|  |
| --- |
| Triangulo |
| -base: double  -altura: double |
| +Triangulo()  + setAltura(h: double): void  +getAltura(): double  +setBase(b: double): void  +getBase(): doublé  -calcularArea(): double  -calcularHipo(): double  -calcularPeri(): double  +imprimirDatos(): void |

EVA1\_9\_TRIANGULO