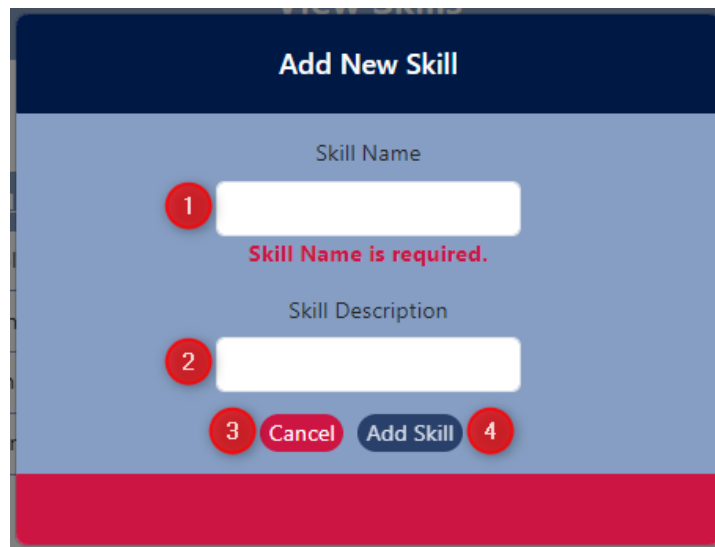


10 Subsystem 4: Skills Subsystem (Administrator)

10.1 4.1 Create Skill

Purpose: The purpose of this function is to allow the admin to create a new skill to be added to the system.

Navigation: This modal is accessed from the “View Skills” screen where the “Add Skill” button is clicked. The “Add New Skill” modal looks as follows:



The screenshot shows a modal titled "Add New Skill". It contains two text input fields: "Skill Name" and "Skill Description". The "Skill Name" field has a red circle with the number 1 next to it, and a red error message "Skill Name is required." below it. The "Skill Description" field has a red circle with the number 2 next to it. At the bottom, there are two buttons: "Cancel" (with a red circle with the number 3) and "Add Skill" (with a red circle with the number 4). The modal has a dark blue header and a light blue body.

Figure 17: Add New Skill Modal

#	Item Name	Item Description
1	Skill Name Textbox	The admin can input the new skill's name.
2	Skill Description Textbox	The admin can input the new skill's description.
3	Cancel Button	When clicked the system will close the modal and return to the “View Skills” screen.
4	Add Skill Button	The add skill button cannot be clicked until the Skill Name and Description input fields have been completed. When clicked the system will validate the entered details and the “Confirm Add Skill Modal” will be displayed. It will look as follows:

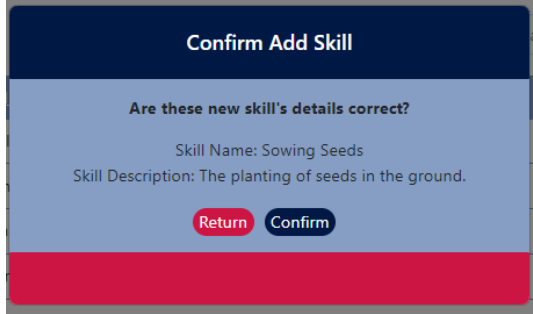
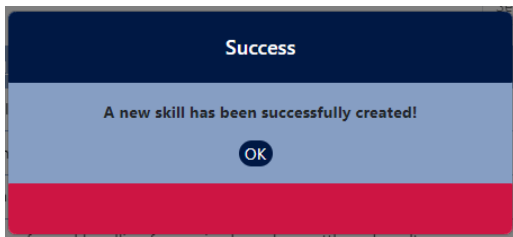
#	Item Name	Item Description
		 <p>Confirm Add Skill</p> <p>Are these new skill's details correct?</p> <p>Skill Name: Sowing Seeds Skill Description: The planting of seeds in the ground.</p> <p>Return Confirm</p> <p>If the return button is clicked the system will return to the “Add New Skill” modal.</p> <p>If the confirm button is clicked the system will display the “Success” modal which looks as follows:</p>  <p>Success</p> <p>A new skill has been successfully created!</p> <p>OK</p>

Table 17: Add New Skill Screen

10.2 4.2 Delete Skill

Purpose: The purpose of this function is to allow the admin to delete a specific skill from the system.

Navigation: The user can access this function through the “View Skills” screen where the “Delete Skill” button is clicked. This will display the “Delete Skill Warning” modal which will look as follows:

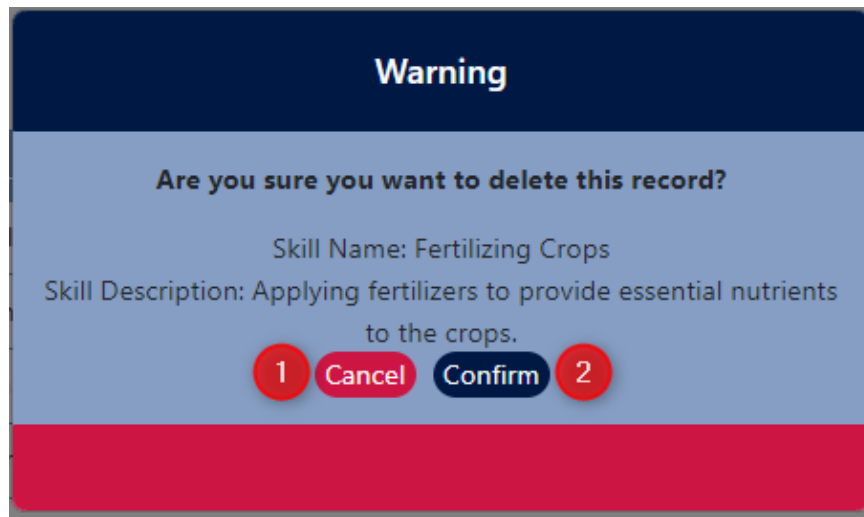
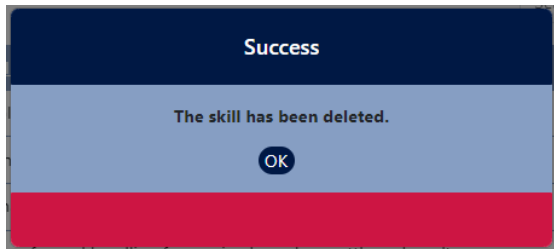


Figure 18: Delete Skill Warning Modal

#	Item Name	Item Description
1	Cancel Button	When clicked the system will close the modal and return to the “View Skills” screen.
2	Confirm Button	<p>When clicked the system will attempt to validate the delete of the skill. Take note a skill cannot be deleted if it is associated with any employees or activities.</p> <p>If the delete validation is successful, the system will display the following “Success” modal:</p>  <p>The success modal has a dark blue header with the word "Success", a light blue body with the text "The skill has been deleted.", and a red footer with an "OK" button.</p> <p>If the delete validation is unsuccessful, the system will display the following “Error” modal.</p>

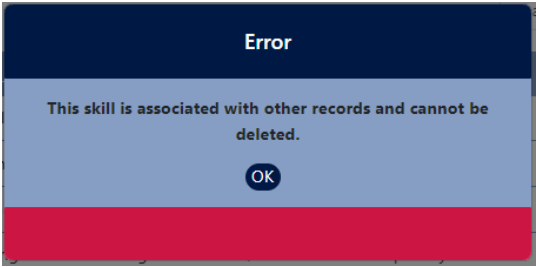
#	Item Name	Item Description
		

Table 18: Delete Skill Warning Modal

10.3 4.3 View Skill

Purpose: The purpose of this screen is to allow the admin to view all of the skills on the system along with their descriptions.

Navigation: The user can access this screen by clicking on the “Skills” dropdown on the navigation bar and then clicking the “View Skills” option in the dropdown. The “View Skills” screen will then be displayed which will look as follows:

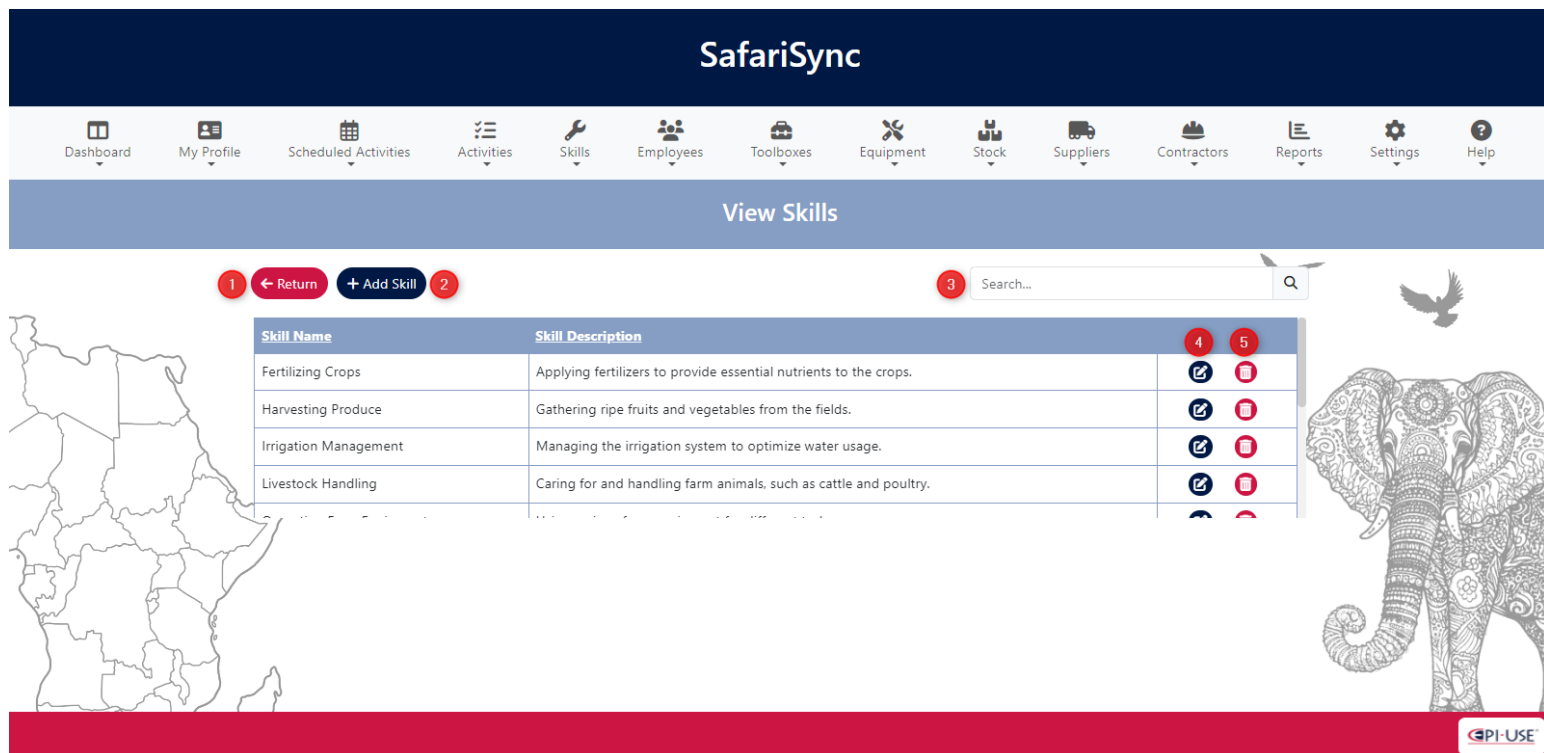


Figure 19: View Skills Screen

#	Item Name	Item Description
1	Return Button	When clicked the system will return to the “Dashboard” screen.
2	Add Skill Button	When clicked the system will display the “Add New Skill” modal. See “10.1 4.1 Create Skill” for more information.
3	Search Bar	The admin can enter search criteria which will filter the skill results in the table.
4	Edit Skill Button	When clicked the system will display the “Update Existing Skill” modal. See “10.4 4.4 Update Skill” for more information.

#	Item Name	Item Description
5	Delete Skill Button	When clicked the system will display the “Delete Skill Warning” modal. See “10.2 4.2 Delete Skill” for more information.

Table 19: View Skills Screen

10.4 4.4 Update Skill

Purpose: The purpose of this function is to allow an admin to edit and update an existing skill's details.

Navigation: The user can access this function through the “View Skills” screen where the “Edit Skill” button is clicked. This will display the “Update Existing Skill” modal which will look as follows:

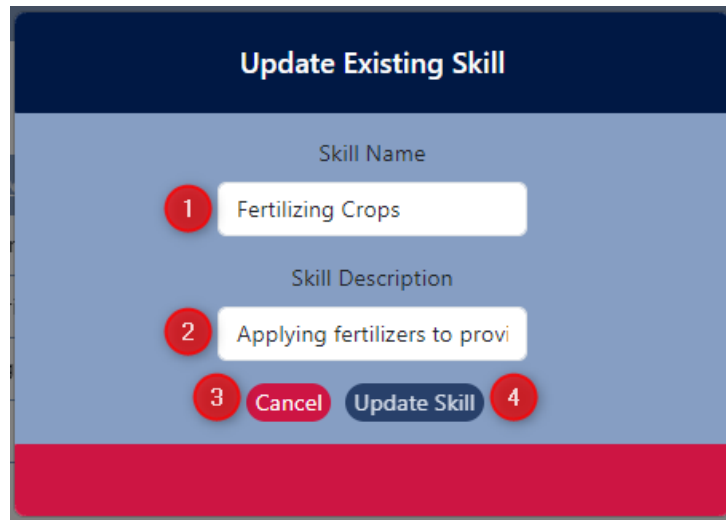


Figure 20: Update Existing Skill Modal

#	Item Name	Item Description
1	Skill Name Textbox	The admin can edit the skill name.
2	Skill Description Textbox	The admin can edit the skill description.
3	Cancel Button	When clicked the system will return to the “View Skills” screen.

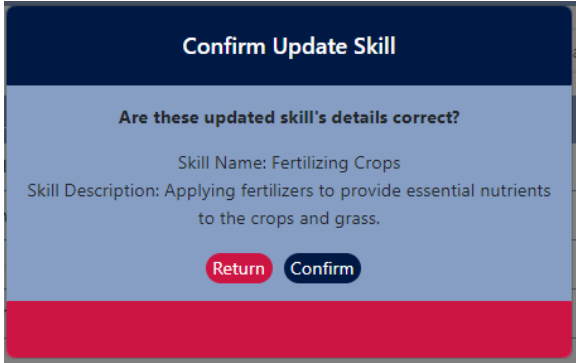
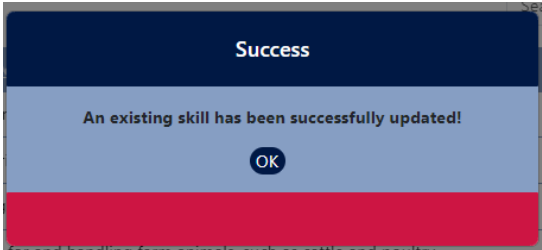
#	Item Name	Item Description
4	Update Skill Button	<p>When clicked the system will display the “Confirm Update Skill” modal which will look as follows:</p>  <p>If the Return button is clicked the system will return to the “Update Existing Skill” modal.</p> <p>If the Confirm button is clicked the system will update the skill’s details and display the following “Success” modal:</p> 

Table 20: Update Existing Skill Modal