

GODS OF GOLARIAN

Deity	AL	Areas of Concern	Domains	Fav. Weapon
Abadar	LN	cities, wealth, merchants, law	Earth, Law, Nobility, Protection, Travel	crossbow
Achaeket	LE	the Red Mantis, assassination	Death, Evil, Law, Trickery, War	sawtooth sabre
Alseta	LN	doors, transitions, years	Community, Law, Magic, Protection	dagger
Angradd	LG	fire, war	Fire, Good, Law, War	greataxe
Apsu	LG	dragons, glory, leadership, peace	Creation, Earth, Good, Law, Travel	bite or quarterstaff
Asmodeus	LE	tyranny, slavery, pride, contracts	Evil, Fire, Law, Magic, Trickery	mace
Besmara	CN	piracy, strife, sea monsters	Chaos, Trickery, War, Water, Weather	rapier
Bolka	NG	love, beauty	Charm, Good, Healing	mace
Brigh	N	invention, clockwork	Artifice, Earth, Fire, Knowledge	light hammer
Calistria	CN	trickery, lust, revenge	Chaos, Charm, Knowledge, Luck, Trickery	whip
Cayden Cailean	CG	freedom, wine, bravery	Chaos, Charm, Good, Strength, Travel	rapier
Chaldira Zuzaristan	NG	mischief, battle	Good, Trickery, War	short sword
Dahak	CE	destruction, dragons, evil, treachery	Chaos, Destruction, Evil, Scalykind, Trickery	bite or scourge
Desna	CG	dreams, stars, travelers, luck	Chaos, Good, Liberation, Luck, Travel	starknife
Drangavit	LN	vengeance	Knowledge, Law	light pick
Droskar	NE	toil, slavery, cheating	Artifice, Charm, Darkness, Evil, Trickery	light hammer
Erastil	LG	farming, hunting, trade, family	Animal, Community, Good, Law, Plant	longbow
Fandarra	N	birth, death, earth, knowledge	Community, Death, Earth, Knowledge, Plant	stone dagger
Findeladlara	CG	art, architecture, twilight	Air, Chaos, Community, Creation, Good	quarterstaff
Folgrit	LG	mothers, children, the hearth	Community, Law, Nobility, Good	quarterstaff
Ghlaunder	CE	parasites, infection, stagnation	Air, Animal, Chaos, Destruction, Evil	spear
Gorum	CN	strength, battle, weapons	Chaos, Destruction, Glory, Strength, War	greatsword
Gozreh	N	nature, weather, the sea	Air, Animal, Plant, Water, Weather	trident
Groetus	CN	empty places, ruins, oblivion	Chaos, Darkness, Destruction, Madness, Void	heavy flail
Grundinnar	LG	friendship, loyalty	Community, Good, Law	hammer
Gyronna	CE	hatred, extortion, spite	Chaos, Destruction, Evil, Madness	dagger
Hadregash	LE	goblin supremacy, slavery, territory	Law, Evil, Strength, War	flail
Haggakal	CE	ogres, darkness, inbreeding	Chaos, Evil, Madness, Strength	greatclub
Hanspur	CN	rivers, river travel	Chaos, Death, Travel, Water	trident
Iomedae	LG	valor, rulership, justice, honor	Glory, Good, Law, Sun, War	longsword
Irori	LN	history, knowledge, self-perfection	Healing, Knowledge, Law, Rune, Strength	unarmed strike
Ketephys	CG	hunting, forestry, running, the moon	Animal, Chaos, Good, Plant, Weather	bow
Kols	LN	duty	Law, Nobility	hammer
Kurgess	NG	competition, bravery, sport	Community, Good, Luck, Strength, Travel	javelin
Lamashtu	CE	madness, monsters, nightmares	Chaos, Evil, Madness, Strength, Trickery	falchion
Magrim	LN	the underworld	Law, Repose, Rune	hammer
Milani	CG	hope, devotion, uprisings	Chaos, Good, Healing, Liberation, Protection	morningstar
Minderhal	LE	creation, justice, giants, strength	Artifice, Earth, Evil, Law, Strength	hammer
Naderi	N	suicide, romantic tragedy, drowning	Charm, Repose, Water	dagger
Nethys	N	magic	Destruction, Knowledge, Magic, Protection, Rune	quarterstaff
Nivi Rhombodazzle	N	gems, stealth, gambling	Community, Earth, Luck, Trickery	light hammer
Norgorber	NE	greed, secrets, poison, murder	Charm, Death, Evil, Knowledge, Trickery	short sword
Pharsama	N	fate, death, prophecy, birth	Death, Healing, Knowledge, Repose, Water	dagger
Rovagug	CE	wrath, disaster, destruction	Chaos, Destruction, Evil, War, Weather	greataxe
Sarenrae	NG	the sun, redemption, honesty, healing	Fire, Glory, Good, Healing, Sun	scimitar
Shelyn	NG	beauty, art, love, music	Air, Charm, Good, Luck, Protection	glaive
Sivanah	N	illusions, reflections, mystery	Knowledge, Madness, Magic, Rune, Trickery	bladed scarf
Thamir Gixx	CE	greed, opportunity	Chaos, Evil, Trickery	dagger
Thremyr	CE	ice, salt, tribute	Chaos, Evil, War, Water	greataxe
Torag	LG	the forge, protection, strategy	Artifice, Earth, Good, Law, Protection	warhammer
Trudd	NG	strength	Good, Strength	warhammer
Urazra	CE	battle, brutality, strength	Animal, Chaos, Evil, Strength, War	claw or spiked gauntlet
Urgathoa	NE	gluttony, disease, undeath	Death, Evil, Magic, Strength, War	scythe
Venkelvore	NE	famine, graves, torture	Death, Destruction, Evil	spear
Ydersius	CE	serpentfolk, immortality, poison	Animal, Chaos, Evil, Nobility, Scalykind	dagger
Yuelral	NG	magic, crystals, jewelers	Artifice, Good, Knowledge, Magic	dagger
Zarongel	NE	dog killing, fire, mounted combat	Animal, Evil, Fire, Travel	dogslicer
Zogmugot	CE	drowning, flotsam, scavenging	Chaos, Evil, Trickery, Water	sickle
Zon-Kuthon	LE	envy, pain, darkness, loss	Darkness, Death, Destruction, Evil, Law	spiked chain
Zursvaater	LE	conquest, slavery, weapons	Evil, Fire, Law, Trickery, War	greatsword
Zyphus	NE	accidental death, graveyards, tragedy	Death, Destruction, Evil, Plant, War	heavy pick