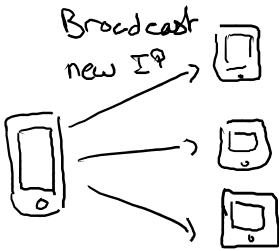


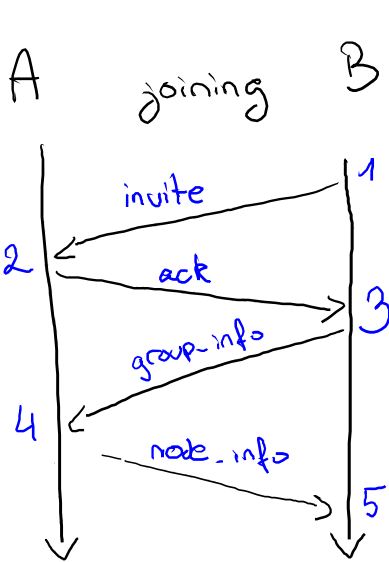
IP update protocol



- 1 Broadcast ip
- 2 Ack new ip ok

No ack

→ Can't join group, ~~request~~
~~invite~~ again
 recreate group with initial settings



invite: ip + name of B
 WG

ack: ip of A

group-info: map of
 ips + ids

- 1 Physical invite
- 2 Ack with ip of A
- 3 group-info
- 4 Broadcast ip + id of A to all users in group

Conflict

Network value:

Value

Local value ...

Cancel

Resolve