



Luis Feliz

Game Developer

Contact Details



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(267) 562 - 2810



Philadelphia, 19140
Pennsylvania

Education

● Bachelors of Science

Major:

- Game Development

Minor:

- Computer Science

Kutztown University of Pennsylvania
2018-2023

Skills

Coding - Expert

Blueprinting - Intermediate

Unity - Expert

Unreal Engine - Intermediate

Debugging - Expert

Artistic - Intermediate

Modeller - Intermediate

SFX Art - Intermediate

Website

luis-feliz.github.io

Summary

Graduate of Kutztown University as the first Game Development Major with a minor in Computer Science. Educated in multiple forms of game development including code, art, music, and writing.

Work Experience

Game Developer, Hexfork

Aug 2023 - Nov 2023

- Assisted as team lead in the development of a taxi based narrative game using Unreal Engine
- Created an AI driving system that can be adjusted within the track with things like how fast the car can go, how sharp a turn, and how near/far to the sides of the road the car can go.
- Managed and delegated tasks in accordance to one's talents and proficiencies with their respective skills.

Game Developer, Saint Luke's Hospital

Jun 2023 - May 2023

- Assisted as team lead in the development of VR Disease Puzzle Game using Unity
- Created animations for models and debugged code for optimization within the VR system
- Managed and delegated tasks in accordance to one's talents and proficiencies with their respective skills.

References

References available upon request