

# Video Game Medley

Arr. Daniel "Ludo" DeAnda

Nintendo and Beyond

Various Composers

♩ = 180

Title Theme - Pokemon Red/Blue

Soprano

*mf*  
Ba-ba ba, *sim.*

*f*  
ba, ba, ba, ba,

Alto

*mf*  
Ba-ba ba, *sim.*

*f*  
ba, ba, ba, ba,

Tenor

*mf*  
Ba-ba ba, *sim.*

*f*  
ba, ba, ba, ba,

Bass

*mf*  
Ba-ba ba, *sim.*

*f*  
ba, ba, ba, ba,

Original music by Junichi Masuda, Koji Kondo, Mahito Yokota, Yuu Miyake, Keita Takahashi, Lena Raine, Kazumi Totaka, Nobuo Uematsu, SORA, Taro Yamashita, Jun Ishikawa, Naoto Kubo, Nobuyoshi Suzuki, Rob Tunstall, Toru Minegishi, Mitsuharu Fukuyama, and Ryosuke Horii

6  $\text{♩} = 130$

Solo. 

*f* Ba-da-ba-da bum bum!

S. *mf* ba-ba ba, *sim.*  $\text{fp}$   $\text{ff}$  ba ba! *f* Ba-da bum

A. *mf* ba-ba ba, *sim.*  $\text{fp}$   $\text{ff}$  ba ba! *f* Ba-da bum

T. *mf* ba-ba ba, *sim.*  $\text{fp}$   $\text{ff}$  ba ba! *f* Ba-da bum

B. *mf* ba-ba ba, *sim.*  $\text{fp}$   $\text{ff}$  ba ba! *mf* Ba-da bum

11

S.  bum bum ba-da-ba-da-ba-da ba ba ba, ba, ba ba-da ba, ba

A.  bum bum ba-da-ba-da-ba-da ba ba ba, ba ba ba, ba, ba ba-da

T.  bum bum ba-da-ba-da-ba-da ba ba ba, ba ba ba, ba, ba ba

B.  bum bum ba-da-ba-da-ba-da ba ba, ba ba ba ba ba ba, ba ba ba,

## Super Mario Bros. - Main and Underground Themes

15

S. *mf* ba! Ba - da - da ba-dap bap ba-dap bap ba!\_\_\_\_\_

A. *mf* ba! Ba - da - da ba-dap bap ba-dap bap ba!\_\_\_\_\_

T. *mf* ba! Ba - da - da ba-dap bap ba-dap bap ba!\_\_\_\_\_

B. *mf* ba! Ba - da - da ba-dap bap ba-dap bap ba!\_\_\_\_\_

18 ♩ = 190

S. Da - dm, da - dm!\_ Da-da - da-da-da-da!\_

A. *mp* Ba-da-ba-da-ba-da! *sim.*

T. *mp* Ba-da-ba-da-ba-da! *sim.*

B. *mp* Ba-da-ba-da-ba-da! *sim.*

22

S. *Dm, da-dm!\_* *Dm, da-dm, da-da-*

A. *Dm, da-dm, da-da-*

T. *Dm, da-dm, da-da-*

B. *Dm, da-dm, da-da-*

26

S. *mf* *dm! Da-da-da-da dm, da-da-dm, da-da-dm, da-da-da-da dm, dap, da-dap!*

A. *f* *dm! Da-da-da-da dm, da-da-dm, da-da-dm, da-da-da-da dm, dap, da-dap!*

T. *mf* *dm! Da-da-da-da dm, da-da-dm, da-da-dm, da-da-da-da dm, dap, da-dap!*

B. *mf* *dm, dm, da, dm, da-da da dm, dm, da-dm, dap, da-dap, da*

30

S. Da - da - da - da dm, da - da - dm, da - da - dm,

A. Da - da - da - da dm, da - da - dm, da - da - dm,

T. Da - da - da - da dm, da - da - dm, da - da - dm,

B. dm, dm, da, dm, da - da, da,

32 [Eb Major, 4 Measures] **rit.**

S. *f* — dah, dah, dah! Ba-da-ba - da, ba, ba, ba,

A. — dah, dah, dah! Ba-da-ba - da, ba, ba, ba,

T. *f* — dah, dah, dah! Ba-da-ba - da, ba, ba, ba,

B. *f* dm dah, dah, dah! Ba-da-ba - da, ba, ba, ba,

♩ = 150

## Super Mario Galaxy - Gusty Garden Galaxy (A)

36

S. *f*  
ba, ba-ba-ba - ba, ba-ba-ba - ba ba, \_\_\_\_\_

A. *mp*  
ba, ba, ba ba, \_\_\_\_\_

T. *mp*  
ba, ba, ba ba, \_\_\_\_\_

B. *mp*  
dm-nm-nm, dm-nm-nm, dm-nm, *sim.*

40

S. ba ba-ba-ba - ba, ba ba, ba - ba ba, \_\_\_\_\_ ba-ba-

A. ba, ba, ba ba, \_\_\_\_\_

T. ba, ba, ba ba, \_\_\_\_\_

B.

44


S.  ba, ba-ba-ba - ba ba, ba, ba-ba-ba - ba ba, \_

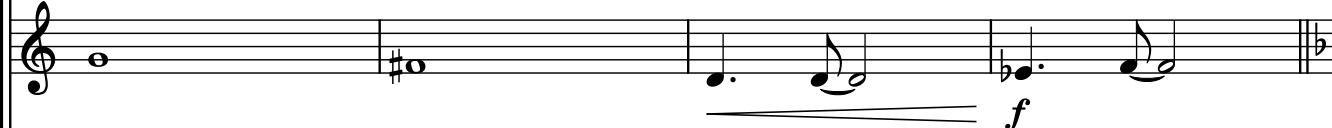
A.  ba, ba ba, ba, ba ba, \_


T.  ba, ba ba, ba, ba ba, \_


B. 

48 **accel.** \_ \_ \_ \_ \_

S.  ba ba-ba-ba - ba ba ba - ba ba, ba, ba, \_

A.  ba, ba, ba ba, ba, \_

T.  ba, ba, ba ba, ba, \_

B. 

♩ = 165

## Katamari on the Rocks - Katamari Damacy

52

S. *mp*  
choo, choo, choo-doo, choo, \_\_\_ choo ch-choo, doo, choo, choo, choo-doo, choo, \_\_\_ choo, da-choo, choo!

A.  
na, \_\_\_\_\_ na-na-na - na-na na, na na - na na na - na na! \_\_\_\_\_

T.  
na, \_\_\_\_\_ na-na-na - na-na na, na na - na na na - na na! \_\_\_\_\_

B. *mf*  
Na, \_\_\_\_\_ na, na, na! \_\_\_\_\_

56

S.  
Choo, choo, choo-doo, choo, \_\_\_ choo ch-choo, doo, choo, choo, choo-doo, choo \_\_\_ na - na - na,

A.  
Na, \_\_\_\_\_ na-na-na - na-na na, na na - na na na - na na \_\_\_ na - na - na,

T.  
Na, \_\_\_\_\_ na-na-na - na-na na, na na - na na na - na na \_\_\_ na - na - na,

B.  
Na, \_\_\_\_\_ na, na, na \_\_\_ na - na - na,



♩ = 180

## First Steps - Celeste

60

S. ba! Ba! *sim.*

A. ba, ba-da-da-da, ba-da - da, ba da - da da da da-da

T. *mp* na-na-na-na *sim.*

B. ba, ba! *sim.*

64

S.

A. da da-da da, ba-da-da-da-da!

T.

B.

68

S. *f* Ba-da - da, ba da - da da da da-da

A. Ba, ba-da-da-da! *mp* Ba! Ba! *sim.*

T.

B.

72 ♩ = 120

S. da da-da da, ba-da-da! Ba-da-

A. Ba! Ba-da-

T. 8 na! Ba-da-

B. Ba! Ba-da-

75 Title Theme - Wii Sports


S. *f* ba ba ba-ba, ba! \_\_\_\_\_


A. *mp* ba ba ba-ba, ba! \_\_\_\_\_


T. 8 *f* ba ba ba-ba, ba-da - ba-da-ba-da-ba-da - ba-da-ba - da - ba-da - ba - da -


B. *f* ba ba ba-ba, ba! \_\_\_\_\_ *mf* bum-bum-bum-ba-da-ba-da-ba-da-

78


S.   
bum, bum, bum ba da-ba ba da - ba ba da - bum, \_\_\_\_\_


A.   
bum, bum, bum ba da-ba ba da - ba ba da - bum, \_\_\_\_\_


T.   
bum, bum, bum ba da-ba ba da - ba ba da - bum, \_\_\_\_\_

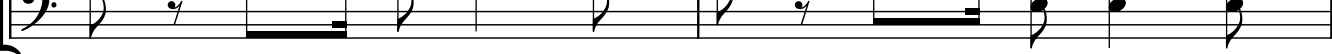
B.   
bum bum ba-dum bum, bum *sim.*

82

S.   
bum, bum, ba - da ba ba da - bum, ba - da -

A.   
bum, bum, ba ba da - bum,

T.   
bum, bum, ba - da ba ba da - bum, ba - da -

B. 

♩ = 160

## Main Theme - Super Smash Brothers Brawl

84

S. da ba da - ba ba - da ba - ba! Au - di fa - mam

A. da ba da - ba ba - da ba - ba! *mf* Dm da-da-dm dm da-da-dm dm da-da-

T. da ba da - ba ba - da ba - ba! *mf* Dm da-da-dm dm da-da-dm dm da-da-

B. ba, ba! Ah!

87

S. i - li - us. So-lus in ho-stes

A. dm dm da-da-dm dm, dm, *sim.*

T. dm dm da-da-dm dm, dm, *sim.*

B. i - li - us. So-lus in ho-stes

90

S. *ruit* et pa - rim ser - va -

A. *dm, da - da -*

T. *dm, da - da -*

B. *ruit* et pa - rim ser - va -

♩ = 140

## Overworld Theme - The Legend of Zelda

92

S. *mf* vit. Ba-da-ba-da - ba ba-da, *sim.*

A. *f* *dm!* Ba-da-ba-da - ba ba-da, *sim.*

T. *dm!* Ba-da-ba-da - ba ba-da, *sim.*

B. vit. Da-da-da-dm, da-da-da - dm, *sim.*

94

S. ba-da-ba-da - ba ba-da-ba ba-da-ba ba-da-ba ba

A. ba-da-ba-da - ba ba-da-ba ba-da-ba ba-da-ba ba

T. ba-da-ba-da - ba ba-da-ba ba-da-ba ba-da-ba ba

B. dm, dm, dm, dm - dm

96

S. ba ba, ba ba-da-ba-da - ba, ba - da - ba - da -

A. ba ba, ba ba-da-ba-da - ba, ba - da - ba - da -

T. dm da-da-da-dm dm, ba ba ba-da-ba-da-ba da-ba-da -

B. dm da-da-da-dm dm, *sim.*

98

S. *f* ba! Ba - da - ba - da - ba - da ba - da! Ba

A. *mf* ba! Ba - da - ba - da - ba - da ba - da! Ba

T. 8 ba! Ba - da - ba - da - ba - da ba - da - ba - da - ba ba

B. 3 3

100

S. da ba-da-ba, ba da ba ba-da-ba, ba da

A. da ba-da-ba, ba da ba ba-da-ba, ba da

T. 8 da ba-da-ba ba-da-ba, ba da da ba-da-ba ba-da-ba, ba da

B. 3 3 dm - dm dm da - da - da - dm dm - dm

102

S. *ba ba-da-ba,* *ba* *ba ba-da-ba ba-da-ba ba-da-ba ba*

A. *ba ba-da-ba,* *ba* *ba ba-da-ba ba-da-ba ba-da-ba ba*

T. *ba* *ba ba-da-ba ba-da-ba ba* *ba ba ba-da-ba ba-da-ba ba-da-ba ba...*

B. *dm* *da-da-da-dm* *dm* *dm,* *dm,* *dm,* *dm - dm...*

**♩ = 180**  
Gourmet Race - Kirby Super Star

104

S. *f* *mf*  
*ba, ba, ba ba ba!* *Ba ba ba ba ba ba ba.*

A. *f*  
*ba, ba, ba ba ba!* *Ba ba ba ba ba ba ba.*

T. *Ba-da! Ba-da! sim.*

B. *Ba-da! Ba-da! sim.*



$\text{♩} = 200$   
Swing

108

Solo. *f* Oh, jump

S. Ba, ba, ba ba ba ba-ba - ba ba ba ba ba ba ba!

A. Ba, ba, ba ba ba ba-ba - ba ba ba ba ba ba ba!

T. Ba!

B. Ba-da-ba!

112 Jump Up, Super Star! - Super Mario Odyssey

Solo. — up in the air! — Jump — up, don't be scared! — Jump

S. *mp* Ba! — Bap ba! — Bap ba! —

A. *mp* Ba! — Bap ba! — Bap ba! —

T. *mp* Ba! — Bap ba! — Bap ba! —

B. Dm dm dm dm dm da-dm dm dm dm dm dm dm da-dm dm dm

116

Solo. — up and your cares — will soar a - way —

S. *mf* oo —

A. *mf* oo —

T. *mf* oo —

B. dm dm dm dm dm dm dm da - doo —

119

Solo. and if the dark — clouds start to swirl, — don-cha fear, don't shed a

S. *mp* ah! Bap ba! — Bap ba! —

A. *mp* ah! Bap ba! — Bap ba! —

T. *mp* ah! Bap ba! — Bap ba! —

B. dm! Dm dm dm dm dm dm dm da-dm dm dm dm dm dm dm

123 rit. - - - - -

Solo.

S.   
*mf*

A.   
*mf*

T.   
*mf*

B.   
*mf*

$\text{♩} = 180$   
**Straight**

Now or Never! - Splatoon Series

126

Solo.

S.   
*f*

A.   
*f*

T.   
*f*

B.   
*mp*

130

S. Na, na na-na na na! \_\_\_\_\_

A. Na, na na-na na, na-na-na na-na-na na-na - na na-na-na na-na-na...

T. Wah, wah, na-na-na na-na-na na-na - na na-na-na na-na-na...

B. wah, wah, wah wah, wah, wah wah, wah, wah, wah, wah, wah, wah, wah

134

S. Bap bap ba - dap bap bap ba - dap! Hey!

A. Bap bap ba - dap bap bap ba - dap! Hey!

T. Bap bap ba - dap bap bap ba - dap! Hey!

B. *mf* bap bap ba - dap bap bap ba - dap! Hey!

136 *nasally, with sound focused at the bridge of the nose*

S. *mf*  
Hap - pen, muck - y, make\_\_\_ room for co - ver!

A. *nasally, with sound focused at the bridge of the nose*  
Hap - pen, muck - y, make\_\_\_ room for co - ver!

T. *mp*  
Na - na - na - na - na na,\_\_\_ na - na - na - na - na - na - na!

B. *mp*  
Na - na - na - na - na na,\_\_\_ na - na - na - na - na - na - na!

138

S. Let me just see; no,\_\_\_ nah ba da - ah! Got - chu go - i - ing;\_\_\_ what? The sto - ry's

A. Let me just see; no,\_\_\_ nah ba da - ah! Got - chu go - i - ing;\_\_\_ what? The sto - ry's

T. *sim.*

B. *sim.*

142

S. *f* ya-mmo! Say ya-mmo! Ya-mmo, ya - mmay! \_\_\_\_\_

A. *f* ya-mmo! Say ya - mo! Ya-mmo, na na-na-na na-na-na na-na - na na-na-na na-na-na  
*normal diction*  
*mp*

T. *mf* ya-mmo! Say ya - mo! Ya-mmo, na na-na-na na-na-na na-na - na na-na-na na-na-na  
*same diction as upper voices*  
*normal diction*  
*mp*

B. *mf* ya-mmo! Say ya - mo! Ya-mmo, na na-na-na na-na-na na-na - na na-na-na na-na-na  
*normal diction*  
*mp*

147

S. *normal diction*  
*mf* na - na - na na - na - na na - na - na na - na - na na - na - na

A. na - na - na na - na - na na - na - na na - na - na na - na - na

T. na - na - na na - na - na na - na - na na - na - na na - na - na

B. na - na - na na - na - na na - na - na na - na - na na - na - na

149 **rit. molto** - - - - -

S. *f*  
na - na - na na - na - na na - na - na na - na - na na - na - ah,

A. *mf*  
na - na - na na - na - na na - na - na na - na - na na - na - ah,

T. *mf*  
na - na - na na - na - na na - na - na na - na - na na - na - ah,

B. *mf*  
na - na - na na - na - na na - na - na na - na - na na - na - ah,

**♩ = 160**  
**a tempo**  
 Super Mario Galaxy - Gusty Garden Galaxy (B)

151

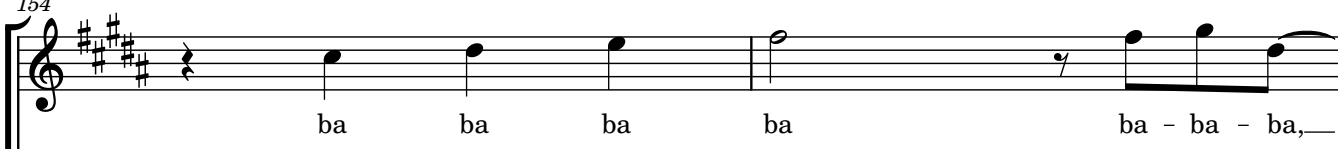
S. *f*  
ba ba ba ba ba ba ba ba, —


A. *mf*  
ba ba ba ba ba ba ba ba, —


T. *f*  
ba ba ba ba ba ba ba ba, —


B. *mf*  
dm-nm-nm, dm-nm-nm, dm-nm, *sim.*

154

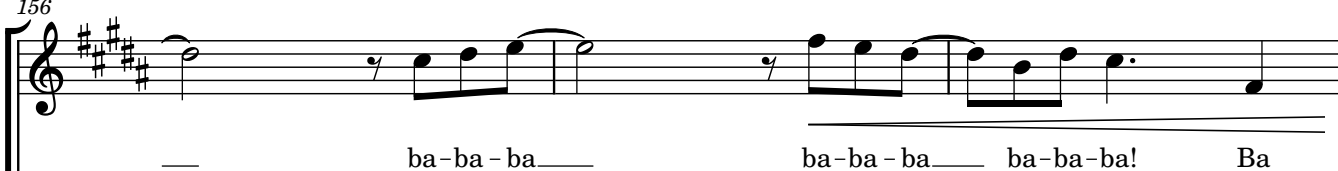
S.   
ba ba ba ba ba - ba - ba, \_

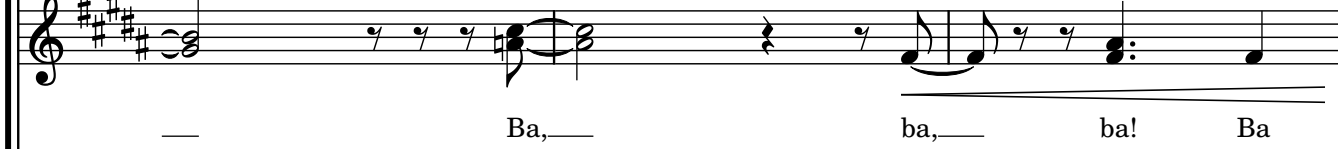
A.   
ba ba ba ba, ba! \_

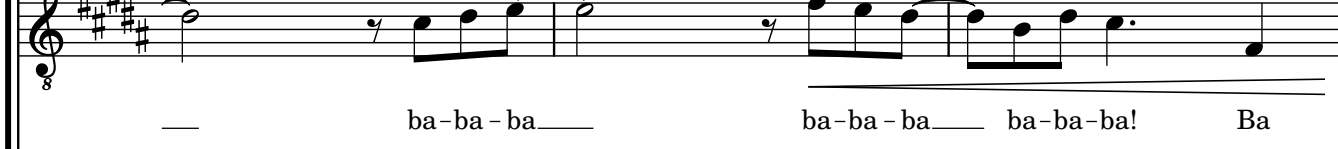
T.   
ba ba ba ba ba - ba - ba, \_


B.   
ba ba ba ba ba - ba - ba, \_

156

S.   
ba-ba - ba ba-ba - ba ba-ba - ba! Ba

A.   
Ba, ba, ba! Ba

T.   
ba-ba - ba ba-ba - ba ba-ba - ba! Ba

B.   
ba-ba - ba ba-ba - ba ba-ba - ba! Ba



159

S. *ff*  
ba ba ba ba ba ba ba ba, ba ba ba

A. *f*  
ba ba ba ba ba ba ba ba, ba ba ba

T. *ff*  
ba ba ba ba ba ba ba ba, ba ba ba

B. *f*

163

S. ba, ba-ba - ba ba-ba ba ba, ba-ba - ba,

A. ba, ba-ba - ba ba-ba ba ba, ba-ba - ba,

T. ba, ba-ba - ba ba-ba ba ba, ba-ba - ba,

B. *f*

*Chorally*

♩ = 150

Yakuza 0 - Baka Mitai ("I've Been a Fool")

166

Solo. *mf* Da-me da ne\_\_\_\_\_ da-me yo da-me na no yo an - ta ga

S. *mp* — ba-ba ba ah!\_\_\_\_\_ Oh...\_\_\_\_\_

A. *mp* — ba-ba ba ah!\_\_\_\_\_ Ooo...\_\_\_\_\_ *gliss.*

T. *mp* — ba-ba ba ah!\_\_\_\_\_ Oh...\_\_\_\_\_

B. *mp* dm-nm-nm, dm dm dah!\_\_\_\_\_ Oh...\_\_\_\_\_

**Duet**

171

Solo. su-ki de su-ki su-gi-te do-reda-ke\_\_\_\_\_ tsu-yo - i o - sa -

S. *mp* ah, ooo.\_\_\_\_\_ Ah!\_\_\_\_\_ *gliss.*

A. *mp* ah, oh.\_\_\_\_\_ Ah!\_\_\_\_\_

T. *mp* ah, oh.\_\_\_\_\_ Ah!\_\_\_\_\_

B. *mp* ah, oh.\_\_\_\_\_ Ah!\_\_\_\_\_

177

Solo.

S.

A.

T.

B.

182 **rit.**

S.

A.   
*mf*

T.   
*mf*

B.   
*mf*