

Faculty of Engineering, Built Environment and Information Technology

Fakulteit Ingenieurswese, Bou-omgewing en Inligtingtegnologie / Lefapha la Boetšenere, Tikologo ya Kago le Theknolotši ya Tshedimošo

Technical Design

- Screens
- -Use cases
- -Narratives

Introduction to technical requirements

Prof Marie Hattingh

Content

- What is technical design?
- Recap on screens
 - Remember your ERD
- Relationship between screens and use case diagrams
- The use case narrative



Technical design background

- Logical design (Semester 1)
 - WHAT the system must do.
 - No technical details are shown (no mention of technologies used).
 - Functional Specification document (Deliverable 2).
- Technical design (Semester 2)
 - HOW the system does the WHAT.
 - Shows technical details, such as technologies used.
 - Technical Specification document (Deliverable 4).
 - Can be completed either using process modelling or UML
- Both types of design are used in systems design each type of document is written with a different end-user in mind
 - Functional specification: client or end-users.
 - Technical specification: developers.

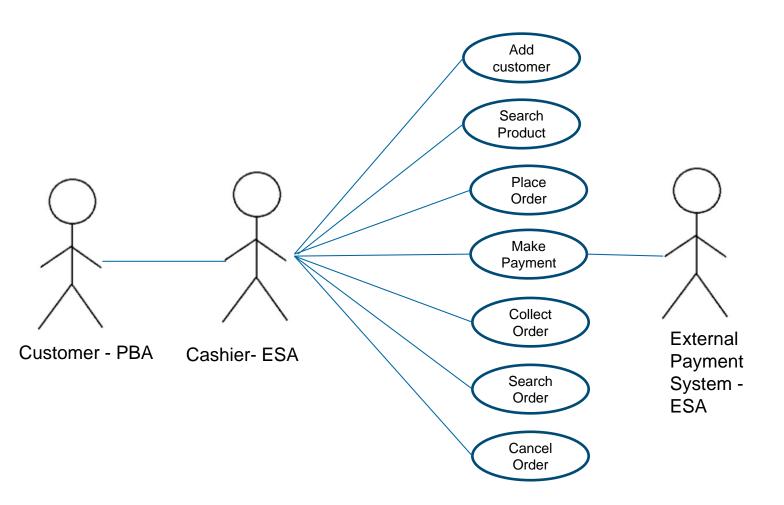


Recap on screens

- Use your logical narrative to derive screens
- Use your ERD to know which "fields" should be on screen
- Use/update your use case diagram to see how your screen should be initiated (and initiate different functions)

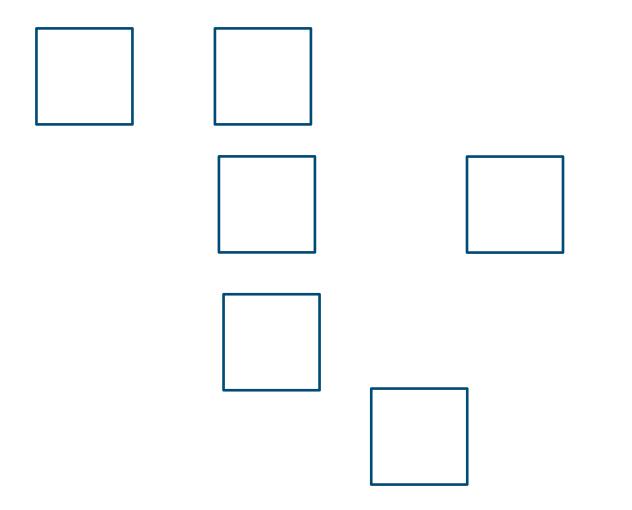


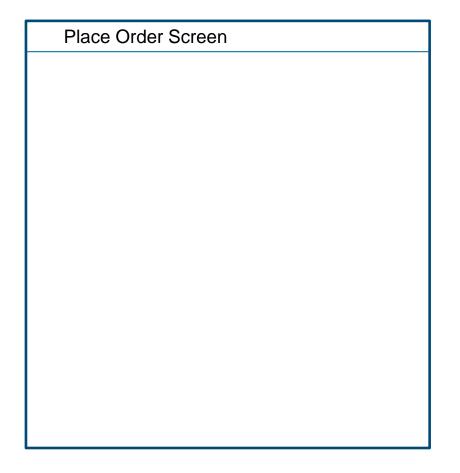
Take this use case diagram – customer ordering a product





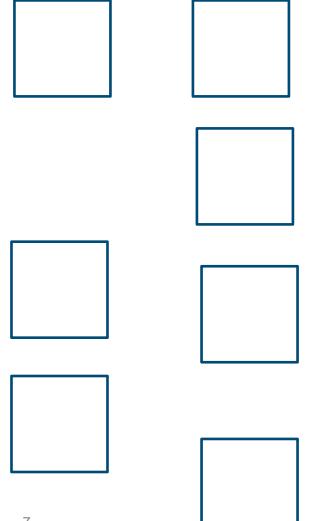
The case of ordering a product – option 1

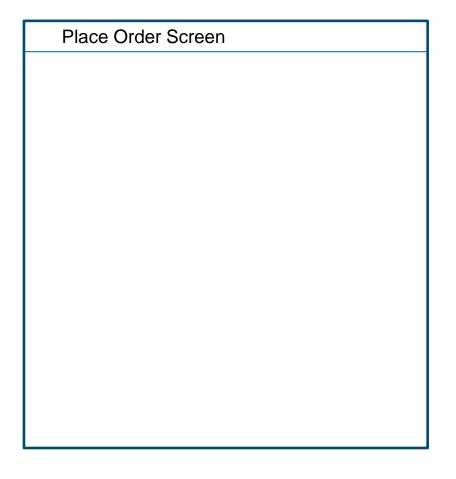






The case of ordering a product – option 2







Take away



- Use the logical narrative as basis to design the screen
- Think how to make it easier for the user how will the user want to use it
 - A good system needs to be seamless
 - You don't want to go out, come back and then get lost...
- Update the use case diagram to match the screens
- Ensure you design the screen based on your ERD if needed, update your ERD



Technical Narratives



Technical use case narrative

- Technology is added
 - Screen names
 - Controls on screens (e.g. buttons, text boxes, labels, drop-downs)
 - Input technology (e.g. document scanner)
 - Output technology (e.g. printer)
- Select "System Design" use case type on the narrative template:

USE CASE TYPE	
Business Requirements:	
System Analysis:	
System Design:	\square



Technical use case narratives (cont.)

Logical Narrative



Technical Narrative

TYPICAL COURSE OF EVENTS:	ACTOR ACTION:	SYSTEM RESPONSE:			
	, , , , , , , , , , , , , , , , , , , ,	MANUAL ACTION:	AUTOMATED ACTION:		
	All external actor actions PBA ESA	PSA actions	System actions (automatic)		



Take away



- You only need to describe a screen once. For example, describe the home screen during the login use case and then refer to it as a precondition.
 - The administrator needs to be logged in and the home screen is loaded.
- You always need to orientate the reader first where will he initiate the screen for the use case from.
 - The administrator wants to add a new customer by navigating to the customer menu on the home screen and select the "add customer" menu item
- You need to describe the technology you use: Entity framework and LINQ query, using API etc
- When you insert, delete, retrieve, update a record in the database you need to indicate the technology: SQL insert query, SQL delete etc

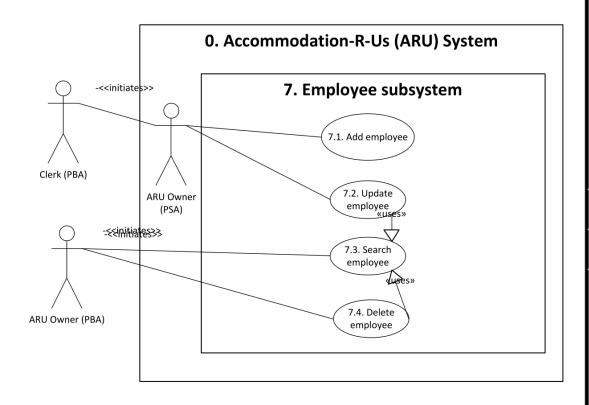


So what do you need?

- All the screens that are needed to execute the use case
- Logical use case narrative
- ERD

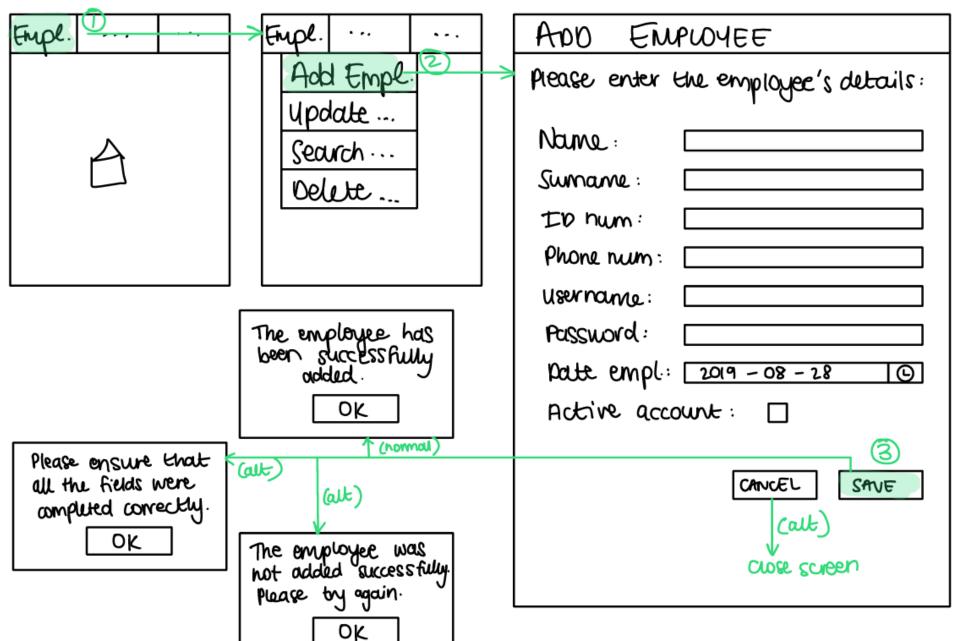


Consider the following extract of the ARU system use case and narrative of use case 7.1 Add Employee



DESCRIPTION:	This use case describes the event where a new employee is added to the system. The use case starts when the clerk requests to be added to the system. The owner enters and saves all the clerk's details. The use case concludes with the system saving the clerk's details and notifying the owner that the details have been saved.				
PRE-CONDITION:	The ARU Owner must be logged	I into the system.			
TRIGGER:	The clerk wants to be added to the s	system.			
TYPICAL COURSE	ACTOR ACTION:	SYSTEM RESPONSE:			
OF EVENTS:	The clerk wants to be added to the system.	The ARU owner requests to add the new employee to the system.			
	The system requests the em to enter the following persons details of the clerk:				
		Name			
		Surname			
		ID number			
		Cell phone number			
		Username			
		Password			
		Date of employment			
		 Whether their profile on the system should be active. 			
		 The ARU owner asks the clerk for their personal details. 			
	The clerk provides their personal details.	The ARU owner enters the details into the system and saves.			
		7. The system captures the entered details, saves it to the Employee entity and User entity and notifies the ARU owner that the employee has been successfully added. [alt]			
		The ARU owner tells the clerk that they have been added to the system.			
ALTERNATE COURSES:	Alt step 7: Not all details have been the owner that they need to complete	e all details. Return to step 6.			

7.1 ADD EMPLOYEE



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USE CASE NAME:	Add Frances			LICE CASE TYPE		
	Add Employee			USE CASE TYPE		
USE CASE ID:	7.1.		Business Requirements:			
PRIORITY:	High	System A	Analysis:			
SOURCE:	ARU case study		System D	Design:	✓	
PRIMARY BUSINESS ACTOR:	Clerk (PBA)					
PRIMARY THE SYSTEM ACTOR:	ARU Owner (PSA)					
OTHER PARTICIPATING ACTORS:	None					
OTHER INTERESTED STAKEHOLDERS:	None					
DESCRIPTION:	employee requests to be added to the	This use case describes the event where a new employee is added to the system. The use case starts when the employee requests to be added to the system. The owner types and saves all the employee's details. The use case concludes with the system saving the employee's details and notifying the owner with pop-up message that the details have been saved.				
PRE-CONDITION:	The ARU Owner must be logged in	nto the system.				
TRIGGER:	The employee asks the owner to regis	ter him/her on the system.				
TYPICAL COURSE OF EVENTS:	SYSTEM RESPONSE:					
	ACTOR ACTION:	MANUAL ACTIO	N:	AUTOMATED ACTION:		
	The employee asks the owner to register him/her on the system.	2. The ARU owner navigative home screen, clicative Employee menus the Main Menu and taclicks on the Add Embutton. 2. The ARU owner navigative the home screen, clicative menus the Employee menus the Main Menu and taclicks on the Add Embutton.	ks on item in hen	3. The system responds by loadined Add Employee screen with the following controls (all controls enabled unless specified other enabled unless specified other enabled:	he are rwise):	

	4.	The ARU owner asks the employee to provide their	 Phone number Username Password Date employed (with corresponding date picker, auto-filled with the current date) Activate account (with corresponding check box, unchecked) Buttons: Cancel Save
followin Na Su ID Ce Us	nployee provides the ng personal details: me rname number II phone number ername ssword	personal details. The ARU owner types the employee's details in the corresponding text boxes on the form. The owner also selects the date of employment in the date picker, checks the activate check box and clicks on the save button. [alt]	7. The system captures the typed information and validates that all the controls are completed and that the data was entered in the correct format. [alt] The system adds the new employee's information by using an SQL insert query to save the following attributes in the: Employee entity: Name Surname PhoneNum IDNum EmploymentDate Active User entity:

			 Username 		
			 Password 		
			8. The system displays a pop-up message with the following controls [alt]: • Label: "The employee has been successfully added." • Button:		
		9. The ARU owner clicks on the OK button and informs the employee that he/she has been successfully added to the system.	o OK		
ALTERNATE COURSES:	Alt step 6: The employee tells the ARU owner he/she no longer wants to be registered on the system. The ARU owner clicks on the "cancel" button. The system terminates the use case.				
	d in the correct format (validation error).				
	OK button.	ge with the following controls: not added successfully. Please try ag			
	The ARU owner informs the employee Return to step 6.	that he/she was not added to the sy	ystem and that he/she will try again.		
CONCLUSION:	The ARU owner clicks on the OK butto system.	on and informs the employee that he	she has been successfully added to the		
POST-CONDITION:	A new employee's details are save	ed in the Employee entity			

	A username and password is created for the employee in the <u>User entity</u> .
BUSINESS RULES:	 New employees (clerks) can only be added to the system by the ARU owner. The employee must provide a document to the owner proving their eligibility for work – such as a South African ID document or work permit.
IMPLEMENTATION CONSTRAINTS AND SPECIFICATIONS:	None
ASSUMPTIONS:	None
OPEN ISSUES:	None



Different scenarios (straying into process modelling)

- Uses
- Calls
- Extend



Uses

Usually part of the screen, or a modal that feeds back into the screen (usually search)

USE CASE NAME:	Complete take-on inspection		USE CASE TY	/PE			
USE CASE ID:	4.3.		Business Requirements:				
PRIORITY:	High		System Analysis:				
SOURCE:	ARU case study		System Design: ☑				
PRIMARY BUSINESS ACTOR:	Clerk (PBA)	rk (PBA)					
PRIMARY THE SYSTEM ACTOR:	None	ie e					
OTHER PARTICIPATING ACTORS:	None						
OTHER INTERESTED STAKEHOLDERS:	None						
DESCRIPTION:	displays all the property information ar The clerk then makes a note on the co	his use case describes the event where a clerk completes a take-on inspection of a new property. The system isplays all the property information and the clerk inspects the property to determine if the information is correct. he clerk then makes a note on the condition of the property and indicates that the property has passed the inspection. The use case ends with the system saving the inspection details and notifying the clerk that the inspection was successfully completed.					
PRE-CONDITION:	The clerk must be logged into the s	system.					
	A take-on inspection for a specific	A take-on inspection for a specific property must already be scheduled.					
TRIGGER:		The clerk navigates to the home screen, clicks on the Inspection menu item in the Main Menu and then clicks on the Complete take-on inspection button.					
TYPICAL COURSE OF EVENTS:	ACTOR ACTION:		SYSTEM RESPONSE:				
	ACTOR ACTION.	MANUAL ACTION	N: AUTOMATE	ED ACTION:			
	The clerk navigates to the home screen, clicks on the Inspection menu item in the Main Menu and then clicks on the Complete take-on inspection button.		2. The system invol "Search inspection information of the being inspected.	on" to find the e property that is			
			3. The system resp Complete take-of screen with the final controls are of specified otherwire. • Label:	on inspection following controls enabled unless			



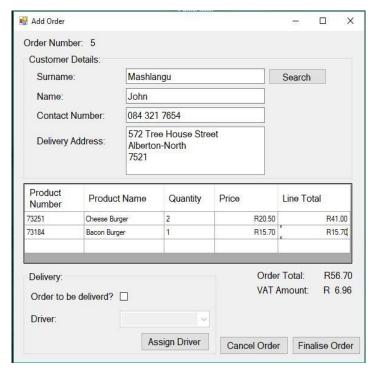
Calls

Used to "call" another use case to hand over to that use case (don't expect a return)

Makes the system more user friendly

Uses the exact same use case narrative template but include an ALT step to hand

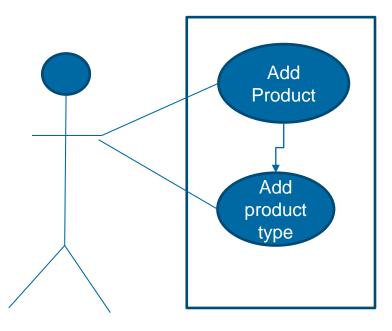
back control





Calls

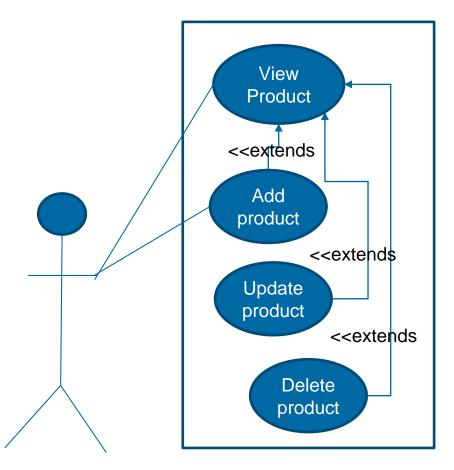
- The called use case start with the same first step as the use case
- The called use case has a alternative step guiding the user to the use case that called it as the last step





Extends

- Use case is initiated by another use case (no actor)
- First step is always to display the extended use case screen





USE CASE NAME:	View Product			USE CASE TYPE		
USE CASE ID:				Business Requirements:		
PRIORITY:						
SOURCE:				System Design:	Ø	
TYPICAL COURSE		SYSTEM RESPONSE:				
OF EVENTS:	ACTOR ACTION:	MANUAL ACTION:	AUTOMATED ACTION:			
	The clerk wants to view the		3.	The System loads the view product screen:	<i>'</i>	
	products in the		{descr	ibe screen}		
	system			ay products loaded form the DUCT table}		
				 Add product button 		
			•	 Update product button 		
	The clerk clicks on the add		•	Delete product button		
	product button [alt]		4. The system loads the add product screen.			
		1		The system invokes add product use case.		
ALTERNATE COURSES:	Alt step 3a: The clerk clicks on the update product button. The system loads the update product screen. Invoke use case update product.					
	Alt step 3b: The clerk clicks on the delete product button. The system loads the delete product screen. Invoke use case Delete product.				ads	

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CONCLUSION:

USE CASE NAME:	View Product		USE CASE TYPE		USE CASE NAME:			USE CASE TYPE	
USE CASE ID:			Business Requirements:		USE CASE ID:			Abstract:	
PRIORITY:			System Analysis:		PRIORITY:			Extension:	
SOURCE:			System Design:	$\overline{\mathbf{v}}$	SOURCE:			LAIGHOIDH.	ш
TYPICAL COURSE			SYSTEM RESPONSE:		PARTICIPATING ACTORS:			<u> </u>	
OF EVENTS:	ACTOR ACTION:	MANUAL ACTION:	AUTOMATED ACTION:		DESCRIPTION:	•			
	The clerk wants	ACTION:	2. The System leads the view		PRE-CONDITION:				
	to view the		The System loads the view product screen:		TYPICAL COURSE OF		S	tep 1: Display screen	
	products in the system		{describe screen}		EVENTS:				
System		{display products loaded form the PRODUCT table}							
			Add product button						
			 Update product button 				<u> </u>		
2. The clerk clicks on the add		 Delete product button 							
	product button [alt]		4. The system loads the add produc	ct	ALTERNATE COURSES:		•		
			screen.						
			The system invokes add product us case.	е					
ALTERNATE COURSES:		Alt step 3a: The clerk clicks on the update product button. The system loads the update product screen. Invoke use case update product.		ds					
		tep 3b: The clerk clicks on the delete product button. The system loads lelete product screen. Invoke use case Delete product.		POST-CONDITION:					
	une delete product screet	case Delete product.							



CONCLUSION:









Complete Tutorial on Write off Stock Take

Either complete Tuesday from 11:30 until 12:20

Or

- Wednesday 8:30 until 9:20
- Work in Pairs both names to be written on tutorial submission.

