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EDUCATION

University of Washington- Seattle

Sep 2017- Expected Fall 2021

- B.S. in Computer Science and Engineering, GPA 3.98/4.0
- STARS Scholar: highly competitive engineering enrichment program for Washington state students from underserved high schools
- o Coursework: Data Programming, Web Programming, Software Design & Implementation, Data Structures & Algorithms

SKILLS

- Technical: Java, C#, Swift, Git, Unity, Python (Pandas, Seaborn, Matplotlib, Scikit-Learn), HTML, CSS, Javascript, PHP, SQL,
 React, Beginner React Native, C++
- o Design: Sketch, Adobe XD, Adobe Photoshop CC, Abstract
- o Language: Mandarin (native), Cantonese (native), English (fluent)

INTERNSHIPS

Software Engineering Intern / Cloudflare / Remote **UX Engineering Intern** / Microsoft / Redmond, WA

Jun 2020- Sep 2020

Jun 2019- Sep 2019

- o Designed and implemented an app demo leveraging iOS shared component library for Microsoft mobile prototypes
- o Developed usability testing plan and conducted 6 in-person interviews with potential users
- o Automated bulk icon import and configuration in Xcode with Python and reduced the import time to under 5 minutes

New Technologist / Microsoft / Redmond, WA

Jun 2018- Aug 2018

- Led a four-person team to create an iOS prototype to connect teachers to professionals on LinkedIn
- o Refined the interface through multiple iterations and implemented the backend data model for a dynamic demo
- o Pitched the app to a group of Microsoft M365 CVP's, Sr. Software Engineers, and Sr. Program Managers

Software Engineering Intern / Autodesk / Lake Oswego, OR

Jun 2017- Aug 2017

- Built 2 new features for FRC Simulator Synthesis with Unity Engine on robot camera and sensor
- o Helped improve user interface, expanding the user base by the end of the internship
- Speaker in a female mentor recruitment event partnered with Oregon FIRST Community

TEACHING

CSE 163 Head Teaching Assistant / University of Washington

Jan 2020- Current

- Prepared and led one section every week teaching intermediate data science tools and libraries including Pandas,
 scikit-learn, and concepts on code complexity, use of different data structures, and memory management
- As the grading head TA, proofread and produced lecture readings and exam review materials, created a grading guide for training new TAs, set up grading schedules and performed consistency checks on grading feedbacks every week
- Mentored 14 groups of students on their data science projects
- Redesigned the course website template with better usability and clearer organization of course materials

CSE 14X Teaching Assistant / University of Washington

Sep 2019- Dec 2019

- Prepared and led two sections every week teaching various Java topics including recursion, inheritance, and use of data structures including Maps, Sets, LinkedLists, Binary Trees, etc.
- Helped students with course concepts and programming projects in the computer labs

ACTIVITIES

Fellow / Rewriting the Code

Sep 2018- Current

- o Organized 3 social events for RTC summer interns in Seattle as one of the 5 Seattle Hub Leaders in summer 2019
- Participated in career development webinars and gave advice to other college women in tech on internship search