

JS index.js > [🔗] baseUrl > [🔗] catch() callback

```
1 console.log("Hola.");
2
3 const baseUrl = () => {
4   let arrValue = [];
5   let parametro = document.getElementById("pokemon").value;
6   let url = "https://pokeapi.co/api/v2/pokemon/" + parametro;
7
8   fetch(url, { method: "GET" })
9     .then((response) => response.json())
10    .then((myJson) => {
11      console.log(myJson);
12      let element = document.getElementById("poke-table");
13      element.style.display = "block";
14
15      if (myJson.sprites.front_default !== null)
16        document.getElementById("image").src = myJson.sprites.front_default;
17      else document.getElementById("image").src = "imagen.jpeg";
18
19      arrValue.push(myJson.name);
20      arrValue.push(myJson.id);
21      arrValue.push(myJson.base_experience);
22      arrValue.push(myJson.height);
23
24      for (index in arrValue) {
25        document.getElementById("parameterValue" + index).innerHTML =
26          arrValue[index];
27      }
28    })
29  }
```

```
29   .catch((myJson) => {
30     console.log(myJson.name);
31     let element = document.getElementById("poke-table");
32     element.style.display = "none";
33   });
34 };
35
```