* Given the provided data, what are three conclusions that we can draw about crowdfunding campaigns?

Overall, there were more successes than failures. A large majority of Plays failed, almost as much as the rest of the failures combined. And there were an increase of crowdfunding during the summer.

* What are some limitations of this dataset?

Categories and sub categories are too general, not enough information is available to give reasonable analysis to results.

* What are some other possible tables and/or graphs that we could create, and what additional value would they provide?

Pie charts to show the make up of the categories, per year and compare successes to failures to determine which are more lucrative.