```
PropertyThing< Name,
        Value >
+ PropertyThing()
+ ~PropertyThing()
+ Copy()
+ operator=()
            < N, V >
PropertyThing< N, V >
+ PropertyThing()
+ ~PropertyThing()
+ Copy()
+ operator=()
           Δ
SimplePropertySet<
        N, V >
+ SimplePropertySet()
+ SimplePropertySet()
+ SimplePropertySet()
+ SimplePropertySet()
+ ~SimplePropertySet()
+ Begin()
+ Begin()
+ End()
+ End()
+ Size()
and 15 more...
            < std::string, AnyType * >
SimplePropertySet<
std::string, AnyType * >
+ SimplePropertySet()
+ SimplePropertySet()
+ SimplePropertySet()
+ SimplePropertySet()
+ ~SimplePropertySet()
+ Begin()
+ Begin()
+ End()
+ End()
+ Size()
and 15 more...
```