

INB374
Slightly Overpriced Appliances

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Description

We have implemented a basic POS system for the Slightly Overpriced Appliances store.

The system allows for the addition of customers to the POS system, and for the ordering of various products.

Orders are assigned to customers via a unique customer number, assigned at the time of creation in the POS system.

The user of the system takes the roll of a sales person, interacting with the customer to ascertain their needs, in order to complete a sale. Small items are kept at the store which allow for the customer to take the item at the time of payment.

Larger items are kept at the warehouse, and as such are required to be delivered. Should an item be out of stock at the warehouse, the warehouse will make contact with the supplier in order to request new stock.

Should the customer accept the delivery time, the sale is processed and the delivery will be made at the pre-arranged date.

URL & Client Name

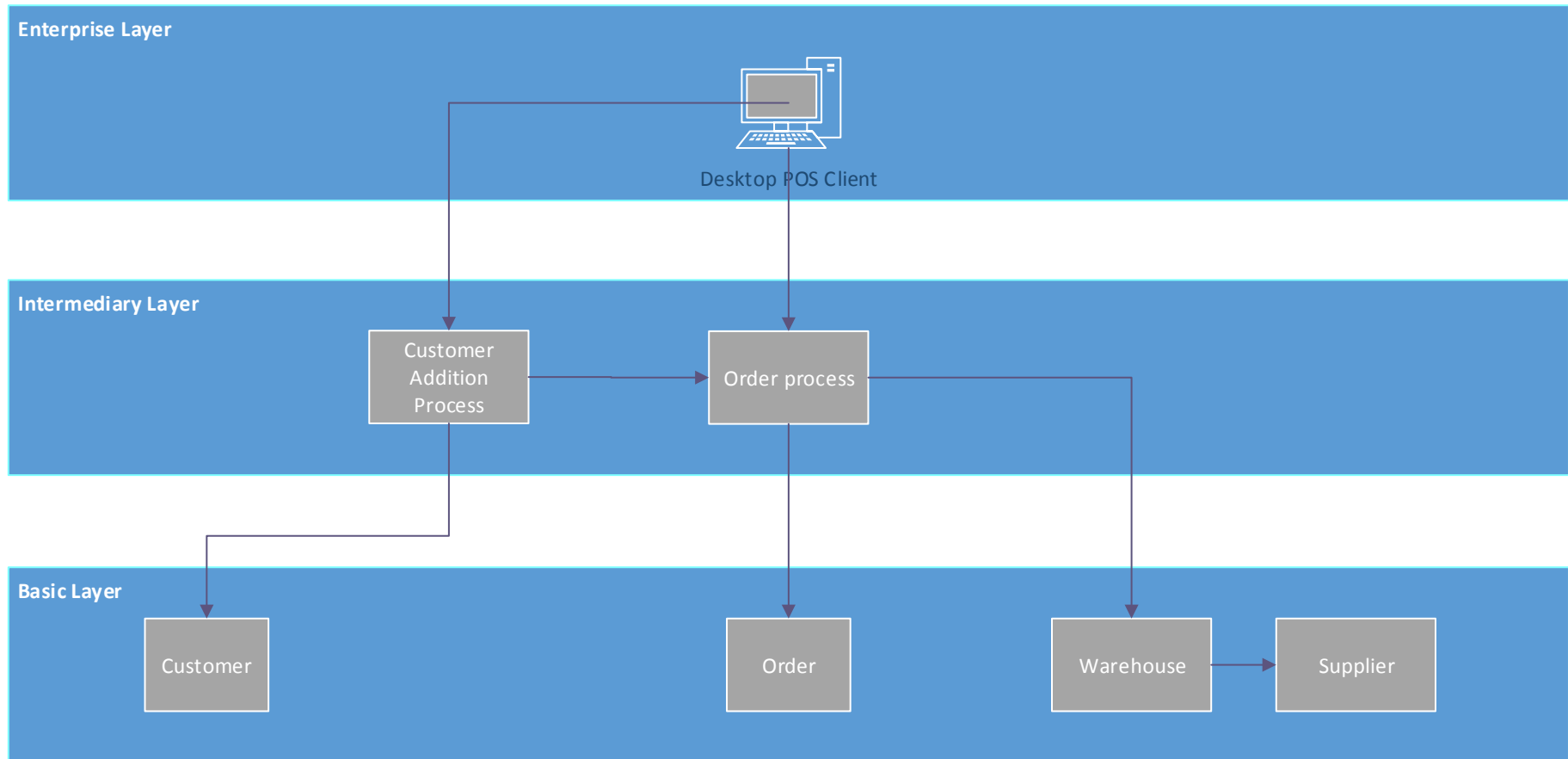
Service Repository:

<http://fastapps04.qut.edu.au/n8571520/Repo/index.html>

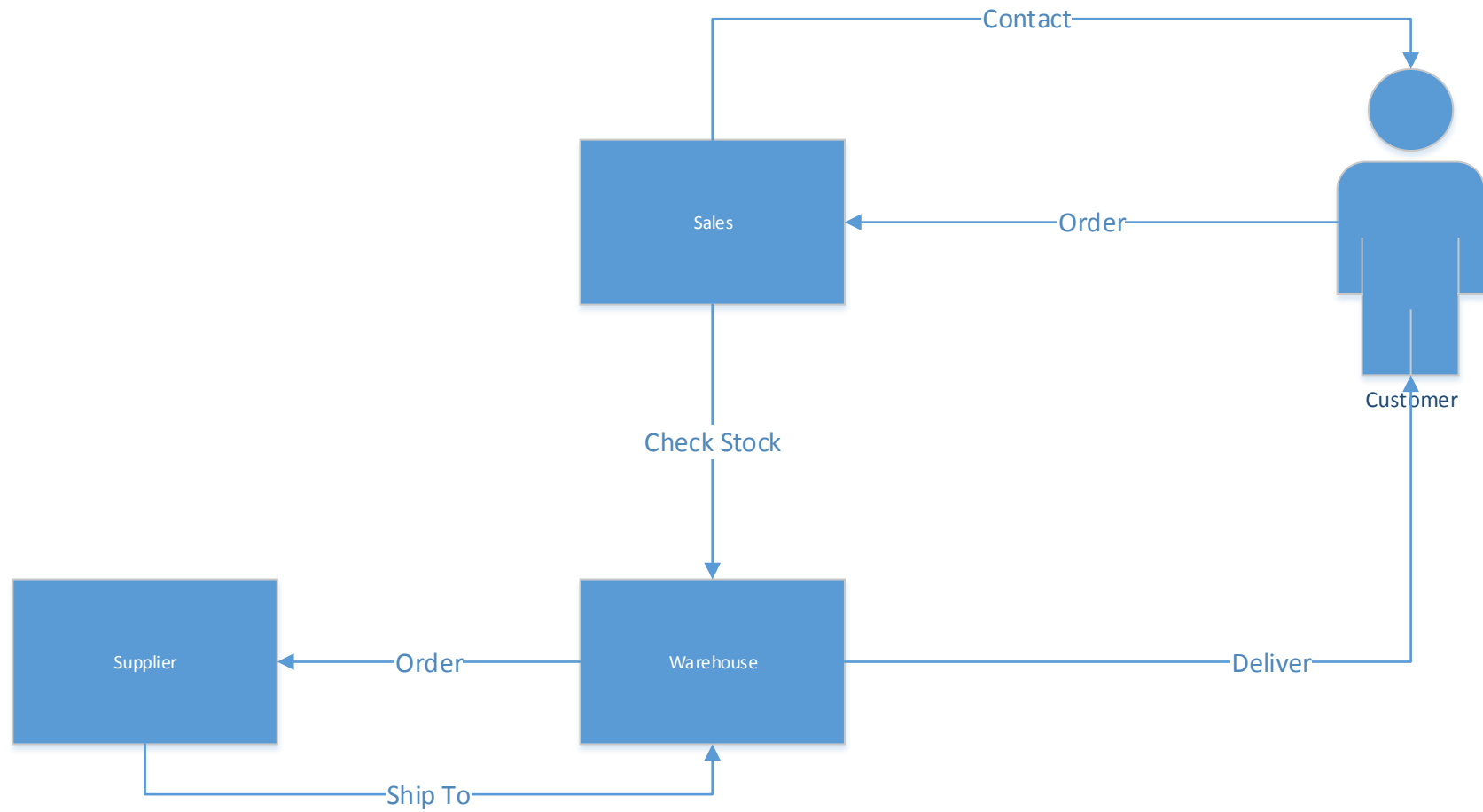
Client:

SOA.exe

Slightly Overpriced Appliances
Logically Layered Architecture Diagram

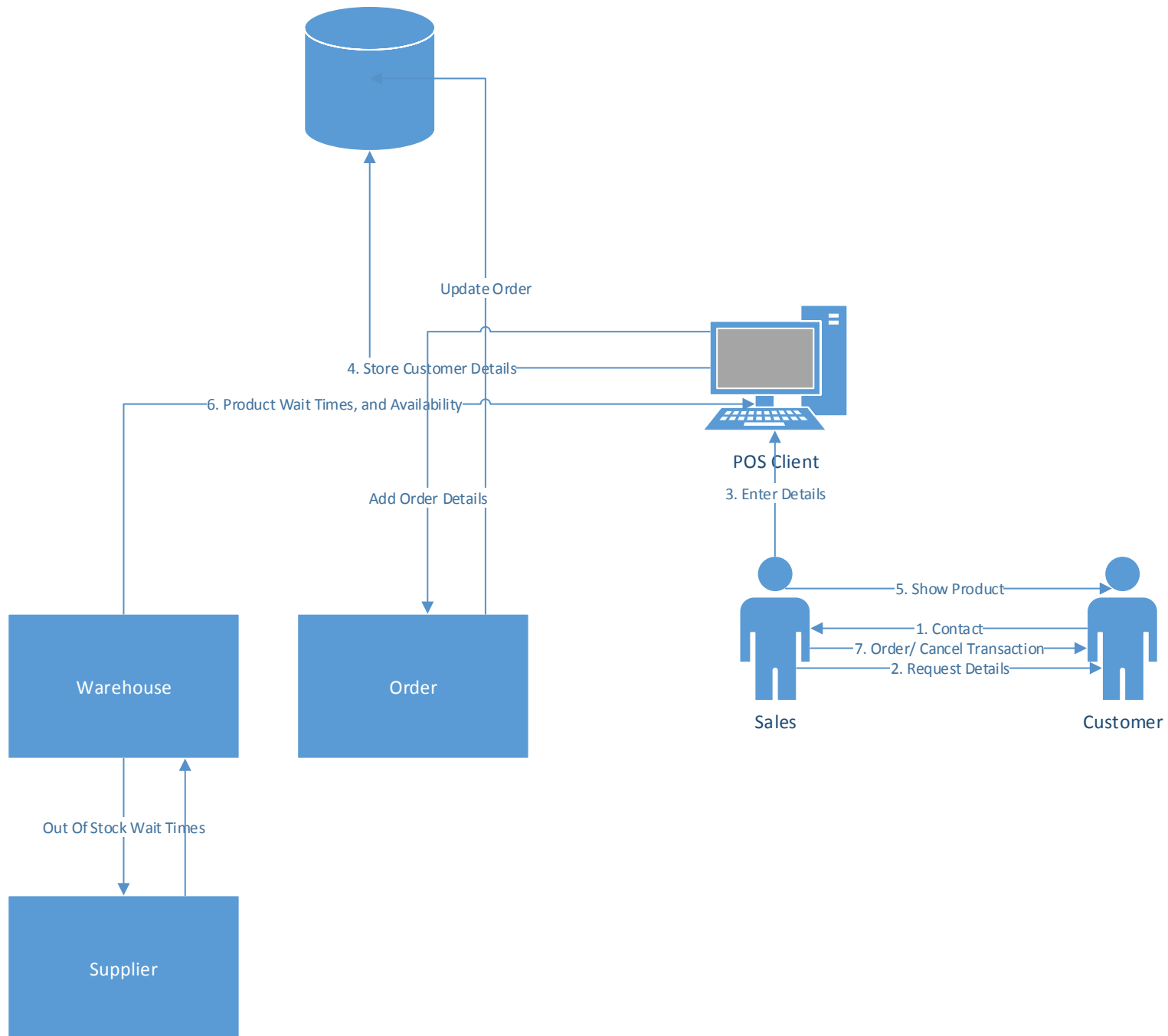


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Level 0 Interaction Diagram

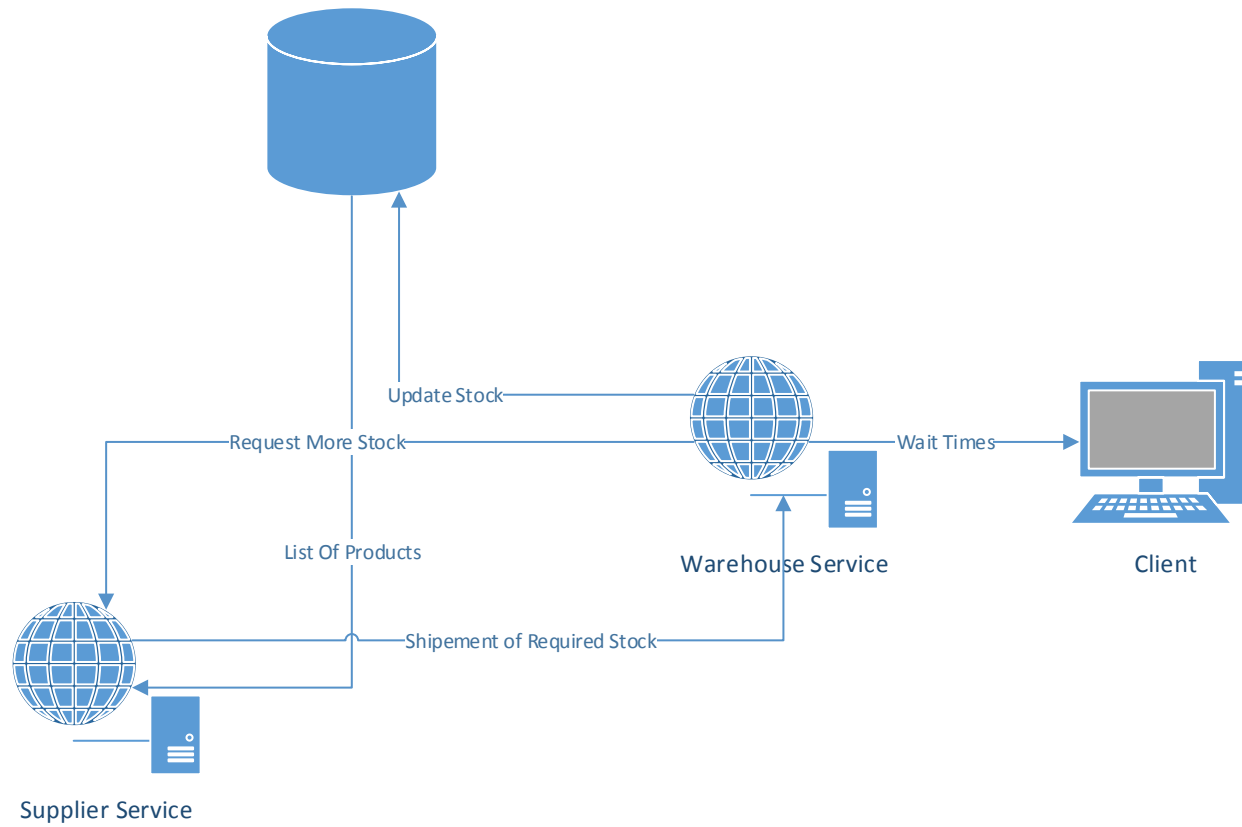


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Sales Level 1 Interaction Diagram

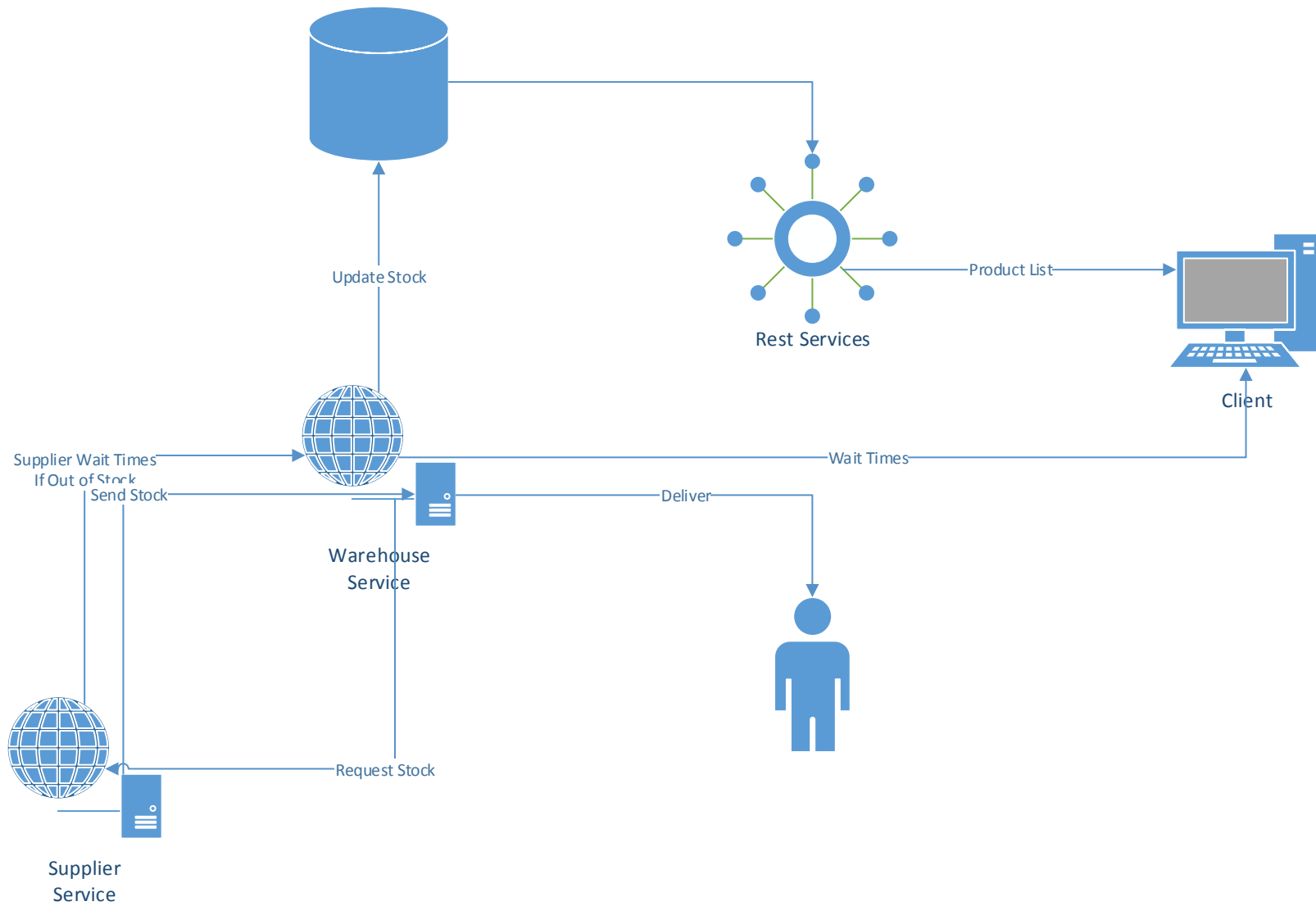


Slightly Overpriced Appliances Supplier Level 1 Interaction Diagram

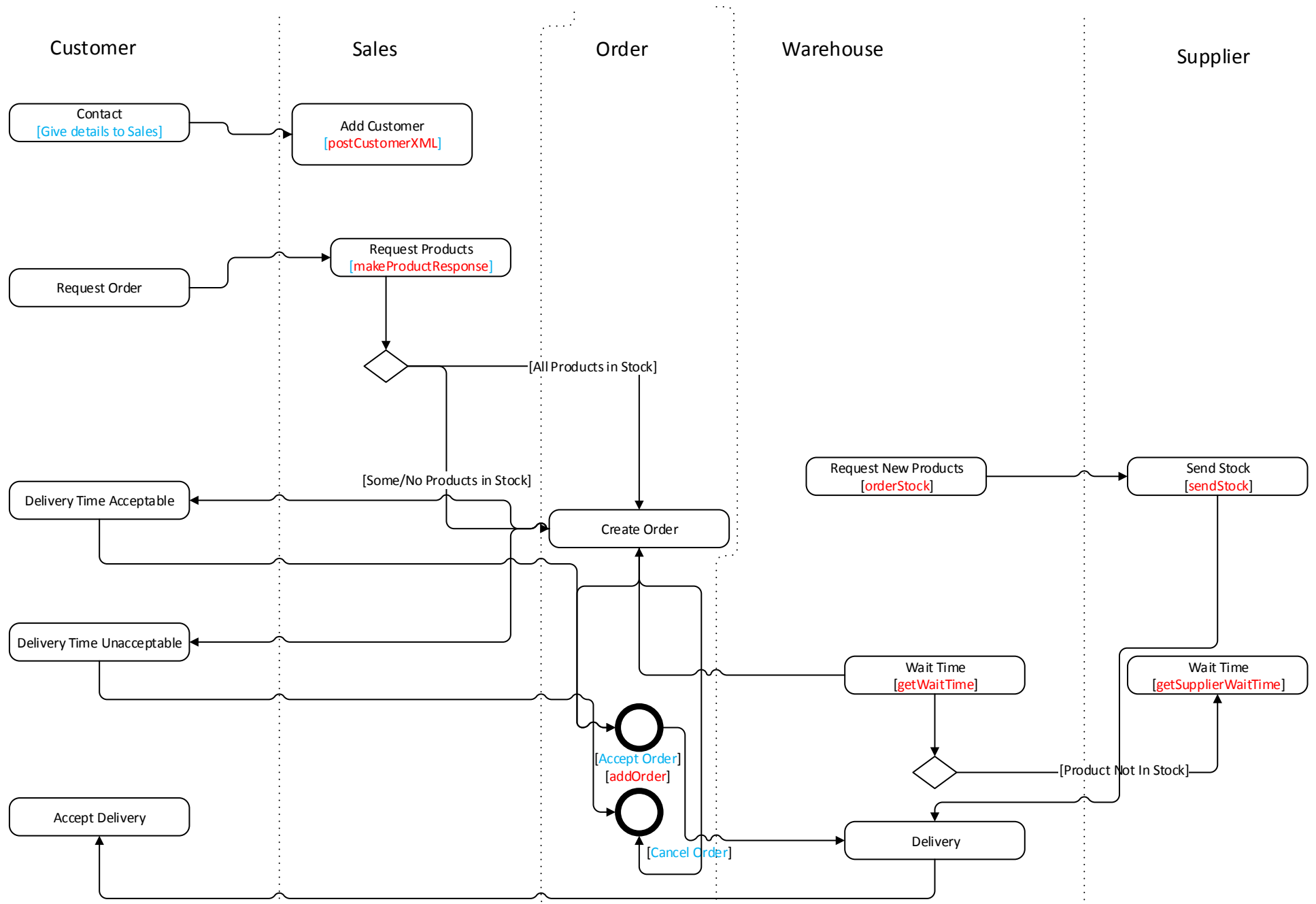


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Warehouse Level 1 Interaction Diagram



Slightly Overpriced Appliances Choreography Model



Slightly Overpriced Appliances Deployment Diagram

