



TECHNOLOGICAL UNIVERSITY OF TIJUANA

App designs

4 D

Practice 3 lab02

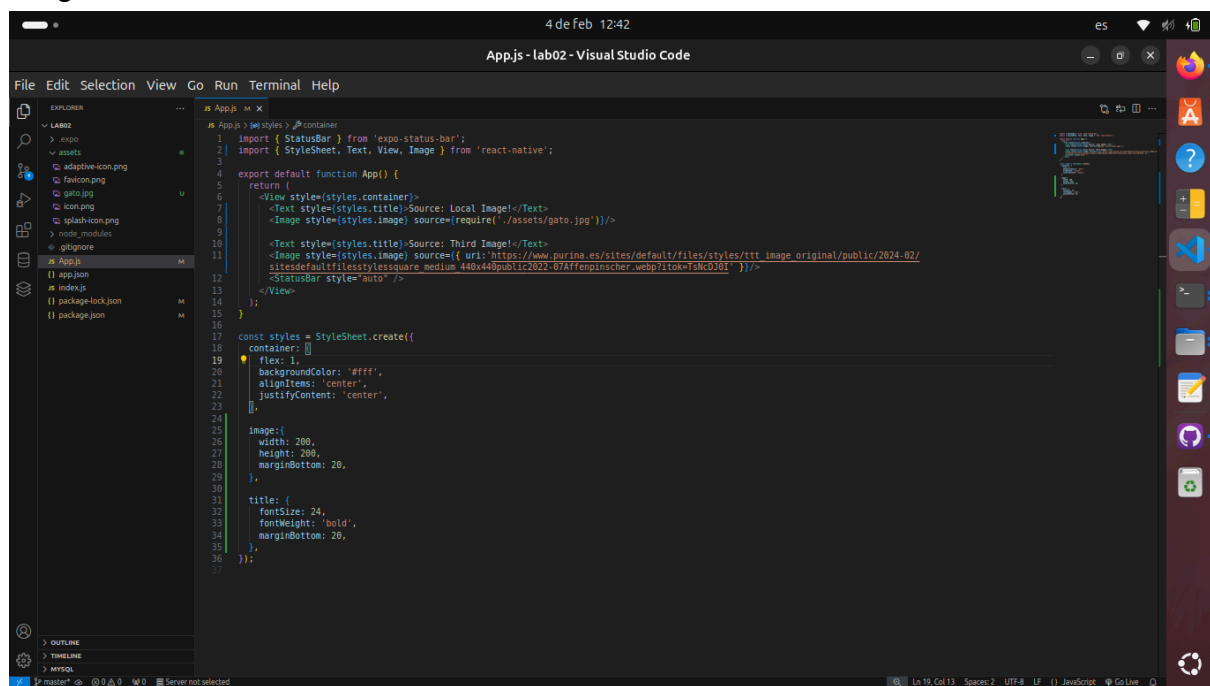
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This is the third practice that was carried out in the laboratory, where what had to be done was to place two images within a mobile application, each one in a different way, one locally and the other through URL.

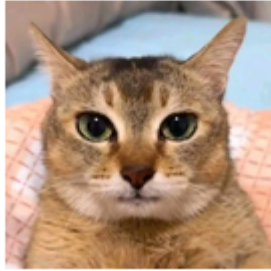
In this image you can see all the code made for the practice, where the most notable are the two image tags that are placed in the code, one of them obtains the information through a route to give it the address of our computer where This is the image that the program must use, the other is through an Internet URL where the image is.



```
App.js - lab02 - Visual Studio Code
4 de feb 12:42
es
App.js
1 import { StatusBar } from 'expo-status-bar';
2 import { StyleSheet, Text, View, Image } from 'react-native';
3
4 export default function App() {
5   return (
6     <View style={styles.container}>
7       <Text style={styles.title}>Source: Local Image</Text>
8       <Image style={styles.image} source={require('./assets/gato.jpg')} />
9     </View>
10
11     <Text style={styles.title}>Source: Third Image</Text>
12     <Image style={styles.image} source={{ uri: 'https://www.purina.es/sites/default/files/styles/ttt_image_original/public/2024-02/sitesdefaultfilesstylesquare_medium_440x440public2022-07A7frenpinscher.webp?itok=fsMc030f' }} />
13     <StatusBar style="auto" />
14   );
15 }
16
17 const styles = StyleSheet.create({
18   container: {
19     flex: 1,
20     backgroundColor: 'fff',
21     alignItems: 'center',
22     justifyContent: 'center',
23   },
24
25   image: {
26     width: 200,
27     height: 200,
28     marginBottom: 20,
29   },
30
31   title: {
32     fontSize: 24,
33     fontWeight: 'bold',
34     marginBottom: 20,
35   },
36 });
37
```

Image of the program running, where both images are shown without any type of problem, showing that both ways of putting images are good options.

Source: Local Image!



Source: Third Image!

