SECTIONAL GROUP:			DISCUSSION GROUP:					
MATRICULATION NO: Write your matriculation number legibly using a PEN.)							OTAL	
1.	D 2.	<b>B</b> 3	3. C	4. [	E	5. [	ARKS A	
6.	[3 marks] if (x) {    y++;    z = x + y; }							
7.	[2 marks] 0							
8.	<pre>[3 marks] // Write your code for swapping temp = arr[(max_pos + 1) % size]; arr[(max_pos + 1) % size] = arr[min_pos]; arr[min_pos] = temp;</pre>							
9.	<pre>[6 marks] void rotateMatrix(int mtx[][10], int size){   int i, j, temp;  for (i = 0; i &lt; size/2; i++) // Flip horizontal   for (j = 0; j &lt; size; j++) {       temp = mtx[i][j];       mtx[i][j] = mtx[size-i-1][j];       mtx[size-i-1][j] = temp;   }</pre>							
	_	; i < size =0; j< size (i+j != s temp = m mtx[i][j mtx[size	e-i; j++ ize-1){ tx[i][j] ] = mtx[;	) { ; size-j-	1][size	e-i-1];		

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10. (a) [5 marks]
   maxterm ← 0
   do
        read in noterms
         if (noterms == 0) exit loop
        pi ← calculatePI(noterms, arr, maxterm)
        print pi
         if (noterms > maxterm) maxterm ← noterms
   while (noterms > 0)
   print goodbye message
    calculatePI(arr, noterms, maxterm)
        pi ← 0
        if (noterms > maxterms)
            for i from maxterm to noterms-1
                arr[i] \leftarrow 4.0/(i*2+1)
     for i from 1 to noterms
             if (i is even) pi ← pi += arr[i-1];
           else pi ← pi - arr[i-1]
     return pi
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(b) [6 marks]
int main(void){
   double pi, arr[100000];
   int maxterm = 0, noterms;
   do {
        printf("Enter no. of terms: ");
        scanf("%d", &noterms);
        if (noterms == 0) break;
        pi = calculatePI(noterms, arr, maxterm);
        printf("The value of pi is %f\n", pi);
        if (noterms > maxterm) maxterm = noterms;
    } while(noterms > 0);
   printf("Thank you and goodbye!\n");
   return 0;
double calculatePI (int noterms, double arr[], int maxterm){
   int i;
   double pi = 0;
   if (noterms > maxterm)
        for (i = maxterm; i < noterms; i++)</pre>
            arr[i] = 4.0/(i*2+1);
   for (i = 0; i < noterms; i++)
        if (i%2 == 0) pi += arr[i];
        else pi -= arr[i];
   return pi;
```