



Certificate of Achievement

Laurie Lugrin

has successfully passed the course

Concepts in Games Development

by



June 30th, 2014



Note: Open2Study subjects are not equivalent to accredited tertiary or higher education subjects. Completion of this subject does not confer credit or advanced standing towards any subject, course or qualification. This certificate cannot be used to affirm that the student was enrolled or studying directly with any educational institution delivering a subject through Open2Study.

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Concepts in Games Development



Final score: 90 %

Completed assessments

| Module | Score |
|---------------------------------|-------|
| Essentials of Game Design | 100% |
| Making It Happen | 80% |
| Rules, Movement and Interaction | 100% |
| AI for Games | 80% |

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