

Multiple View Geometry: Exercise 6

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Wednesdays 16:00-18:15 at Hörsaal 2, "Interims I" (5620.01.102), and on RBG Live

Exercise: July 5, 2023

Download the ICRA 2013 paper *Robust Odometry Estimation for RGB-D Cameras* by Kerl, Sturm and Cremers from the *Publications* sections on our webpage.¹ Read the paper and focus in particular on *III. Direct Motion Estimation*.

1. Image Warping

- (a) Look at the warping function $\tau(\xi, \mathbf{x})$ in Eq. (9). What do $\tau(\xi, \mathbf{x})$ and $r_i(\xi)$ look like at $\xi = \mathbf{0}$?
- (b) Prove that the derivative of $r_i(\xi)$ w.r.t. ξ at $\xi = \mathbf{0}$ is

$$\left. \frac{\partial r_i(\xi)}{\partial \xi} \right|_{\xi=\mathbf{0}} = \left. \frac{1}{z} \begin{pmatrix} I_x f_x & I_y f_y \end{pmatrix} \begin{pmatrix} 1 & 0 & -\frac{x}{z} & -\frac{xy}{z} & z + \frac{x^2}{z} & -y \\ 0 & 1 & -\frac{y}{z} & -z - \frac{y^2}{z} & \frac{xy}{z} & x \end{pmatrix} \right|_{(x,y,z)^\top = \pi^{-1}(\mathbf{x}_i, Z_1(\mathbf{x}_i))}$$

To this end, apply the chain rule multiple times and use the following identity:

$$\left. \frac{\partial T\left(g(\xi),\mathbf{p}\right)}{\partial \xi} \right|_{\xi=\mathbf{0}} = \begin{pmatrix} \mathrm{Id}_3 & -\hat{\mathbf{p}} \end{pmatrix} \in \mathbb{R}^{3\times 6} \; .$$

Note: The notation $\partial f(x)/\partial x$ denotes the Jacobian matrix including all first-order partial derivatives, where the number of rows is the number of dimensions of f(x), and the number of columns is the number of dimensions of x.

(c) Following the derivation in (b), determine the derivative for arbitrary ξ

$$\left. \frac{\partial r_i(\Delta \xi \circ \xi)}{\partial \Delta \xi} \right|_{\Delta \xi = \mathbf{0}}$$

where o is defined by

$$\xi_1 \circ \xi_2 := \log \left(\exp(\widehat{\xi_1}) \cdot \exp(\widehat{\xi_2}) \right)^{\vee}$$
.

 $\vee \colon \mathfrak{se}(3) \to \mathbb{R}^6$ is the inverse of the hat transform.

Hint: Rewrite the problem such that you can make use of part b).

¹http://vision.in.tum.de/publications

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Hint: Rewrite the problem such that you can make use of part b).

$$g \in SE(3) \qquad g(\mathcal{L}) = e \times p(\mathcal{L})$$

$$i + \mathcal{L} = 0 \implies g(\mathcal{L}) = I_{4}$$

$$\downarrow \Rightarrow R = I_{3} \quad t = 0$$

$$T(g(\mathcal{L}), p) = I_{2} + 0 = p$$

$$T(0, x) = T(T[g(\mathcal{L}), x^{-1}(x, \mathcal{L}(x))]$$

$$= T(x, \mathcal{L}(x))$$

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$$Y_{i}(\xi) = \mathcal{I}_{2}(\mathcal{Z}(\xi, x_{i})) - \mathcal{I}_{i}(x_{i})$$

$$= \mathcal{I}_{2}(x_{i}) - \mathcal{I}_{1}(x_{i})$$

$$\frac{\partial r(t)}{\partial t} = \frac{\partial L(z(t,x_1))}{\partial t} - \frac{\partial L(x_1)}{\partial t}$$

$$= \frac{\partial L(t)}{\partial t} \cdot \frac{\partial z(t,x_1)}{\partial t} = \frac{\partial L(t)}{\partial t} \frac{\partial L(z(t,x_1))}{\partial t} \cdot \frac{\partial L(z(t,x_1))}{\partial t} \cdot \frac{\partial L(z(t,x_1))}{\partial t}$$

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$$\frac{\partial r_{i}(\Delta\xi \circ \xi)}{\partial \Delta\xi}\Big|_{\Delta\xi = 0} \qquad \Delta \mathcal{G} \circ \mathcal{G} = \log\left(\exp\left(\frac{1}{2}\right) \cdot \exp\left(\hat{\mathcal{G}}\right)\right) \cdot \exp\left(\hat{\mathcal{G}}\right)$$

$$\xi_{1} \circ \xi_{2} := \log\left(\exp(\hat{\xi}_{1}) \cdot \exp(\hat{\xi}_{2})\right)^{\vee} \cdot \frac{\partial \mathcal{I}_{2}(z)}{\partial z} \cdot \frac{\partial \mathcal{I}(z)}{\partial z} \cdot \frac{$$

2. Image Pyramids

In order to handle large translational and rotational motions, a coarse-to-fine scheme is applied in the paper. To go from one level l to l+1, the images $I^{(l)}$ (intensity) and $D^{(l)}$ (depth) are downscaled by averaging over intensities or valid depth values, respectively:

$$\begin{split} I^{(l+1)}(n,m) &:= \frac{1}{4} \cdot \sum_{(n',m') \in O(n,m)} I^{(l)}(n',m') \\ O(n,m) &= \{(2n,2m), (2n+1,2m), (2n,2m+1), (2n+1,2m+1)\} \\ D^{(l+1)}(n,m) &:= \frac{1}{|O_d(n,m)|} \cdot \sum_{(n',m') \in O_d(n,m)} D^{(l)}(n',m') \\ O_d(n,m) &= \{(n',m') \in O(n,m) : D(n',m') \neq 0\} \end{split}$$

How does the camera matrix K change from level l to l+1? Write down $f_x^{(l+1)}$, $f_y^{(l+1)}$, $c_x^{(l+1)}$ and $c_y^{(l+1)}$ in terms of $f_x^{(l)}$, $f_y^{(l)}$, $c_x^{(l)}$ and $c_y^{(l)}$.

3. Optimization for Normally Distributed $p(r_i)$

(a) Confirm that a normally distributed $p(r_i)$ with a uniform prior on the camera motion leads to normal least squares minimization. To this end, use

$$p(r_i|\xi) = p(r_i) = A \exp\left(-\frac{r_i^2}{\sigma^2}\right)$$

to show that with a constant prior $p(\xi)$, the maximum a posteriori estimate is given by

$$\xi_{\text{MAP}} = \arg\min_{\xi} \sum_{i} r_i(\xi)^2$$
 .

(b) Explicitly show that the weights

$$w(r_i) = \frac{1}{r_i} \frac{\partial \log p(r_i)}{\partial r_i}$$

are constant for normally distributed $p(r_i)$.

(c) Show that in the case of normally distributed $p(r_i)$ the update step $\Delta \xi$ can be computed as

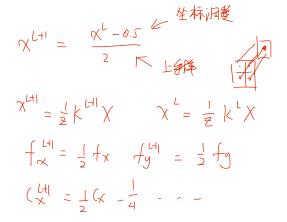
$$\Delta \xi = - \left(J^{\top} J \right)^{-1} J^{\top} \mathbf{r}(\mathbf{0}) .$$

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$$-l_{6g} p(r; 18) = -\left(-\frac{r_{i}^{2}}{62}\right) + l_{6g}A$$

$$S_{MAP} = arghin - \frac{1}{2}l_{6g}p(r; 18) - l_{6g}p(s)$$

$$= argin - \frac{1}{2}(l_{6g}A - \frac{r_{i}^{2}}{62}) - l_{6g}p(s)$$

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$$= argin - \frac{1}{2}l_{6g}A + \frac{1}{2}l_{6g}(s)$$

$$() J^{T}WJ L = -J^{T}W r(0)$$

$$WJ L = -J^{-1}J^{T}W r(0)$$

$$Uiugon al nebix$$

$$L = -(JJ^{1})^{-1}J^{T}r(0) OOrnyn nebix$$

$$\frac{\partial \log p(r_i)}{\partial r_i} = \frac{\partial \log A + \left(-\frac{r_i}{6^2}\right)}{\partial r_i}$$

$$= -\frac{1}{6^2}r_i$$

$$W(r_i) = \frac{1}{6^2}\cdot\left(-\frac{1}{6^2}r_i\right) = -\frac{1}{6^2}$$