

```

using System;

namespace ConsoleApplication
{
    delegate void PrintDelegate(); // Delegate declaration

    class ShapeArea
    {
        public void Rectangle()
        {
            Console.Write("Enter the length of the rectangle: ");
            int length = int.Parse(Console.ReadLine());
            Console.Write("Enter the breadth of the rectangle: ");
            int breadth = int.Parse(Console.ReadLine());
            Console.WriteLine("Area of rectangle: " + (length * breadth));
        }

        public void Triangle()
        {
            Console.Write("Enter the base of the triangle: ");
            int base1 = int.Parse(Console.ReadLine());
            Console.Write("Enter the height of the triangle: ");
            int height = int.Parse(Console.ReadLine());
            Console.WriteLine("Area of triangle: " + ((base1 * height) / 2));
        }

        public void Square()
        {
            Console.Write("Enter the side of the square: ");
            int side = int.Parse(Console.ReadLine());
            Console.WriteLine("Area of square: " + (side * side));
        }
    }

    class Program
    {
        static void Main()
        {
            ShapeArea shape = new ShapeArea();
            PrintDelegate printDelegate;
            int option;

            do
            {
                Console.Clear();
                Console.WriteLine("1. Area of Rectangle");
                Console.WriteLine("2. Area of Triangle");
                Console.WriteLine("3. Area of Square");
                Console.WriteLine("4. Exit");
                Console.Write("Choose an option: ");
                option = int.Parse(Console.ReadLine());

                switch (option)
                {
                    case 1:

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        printDelegate = shape.Rectangle;
        break;
    case 2:
        printDelegate = shape.Triangle;
        break;
    case 3:
        printDelegate = shape.Square;
        break;
    case 4:
        Environment.Exit(0);
    default:
        Console.WriteLine("Invalid option. Try again.");
        Console.ReadLine();
        continue;
    }

    Console.Clear();
    printDelegate(); // Call the selected method via the delegate
    Console.ReadLine();

} while (option != 4);
}
}
```