

Luis Alejandro Martínez Faneyth

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EDUCATION

UNEFA • Telecom Engineer

2009 • Maracay, Venezuela

Design, development, implementation and debugging of electrical communications systems, electronic, electromagnetic or optical.

CNTI • Advanced python

2011 • Caracas, Venezuela

Structures, virtual environments, version control systems, reStructuredText, Sphinx, Django, Sqlite, GUI (pyGTK, PyQt), iterators, generators, decorators, unit tests.

CNTI • Basic python

2011 • Caracas, Venezuela

Interpreter, standard library, basic functions, data types, modules, cycles, interaction with the user and the operating system, output format, error handling.

SKILLS

Languages • Spanish (native), English (fluent)

Programming • Python, TypeScript, Golang, PHP, Shell script, Make.

Web • Ionic, React, Next.js, Anime.js, GSAP, Express.js, Webpack, Gulp, Jekyll, Django, Flask.

DevOps • Docker, Kubernetes, Git, AWS, Digital Ocean, Travis CI, Github Actions, Ansible.

Database • PostgreSQL, MySQL, MongoDB, Redis.

Diagramming • Markdown, reStructuredText, LaTeX.

Other • Debian packaging, custom kernels and installable ISO images for GNU/Linux distributions. Python Packaging.

CONFERENCES

Debian Day • Speaker

2018 • Maracay, Venezuela

The Internal World of a Programmer.

DebConf 2012 • Speaker/Developer

2012 • Managua, Nicaragua

Making derivative distributions with Canaima Semilla.

SIDE PROJECTS

Dockershelf • [Dockershelf/dockershelf](https://github.com/LuisAlejandro/dockershelf)

Pip Sala Bim • [LuisAlejandro/pipsalabim](https://github.com/LuisAlejandro/pipsalabim)

Candyshop • [LuisAlejandro/candyshop](https://github.com/LuisAlejandro/candyshop)

EXPERIENCE

Soleit • Full Stack Developer

Jan 2020 — present • Santiago, Chile (Remote)

Built the backend and frontend of SoleTech 2.0, a groundbreaking desktop app which allows to diagnose and design specialized foot insoles. Implemented an Electron container for an Ionic-React app. Used Express.js, Sequelize and Postgres to create a REST API. Its release allowed Soleit to enter the growth stage on the startup life cycle, with financing from Ganesha Lab, UC Davis and CORFO Chile.

Collage Labs • Founder

Sep 2021 — present • Maracay, Venezuela

Identified and maximized sales opportunities resulting in 6 new clients. Worked with project managers and developers supervising requirement completion for clients around the world. Worked with designers to set up website and social media presence.

Guayoyo • Python Developer

Jun 2019 — Dec 2021 • Montevideo, Uruguay (Remote)

Implemented speed and memory optimizations to [HowlerMonkey](#) updater, which translated to a 66% memory reduction and faster updates. Developed modules to add vulnerabilities sources to the index, including: OpenVAS, Nessus, Metasploit, ExploitDB, PacketStorm, Snort, Suricata and Nmap, allowing Guayoyo to add value, increase sales and reduce costs.

Webbuzz • Wordpress Developer

Apr 2019 — Apr 2020 • Madrid, Spain (Remote)

Developed [Recetags](#) and [Gin Burdon](#) websites using Wordpress and AJAX technologies.

Leadbox • Full Stack Developer

May 2018 — Feb 2020 • Ottawa, Canada (Remote)

Implemented an asset build queue based on webpack and client-server architecture. Developed Marvin, a video creation app configurable by json files. Developed a deployment system for Wordpress sites using Ansible. Implemented UI/UX optimizations on Leaderbox, an Angular web app. Created Wordpress plugins. Developed [Leadbox homepage](#).

Guayoyo • Python Developer

Jul 2017 — May 2018 • Montevideo, Uruguay (Remote)

Created the backend for [HowlerMonkey](#), a vulnerability reporting app. Implemented HowlerMonkey's REST API using Flask.

Vauxoo • Full Stack Developer

Feb 2016 — Nov 2016 • Valencia, Venezuela

Improved the company's docker images. Developed Odoo pylint modules.

Grupo 361 • Software Engineer

Sep 2014 — May 2015 • Caracas, Venezuela

Developed [American Eagle Outfitters Panamá](#) and [Btech watches](#) websites.

CNTI • Linux Architect

Nov 2009 — Jul 2014 • Caracas, Venezuela

Developed versions 3.0, 3.1, 4.0 and 4.1 of Canaima GNU/Linux Operating system, allowing the venezuelan government to reduce costs of shipping 6 million laptops for educational program [Canaima Educativo](#).