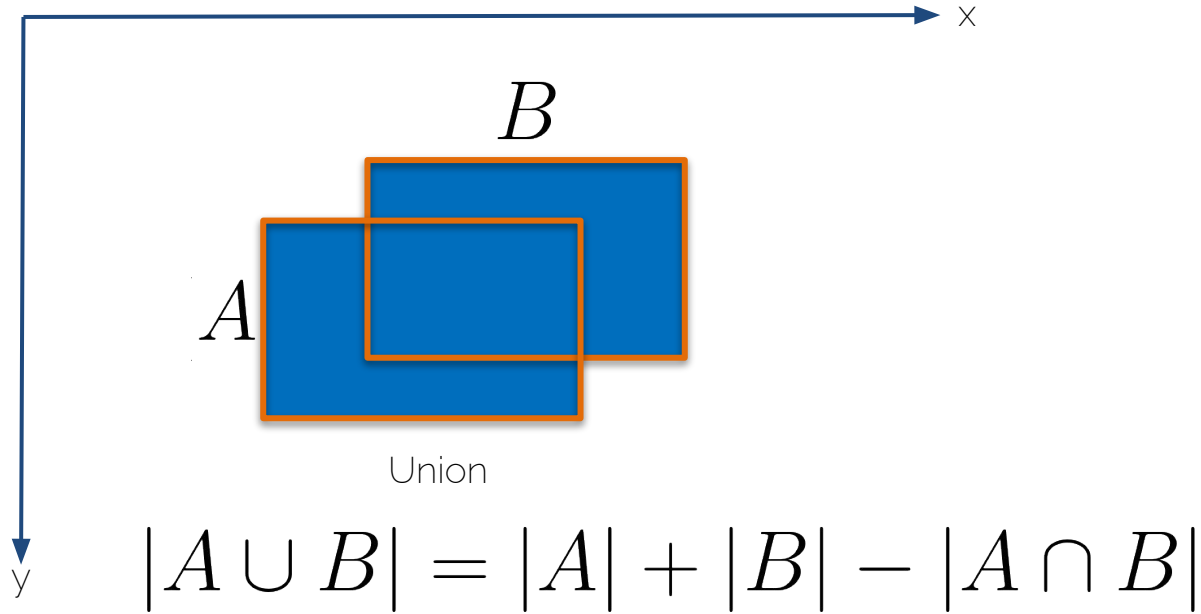
# Task 1 - IoU

- intersection



# Task 1 - IoU

- union



# Task 2 - Compute Image Gradient

- computed with central difference
- first compute the gradients in x and y direction
- be mindful of the orientation of the coordinate system of the image and the order of row/column of pytorch tensors
- add padding (reflective) to get the correct output size

$$\nabla_x I(x, y) = I(x + 1, y) - I(x - 1, y)$$

$$\nabla_y I(x, y) = I(x, y + 1) - I(x, y - 1)$$

# Task 2 - Compute Image Gradient

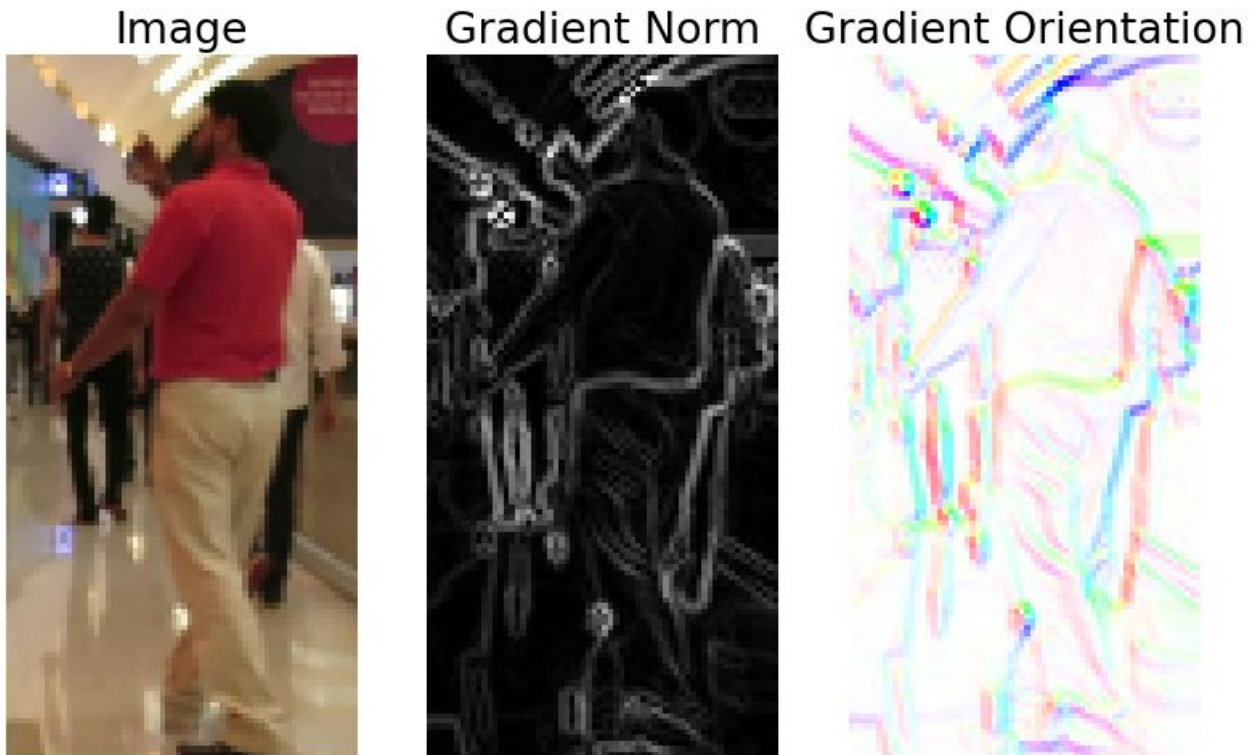
- compute the norm and angle

$$\nabla_n I(x, y) = \left\| \begin{pmatrix} \nabla_x I(x, y) \\ \nabla_y I(x, y) \end{pmatrix} \right\|_2$$

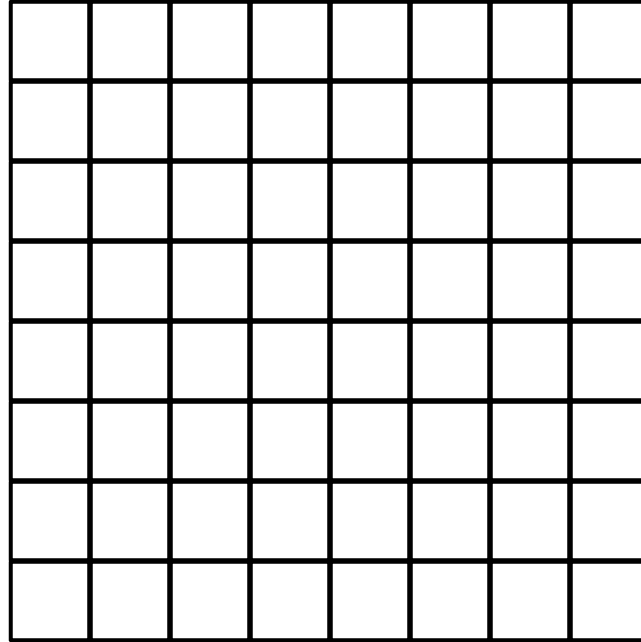
$$\nabla_a I(x, y) = \arctan \frac{\nabla_x I(x, y)}{\nabla_y I(x, y)}^*$$

\* Be mindful of dividing by zero (there might be a nice default implementation)

# Task 2 - Compute Image Gradient



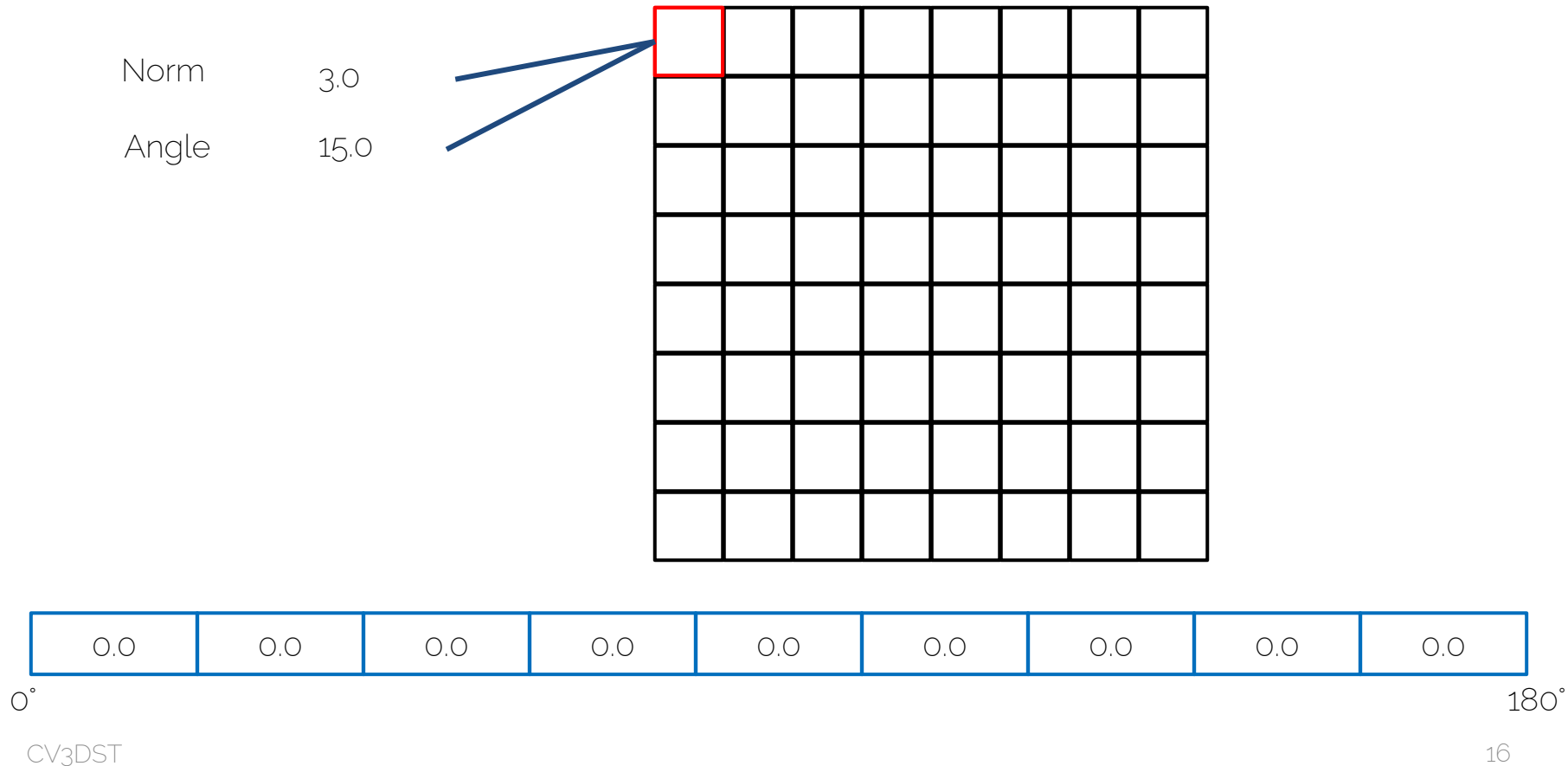
# Task 3 - Filling the HOG bins



0°

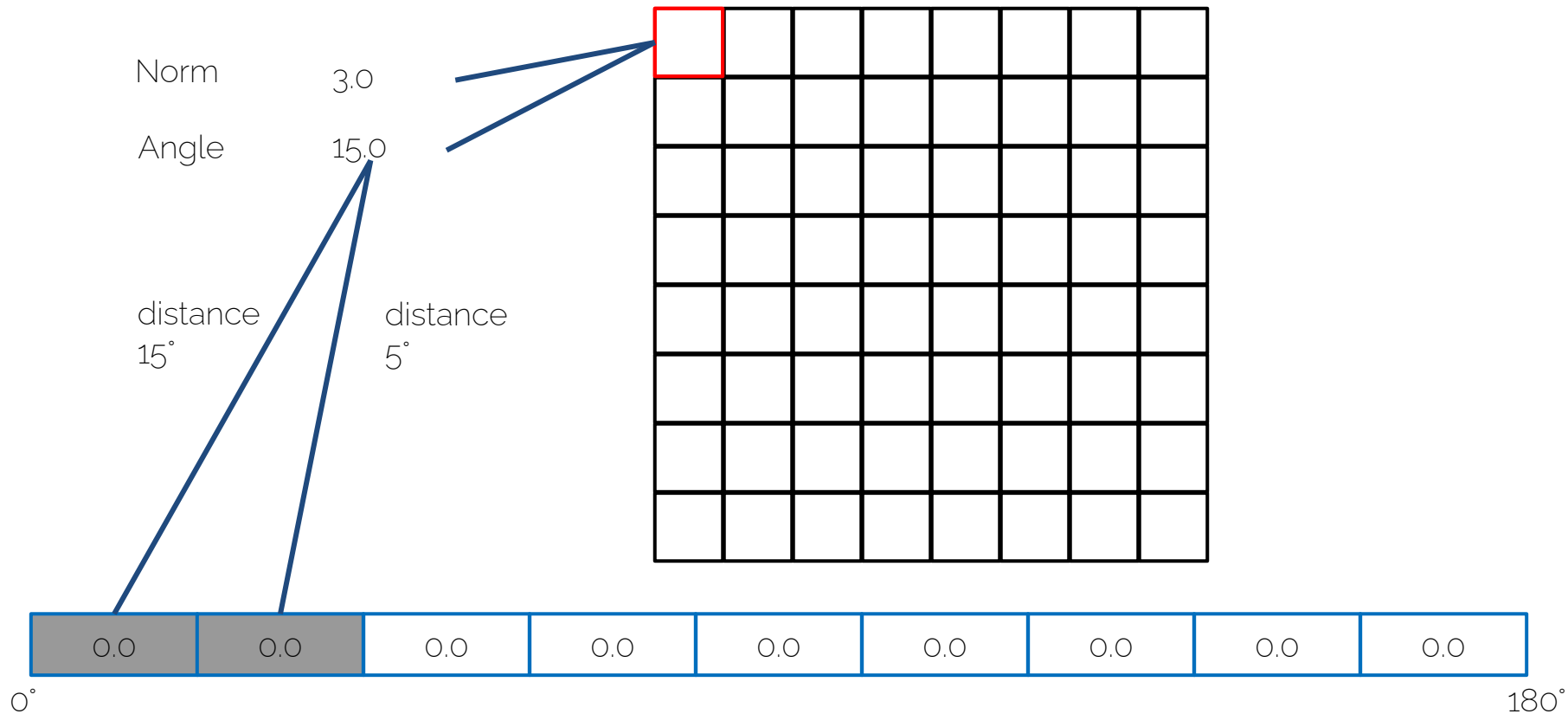
180°

# Task 3 - Filling the HOG bins

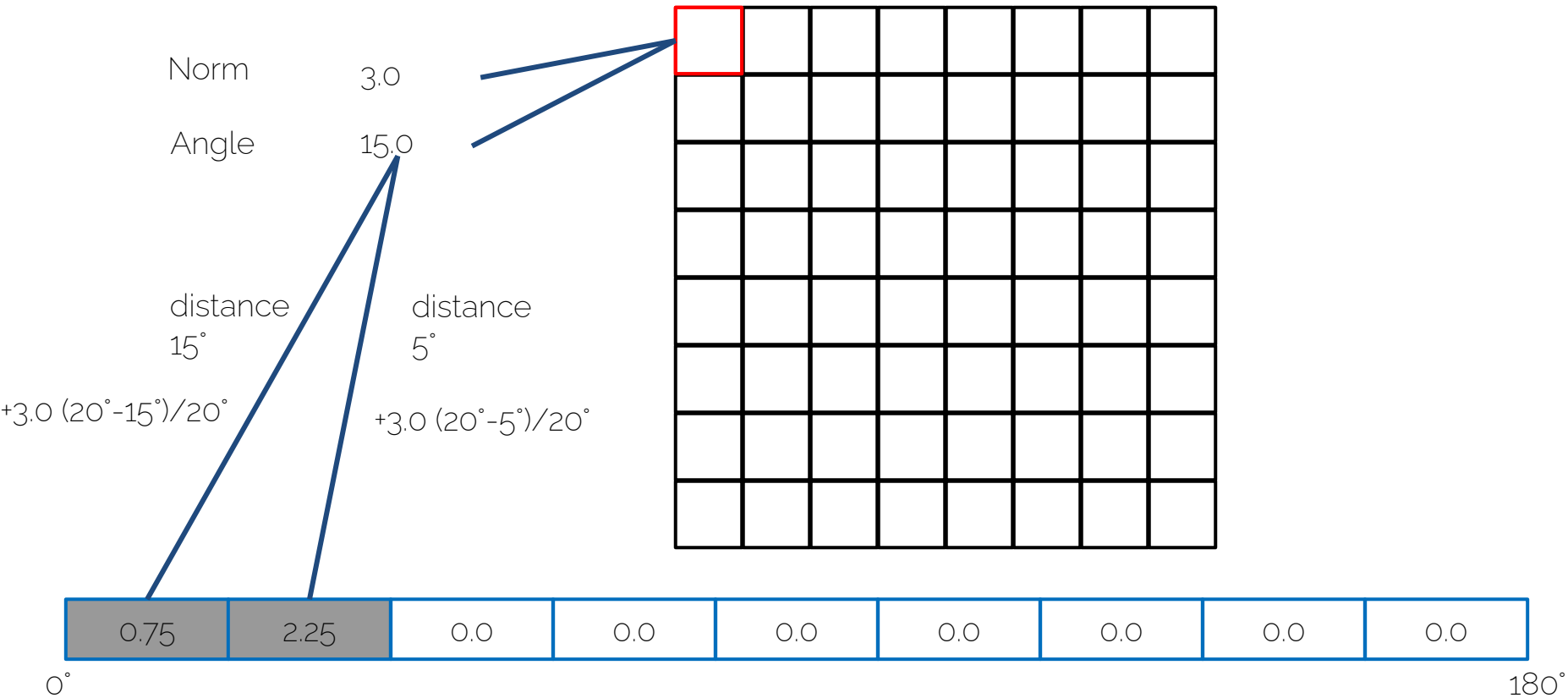




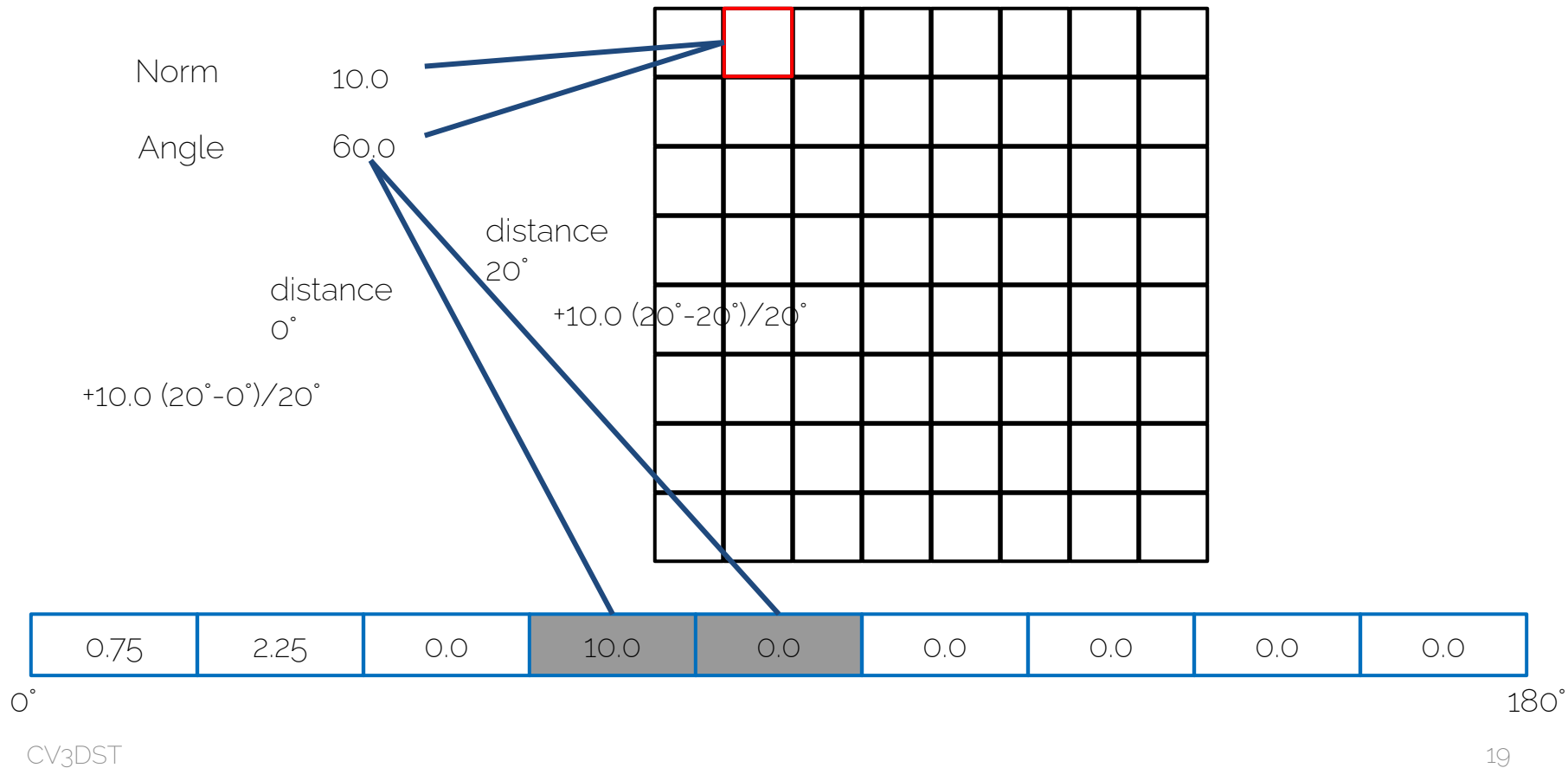
## Task 3 - Filling the HOG bins



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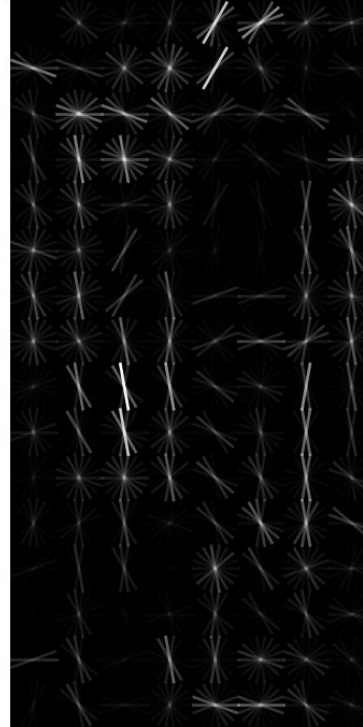


# Task 3 - Filling the HOG bins

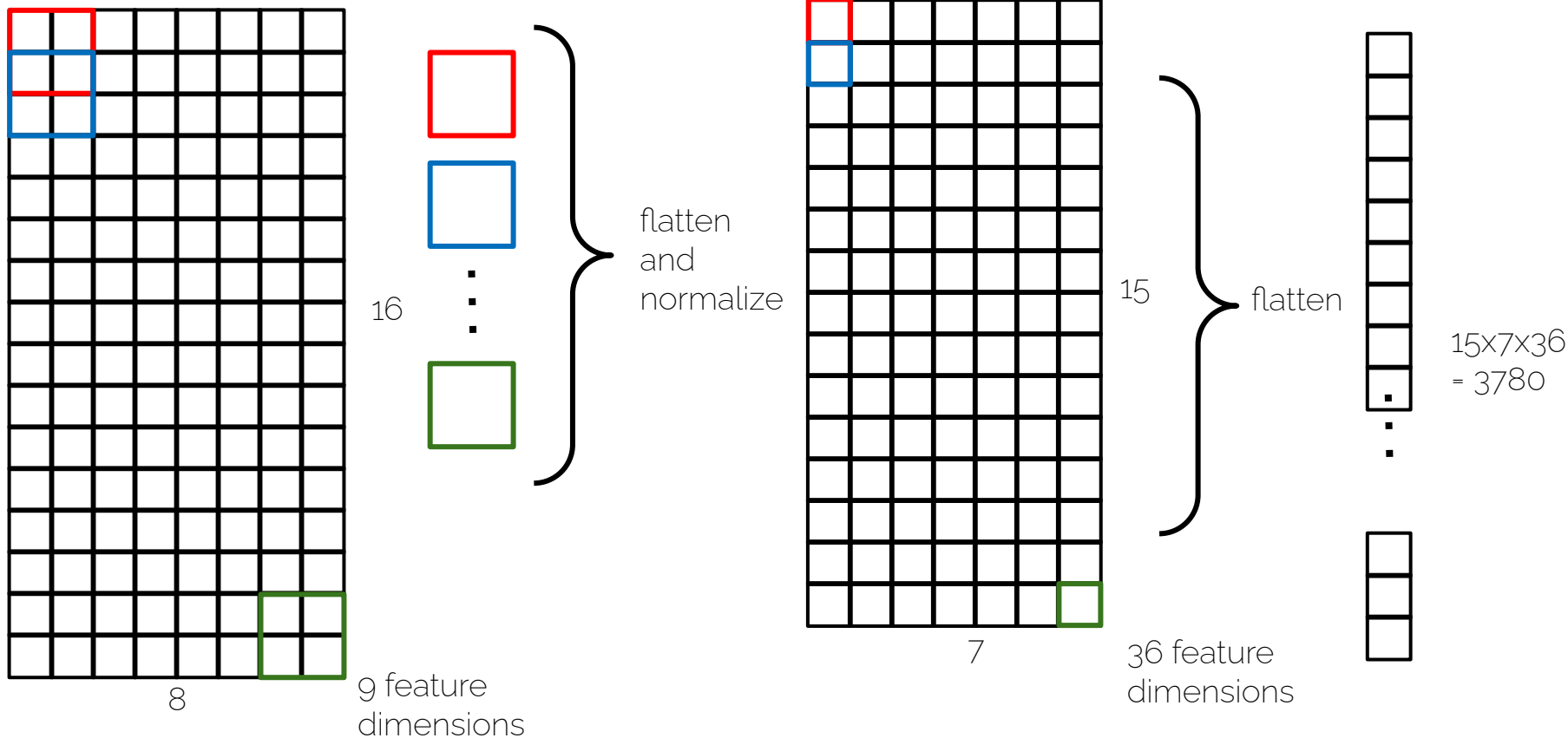
Image



Histogram of Oriented Gradients



# HOG Features - Additional Steps



# HOG Features - Additional Steps



down-/up-  
sample  
and  
compute  
HOG features

3780



Binary Cross  
Entropy Loss

binary  
classifier  
e.g. SVM  
MLP

# Task 4 - Sliding Window Detection

- naive approach to object detection
- exhaustive search across all of the image
- fixed detection ratio
- need for image pyramid to capture different scales
- implementation for different strides
  - less detections
  - speed up detection time

# Task 4 - Sliding Window Detection

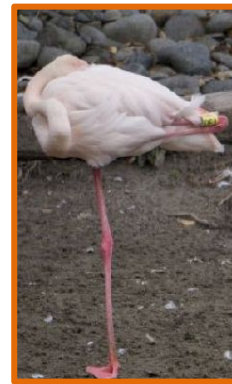
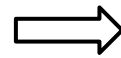


image patch  
128x64 pixel



HOG features

classify



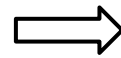
0/1



# Task 4 - Sliding Window Detection



image patch  
128x64 pixel



HOG features

classify

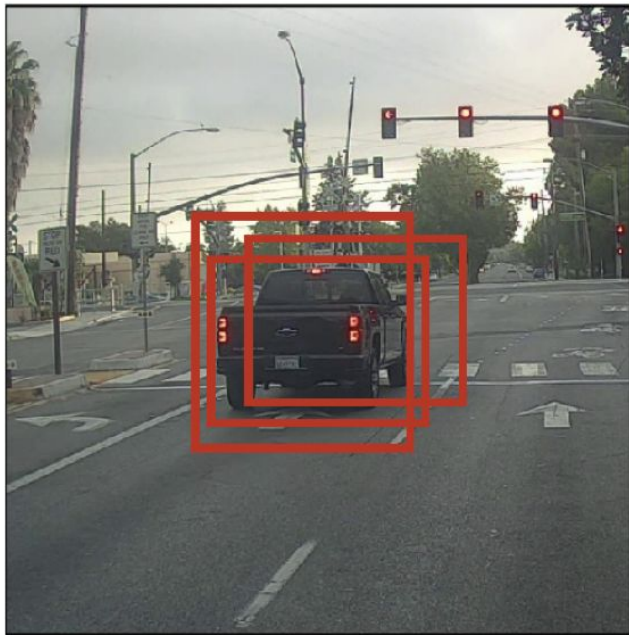


0/1

# Task 5 - NMS

- algorithm to select the “best” prediction from a bunch of predictions
- it is a post-processing step, not a machine learning component
- a deterministic process that does not require any learning
- it is used in both classical approaches and deep learning methods

# Task 5 - NMS



Non-Max  
Suppression



# Task 5 - NMS

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**Algorithm 1** Non-Max Suppression

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```
1: procedure NMS( $B, c$ )
2:    $B_{nms} \leftarrow \emptyset$ 
3:   for  $b_i \in B$  do
4:      $discard \leftarrow \text{False}$ 
5:     for  $b_j \in B$  do
6:       if  $\text{same}(b_i, b_j) > \lambda_{nms}$  then
7:         if  $\text{score}(c, b_j) > \text{score}(c, b_i)$  then
8:            $discard \leftarrow \text{True}$ 
9:       if not  $discard$  then
10:         $B_{nms} \leftarrow B_{nms} \cup b_i$ 
11:  return  $B_{nms}$ 
```

---

possible vectorization

$B$ : Bounding Boxes  
 $c$ : Classification Probability  
 $\text{same}(b_i, b_j)$ :  $\text{IoU}(b_i, b_j)$   
 $\text{score}(c, b_j)$ :  $c[b_j]$

How does precision and recall change with the choice of  $\lambda$ ?

# Task 5 - NMS

- high  $\lambda$ :
  - less bounding boxes that overlap enough
  - more predicted bounding boxes
  - more false positives/less false negatives
  - lower precision/higher recall
- low  $\lambda$ :
  - more bounding boxes that overlap enough
  - less predicted bounding boxes
  - less false positives/more false negatives
  - higher precision/lower recall

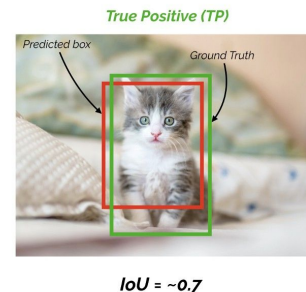
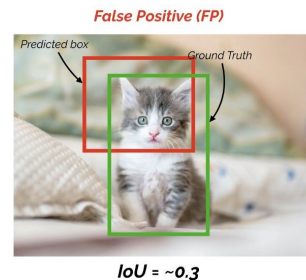
# Task 6 - Evaluation (optional)

- Confusion Matrix
  - TP: model predicted object, actually object
  - FP: model predicted object, no object
  - FN: model did not predict, actually object

		PREDICTED	
		POSITIVE	NEGATIVE
ACTUAL	POSITIVE	TRUE POSITIVES	FALSE NEGATIVES
	NEGATIVE	FALSE POSITIVES	TRUE NEGATIVES

*If IoU threshold = 0.5*

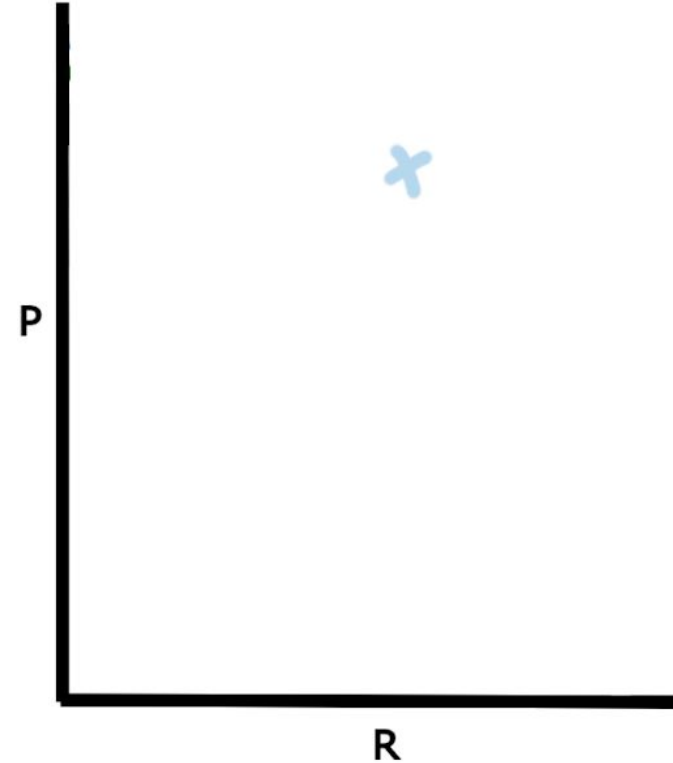
- Getting TP, FP, FN:
  - Set of positive predictions  $P_{pred}$
  - Set of positive annotations  $P$



# Task 6 - Evaluation (optional)

- Precision =  $TP / P_{pred}$
- Recall =  $TP / P$

Question: How can we build a Precision-Recall-Curve?

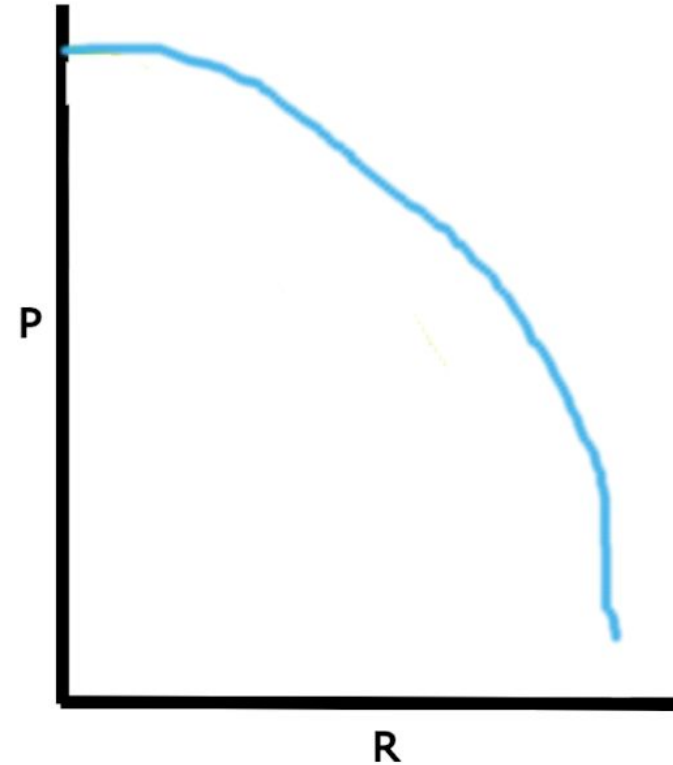


# Task 6 - Evaluation (optional)

- Precision =  $TP / P_{pred}$
- Recall =  $TP / P$

Question: How can we build a Precision-Recall-Curve?

-> Vary confidence threshold

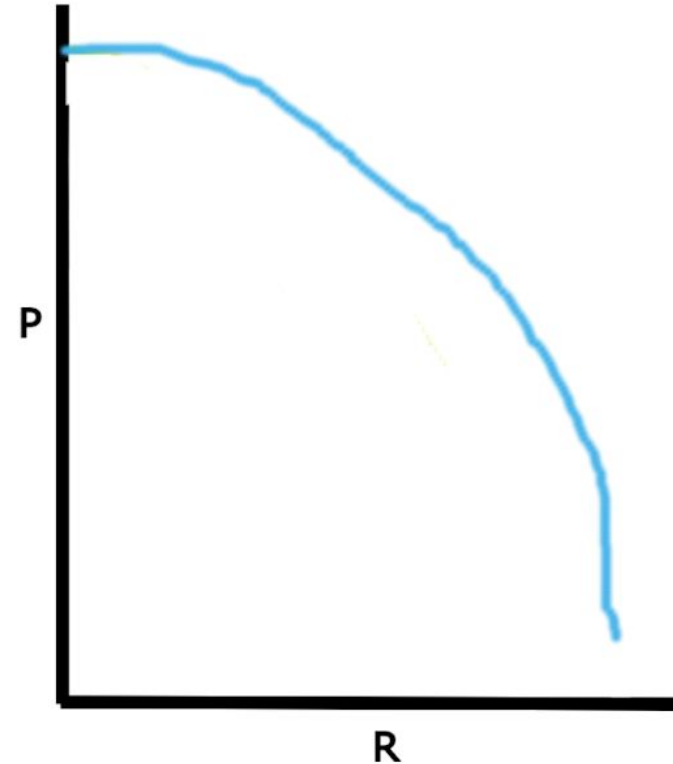




# Task 6 - Evaluation (optional)

- Precision =  $TP / P_{pred}$
- Recall =  $TP / P$

Question: What is the Area under Curve and Average Precision?



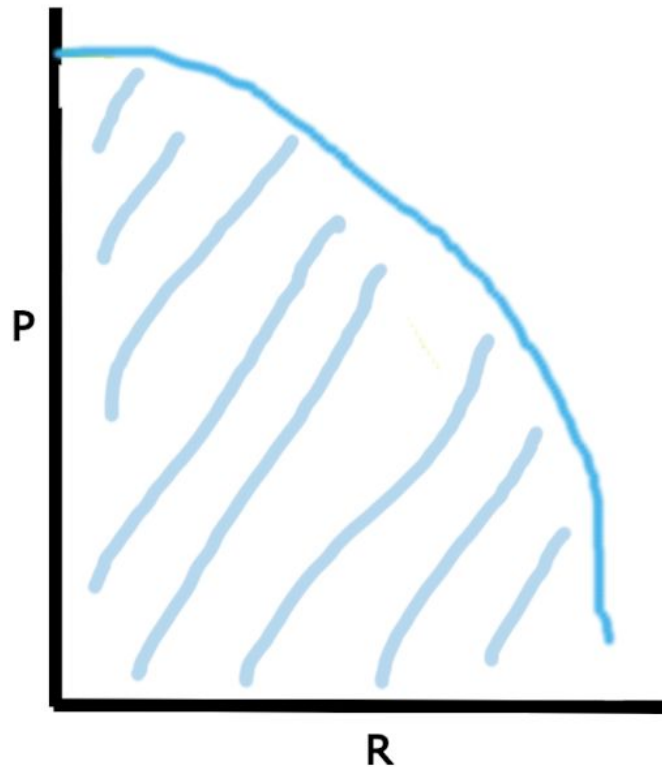
# Task 6 - Evaluation (optional)

- Precision = TP/ P\_pred
- Recall = TP/P

Question: What is the Area under Curve and Average Precision?

$$\int_0^1 P(R) dR$$

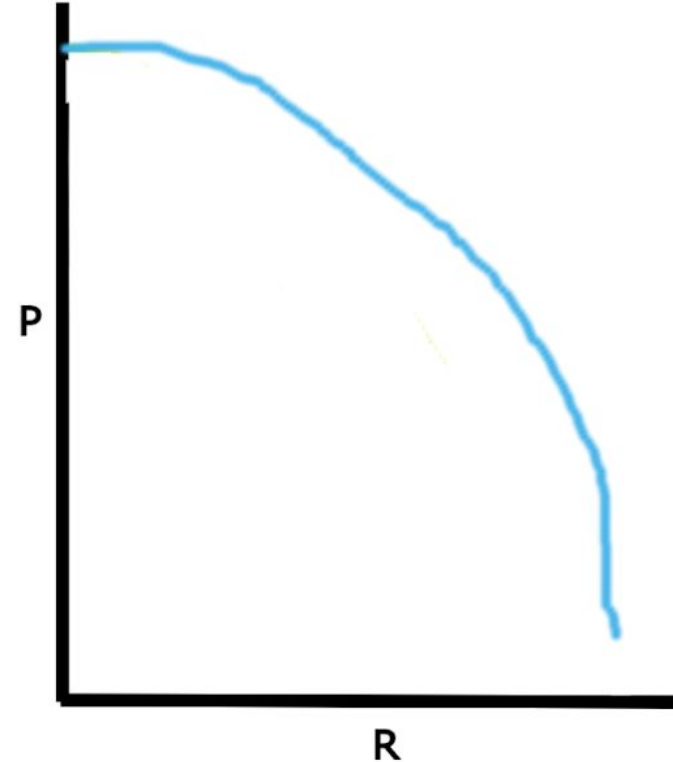
$$\sum_k P(R_k) \Delta R$$



# Task 6 - Evaluation (optional)

- Precision =  $TP / P_{pred}$
- Recall =  $TP / P$

Question: How does the IoU influence the curve?

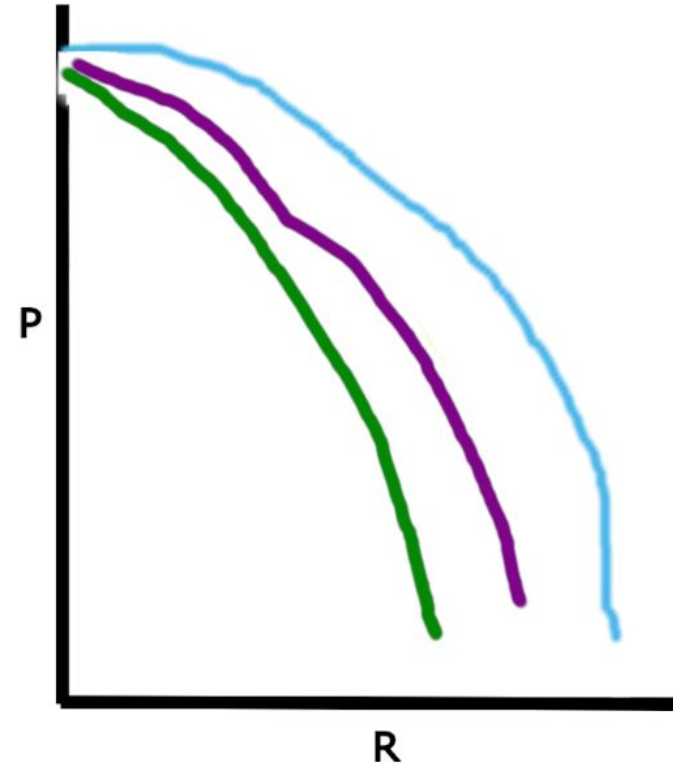


# Task 6 - Evaluation (optional)

- Precision =  $TP / P_{pred}$
- Recall =  $TP / P$

Question: How does the IoU influence the curve?

Task: Attach IoU\_thresholds 0.5, 0.6, 0.7 to the curves.



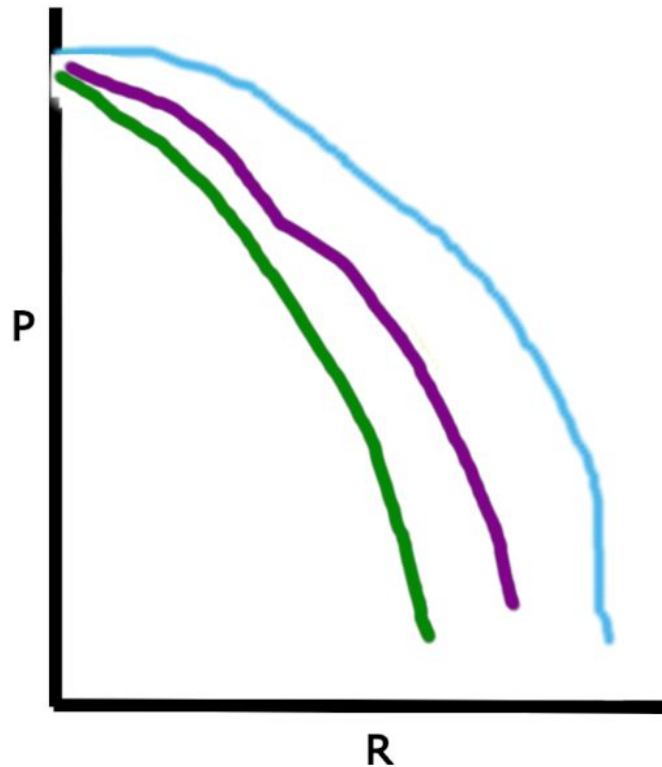
# Task 6 - Evaluation (optional)

- Precision =  $TP / P_{pred}$
- Recall =  $TP / P$

Question: How does the IoU influence the curve?

Task: Attach IoU\_thresholds 0.5, 0.6, 0.7 to the curves.

Higher IoU thresholds result in (more/less) TP and therefore (higher/lower) recall.



# General Tips

- read through the notebooks carefully  
Yes. Even the introductory parts. They might contain hints on how to solve the problems
- look for pytorch implementations before you try to do everything by your own
- try to vectorize your operations. Vectorizations speed up your computation time significantly

# Links

- Test server:  
<https://cv3dst.cvai.cit.tum.de/login>
- If you have trouble registering  
<https://forms.gle/yZkZiDiyHxWuNqQG7>
- Data for Exercise 01:  
[https://vision.in.tum.de/webshare/g/cv3dst/exercise\\_01.zip](https://vision.in.tum.de/webshare/g/cv3dst/exercise_01.zip)

# Links for the individual datasets

- MOT  
<https://vision.in.tum.de/webshare/g/cv3dst/datasets/MOT16.zip>
- market  
<https://vision.in.tum.de/webshare/g/cv3dst/datasets/market.zip>
- obj\_seg  
[https://vision.in.tum.de/webshare/g/cv3dst/datasets/obj\\_seg.zip](https://vision.in.tum.de/webshare/g/cv3dst/datasets/obj_seg.zip)
- reid\_gnn  
[https://vision.in.tum.de/webshare/g/cv3dst/datasets/reid\\_gnn.zip](https://vision.in.tum.de/webshare/g/cv3dst/datasets/reid_gnn.zip)