

Boneless-III

Architecture Reference Manual

Notice:

This document is a work in progress and subject to change without warning. However, the parts that are *especially* subject to change carry a notice similar to this one.

Contents

Table of Contents	2
1 Guide to Instruction Set	3
2 List of Instructions	4
2.1 ADC (Add Register with Carry)	5
2.2 ADCI (Add Immediate with Carry)	6
2.3 ADD (Add Register)	7
2.4 ADDI (Add Immediate)	8
2.5 ADJW.1 (Adjust Window)	9
2.6 ADJW.2 (Adjust Window, Store Previous Address)	10
2.7 AND (Bitwise AND with Register)	11
2.8 ANDI (Bitwise AND with Immediate)	12
2.9 CMP (Compare to Register)	13
2.10 CMPI (Compare to Immediate)	14
2.11 ENTR (Enter Frame)	15
2.12 EXTI (Extend Immediate)	16
2.13 J (Jump)	17
2.14 JAL (Jump And Link)	18
2.15 JC (Jump if Carry)	19
2.16 JE (Jump if Equal)	20
2.17 JN (Jump Never)	21
2.18 JNC (Jump if Not Carry)	22
2.19 JNE (Jump if Not Equal)	23
2.20 JNO (Jump if Not Overflow)	24
2.21 JNS (Jump if Not Sign)	25
2.22 JNZ (Jump if Not Zero)	26
2.23 JO (Jump if Overflow)	27
2.24 JR (Jump to Register)	28
2.25 JS (Jump if Sign)	29
2.26 JSGE (Jump if Signed Greater or Equal)	30
2.27 JSGT (Jump if Signed Greater Than)	31
2.28 JSLE (Jump if Signed Less or Equal)	32
2.29 JSLT (Jump if Signed Less Than)	33
2.30 JUGE (Jump if Unsigned Greater or Equal)	34
2.31 JUGT (Jump if Unsigned Greater Than)	35
2.32 JULE (Jump if Unsigned Less or Equal)	36
2.33 JULT (Jump if Unsigned Less Than)	37
2.34 JZ (Jump if Zero)	38
2.35 LD (Load)	39
2.36 LDR (Load PC-relative)	40
2.37 LDX (Load External)	41
2.38 LDXA (Load External Absolute)	42
2.39 LEAV (Leave Frame)	43
2.40 MOV (Move)	44
2.41 MOVI (Move Immediate)	45
2.42 MOVR (Move Address PC-relative)	46

2.43	OR (Bitwise OR with Register)	47
2.44	ORI (Bitwise OR with Immediate)	48
2.45	ROLI (Rotate Left Immediate)	49
2.46	RORI (Rotate Right Immediate)	50
2.47	ROT (Rotate)	51
2.48	ROTI (Rotate Immediate)	52
2.49	SBB (Subtract Register with Borrow)	53
2.50	SBBI (Subtract Immediate with Borrow)	54
2.51	SLL (Shift Left Logical)	55
2.52	SLLI (Shift Left Logical Immediate)	56
2.53	SRA (Shift Right Arithmetical)	57
2.54	SRAI (Shift Right Arithmetical Immediate)	58
2.55	SRL (Shift Right Logical)	59
2.56	SRLI (Shift Right Logical Immediate)	60
2.57	ST (Store)	61
2.58	STR (Store PC-relative)	62
2.59	STX (Store External)	63
2.60	STXA (Store External Absolute)	64
2.61	SUB (Subtract Register)	65
2.62	SUBI (Subtract Immediate)	66
2.63	XCHG (Exchange Registers)	67
2.64	XOR (Bitwise XOR with Register)	68
2.65	XORI (Bitwise XOR with Immediate)	69

1 Guide to Instruction Set

TBD

2 List of Instructions

The following pages provide a detailed description of instructions, arranged in alphabetical order.

Executing any instruction with an encoding not present on the following pages has **UNPREDICTABLE** behavior.

2.1 ADC

Add Register with Carry

Encoding:

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
ADC	00010					Rd			Ra			01		Rb		

Assembly:

ADC Rd, Ra, Rb

Purpose:

To add 16-bit integers in registers, with carry input.

Restrictions:

None.

Operation:

```
opA ← mem[W|Ra]
opB ← mem[W|Rb]
res ← opA + opB + C
mem[W|Rd] ← res
Z ← res = 0
S ← res[15]
C ← res[16]
V ← (opA[15] = opB[15]) and (opA[15] <> res[15])
```

Remarks:

A 32-bit addition with both operands in registers can be performed as follows:

```
; Perform (R1|R0) ← (R3|R2) + (R5|R4)
ADD R0, R2, R4
ADC R1, R3, R5
```

2.2 ADCI

Add Immediate with Carry

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
ADCI	00011					Rd			Ra			01		imm3		

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
ADCI	00011					Rd			Ra			01		imm3		

Assembly:

```
ADCI Rd, Ra, imm
```

Purpose:

To add a constant to a 16-bit integer in a register, with carry input.

Restrictions:

None.

Operation:

```
opA ← mem[W|Ra]
if (has_ext13)
then opB ← ext13|imm3
else opB ← decode_immediate(imm3)
res ← opA + opB + C
mem[W|Rd] ← res
Z ← res = 0
S ← res[15]
C ← res[16]
V ← (opA[15] = opB[15]) and (opA[15] <> res[15])
```

Remarks:

A 32-bit addition with a register and an immediate operand can be performed as follows:

```
; Perform (R1|R0) ← (R3|R2) + 0x40001
ADDI R0, R2, 1
ADCI R1, R3, 4
```


2.3 ADD

Add Register

Encoding:

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
ADD	00010					Rd			Ra			00		Rb		

Assembly:

ADD Rd, Ra, Rb

Purpose:

To add 16-bit integers in registers.

Restrictions:

None.

Operation:

$opA \leftarrow mem[W|Ra]$

$opB \leftarrow mem[W|Rb]$

$res \leftarrow opA + opB$

$mem[W|Rd] \leftarrow res$

$Z \leftarrow res = 0$

$S \leftarrow res[15]$

$C \leftarrow res[16]$

$V \leftarrow (opA[15] = opB[15]) \text{ and } (opA[15] \neq res[15])$

2.4 ADDI

Add Immediate

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
ADDI	00011					Rd			Ra			00		imm3		

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
ADDI	00011					Rd			Ra			00		imm3		

Assembly:

```
ADDI Rd, Ra, imm
```

Purpose:

To add a constant to a 16-bit integer in a register.

Restrictions:

None.

Operation:

```
opA ← mem[W|Ra]
if (has_ext13)
  then opB ← ext13|imm3
  else opB ← decode_immediate(imm3)
res ← opA + opB
mem[W|Rd] ← res
Z ← res = 0
S ← res[15]
C ← res[16]
V ← (opA[15] = opB[15]) and (opA[15] <> res[15])
```

2.5 ADJW.1

Adjust Window

Encoding:

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
ADJW.1	00111					000			000			11		imm3		

Assembly:

ADJW size

Purpose:

To adjust the position of register window.

Restrictions:

None.

Operation:

```
if (has_ext13)
then imm ← ext13|imm3
else imm ← sign.extend(imm3)
W ← W + imm
```

Remarks:

See also [LEAV](#).

Notice:

The exact encoding of this instruction is not final.

2.6 ADJW.2 Adjust Window, Store Previous Address

Encoding:

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
ADJW.2	00111					Rd			001			11		imm3		

Assembly:

ADJW Rd, size

Purpose:

To adjust the position of register window and store the previous window position to a register.

Restrictions:

None.

Operation:

```
if (has_ext13)
then imm ← ext13|imm3
else imm ← sign_extend(imm3)
tmp ← W
W ← W + imm
mem[W|Rd] ← tmp|000
```

Remarks:

See also [ENTR](#).

Notice:

The exact encoding of this instruction is not final.

2.7 AND

Bitwise AND with Register

Encoding:

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
AND	00000					Rd			Ra			00		Rb		

Assembly:

AND Rd, Ra, Rb

Purpose:

To perform bitwise AND between 16-bit integers in registers.

Restrictions:

None.

Operation:

```
opA ← mem[W|Ra]
opB ← mem[W|Rb]
res ← opA and opB
mem[W|Rd] ← res
Z ← res = 0
S ← res[15]
C ← UNDEFINED
V ← UNDEFINED
```

2.8 ANDI

Bitwise AND with Immediate

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
ANDI	00001					Rd			Ra			00		imm3		

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
ANDI	00001					Rd			Ra			00		imm3		

Assembly:

```
ANDI Rd, Ra, imm
```

Purpose:

To perform bitwise AND between a constant and a 16-bit integer in a register.

Restrictions:

None.

Operation:

```
opA ← mem[W|Ra]
if (has_ext13)
  then opB ← ext13|imm3
  else opB ← decode_immediate(imm3)
res ← opA and opB
mem[W|Rd] ← res
Z ← res = 0
S ← res[15]
C ← UNDEFINED
V ← UNDEFINED
```

2.9 CMP

Compare to Register

Encoding:

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
CMP	00000					000			Ra			11		Rb		

Assembly:

CMP Rd, Ra, Rb

Purpose:

To compare 16-bit integers in registers.

Restrictions:

None.

Operation:

$opA \leftarrow mem[W|Ra]$

$opB \leftarrow mem[W|Rb]$

$res \leftarrow opA - opB$

$Z \leftarrow res = 0$

$S \leftarrow res[15]$

$C \leftarrow \text{not } res[16]$

$V \leftarrow (opA[15] = \text{not } opB[15]) \text{ and } (opA[15] \neq res[15])$

Remarks:

This instruction is identical to **SUB**, with the exception that it discards the computed value.

2.10 CMPI

Compare to Immediate

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
CMPI	00001					000			Ra			11		imm3		

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
CMPI	00001					000			Ra			11		imm3		

Assembly:

```
CMPI Rd, Ra, imm
```

Purpose:

To compare a constant to a 16-bit integer in a register.

Restrictions:

None.

Operation:

```
opA ← mem[W|Ra]
if (has_ext13)
  then opB ← ext13|imm3
  else opB ← decode_immediate(imm3)
res ← opA - opB
Z ← res = 0
S ← res[15]
C ← not res[16]
V ← (opA[15] = not opB[15]) and (opA[15] <> res[15])
```

Remarks:

This instruction is identical to **SUBI**, with the exception that it discards the computed value.

2.11 ENTR

Enter Frame

Assembly:

ENTR Rd, size

Purpose:

To set up a working area at an entry to a function.

Restrictions:

None.

Remarks:

The assembler translates ENTR to

ADJW Rd, -size

See the description of [ADJW.2](#). See also [LEAV](#).

2.12 EXTI

Extend Immediate

Encoding:

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			imm13												

Assembly:

EXTI Rd, Ra, Rb

Purpose:

To extend the range of immediate in the next executed instruction.

Restrictions:

None.

Operation:

$\text{ext13} \leftarrow \text{imm13}$
 $\text{has_ext13} \leftarrow 1$

Remarks:

This instruction is exclusively emitted by the assembler while translating other instructions. As it changes both the meaning of and the constraints placed on the immediate field in the following instruction, the assembler does not accept a mnemonic for **EXTI**.

2.13 J

Jump

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
J	1011				1111				off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
J	1011				1111				off8							

Assembly:

```
J label
```

Purpose:

To unconditionally transfer control.

Restrictions:

If the long form is used, and **off8[8:3]** are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off8[3:0]
else off ← sign_extend(off8)
PC ← PC + 1 + off
```

2.14 JAL

Jump And Link

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JAL	10101					Rd			off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JAL	10101					Rd			off8							

Assembly:

JAL label

Purpose:

To transfer control to a subroutine.

Restrictions:

If the long form is used, and **off8[8:3]** are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```

if (has_ext13)
then off ← ext13|off8[3:0]
else off ← sign_extend(off8)
mem[W|Rd] ← PC + 1
PC ← PC + 1 + off

```

2.15 JC

Jump if Carry

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JC	1011				1010				off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JC	1011				1010				off8							

Assembly:

JC label

Purpose:

To transfer control if an arithmetic or shift operation resulted in unsigned overflow.

Restrictions:

If the long form is used, and **off8[8:3]** are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off8[3:0]
else off ← sign_extend(off8)
if (C)
then PC ← PC + 1 + off
else PC ← PC + 1
```

Remarks:

This instruction has the same encoding as [JUGE](#).

2.16 JE

Jump if Equal

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JE	1011				1000				off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JE	1011				1000				off8							

Assembly:

JE label

Purpose:

To transfer control after a **CMP** Ra, Rb instruction if Ra is equal to Rb.

Restrictions:

If the long form is used, and **off8[8:3]** are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```

if (has_ext13)
then off ← ext13|off8[3:0]
else off ← sign_extend(off8)
if (Z)
then PC ← PC + 1 + off
else PC ← PC + 1

```

Remarks:

This instruction has the same encoding as **JZ**.

2.17 JN

Jump Never

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JN	1011				0111				off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JN	1011				0111				off8							

Assembly:

JN label

Purpose:

To serve as a placeholder for a jump instruction.

Restrictions:

If the long form is used, and **off8[8:3]** are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

$PC \leftarrow PC + 1$

Remarks:

The **JN** instruction has no effect. It may be used as a placeholder for a different jump instruction with a predefined offset when the exact condition is unknown, such as in certain self-modifying code.

2.18 JNC

Jump if Not Carry

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JNC	1011				0010				off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JNC	1011				0010				off8							

Assembly:

```
JNC label
```

Purpose:

To transfer control if an arithmetic or shift operation did not result in unsigned overflow.

Restrictions:

If the long form is used, and **off8[8:3]** are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off8[3:0]
else off ← sign.extend(off8)
if (not C)
then PC ← PC + 1 + off
else PC ← PC + 1
```

Remarks:

This instruction has the same encoding as [JULT](#).

2.19 JNE

Jump if Not Equal

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JNE	1011				0000				off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JNE	1011				0000				off8							

Assembly:

```
JNE label
```

Purpose:

To transfer control after a **CMP** *Ra*, *Rb* instruction if *Ra* is not equal to *Rb*.

Restrictions:

If the long form is used, and **off8[8:3]** are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off8[3:0]
else off ← sign_extend(off8)
if (not Z)
then PC ← PC + 1 + off
else PC ← PC + 1
```

Remarks:

This instruction has the same encoding as **JNZ**.

2.20 JNO

Jump if Not Overflow

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JNO	1011				0011				off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JNO	1011				0011				off8							

Assembly:

```
JNO label
```

Purpose:

To transfer control if an arithmetic or shift operation did not result in signed overflow.

Restrictions:

If the long form is used, and **off8[8:3]** are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off8[3:0]
else off ← sign.extend(off8)
if (not V)
then PC ← PC + 1 + off
else PC ← PC + 1
```

2.21 JNS

Jump if Not Sign

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JNS	1011				0001				off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JNS	1011				0001				off8							

Assembly:

```
JNS label
```

Purpose:

To transfer control if an arithmetic or shift operation produced a non-negative result.

Restrictions:

If the long form is used, and **off8[8:3]** are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off8[3:0]
else off ← sign.extend(off8)
if (not S)
then PC ← PC + 1 + off
else PC ← PC + 1
```

2.22 JNZ

Jump if Not Zero

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JNZ	1011				0000				off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JNZ	1011				0000				off8							

Assembly:

```
JNZ label
```

Purpose:

To transfer control if an arithmetic or shift operation produced a non-zero result.

Restrictions:

If the long form is used, and **off8[8:3]** are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off8[3:0]
else off ← sign_extend(off8)
if (not Z)
then PC ← PC + 1 + off
else PC ← PC + 1
```

Remarks:

This instruction has the same encoding as [JNE](#).

2.23 JO

Jump if Overflow

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JO	1011				1011				off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JO	1011				1011				off8							

Assembly:

JO label

Purpose:

To transfer control if an arithmetic or shift operation resulted in signed overflow.

Restrictions:

If the long form is used, and **off8[8:3]** are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off8[3:0]
else off ← sign_extend(off8)
if (V)
then PC ← PC + 1 + off
else PC ← PC + 1
```

2.24 JR

Jump to Register

Encoding:

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JR	101			11		Ra			00000000							

Assembly:

JR Rd

Purpose:

To transfer control to an absolute address contained in a register.

Restrictions:

None.

Operation:

$\text{addr} \leftarrow \text{mem}[\text{W}|\text{Ra}]$

$\text{PC} \leftarrow \text{addr}$

Notice:

The exact encoding of this instruction is not final.

2.25 JS

Jump if Sign

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JS	1011				1001				off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JS	1011				1001				off8							

Assembly:

JS label

Purpose:

To transfer control if an arithmetic or shift operation produced a negative result.

Restrictions:

If the long form is used, and **off8[8:3]** are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off8[3:0]
else off ← sign_extend(off8)
if (S)
then PC ← PC + 1 + off
else PC ← PC + 1
```

2.26 JSGE

Jump if Signed Greater or Equal

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JSGE	1011				0101				off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JSGE	1011				0101				off8							

Assembly:

```
JSGE label
```

Purpose:

To transfer control after a **CMP** **Ra**, **Rb** instruction if **Ra** is greater than or equal to **Rb** when interpreted as signed integer.

Restrictions:

If the long form is used, and **off8[8:3]** are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```

if (has_ext13)
then off ← ext13|off8[3:0]
else off ← sign_extend(off8)
if (not (S xor V))
then PC ← PC + 1 + off
else PC ← PC + 1

```


2.27 JSGT

Jump if Signed Greater Than

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JSGT	1011				0110				off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JSGT	1011				0110				off8							

Assembly:

```
JSGT label
```

Purpose:

To transfer control after a **CMP** **Ra**, **Rb** instruction if **Ra** is greater than to **Rb** when interpreted as signed integer.

Restrictions:

If the long form is used, and **off8[8:3]** are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```

if (has_ext13)
then off ← ext13|off8[3:0]
else off ← sign_extend(off8)
if (not ((S xor V) or Z))
then PC ← PC + 1 + off
else PC ← PC + 1

```

2.28 JSLE

Jump if Signed Less or Equal

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JSLE	1011				1110				off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JSLE	1011				1110				off8							

Assembly:

```
JSLE label
```

Purpose:

To transfer control after a **CMP** **Ra**, **Rb** instruction if **Ra** is less than or equal to **Rb** when interpreted as signed integer.

Restrictions:

If the long form is used, and **off8[8:3]** are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```

if (has_ext13)
then off ← ext13|off8[3:0]
else off ← sign_extend(off8)
if (((S xor V) or Z))
then PC ← PC + 1 + off
else PC ← PC + 1

```

2.29 JSLT

Jump if Signed Less Than

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JSLT	1011				1101				off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JSLT	1011				1101				off8							

Assembly:

```
JSLT label
```

Purpose:

To transfer control after a **CMP** **Ra**, **Rb** instruction if **Ra** is less than **Rb** when interpreted as signed integer.

Restrictions:

If the long form is used, and **off8[8:3]** are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```

if (has_ext13)
then off ← ext13|off8[3:0]
else off ← sign.extend(off8)
if ((S xor V))
then PC ← PC + 1 + off
else PC ← PC + 1

```

2.30 JUGE

Jump if Unsigned Greater or Equal

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JUGE	1011				1010				off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JUGE	1011				1010				off8							

Assembly:

JUGE label

Purpose:

To transfer control after a **CMP** **Ra**, **Rb** instruction if **Ra** is greater than or equal to **Rb** when interpreted as unsigned integer.

Restrictions:

If the long form is used, and **off8[8:3]** are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off8[3:0]
else off ← sign.extend(off8)
if (C)
then PC ← PC + 1 + off
else PC ← PC + 1
```

Remarks:

This instruction has the same encoding as **JC**.

2.31 JUGT

Jump if Unsigned Greater Than

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JUGT	1011				0110				off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JUGT	1011				0110				off8							

Assembly:

JUGT label

Purpose:

To transfer control after a **CMP** **Ra**, **Rb** instruction if **Ra** is greater than to **Rb** when interpreted as unsigned integer.

Restrictions:

If the long form is used, and **off8[8:3]** are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```

if (has_ext13)
then off ← ext13|off8[3:0]
else off ← sign_extend(off8)
if (not ((not C) or V))
then PC ← PC + 1 + off
else PC ← PC + 1

```

2.32 JULE

Jump if Unsigned Less or Equal

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JULE	1011				1110				off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JULE	1011				1110				off8							

Assembly:

```
JULE label
```

Purpose:

To transfer control after a **CMP** **Ra**, **Rb** instruction if **Ra** is less than or equal to **Rb** when interpreted as unsigned integer.

Restrictions:

If the long form is used, and **off8[8:3]** are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```

if (has_ext13)
then off ← ext13|off8[3:0]
else off ← sign_extend(off8)
if ((not C) or V)
then PC ← PC + 1 + off
else PC ← PC + 1

```

2.33 JULT

Jump if Unsigned Less Than

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JULT	1011				0010				off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JULT	1011				0010				off8							

Assembly:

JULT label

Purpose:

To transfer control after a **CMP** Ra, Rb instruction if Ra is less than Rb when interpreted as unsigned integer.

Restrictions:

If the long form is used, and **off8[8:3]** are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off8[3:0]
else off ← sign.extend(off8)
if (not C)
then PC ← PC + 1 + off
else PC ← PC + 1
```

Remarks:

This instruction has the same encoding as **JNC**.

2.34 JZ

Jump if Zero

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JZ	1011				1000				off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JZ	1011				1000				off8							

Assembly:

JZ label

Purpose:

To transfer control if an arithmetic or shift operation produced a zero result.

Restrictions:

If the long form is used, and **off8[8:3]** are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off8[3:0]
else off ← sign_extend(off8)
if (Z)
then PC ← PC + 1 + off
else PC ← PC + 1
```

Remarks:

This instruction has the same encoding as [JE](#).

2.35 LD

Load

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
LD	01000					Rd			Ra			off5				

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
LD	01000					Rd			Ra			off5				

Assembly:

LD Rd, Ra, off

Purpose:

To load a word from memory at a variable address, with a constant offset.

Restrictions:

If the long form is used, and `off5[5:3]` are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```

if (has_ext13)
then off ← ext13|off5[3:0]
else off ← sign_extend(off5)
addr ← mem[W|Ra] + off
temp ← mem[addr]
mem[W|Rd] ← temp

```

2.36 LDR

Load PC-relative

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
LDR	01001					Rd			Ra			off5				

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
LDR	01001					Rd			Ra			off5				

Assembly:

```
LDR Rd, Ra, off
```

Purpose:

To load a word from memory at a constant PC-relative address, with a variable offset.

Restrictions:

If the long form is used, and `off5[5:3]` are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```

if (has_ext13)
then off ← ext13|off8[3:0]
else off ← sign_extend(off8)
addr ← PC + mem[W|Ra] + off
temp ← mem[addr]
mem[W|Rd] ← temp

```

2.37 LDX

Load External

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
LDX	01100					Rd			Ra			off5				

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
LDX	01100					Rd			Ra			off5				

Assembly:

```
LDX Rd, Ra, off
```

Purpose:

To complete a load cycle on external bus at a variable address, with a constant offset.

Restrictions:

If the long form is used, and `off5[5:3]` are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```

if (has_ext13)
then off ← ext13|off5[3:0]
else off ← sign_extend(off5)
addr ← mem[W|Ra] + off
temp ← ext[addr]
mem[W|Rd] ← temp

```

2.38 LDXA

Load External Absolute

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
LDXA	01101					Rd			off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
LDXA	01101					Rd			off8							

Assembly:

```
LDXA Rd, off
```

Purpose:

To complete a load cycle on external bus at a constant absolute address.

Restrictions:

If the long form is used, and **off8[8:3]** are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```

if (has_ext13)
then off ← ext13|off8[3:0]
else off ← sign_extend(off8)
temp ← ext[off]
mem[W|Rd] ← temp

```

2.39 LEAV

Leave Frame

Assembly:

LEAV Rd, size

Purpose:

To tear down a working area at an exit from a function.

Restrictions:

None.

Remarks:

The assembler translates **LEAV** to

ADJW size

See the description of [ADJW.1](#). See also [ENTR](#).

2.40 MOV

Move

Assembly:

MOV Rd, Rs

Purpose:

To move a value from register to register.

Restrictions:

None.

Remarks:

The assembler does not translate any instructions for **MOV** with identical **Rd** and **Rs**, and translates **MOV** with any other register combination to

AND Rd, Rs, Rs

Notice:

The exact translation of this mnemonic is not final.

2.41 MOVI

Move Immediate

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
MOVI	10001					Rd			imm8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
MOVI	10001					Rd			imm8							

Assembly:

```
MOVI Rd, imm
```

Purpose:

To load a register with a constant.

Restrictions:

If the long form is used, and `off8[8:3]` are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then imm ← ext13|imm8[3:0]
else imm ← sign_extend(imm8)
mem[W|Rd] ← imm
```

2.42 MOVR

Move Address PC-relative

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
MOVR	10000					Rd			off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
MOVR	10000					Rd			off8							

Assembly:

MOVR Rd, off

Purpose:

To load a register with an address relative to PC with a constant offset..

Restrictions:

If the long form is used, and **off8[8:3]** are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```

if (has_ext13)
then off ← ext13|off8[3:0]
else off ← sign_extend(off8)
mem[W|Rd] ← PC + 1 + off

```


2.43 OR

Bitwise OR with Register

Encoding:

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
OR	00000					Rd			Ra			01		Rb		

Assembly:

OR Rd, Ra, Rb

Purpose:

To perform bitwise OR between 16-bit integers in registers.

Restrictions:

None.

Operation:

```
opA ← mem[W|Ra]
opB ← mem[W|Rb]
res ← opA or opB
mem[W|Rd] ← res
Z ← res = 0
S ← res[15]
C ← UNDEFINED
V ← UNDEFINED
```

2.44 ORI

Bitwise OR with Immediate

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
ORI	00001					Rd			Ra			01		imm3		

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
ORI	00001					Rd			Ra			01		imm3		

Assembly:

```
ORI Rd, Ra, imm
```

Purpose:

To perform bitwise OR between a constant and a 16-bit integer in a register.

Restrictions:

None.

Operation:

```
opA ← mem[W|Ra]
if (has_ext13)
  then opB ← ext13|imm3
  else opB ← decode_immediate(imm3)
res ← opA or opB
mem[W|Rd] ← res
Z ← res = 0
S ← res[15]
C ← UNDEFINED
V ← UNDEFINED
```

2.45 ROLI

Rotate Left Immediate

Assembly:

ROLI Rd, Ra, amount

Purpose:

To perform a left rotate of a 16-bit integer in a register by a constant bit amount.

Restrictions:

The **amount** may be between 0 and 15, inclusive.

Remarks:

This instruction is an alias for [ROTI](#).

2.46 RORI

Rotate Right Immediate

Assembly:

RORI Rd, Ra, amount

Purpose:

To perform a right rotate of a 16-bit integer in a register by a constant bit amount.

Restrictions:

The **amount** may be between 0 and 15, inclusive.

Remarks:

The assembler translates RORI with **amount** of 0 to

MOV Rd, Ra

and RORI with any other **amount** to

ROTI Rd, Rd, (15 - amount)

2.47 ROT

Rotate

Encoding:

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
ROT	00100					Rd			Ra			01		Rb		

Assembly:

ROT Rd, Ra, Rb

Purpose:

To perform a left rotate of a 16-bit integer in a register by a variable bit amount.

Restrictions:

If Rb contains a value greater than 15, the behavior is **UNPREDICTABLE**.

Operation:

```
opA ← mem[W|Ra]
opB ← mem[W|Rb]
res ← opA[16-opB:0] | opA[16:16-opB]
mem[W|Rd] ← res
Z ← res = 0
S ← res[15]
C ← UNDEFINED
V ← UNDEFINED
```

2.48 ROTI

Rotate Immediate

Encoding:

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
ROTI	00101					Rd			Ra			01		imm3		

Assembly:

ROTI Rd, Ra, amount

Purpose:

To perform a left rotate of a 16-bit integer in a register by a constant bit amount.

Restrictions:

The **amount** may be between 0 and 15, inclusive.

Operation:

```
opA ← mem[W|Ra]
res ← opA[15-imm3:0] | opA[16:15-imm3]
mem[W|Rd] ← res
Z ← res = 0
S ← res[15]
C ← UNDEFINED
V ← UNDEFINED
```

Remarks:

The instruction encoding allows directly representing any **amount** between 1 and 8, inclusive. The assembler translates **ROTI** with **amount** of 0 to

MOV Rd, Ra

and **ROTI** with **amount** greater than 8 to

ROTI Rd, Ra, 8

ROTI Rd, Rd, (amount - 8)

2.49 SBB

Subtract Register with Borrow

Encoding:

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
SBB	00010					Rd			Ra			11		Rb		

Assembly:

SBB Rd, Ra, Rb

Purpose:

To subtract 16-bit integers in registers, with borrow input.

Restrictions:

None.

Operation:

```

opA ← mem[W|Ra]
opB ← mem[W|Rb]
res ← opA - opB - not C
mem[W|Rd] ← res
Z ← res = 0
S ← res[15]
C ← not res[16]
V ← (opA[15] = not opB[15]) and (opA[15] <> res[15])

```

Remarks:

A 32-bit subtraction with both operands in registers can be performed as follows:

```

; Perform (R1|R0) ← (R3|R2) - (R5|R4)
SUB  R0, R2, R4
SBB  R1, R3, R5

```

2.50 SBBI

Subtract Immediate with Borrow

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
SBBI	00011					Rd			Ra			11		imm3		

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
SBBI	00011					Rd			Ra			11		imm3		

Assembly:

```
SBBI Rd, Ra, imm
```

Purpose:

To subtract a constant from a 16-bit integer in a register, with borrow input.

Restrictions:

None.

Operation:

```
opA ← mem[W|Ra]
if (has_ext13)
then opB ← ext13|imm3
else opB ← decode_immediate(imm3)
res ← opA - opB - not C
mem[W|Rd] ← res
Z ← res = 0
S ← res[15]
C ← not res[16]
V ← (opA[15] = not opB[15]) and (opA[15] <> res[15])
```

Remarks:

A 32-bit subtraction with a register and an immediate operand can be performed as follows:

```
; Perform (R1|R0) ← (R3|R2) - 0x40001
SUBI R0, R2, 1
SBBI R1, R3, 4
```


2.51 SLL

Shift Left Logical

Encoding:

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
SLL	00100					Rd			Ra			00		Rb		

Assembly:

SLL Rd, Ra, Rb

Purpose:

To perform a left logical shift of a 16-bit integer in a register by a variable bit amount.

Restrictions:

If Rb contains a value greater than 15, the behavior is **UNPREDICTABLE**.

Operation:

```
opA ← mem[W|Ra]
opB ← mem[W|Rb]
res ← opA[16-opB:0] | 0{opB}
mem[W|Rd] ← res
Z ← res = 0
S ← res[15]
C ← UNDEFINED
V ← UNDEFINED
```

2.52 SLLI

Shift Left Logical Immediate

Encoding:

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
SLLI	00101					Rd			Ra			00		imm3		

Assembly:

SLLI Rd, Ra, amount

Purpose:

To perform a left logical shift of a 16-bit integer in a register by a constant bit amount.

Restrictions:

The **amount** may be between 0 and 15, inclusive.

Operation:

```
opA ← mem[W|Ra]
res ← opA[15-imm3:0] | 0{imm3+1}
mem[W|Rd] ← res
Z ← res = 0
S ← res[15]
C ← UNDEFINED
V ← UNDEFINED
```

Remarks:

The instruction encoding allows directly representing any **amount** between 1 and 8, inclusive. The assembler translates SLLI with **amount** of 0 to

MOV Rd, Ra

and SLLI with **amount** greater than 8 to

```
SLLI Rd, Ra, 8
SLLI Rd, Rd, (amount - 8)
```

2.53 SRA

Shift Right Arithmetical

Encoding:

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
SRA	00100					Rd			Ra			11		Rb		

Assembly:

SRA Rd, Ra, Rb

Purpose:

To perform a right arithmetical shift of a 16-bit integer in a register by a variable bit amount.

Restrictions:

If Rb contains a value greater than 15, the behavior is **UNPREDICTABLE**.

Operation:

```
opA ← mem[W|Ra]
opB ← mem[W|Rb]
res ← opA[15]{opB}|opA[16:16-opB]
mem[W|Rd] ← res
Z ← res = 0
S ← res[15]
C ← UNDEFINED
V ← UNDEFINED
```

2.54 SRAI

Shift Right Arithmetical Immediate

Encoding:

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
SRAI	00100					Rd			Ra			11		imm3		

Assembly:

SRAI Rd, Ra, amount

Purpose:

To perform a right arithmetical shift of a 16-bit integer in a register by a constant bit amount.

Restrictions:

The **amount** may be between 0 and 15, inclusive.

Operation:

```

opA ← mem[W|Ra]
opB ← mem[W|Rb]
res ← opA[15]{imm3+1}|opA[16:15-imm3]
mem[W|Rd] ← res
Z ← res = 0
S ← res[15]
C ← UNDEFINED
V ← UNDEFINED

```

Remarks:

The instruction encoding allows directly representing any **amount** between 1 and 8, inclusive. The assembler translates SRAI with **amount** of 0 to

MOV Rd, Ra

and SRAI with **amount** greater than 8 to

```

SRAI Rd, Ra, 8
SRAI Rd, Rd, (amount - 8)

```

2.55 SRL

Shift Right Logical

Encoding:

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
SRL	00100					Rd			Ra			10		Rb		

Assembly:

SRL Rd, Ra, Rb

Purpose:

To perform a right logical shift of a 16-bit integer in a register by a variable bit amount.

Restrictions:

If Rb contains a value greater than 15, the behavior is **UNPREDICTABLE**.

Operation:

```
opA ← mem[W|Ra]
opB ← mem[W|Rb]
res ← 0{opB}|opA[16:16-opB]
mem[W|Rd] ← res
Z ← res = 0
S ← res[15]
C ← UNDEFINED
V ← UNDEFINED
```

2.56 SRLI

Shift Right Logical Immediate

Encoding:

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
SRLI	00101					Rd			Ra			10		imm3		

Assembly:

SRLI Rd, Ra, amount

Purpose:

To perform a right logical shift of a 16-bit integer in a register by a constant bit amount.

Restrictions:

The **amount** may be between 0 and 15, inclusive.

Operation:

```
opA ← mem[W|Ra]
res ← 0{imm3+1}|opA[16:15-imm3]
mem[W|Rd] ← res
Z ← res = 0
S ← res[15]
C ← UNDEFINED
V ← UNDEFINED
```

Remarks:

The instruction encoding allows directly representing any **amount** between 1 and 8, inclusive. The assembler translates SRLI with **amount** of 0 to

MOV Rd, Ra

and SRLI with **amount** greater than 8 to

```
SRLI Rd, Ra, 8
SRLI Rd, Rd, (amount - 8)
```

2.57 ST

Store

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
ST	01010					Rs			Ra			off5				

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
ST	01010					Rs			Ra			off5				

Assembly:

ST Rs, Ra, off

Purpose:

To store a word to memory at a variable address, with a constant offset.

Restrictions:

If the long form is used, and `off5[5:3]` are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```

if (has_ext13)
then off ← ext13|off5[3:0]
else off ← sign_extend(off5)
addr ← mem[W|Ra] + off
temp ← mem[W|Rs]
mem[addr] ← temp

```

2.58 STR

Store PC-relative

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
STR	01011					Rs			Ra			off5				

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
STR	01011					Rs			Ra			off5				

Assembly:

```
STR Rs, Ra, off
```

Purpose:

To store a word to memory at a constant PC-relative address, with a variable offset.

Restrictions:

If the long form is used, and `off5[5:3]` are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```

if (has_ext13)
then off ← ext13|off8[3:0]
else off ← sign_extend(off8)
addr ← PC + mem[W|Ra] + off
temp ← mem[W|Rs]
mem[addr] ← temp

```


2.59 STX

Store External

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
STX	01110					Rs			Ra			off5				

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
STX	01110					Rs			Ra			off5				

Assembly:

```
STX Rs, Ra, off
```

Purpose:

To complete a store cycle on external bus at a variable address, with a constant offset.

Restrictions:

If the long form is used, and `off5[5:3]` are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off5[3:0]
else off ← sign_extend(off5)
addr ← mem[W|Ra] + off
temp ← mem[W|Rs]
ext[addr] ← temp
```

2.60 STXA

Store External Absolute

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
STXA	01111					Rs			off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
STXA	01111					Rs			off8							

Assembly:

STXA Rs, off

Purpose:

To complete a store cycle on external bus at a constant absolute address.

Restrictions:

If the long form is used, and **off8[8:3]** are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```

if (has_ext13)
then off ← ext13|off8[3:0]
else off ← sign_extend(off8)
temp ← mem[W|Rs]
ext[off] ← temp

```

2.61 SUB

Subtract Register

Encoding:

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
SUB	00010					Rd			Ra			10		Rb		

Assembly:

SUB Rd, Ra, Rb

Purpose:

To subtract 16-bit integers in registers.

Restrictions:

None.

Operation:

$\text{opA} \leftarrow \text{mem}[\text{W}|\text{Ra}]$

$\text{opB} \leftarrow \text{mem}[\text{W}|\text{Rb}]$

$\text{res} \leftarrow \text{opA} - \text{opB}$

$\text{mem}[\text{W}|\text{Rd}] \leftarrow \text{res}$

$\text{Z} \leftarrow \text{res} = 0$

$\text{S} \leftarrow \text{res}[15]$

$\text{C} \leftarrow \text{not } \text{res}[16]$

$\text{V} \leftarrow (\text{opA}[15] = \text{not } \text{opB}[15]) \text{ and } (\text{opA}[15] \lt \text{res}[15])$

2.62 SUBI

Subtract Immediate

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
SUBI	00011					Rd			Ra			10		imm3		

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
SUBI	00011					Rd			Ra			10		imm3		

Assembly:

```
SUBI Rd, Ra, imm
```

Purpose:

To subtract a constant from a 16-bit integer in a register.

Restrictions:

None.

Operation:

```

opA ← mem[W|Ra]
if (has_ext13)
  then opB ← ext13|imm3
  else opB ← decode_immediate(imm3)
res ← opA - opB
mem[W|Rd] ← res
Z ← res = 0
S ← res[15]
C ← not res[16]
V ← (opA[15] = not opB[15]) and (opA[15] <> res[15])

```

2.63 XCHG

Exchange Registers

Assembly:

XCHG Ra, Rb

Purpose:

To exchange the values of two registers.

Restrictions:

None.

Remarks:

The assembler does not translate any instructions for **XCHG** with identical **Ra** and **Rb**, and translates **XCHG** with any other register combination to

XOR Ra, Ra, Rb

XOR Rb, Rb, Ra

XOR Ra, Ra, Rb

2.64 XOR

Bitwise XOR with Register

Encoding:

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
XOR	00000					Rd			Ra			10		Rb		

Assembly:

XOR Rd, Ra, Rb

Purpose:

To perform bitwise XOR between 16-bit integers in registers.

Restrictions:

None.

Operation:

```
opA ← mem[W|Ra]
opB ← mem[W|Rb]
res ← opA xor opB
mem[W|Rd] ← res
Z ← res = 0
S ← res[15]
C ← UNDEFINED
V ← UNDEFINED
```

2.65 XORI

Bitwise XOR with Immediate

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
XORI	00001					Rd			Ra			10		imm3		

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
XORI	00001					Rd			Ra			10		imm3		

Assembly:

```
XORI Rd, Ra, imm
```

Purpose:

To perform bitwise XOR between a constant and a 16-bit integer in a register.

Restrictions:

None.

Operation:

```
opA ← mem[W|Rd]
if (has_ext13)
  then opB ← ext13|imm3
  else opB ← decode_immediate(imm3)
res ← opA xor opB
mem[W|Rd] ← res
Z ← res = 0
S ← res[15]
C ← UNDEFINED
V ← UNDEFINED
```