```
Lattice < V, I, NumberNodes >
+ Lattice()
+ Lattice()
+ Lattice()
+ Lattice()
+ ~Lattice()
+ MinIndex()
+ MaxIndex()
+ Depth()
+ operator=()
+ operator[]()
+ operator[]()
+ BasePyramidVector()
+ BasePyramidSize()
+ numberNodes()
                < double, int, 2 >
   Lattice< double, int, 2 >
   + Lattice()
   + Lattice()
   + Lattice()
   + Lattice()
   + ~Lattice()
   + MinIndex()
   + MaxIndex()
   + Depth()
   + operator=()
   + operator[]()
   + operator[]()
   + BasePyramidVector()
   + BasePyramidSize()
   + numberNodes()
```