Luis Antonio Ortega Andrés

PERSONAL DATA

EMAIL: theludvins@gmail.com

GITHUB https://github.com/Ludvins

LINKEDIN https://LinkedIn.com/in/Ludvins

EDUCATION

2020-NOW

2015-2020 BACHELOR DEGREE IN COMPUTER SCIENCE

University of Granada, Spain

SPECIALIZED IN MACHINE LEARNING.

2015-2020 BACHELOR DEGREE IN MATHEMATICS

UNIVERSITY OF GRANADA, SPAIN

SPECIALIZED IN PROBABILITY AND ALGEBRA.

MASTER DEGREE IN DATA SCIENCE

AUTONOMOUS UNIVERSITY OF MADRID, SPAIN

Projects and Communities

BACHELOR'S THESIS | STATISTICAL MODELS WITH VARIATIONAL METHODS

VARIATIONAL METHODS OF INFERENCE AND GRAPHICAL MODELS. THEORICAL STUDY IN CONDI-

GRADE: 10/10

TIONALLY CONJUGATE MODELS AND EXTENSION BY NEURAL NETWORKS.

https://github.com/Ludvins/Statistical-Models-with-Variational-Methods

METAHEURISTICS

FEATURE WEIGHT LEARNING

GENETIC ALGORITHMS AND OPTIMIZATION TECHNIQUES IN A CLASSIFICATION PROBLEM IN RUST.

https://github.com/Ludvins/MH

COMPETITIONS & HACKATHONS

TUENTI CHALLENGE 2019 & 2020

INDIVIDUAL COMPETITION WHERE YOU TRY TO SOLVE AS MUCH PROBLEMS AS YOU CAN IN A

WEEK. RANKED 71 IN 2019 AND 101 IN 2020.

CODEJAM 2019

Individual round-based competition where I passed found one and ranked 2233 on

ROUND 2.

HASHCODE 2019 & 2020

Team based competition. Participated where we ranked 1620 globally in 2019 and

4771 IN 2020.

https://github.com/Ludvins/Programming-Contests

HACKUPC 2019

HACKATHON ORGANIZED BY BARCELONA'S UNIVERSITY WHERE MY TEAM AND I FACED A DATA

SCIENCE CHALLENGE. https://github.com/Ocete/Hack-the-Crash

LIBREIM

NONPROFIT ORGANIZATION AIMED AT THE POPULARIZATION OF MATHEMATICS AND COMPUTER SCIENCE, SPECIALLY FOCUSED ON FREE AND OPEN-SOURCE SOFTWARE AND KNOWLEDGE. COLLAB-

ORATED ON WRITING AND CORRECTING NOTES ON SEVERAL SUBJECTS.

https://libreim.github.io

LANGUAGES

SPANISH: NATIVE

ENGLISH: FLUENT - CAMBRIDGE CERTIFICATE IN ADVANCED ENGLISH - AUGUST 2020

COMPUTER SKILLS

ADVANCED KNOWLEDGE: PYTHON, LATEX, GIT

Intermediate Knowledge: Java, C, Keras, Pandas, R, Linux, Android, Kotlin, Rust, C++

BASIC KNOWLEDGE: HTML, MYSQL, CSS, JAVASCRIPT, C#, RUBY

INTERESTS

TECHNOLOGY, PROGRAMMING, OPEN-SOURCE, SHARED KNOWLEDGE, APPLIED MATHEMATICS MACHINE LEARNING, DEEP LEARNING, STATISTICAL TECHNIQUES, COMPUTER VISION AND VARIATIONAL INFERENCE