Group1 Sprint5 Burndown Chart

For this sprint, Group 1 only had about 10 days. As usual, Group 1 read through the Sprint5 instruction about adding features, and discussed about it in the first meeting. Group 1 decided the features which are Nightmare Mode, Stats, Fog of War and Store. These are changed in the next week: Stats are deleted and Monster Manual is added. Work loads are big for 10 days but it was evenly assigned to group members.

The first half, Group 1 was having slow progress on their personal tasks and gradually working on fixing old problems. In the second half, group members started finishing their new features and cooperate them together.