

# Game Design Document

## *Number Wizard UI*

This is a simple game where you think of a number, and the computer tries to guess it in as few tries as possible.

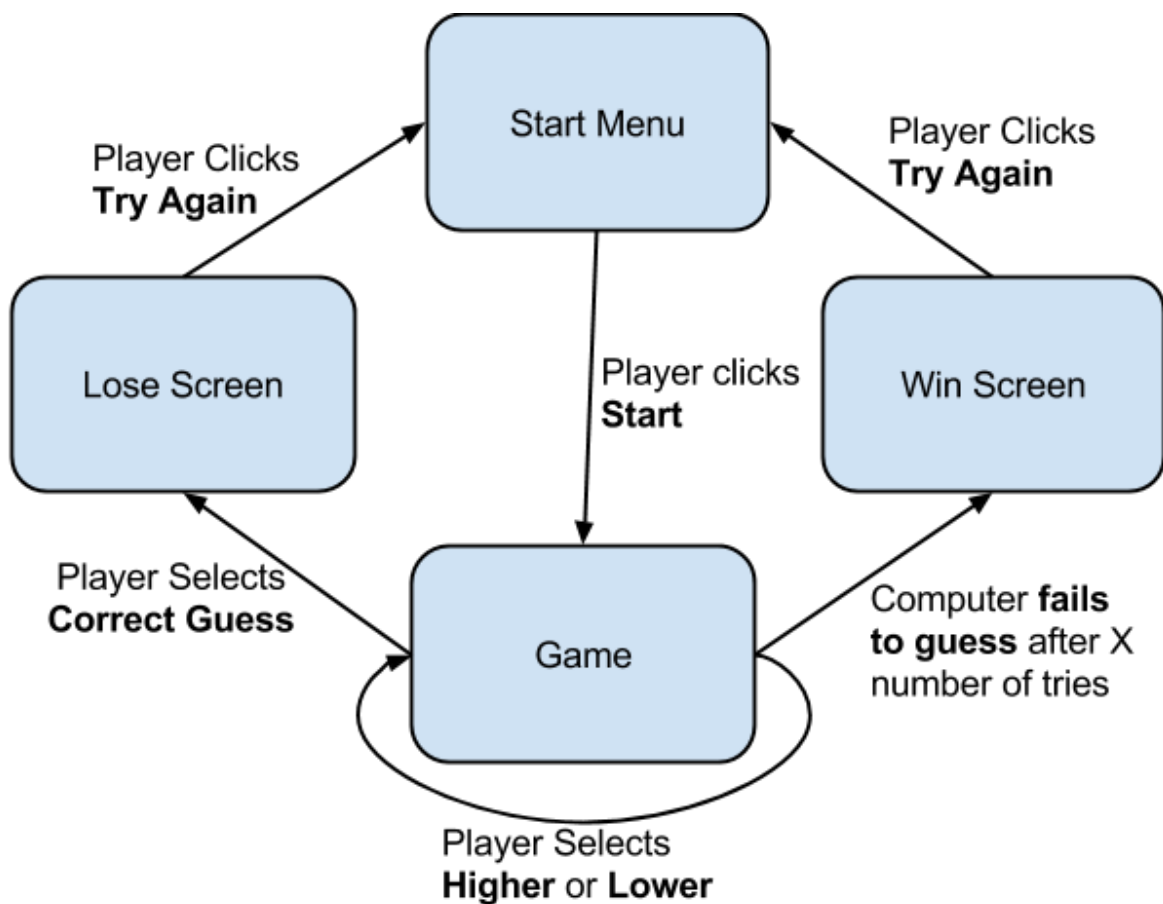
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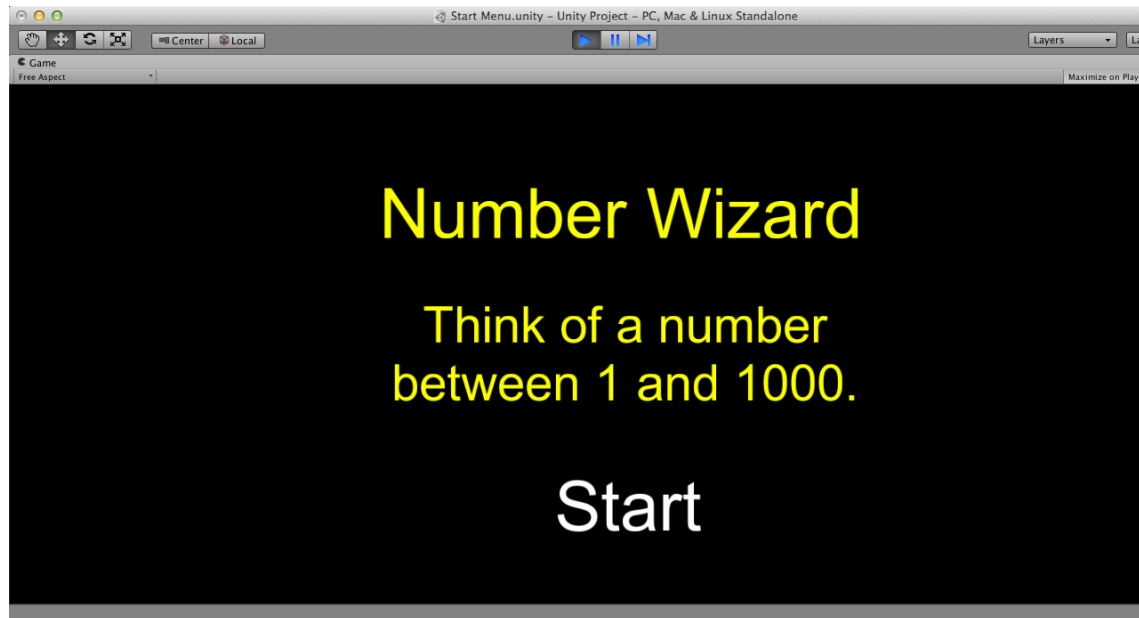
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### Scene Flow Diagram

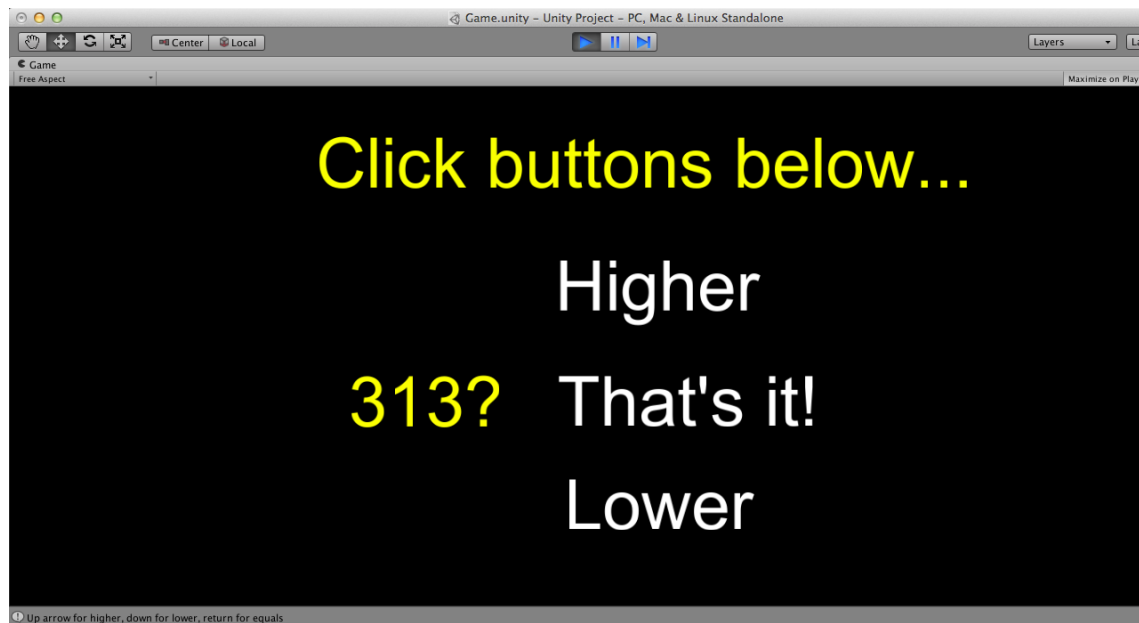
This shows the major scenes of this game, and what script is responsible for the transition from each to the next...



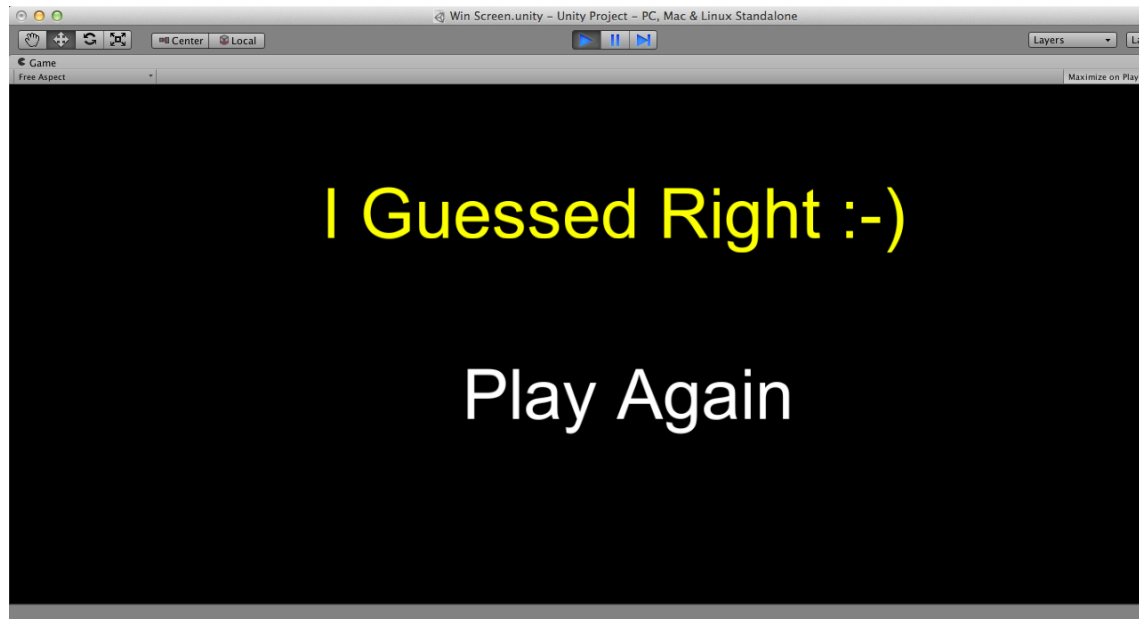
## Scene Screen Mockups



Pressing the “Start” button takes you to the game screen below...



Clicking “That’s it!” takes you to the win screen...



Clicking “Play Again” takes you back to the game screen.