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# MeteoCal Project

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## Project Reporting

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# Cost Estimation

## 1.1 Function Point

We have evaluated the requested effort to develop the software with the Function Point method.

This is based on the the functionalities of the application. The total is calculated as the sum of the function points of each functionality, weighted with its complexity

These are the Weighting function points:

Tipi di Funzioni	Complessità		
	Simple	Medium	Complex
Inputs	3	4	6
Outputs	4	5	7
Inquiry	3	4	6
Internal Logic Files	7	10	15
External Logic Files	5	7	10

### *Inputs:*

The Inputs with a simple complexity are the logging in, signing up, editing account information, editing calendar privacy and adding a new calendar. The inputs that have a medium complexity are edit, create and delete an event and delete a user. Delete and import a calendar are considered the most complex functionalities.

$$\text{FP: } 3 * 5 + 4 * 4 + 6 * 2 = 43$$

### *Outputs:*

The outputs that we have are the Notification (Email etc) and the Export of a calendar. We have consider the two functionalities as medium complex.

$$\text{FP: } 5 * 2 = 10$$

### *Inquiry*

We have two medium complex inquiry for retrieve and display informations: searching a user or an event and show a calendar.

$$\text{FP: } 4 * 2 = 8$$

### *Internal Logical Files*

We have divided all the ILFs by number of fields and degree of managing difficulty. As simple ILFs: User, Invitation, Notification, Public Joins. As medium ILF : Event. As complex ILFs is the Calendar

$$\text{FP: } 7 * 4 + 10 * 1 + 15 * 1 = 53$$

### *External Logical Files*

We have identified as simple ELF's the Google Geolocation (present in the entity Event) and a complex ELF's the OpenWeatherMap forecast.

$$\text{FP: } 5 * 1 + 10 * 1 = 15$$

$$\text{TOTAL FP: } 43 + 12 + 8 + 53 + 10 = 125$$

The conversion for an high language software can be carry out with the formula:  $\text{LoC} = \text{FP} * 53$

(Where 53 is the average number of LoC for the Java Language)

And in our case:

$$\text{LoC} = 125 * 53 = 6625$$

Finally we have analyzed our project with a counter of lines of code to have a general idea on the estimate.

## Analysis with Simple Code Metrics (netbeans plugin) [[link](#)]

-----  
LOC  
-----

Total LOC: 12422

Classes LOC:

ForecastWeatherData: 880

ManageEventBacking: 865

DailyForecastData: 800

AbstractWeatherData: 761

CurrentWeatherData: 724

Packages LOC:

java: 12422

main: 12422

src: 12422

weatherLib: 3904

bakingBeans: 3239

-----  
Lines with imports  
-----

Total imports: 678  
-----

Blank lines  
-----

Total blank lines: 1811  
-----

The number of lines of code that we have effectively written are:

Total	12422 -
Lines of an open source library	3904 -
Blank lines	1811 -
Lines with imports	678 =
Net LOC	6029

This number of lines is quite comparable to the numbers of lines of code evaluated with the FP:  
6625 vs 6029.

## 1.2 COCOMO 1

S: Project Dimension

M: Effort in men months

T: Time to develop in months

N: Number of persons in the team

Type of application	a	b	c	d
Organic Mode	2.4	1.05	2.5	0.38
Semi-Detached Mode	3	1.12	2.5	0.35
Embedded Mode	3.6	1.2	2.5	0.32

We considered the complexity of the application of Semi-Detached level, because there are largely used Primefaces components and everything else is build from zero.

Going on with the estimate started with the FP, we can evaluate the total time to develop and the number of involved people.

$$a = 3 \quad b = 1,12 \quad c = 2,5 \quad d = 0,35$$

$$M = 3 * (6.62^{1.12}) = 24.91$$

$$T = 2.5 * (6.62^{0.35}) = 4.82$$

$$N = \frac{M}{T} = \frac{24.91}{4.82} = 5.16$$

## 1.3 Cocomo 2

We used the tool find [here](#) to better analyze the cost estimation with COCOMO II algorithm.

Scale Drivers and Cost Drivers has been chosen as in *Fig.1*.

Results are shown in *Fig.2*.



### COCOMO II - Constructive Cost Model

<b>Software Size</b>		Sizing Method <input type="text" value="Function Points"/>	
Unadjusted Function Points	<input type="text" value="125"/>	Language	<input type="text" value="Java"/>
<b>Software Scale Drivers</b>			
Precedentedness	<input type="text" value="Nominal"/>	Architecture / Risk Resolution	<input type="text" value="Low"/>
Development Flexibility	<input type="text" value="High"/>	Team Cohesion	<input type="text" value="Very High"/>
<b>Software Cost Drivers</b>			
<b>Product</b>		<b>Personnel</b>	<b>Platform</b>
Required Software Reliability	<input type="text" value="Nominal"/>	Analyst Capability	<input type="text" value="Nominal"/>
Data Base Size	<input type="text" value="Low"/>	Programmer Capability	<input type="text" value="High"/>
Product Complexity	<input type="text" value="Low"/>	Personnel Continuity	<input type="text" value="Very High"/>
Developed for Reusability	<input type="text" value="High"/>	Application Experience	<input type="text" value="Very Low"/>
Documentation Match to Lifecycle Needs	<input type="text" value="Nominal"/>	Platform Experience	<input type="text" value="Low"/>
		Language and Toolset Experience	<input type="text" value="Low"/>
			<b>Project</b>
			Use of Software Tools
			<input type="text" value="High"/>
			Multisite Development
			<input type="text" value="Very High"/>
			Required Development Schedule
			<input type="text" value="Very Low"/>
<b>Maintenance</b> <input type="text" value="Off"/>			
<b>Software Labor Rates</b>			
Cost per Person-Month (Dollars) <input type="text"/>			
<input type="button" value="Calculate"/>			

*Fig.1 : Chosen Scale & Cost Drivers*

## Results

### Software Development (Elaboration and Construction)

### Staffing Profile

Effort = 19.5 Person-months

Your project is too small to display a staffing profile due to truncation.

Schedule = 6.5 Months

Cost = \$0

Total Equivalent Size = 6625 SLOC

### Acquisition Phase Distribution

Phase	Effort (Person-months)	Schedule (Months)	Average Staff	Cost (Dollars)
Inception	1.2	0.8	1.4	\$0
Elaboration	4.7	2.4	1.9	\$0
Construction	14.8	4.1	3.6	\$0
Transition	2.3	0.8	2.9	\$0

### Software Effort Distribution for RUP/MBASE (Person-Months)

Phase/Activity	Inception	Elaboration	Construction	Transition
Management	0.2	0.6	1.5	0.3
Environment/CM	0.1	0.4	0.7	0.1
Requirements	0.4	0.8	1.2	0.1
Design	0.2	1.7	2.4	0.1
Implementation	0.1	0.6	5.0	0.4
Assessment	0.1	0.5	3.6	0.6
Deployment	0.0	0.1	0.4	0.7

Fig.2: Results

$$N_{people} = \frac{Effort}{Duration} = \frac{19.5}{6.5} = 3$$

## 1.4 Final Considerations

The estimated LOC using FP is slightly overestimated, but very close to the actual LOC.

The Cocomo I analysis forecast a man-month of 24.91 which is too high compared to the time we actually spent for this reason we deepen the study with the Cocomo II.

This one forecast both a value of the man-month and the group number which is closer to our situation. The number N of Team Members, using Cocomo II is the same as the real value.

Anyway the values of the Cocomo II are still higher than the real values because the analysis is used to evaluate a Company Process with fixed parameters (e.g. time, budget) but more available resources (e.g. people) and not a university project, moreover we did work much more than a standard employee in a company (w.r.t. time per day) since we produced code even during weekends and nights.

The overall estimation could have been nonetheless used as a valid support during the project planning.

## Final Overview of Working Hours

Documentation - Working Hours			
	Francesco Angelo	Valentina Ceriani	Umberto Di Fabrizio
RASD	43	45	41
DD	25	25	26
Acceptance Test	5	5	5
Project Reporting	3	3	3
Implementation	184	168	176
Tot	260	244	249