

If Apsu is your patron, once per day you may use *eagle's splendor*. On command, the orb glows with a *light* spell or darkens again.

CONSTRUCTION

Requirements Craft Wondrous Item, *eagle's splendor*, *light*, *shocking grasp*; **Cost** 1,950 gp, 156 XP

PALLID CRYSTAL

Aura faint necromancy; **CL** 3rd

Slot necklace; **Price** 3,300 gp; **Weight** —

DESCRIPTION

This finger-length crystal is a pale opaque pink color when worn by a living creature, but slowly changes to a translucent deep violet when carried by the undead. You can eat spoiled food and drink spoiled liquid as if it were fresh and wholesome, tasting as good as it did before it spoiled. Any person with the Profession (cook) skill can use the crystal to season a meal with the flavor of salt, sugar, cinnamon, ginger, or pepper (or the equivalent spices for the undead palate—fear's breath, nightfog, bloodroot, thileu bark, or hatefinger).

If Urgathoa is your patron, once per day you may use *death knell*. Both *cure* and *inflict* spells heal you, whether you are living or undead; the crystal flares with black or white energy when it converts this energy into a form that does not harm you. The crystal does not affect any other uses of positive or negative energy, just *cure* and *inflict* spells (or effects that duplicate these spells).

CONSTRUCTION

Requirements Craft Wondrous Item, *cure light wounds*, *death knell*, *inflict light wounds*, *purify food and drink*; **Cost** 1,650 gp, 132 XP

PREKLIKIN'S BOOK OF CULTS

Aura faint conjuration (evil); **CL** 5th

Slot none; **Price** 1,500 gp; **Weight** 5 lb.

DESCRIPTION

This strange leather-bound book contains erratic handwriting; the words within it appear to have been translated from Gnome into Common (and perhaps some other language before Gnome). It contains notations of strange cult practices, disturbing rants about ancient god-like beings, and confusing diagrams resembling summoning circles, with many parts crossed out or obliterated with ink or fire. You gain a +1 resistance bonus on Will saving throws while carrying the book.

If your patron is one of the Great Old Ones, you may hold the book in one hand to use it as a *lesser extend metamagic rod* but only for conjuration spells that summon or call an evil outsider.

CONSTRUCTION

Requirements Craft Wondrous Item, *Extend Spell*, *resistance*; **Cost** 750 gp, 60 XP

RHOMBOCRYSTAL

Aura faint evocation; **CL** 1st

Slot none; **Price** 2,250 gp; **Weight** —

DESCRIPTION

This jewel-like lens slowly changes colors over time. Most owners set it in a metal fixture on a chain and carry it as a pendant, monocle, or loupe. It acts as a magnifying glass and gives you a +5 competence bonus on Appraise checks involving gems and crystals.

If Nivi Rhombodazzle is your patron you gain a +1 luck bonus on Reflex saving throws.

CONSTRUCTION

Requirements Craft Wondrous Item, *divine favor*, creator must have 5 ranks in Appraise; **Cost** 1,125 gp, 90 XP

ROBE OF THE MASTER OF MASTERS

Aura faint conjuration (healing) and transmutation; **CL** 7th

Slot robe; **Price** 2,300 gp; **Weight** 3 lb.

DESCRIPTION

This brightly-colored robe is made of fine silk and cut in Vudrani style (male or female). As a full-round action, you can shift the original hue of the garment slightly (from red to pink or crimson, from blue to cyan or sapphire, and so on) or return it to its original color; it instantly reverts to its original color if you remove it. You gain a +2 competence bonus on Perform (dance) checks.

If Irori is your patron deity, once per day as a free action you may touch a tiny button on the wrist of the robe, enabling you to act as though affected by a *haste* spell for 1 round. Once per day, you may perform a healing dance for 5 minutes; up to 1 ally per level within 30 feet heals 1 hit point.

CONSTRUCTION

Requirements Craft Wondrous Item, *cure light wounds*, *disguise self*, *haste*, creator must have 5 ranks in Perform (dance); **Cost** 1,150 gp, 23 XP

SACRIFICIAL DAGGER OF THE BLOOD MOTHER

Aura faint necromancy; **CL** 3rd

Slot none; **Price** 2,700 gp; **Weight** 1 lb.

DESCRIPTION

This dagger is usually made of chiseled stone, though some are made of sharpened mammoth bone. It is carved with a symbol of a woman holding meat in one hand and a stone tablet in the other. It is more a symbol than an actual weapon, though the hilt is especially long, as if created for a Large creature. Once per day, you may use *detect animals* or *plants*.

If Fandarra is your patron, once per day you may use *death knell* if you offer the blood of your target to the goddess; you may do this even if your alignment is good.

CONSTRUCTION

Requirements Craft Wondrous Item, *death knell*, *detect animals* or *plants*; **Cost** 1,350 gp, 108 XP