

Interactive Detail Report

Project: [MYS2]Modelo_G8

Run Date: 4/26/21 21:55

Model: Model (Academic, COMMERCIAL USE
PROHIBITED)

Analyst Name: Cesar Augusto
Fernandez Caceres

Scenario: [Interactive Run]

DistanceTraveled - Total

Object Name	Data Source	Category	Value
Worker1[1]	[Object]	Travel	59402.25168
Worker10[1]	[Object]	Travel	24467.15692
Worker11[1]	[Object]	Travel	55061.31233
Worker12[1]	[Object]	Travel	35089.2748
Worker13[1]	[Object]	Travel	44348.64947
Worker14[1]	[Object]	Travel	55905.72596
Worker15[1]	[Object]	Travel	44988.38774
Worker16[1]	[Object]	Travel	31981.15305
Worker17[1]	[Object]	Travel	46378.22451
Worker18[1]	[Object]	Travel	52680.53471
Worker19[1]	[Object]	Travel	49623.56745
Worker2[1]	[Object]	Travel	46236.39622
Worker20[1]	[Object]	Travel	80192.27823
Worker21[1]	[Object]	Travel	83295.63695
Worker22[1]	[Object]	Travel	235582.86269
Worker3[1]	[Object]	Travel	38783.25579
Worker4[1]	[Object]	Travel	92728.8789
Worker5[1]	[Object]	Travel	89121.0777
Worker6[1]	[Object]	Travel	10193.91486
Worker7[1]	[Object]	Travel	30235.24806
Worker8[1]	[Object]	Travel	32560.70562
Worker9[1]	[Object]	Travel	46256.45613

NumberAccumulated - Average

Object Name	Data Source	Category	Value
Path15	[Travelers]	Content	0.11073
Path17	[Travelers]	Content	0.00816
Path21	[Travelers]	Content	0.00001
Path22	[Travelers]	Content	0
Path25	[Travelers]	Content	0.82925
Path26	[Travelers]	Content	0.83029
Path28	[Travelers]	Content	0.00816
Path29	[Travelers]	Content	0.00816
Path38	[Travelers]	Content	0.01017
Path41	[Travelers]	Content	0.00051
Path42	[Travelers]	Content	0.00355
Path43	[Travelers]	Content	0.00458
Path44	[Travelers]	Content	0.00559
Path45	[Travelers]	Content	0.00051
Path46	[Travelers]	Content	0.00051

NumberAccumulated - Maximum

Object Name	Data Source	Category	Value
Path15	[Travelers]	Content	1
Path17	[Travelers]	Content	1
Path21	[Travelers]	Content	1
Path22	[Travelers]	Content	1
Path25	[Travelers]	Content	1
Path26	[Travelers]	Content	1
Path28	[Travelers]	Content	1
Path29	[Travelers]	Content	1
Path38	[Travelers]	Content	1
Path41	[Travelers]	Content	1
Path42	[Travelers]	Content	1
Path43	[Travelers]	Content	1
Path44	[Travelers]	Content	1
Path45	[Travelers]	Content	1
Path46	[Travelers]	Content	1

NumberAccumulated - Minimum

Object Name	Data Source	Category	Value
Path15	[Travelers]	Content	0
Path17	[Travelers]	Content	0
Path21	[Travelers]	Content	0
Path22	[Travelers]	Content	0
Path25	[Travelers]	Content	0
Path26	[Travelers]	Content	0
Path28	[Travelers]	Content	0
Path29	[Travelers]	Content	0
Path38	[Travelers]	Content	0
Path41	[Travelers]	Content	0
Path42	[Travelers]	Content	0
Path43	[Travelers]	Content	0
Path44	[Travelers]	Content	0
Path45	[Travelers]	Content	0
Path46	[Travelers]	Content	0

NumberCreated - Total

Object Name	Data Source	Category	Value
Material1	[Population]	Throughput	136860
Material2	[Population]	Throughput	629
Orden1	[Population]	Throughput	533

NumberDestroyed - Total

Object Name	Data Source	Category	Value
Material1	[Population]	Throughput	111079
Material2	[Population]	Throughput	629
Orden1	[Population]	Throughput	533

NumberEntered - Total

Object Name	Data Source	Category	Value
Assemble_1	MemberInputBuffer	Throughput	2664
Assemble_1	OutputBuffer	Throughput	666
Assemble_1	ParentInputBuffer	Throughput	666
Assemble_1	Processing	Throughput	666

NumberEntered - Total

Object Name	Data Source	Category	Value
Assemble_2	MemberInputBuffer	Throughput	2748
Assemble_2	OutputBuffer	Throughput	687
Assemble_2	ParentInputBuffer	Throughput	687
Assemble_2	Processing	Throughput	687
Assemble_3	MemberInputBuffer	Throughput	2516
Assemble_3	OutputBuffer	Throughput	629
Assemble_3	ParentInputBuffer	Throughput	629
Assemble_3	Processing	Throughput	629
Attach_BP_1	MemberInputBuffer	Throughput	3964
Attach_BP_1	OutputBuffer	Throughput	1982
Attach_BP_1	ParentInputBuffer	Throughput	1982
Attach_BP_1	Processing	Throughput	1982
BP_Paint_1	MemberInputBuffer	Throughput	6632
BP_Paint_1	OutputBuffer	Throughput	6632
BP_Paint_1	ParentInputBuffer	Throughput	6632
BP_Paint_1	Processing	Throughput	6632
BP_Paint_2	MemberInputBuffer	Throughput	6645
BP_Paint_2	OutputBuffer	Throughput	6645
BP_Paint_2	ParentInputBuffer	Throughput	6645
BP_Paint_2	Processing	Throughput	6645
FA_Assemble_1	MemberInputBuffer	Throughput	42900
FA_Assemble_1	OutputBuffer	Throughput	12152
FA_Assemble_1	ParentInputBuffer	Throughput	14300
FA_Assemble_1	Processing	Throughput	12153
Paint_1_1	MemberInputBuffer	Throughput	656
Paint_1_1	OutputBuffer	Throughput	656
Paint_1_1	ParentInputBuffer	Throughput	656
Paint_1_1	Processing	Throughput	656
Paint_2	MemberInputBuffer	Throughput	661
Paint_2	OutputBuffer	Throughput	661
Paint_2	ParentInputBuffer	Throughput	661
Paint_2	Processing	Throughput	661
Paint_3	MemberInputBuffer	Throughput	665
Paint_3	OutputBuffer	Throughput	665
Paint_3	ParentInputBuffer	Throughput	665
Paint_3	Processing	Throughput	665
SA_Assemble_1	MemberInputBuffer	Throughput	6700
SA_Assemble_1	OutputBuffer	Throughput	3350
SA_Assemble_1	ParentInputBuffer	Throughput	3350
SA_Assemble_1	Processing	Throughput	3350
SA_Assemble_2	MemberInputBuffer	Throughput	6676
SA_Assemble_2	OutputBuffer	Throughput	3337
SA_Assemble_2	ParentInputBuffer	Throughput	3338
SA_Assemble_2	Processing	Throughput	3338
Path1_1	[Travelers]	Throughput	533
Path10	[Travelers]	Throughput	629
Path11	[Travelers]	Throughput	3338

NumberEntered - Total

Object Name	Data Source	Category	Value
Path12	[Travelers]	Throughput	13122
Path14	[Travelers]	Throughput	11734
Path15	[Travelers]	Throughput	6690
Path16	[Travelers]	Throughput	1920
Path17	[Travelers]	Throughput	2867
Path18	[Travelers]	Throughput	1903
Path19	[Travelers]	Throughput	3350
Path2	[Travelers]	Throughput	629
Path20	[Travelers]	Throughput	3338
Path21	[Travelers]	Throughput	1919
Path22	[Travelers]	Throughput	2867
Path23	[Travelers]	Throughput	1902
Path24	[Travelers]	Throughput	3350
Path25	[Travelers]	Throughput	7131
Path26	[Travelers]	Throughput	7174
Path27	[Travelers]	Throughput	5451
Path28	[Travelers]	Throughput	4752
Path29	[Travelers]	Throughput	4100
Path3	[Travelers]	Throughput	3338
Path3_1	[Travelers]	Throughput	533
Path30	[Travelers]	Throughput	12152
Path31	[Travelers]	Throughput	28600
Path32	[Travelers]	Throughput	4099
Path33	[Travelers]	Throughput	4751
Path34	[Travelers]	Throughput	5450
Path35	[Travelers]	Throughput	14300
Path36	[Travelers]	Throughput	14300
Path37	[Travelers]	Throughput	13277
Path38	[Travelers]	Throughput	13277
Path39	[Travelers]	Throughput	4475
Path4	[Travelers]	Throughput	11734
Path40	[Travelers]	Throughput	4374
Path41	[Travelers]	Throughput	4428
Path42	[Travelers]	Throughput	4475
Path43	[Travelers]	Throughput	4374
Path44	[Travelers]	Throughput	4428
Path45	[Travelers]	Throughput	6612
Path46	[Travelers]	Throughput	6665
Path47	[Travelers]	Throughput	6612
Path48	[Travelers]	Throughput	6632
Path49	[Travelers]	Throughput	6632
Path5	[Travelers]	Throughput	13318
Path50	[Travelers]	Throughput	6645
Path51	[Travelers]	Throughput	6645
Path52	[Travelers]	Throughput	6665
Path53	[Travelers]	Throughput	6632
Path54	[Travelers]	Throughput	6645

NumberEntered - Total

Object Name	Data Source	Category	Value
Path55	[Travelers]	Throughput	13277
Path56_1	[Travelers]	Throughput	1982
Path57_1	[Travelers]	Throughput	666
Path58	[Travelers]	Throughput	687
Path59	[Travelers]	Throughput	629
Path6	[Travelers]	Throughput	3350
Path60	[Travelers]	Throughput	2748
Path61	[Travelers]	Throughput	1982
Path62	[Travelers]	Throughput	3964
Path63	[Travelers]	Throughput	1982
Path64	[Travelers]	Throughput	2664
Path65	[Travelers]	Throughput	2516
Path66	[Travelers]	Throughput	666
Path67	[Travelers]	Throughput	687
Path68	[Travelers]	Throughput	629
Path69	[Travelers]	Throughput	451
Path7	[Travelers]	Throughput	3337
Path70	[Travelers]	Throughput	511
Path71	[Travelers]	Throughput	503
Path72	[Travelers]	Throughput	517
Path73	[Travelers]	Throughput	451
Path74	[Travelers]	Throughput	511
Path75	[Travelers]	Throughput	503
Path76	[Travelers]	Throughput	517
Path77	[Travelers]	Throughput	656
Path78	[Travelers]	Throughput	661
Path79	[Travelers]	Throughput	665
Path8	[Travelers]	Throughput	6691
Path80	[Travelers]	Throughput	656
Path81	[Travelers]	Throughput	661
Path82	[Travelers]	Throughput	665
Path83	[Travelers]	Throughput	656
Path84	[Travelers]	Throughput	661
Path85	[Travelers]	Throughput	665
Path86	[Travelers]	Throughput	1982
Path88	[Travelers]	Throughput	3964
Path89	[Travelers]	Throughput	1982
Path9	[Travelers]	Throughput	3350
BP_Cure_1	InputBuffer	Throughput	13277
BP_Cure_1	OutputBuffer	Throughput	13277
BP_Cure_1	Processing	Throughput	13277
BP_Cut_1	InputBuffer	Throughput	13277
BP_Cut_1	OutputBuffer	Throughput	13277
BP_Cut_1	Processing	Throughput	13277
BP_Drill_1	OutputBuffer	Throughput	4475
BP_Drill_1	Processing	Throughput	4475
BP_Drill_2	OutputBuffer	Throughput	4374

NumberEntered - Total

Object Name	Data Source	Category	Value
BP_Drill_2	Processing	Throughput	4374
BP_Drill_3	OutputBuffer	Throughput	4428
BP_Drill_3	Processing	Throughput	4428
BP_Sand_1	OutputBuffer	Throughput	6612
BP_Sand_1	Processing	Throughput	6612
BP_Sand_2	OutputBuffer	Throughput	6665
BP_Sand_2	Processing	Throughput	6665
Cure_1	InputBuffer	Throughput	1982
Cure_1	OutputBuffer	Throughput	1982
Cure_1	Processing	Throughput	1982
FA_Cut_1	InputBuffer	Throughput	13318
FA_Cut_1	OutputBuffer	Throughput	13318
FA_Cut_1	Processing	Throughput	13318
FA_Cut_2	InputBuffer	Throughput	13122
FA_Cut_2	OutputBuffer	Throughput	13122
FA_Cut_2	Processing	Throughput	13122
FA_Drill_1	OutputBuffer	Throughput	5450
FA_Drill_1	Processing	Throughput	5451
FA_Drill_2	OutputBuffer	Throughput	4751
FA_Drill_2	Processing	Throughput	4752
FA_Drill_3	OutputBuffer	Throughput	4099
FA_Drill_3	Processing	Throughput	4100
Quality	InputBuffer	Throughput	629
Quality	OutputBuffer	Throughput	629
Quality	Processing	Throughput	629
SA_Cut_1	InputBuffer	Throughput	11734
SA_Cut_1	OutputBuffer	Throughput	6691
SA_Cut_1	Processing	Throughput	6692
SA_Drill_1	OutputBuffer	Throughput	1919
SA_Drill_1	Processing	Throughput	1920
SA_Drill_2	OutputBuffer	Throughput	2867
SA_Drill_2	Processing	Throughput	2867
SA_Drill_3	OutputBuffer	Throughput	1902
SA_Drill_3	Processing	Throughput	1903
SA_Routing_1	InputBuffer	Throughput	6691
SA_Routing_1	OutputBuffer	Throughput	6690
SA_Routing_1	Processing	Throughput	6690
Sand_1	InputBuffer	Throughput	451
Sand_1	OutputBuffer	Throughput	451
Sand_1	Processing	Throughput	451
Sand_2	InputBuffer	Throughput	511
Sand_2	OutputBuffer	Throughput	511
Sand_2	Processing	Throughput	511
Sand_3	InputBuffer	Throughput	503
Sand_3	OutputBuffer	Throughput	503
Sand_3	Processing	Throughput	503
Sand_4	InputBuffer	Throughput	517

NumberEntered - Total

Object Name	Data Source	Category	Value
Sand_4	OutputBuffer	Throughput	517
Sand_4	Processing	Throughput	517
Server1	InputBuffer	Throughput	533
Server1	OutputBuffer	Throughput	533
Server1	Processing	Throughput	533
Almacenamiento_B	InputBuffer	Throughput	13277
Almacenamiento_F	InputBuffer	Throughput	12152
Almacenamiento_Full	InputBuffer	Throughput	1982
Almacenamiento_S	InputBuffer	Throughput	6687
Sink1	InputBuffer	Throughput	629
Sink2_1	InputBuffer	Throughput	533
Brackets_1	OutputBuffer	Throughput	6688
Brackets_1	Processing	Throughput	6688
Brackets_2	OutputBuffer	Throughput	14300
Brackets_2	Processing	Throughput	14300
Brackets_3	OutputBuffer	Throughput	1982
Brackets_3	Processing	Throughput	1982
FrameAssembly_1	OutputBuffer	Throughput	1982
FrameAssembly_1	Processing	Throughput	1982
Lumber_1	OutputBuffer	Throughput	38174
Lumber_1	Processing	Throughput	38174
Lumber_2	OutputBuffer	Throughput	13277
Lumber_2	Processing	Throughput	13277
Paint_1	OutputBuffer	Throughput	13277
Paint_1	Processing	Throughput	13277
Proveedor1	OutputBuffer	Throughput	629
Proveedor1	Processing	Throughput	629
Screw_1	OutputBuffer	Throughput	6688
Screw_1	Processing	Throughput	6688
Screws_2	OutputBuffer	Throughput	28600
Screws_2	Processing	Throughput	28600
Screws_3	OutputBuffer	Throughput	3964
Screws_3	Processing	Throughput	3964
Screws_4	OutputBuffer	Throughput	3964
Screws_4	Processing	Throughput	3964
ShelfAssembly_1	OutputBuffer	Throughput	1982
ShelfAssembly_1	Processing	Throughput	1982
SOrdenes	OutputBuffer	Throughput	533
SOrdenes	Processing	Throughput	533
SPaint_2	OutputBuffer	Throughput	1982
SPaint_2	Processing	Throughput	1982
Worker1[1]	RideStation	Throughput	6691
Worker10[1]	RideStation	Throughput	3337
Worker11[1]	RideStation	Throughput	5450
Worker12[1]	RideStation	Throughput	4751
Worker13[1]	RideStation	Throughput	4099
Worker14[1]	RideStation	Throughput	12152

NumberEntered - Total

Object Name	Data Source	Category	Value
Worker15[1]	RideStation	Throughput	4475
Worker16[1]	RideStation	Throughput	4374
Worker17[1]	RideStation	Throughput	4428
Worker18[1]	RideStation	Throughput	6612
Worker19[1]	RideStation	Throughput	6665
Worker2[1]	RideStation	Throughput	7131
Worker20[1]	RideStation	Throughput	6632
Worker21[1]	RideStation	Throughput	6645
Worker22[1]	RideStation	Throughput	13277
Worker3[1]	RideStation	Throughput	7174
Worker4[1]	RideStation	Throughput	13277
Worker5[1]	RideStation	Throughput	6690
Worker6[1]	RideStation	Throughput	1919
Worker7[1]	RideStation	Throughput	2867
Worker8[1]	RideStation	Throughput	1902
Worker9[1]	RideStation	Throughput	3350

NumberExited - Total

Object Name	Data Source	Category	Value
Assemble_1	MemberInputBuffer	Throughput	2664
Assemble_1	OutputBuffer	Throughput	666
Assemble_1	ParentInputBuffer	Throughput	666
Assemble_1	Processing	Throughput	666
Assemble_2	MemberInputBuffer	Throughput	2748
Assemble_2	OutputBuffer	Throughput	687
Assemble_2	ParentInputBuffer	Throughput	687
Assemble_2	Processing	Throughput	687
Assemble_3	MemberInputBuffer	Throughput	2516
Assemble_3	OutputBuffer	Throughput	629
Assemble_3	ParentInputBuffer	Throughput	629
Assemble_3	Processing	Throughput	629
Attach_BP_1	MemberInputBuffer	Throughput	3964
Attach_BP_1	OutputBuffer	Throughput	1982
Attach_BP_1	ParentInputBuffer	Throughput	1982
Attach_BP_1	Processing	Throughput	1982
BP_Paint_1	MemberInputBuffer	Throughput	6632
BP_Paint_1	OutputBuffer	Throughput	6632
BP_Paint_1	ParentInputBuffer	Throughput	6632
BP_Paint_1	Processing	Throughput	6632
BP_Paint_2	MemberInputBuffer	Throughput	6645
BP_Paint_2	OutputBuffer	Throughput	6645
BP_Paint_2	ParentInputBuffer	Throughput	6645
BP_Paint_2	Processing	Throughput	6645
FA_Assemble_1	MemberInputBuffer	Throughput	42894
FA_Assemble_1	OutputBuffer	Throughput	12152
FA_Assemble_1	ParentInputBuffer	Throughput	12153
FA_Assemble_1	Processing	Throughput	12152
Paint_1_1	MemberInputBuffer	Throughput	656

NumberExited - Total

Object Name	Data Source	Category	Value
Paint_1_1	OutputBuffer	Throughput	656
Paint_1_1	ParentInputBuffer	Throughput	656
Paint_1_1	Processing	Throughput	656
Paint_2	MemberInputBuffer	Throughput	661
Paint_2	OutputBuffer	Throughput	661
Paint_2	ParentInputBuffer	Throughput	661
Paint_2	Processing	Throughput	661
Paint_3	MemberInputBuffer	Throughput	665
Paint_3	OutputBuffer	Throughput	665
Paint_3	ParentInputBuffer	Throughput	665
Paint_3	Processing	Throughput	665
SA_Assemble_1	MemberInputBuffer	Throughput	6700
SA_Assemble_1	OutputBuffer	Throughput	3350
SA_Assemble_1	ParentInputBuffer	Throughput	3350
SA_Assemble_1	Processing	Throughput	3350
SA_Assemble_2	MemberInputBuffer	Throughput	6676
SA_Assemble_2	OutputBuffer	Throughput	3337
SA_Assemble_2	ParentInputBuffer	Throughput	3338
SA_Assemble_2	Processing	Throughput	3337
Path1_1	[Travelers]	Throughput	533
Path10	[Travelers]	Throughput	629
Path11	[Travelers]	Throughput	3338
Path12	[Travelers]	Throughput	13122
Path14	[Travelers]	Throughput	11734
Path15	[Travelers]	Throughput	6690
Path16	[Travelers]	Throughput	1920
Path17	[Travelers]	Throughput	2867
Path18	[Travelers]	Throughput	1903
Path19	[Travelers]	Throughput	3350
Path2	[Travelers]	Throughput	629
Path20	[Travelers]	Throughput	3338
Path21	[Travelers]	Throughput	1919
Path22	[Travelers]	Throughput	2867
Path23	[Travelers]	Throughput	1902
Path24	[Travelers]	Throughput	3350
Path25	[Travelers]	Throughput	7130
Path26	[Travelers]	Throughput	7173
Path27	[Travelers]	Throughput	5451
Path28	[Travelers]	Throughput	4752
Path29	[Travelers]	Throughput	4100
Path3	[Travelers]	Throughput	3338
Path3_1	[Travelers]	Throughput	533
Path30	[Travelers]	Throughput	12152
Path31	[Travelers]	Throughput	28600
Path32	[Travelers]	Throughput	4099
Path33	[Travelers]	Throughput	4751
Path34	[Travelers]	Throughput	5450

NumberExited - Total

Object Name	Data Source	Category	Value
Path35	[Travelers]	Throughput	14300
Path36	[Travelers]	Throughput	14300
Path37	[Travelers]	Throughput	13277
Path38	[Travelers]	Throughput	13277
Path39	[Travelers]	Throughput	4475
Path4	[Travelers]	Throughput	11734
Path40	[Travelers]	Throughput	4374
Path41	[Travelers]	Throughput	4428
Path42	[Travelers]	Throughput	4475
Path43	[Travelers]	Throughput	4374
Path44	[Travelers]	Throughput	4428
Path45	[Travelers]	Throughput	6612
Path46	[Travelers]	Throughput	6665
Path47	[Travelers]	Throughput	6612
Path48	[Travelers]	Throughput	6632
Path49	[Travelers]	Throughput	6632
Path5	[Travelers]	Throughput	13318
Path50	[Travelers]	Throughput	6645
Path51	[Travelers]	Throughput	6645
Path52	[Travelers]	Throughput	6665
Path53	[Travelers]	Throughput	6632
Path54	[Travelers]	Throughput	6645
Path55	[Travelers]	Throughput	13277
Path56_1	[Travelers]	Throughput	1982
Path57_1	[Travelers]	Throughput	666
Path58	[Travelers]	Throughput	687
Path59	[Travelers]	Throughput	629
Path6	[Travelers]	Throughput	3350
Path60	[Travelers]	Throughput	2748
Path61	[Travelers]	Throughput	1982
Path62	[Travelers]	Throughput	3964
Path63	[Travelers]	Throughput	1982
Path64	[Travelers]	Throughput	2664
Path65	[Travelers]	Throughput	2516
Path66	[Travelers]	Throughput	666
Path67	[Travelers]	Throughput	687
Path68	[Travelers]	Throughput	629
Path69	[Travelers]	Throughput	451
Path7	[Travelers]	Throughput	3337
Path70	[Travelers]	Throughput	511
Path71	[Travelers]	Throughput	503
Path72	[Travelers]	Throughput	517
Path73	[Travelers]	Throughput	451
Path74	[Travelers]	Throughput	511
Path75	[Travelers]	Throughput	503
Path76	[Travelers]	Throughput	517
Path77	[Travelers]	Throughput	656

NumberExited - Total

Object Name	Data Source	Category	Value
Path78	[Travelers]	Throughput	661
Path79	[Travelers]	Throughput	665
Path8	[Travelers]	Throughput	6691
Path80	[Travelers]	Throughput	656
Path81	[Travelers]	Throughput	661
Path82	[Travelers]	Throughput	665
Path83	[Travelers]	Throughput	656
Path84	[Travelers]	Throughput	661
Path85	[Travelers]	Throughput	665
Path86	[Travelers]	Throughput	1982
Path88	[Travelers]	Throughput	3964
Path89	[Travelers]	Throughput	1982
Path9	[Travelers]	Throughput	3350
BP_Cure_1	InputBuffer	Throughput	13277
BP_Cure_1	OutputBuffer	Throughput	13277
BP_Cure_1	Processing	Throughput	13277
BP_Cut_1	InputBuffer	Throughput	13277
BP_Cut_1	OutputBuffer	Throughput	13277
BP_Cut_1	Processing	Throughput	13277
BP_Drill_1	OutputBuffer	Throughput	4475
BP_Drill_1	Processing	Throughput	4475
BP_Drill_2	OutputBuffer	Throughput	4374
BP_Drill_2	Processing	Throughput	4374
BP_Drill_3	OutputBuffer	Throughput	4428
BP_Drill_3	Processing	Throughput	4428
BP_Sand_1	OutputBuffer	Throughput	6612
BP_Sand_1	Processing	Throughput	6612
BP_Sand_2	OutputBuffer	Throughput	6665
BP_Sand_2	Processing	Throughput	6665
Cure_1	InputBuffer	Throughput	1982
Cure_1	OutputBuffer	Throughput	1982
Cure_1	Processing	Throughput	1982
FA_Cut_1	InputBuffer	Throughput	13318
FA_Cut_1	OutputBuffer	Throughput	7131
FA_Cut_1	Processing	Throughput	13318
FA_Cut_2	InputBuffer	Throughput	13122
FA_Cut_2	OutputBuffer	Throughput	7174
FA_Cut_2	Processing	Throughput	13122
FA_Drill_1	OutputBuffer	Throughput	5450
FA_Drill_1	Processing	Throughput	5450
FA_Drill_2	OutputBuffer	Throughput	4751
FA_Drill_2	Processing	Throughput	4751
FA_Drill_3	OutputBuffer	Throughput	4099
FA_Drill_3	Processing	Throughput	4099
Quality	InputBuffer	Throughput	629
Quality	OutputBuffer	Throughput	629
Quality	Processing	Throughput	629

NumberExited - Total

Object Name	Data Source	Category	Value
SA_Cut_1	InputBuffer	Throughput	6692
SA_Cut_1	OutputBuffer	Throughput	6691
SA_Cut_1	Processing	Throughput	6691
SA_Drill_1	OutputBuffer	Throughput	1919
SA_Drill_1	Processing	Throughput	1919
SA_Drill_2	OutputBuffer	Throughput	2867
SA_Drill_2	Processing	Throughput	2867
SA_Drill_3	OutputBuffer	Throughput	1902
SA_Drill_3	Processing	Throughput	1902
SA_Routing_1	InputBuffer	Throughput	6690
SA_Routing_1	OutputBuffer	Throughput	6690
SA_Routing_1	Processing	Throughput	6690
Sand_1	InputBuffer	Throughput	451
Sand_1	OutputBuffer	Throughput	451
Sand_1	Processing	Throughput	451
Sand_2	InputBuffer	Throughput	511
Sand_2	OutputBuffer	Throughput	511
Sand_2	Processing	Throughput	511
Sand_3	InputBuffer	Throughput	503
Sand_3	OutputBuffer	Throughput	503
Sand_3	Processing	Throughput	503
Sand_4	InputBuffer	Throughput	517
Sand_4	OutputBuffer	Throughput	517
Sand_4	Processing	Throughput	517
Server1	InputBuffer	Throughput	533
Server1	OutputBuffer	Throughput	533
Server1	Processing	Throughput	533
Almacenamiento_B	InputBuffer	Throughput	13277
Almacenamiento_F	InputBuffer	Throughput	12152
Almacenamiento_Full	InputBuffer	Throughput	1982
Almacenamiento_S	InputBuffer	Throughput	6687
Sink1	InputBuffer	Throughput	629
Sink2_1	InputBuffer	Throughput	533
Brackets_1	OutputBuffer	Throughput	6688
Brackets_1	Processing	Throughput	6688
Brackets_2	OutputBuffer	Throughput	14300
Brackets_2	Processing	Throughput	14300
Brackets_3	OutputBuffer	Throughput	1982
Brackets_3	Processing	Throughput	1982
FrameAssembly_1	OutputBuffer	Throughput	1982
FrameAssembly_1	Processing	Throughput	1982
Lumber_1	OutputBuffer	Throughput	38174
Lumber_1	Processing	Throughput	38174
Lumber_2	OutputBuffer	Throughput	13277
Lumber_2	Processing	Throughput	13277
Paint_1	OutputBuffer	Throughput	13277
Paint_1	Processing	Throughput	13277

NumberExited - Total

Object Name	Data Source	Category	Value
Proveedor1	OutputBuffer	Throughput	629
Proveedor1	Processing	Throughput	629
Screw_1	OutputBuffer	Throughput	6688
Screw_1	Processing	Throughput	6688
Screws_2	OutputBuffer	Throughput	28600
Screws_2	Processing	Throughput	28600
Screws_3	OutputBuffer	Throughput	3964
Screws_3	Processing	Throughput	3964
Screws_4	OutputBuffer	Throughput	3964
Screws_4	Processing	Throughput	3964
ShelfAssembly_1	OutputBuffer	Throughput	1982
ShelfAssembly_1	Processing	Throughput	1982
SOrdenes	OutputBuffer	Throughput	533
SOrdenes	Processing	Throughput	533
SPaint_2	OutputBuffer	Throughput	1982
SPaint_2	Processing	Throughput	1982
Worker1[1]	RideStation	Throughput	6691
Worker10[1]	RideStation	Throughput	3337
Worker11[1]	RideStation	Throughput	5450
Worker12[1]	RideStation	Throughput	4751
Worker13[1]	RideStation	Throughput	4099
Worker14[1]	RideStation	Throughput	12152
Worker15[1]	RideStation	Throughput	4475
Worker16[1]	RideStation	Throughput	4374
Worker17[1]	RideStation	Throughput	4428
Worker18[1]	RideStation	Throughput	6612
Worker19[1]	RideStation	Throughput	6665
Worker2[1]	RideStation	Throughput	7130
Worker20[1]	RideStation	Throughput	6632
Worker21[1]	RideStation	Throughput	6645
Worker22[1]	RideStation	Throughput	13277
Worker3[1]	RideStation	Throughput	7173
Worker4[1]	RideStation	Throughput	13277
Worker5[1]	RideStation	Throughput	6690
Worker6[1]	RideStation	Throughput	1919
Worker7[1]	RideStation	Throughput	2867
Worker8[1]	RideStation	Throughput	1902
Worker9[1]	RideStation	Throughput	3350

NumberInStation - Average

Object Name	Data Source	Category	Value
Assemble_1	ParentInputBuffer	Content	0.00099
Assemble_1	Processing	Content	0.00095
Assemble_2	ParentInputBuffer	Content	0.00094
Assemble_2	Processing	Content	0.00097
Assemble_3	ParentInputBuffer	Content	0.00086
Assemble_3	Processing	Content	0.00089
Attach_BP_1	ParentInputBuffer	Content	0.29502

NumberInStation - Average

Object Name	Data Source	Category	Value
Attach_BP_1	Processing	Content	0.05025
BP_Paint_1	MemberInputBuffer	Content	0.00711
BP_Paint_1	OutputBuffer	Content	0.03116
BP_Paint_1	ParentInputBuffer	Content	0.00998
BP_Paint_2	MemberInputBuffer	Content	0.00508
BP_Paint_2	OutputBuffer	Content	0.03513
BP_Paint_2	ParentInputBuffer	Content	0.00632
FA_Assemble_1	MemberInputBuffer	Content	0.71045
FA_Assemble_1	OutputBuffer	Content	0.01321
FA_Assemble_1	ParentInputBuffer	Content	1180.54681
FA_Assemble_1	Processing	Content	0.8967
Paint_1_1	ParentInputBuffer	Content	0.21135
Paint_1_1	Processing	Content	0.04105
Paint_2	ParentInputBuffer	Content	0.18072
Paint_2	Processing	Content	0.02951
Paint_3	ParentInputBuffer	Content	0.18651
Paint_3	Processing	Content	0.03829
SA_Assemble_1	MemberInputBuffer	Content	0.06013
SA_Assemble_1	OutputBuffer	Content	0.01093
SA_Assemble_1	ParentInputBuffer	Content	0.04757
SA_Assemble_1	Processing	Content	0.45484
SA_Assemble_2	MemberInputBuffer	Content	0.23463
SA_Assemble_2	OutputBuffer	Content	0.00579
SA_Assemble_2	ParentInputBuffer	Content	0.14909
SA_Assemble_2	Processing	Content	0.50764
BP_Cure_1	InputBuffer	Content	11.23453
BP_Cure_1	OutputBuffer	Content	1.30121
BP_Cure_1	Processing	Content	6.80222
BP_Cut_1	InputBuffer	Content	11.78412
BP_Cut_1	OutputBuffer	Content	0.0221
BP_Cut_1	Processing	Content	0.06972
BP_Drill_1	OutputBuffer	Content	0.01185
BP_Drill_1	Processing	Content	0.01475
BP_Drill_2	OutputBuffer	Content	0.00763
BP_Drill_2	Processing	Content	0.01648
BP_Drill_3	OutputBuffer	Content	0.01243
BP_Drill_3	Processing	Content	0.01561
BP_Sand_1	OutputBuffer	Content	0.01285
BP_Sand_1	Processing	Content	0.02487
BP_Sand_2	OutputBuffer	Content	0.01214
BP_Sand_2	Processing	Content	0.02298
Cure_1	Processing	Content	1.01544
FA_Cut_1	InputBuffer	Content	6.59884
FA_Cut_1	OutputBuffer	Content	2644.9469
FA_Cut_1	Processing	Content	0.06889
FA_Cut_2	InputBuffer	Content	6.27769
FA_Cut_2	OutputBuffer	Content	2563.54124

NumberInStation - Average

Object Name	Data Source	Category	Value
FA_Cut_2	Processing	Content	0.06759
FA_Drill_1	OutputBuffer	Content	0.01301
FA_Drill_1	Processing	Content	0.84975
FA_Drill_2	OutputBuffer	Content	0.00829
FA_Drill_2	Processing	Content	0.84252
FA_Drill_3	OutputBuffer	Content	0.01047
FA_Drill_3	Processing	Content	0.84237
Quality	InputBuffer	Content	0.59063
Quality	Processing	Content	0.07415
SA_Cut_1	InputBuffer	Content	2347.28451
SA_Cut_1	OutputBuffer	Content	0.01403
SA_Cut_1	Processing	Content	0.97107
SA_Drill_1	OutputBuffer	Content	0.00241
SA_Drill_1	Processing	Content	0.60691
SA_Drill_2	OutputBuffer	Content	0.00595
SA_Drill_2	Processing	Content	0.42706
SA_Drill_3	OutputBuffer	Content	0.0069
SA_Drill_3	Processing	Content	0.67586
SA_Routing_1	InputBuffer	Content	0.12241
SA_Routing_1	OutputBuffer	Content	0.05683
SA_Routing_1	Processing	Content	0.33896
Sand_1	InputBuffer	Content	0.19639
Sand_1	Processing	Content	0.01891
Sand_2	InputBuffer	Content	0.43318
Sand_2	Processing	Content	0.03642
Sand_3	InputBuffer	Content	0.41532
Sand_3	Processing	Content	0.02257
Sand_4	InputBuffer	Content	0.31243
Sand_4	Processing	Content	0.02249
Server1	InputBuffer	Content	0.65992
Server1	Processing	Content	0.04532
Worker1[1]	RideStation	Content	0.01403
Worker10[1]	RideStation	Content	0.00577
Worker11[1]	RideStation	Content	0.013
Worker12[1]	RideStation	Content	0.00828
Worker13[1]	RideStation	Content	0.01048
Worker14[1]	RideStation	Content	0.0132
Worker15[1]	RideStation	Content	0.01417
Worker16[1]	RideStation	Content	0.01212
Worker17[1]	RideStation	Content	0.01653
Worker18[1]	RideStation	Content	0.01243
Worker19[1]	RideStation	Content	0.01171
Worker2[1]	RideStation	Content	0.84016
Worker20[1]	RideStation	Content	0.01892
Worker21[1]	RideStation	Content	0.01965
Worker22[1]	RideStation	Content	0.05563
Worker3[1]	RideStation	Content	0.83944

NumberInStation - Average

Object Name	Data Source	Category	Value
Worker4[1]	RideStation	Content	0.03206
Worker5[1]	RideStation	Content	0.13178
Worker6[1]	RideStation	Content	0.00241
Worker7[1]	RideStation	Content	0.00833
Worker8[1]	RideStation	Content	0.00848
Worker9[1]	RideStation	Content	0.01092

NumberInStation - Maximum

Object Name	Data Source	Category	Value
Assemble_1	ParentInputBuffer	Content	5
Assemble_1	Processing	Content	1
Assemble_2	ParentInputBuffer	Content	7
Assemble_2	Processing	Content	1
Assemble_3	ParentInputBuffer	Content	5
Assemble_3	Processing	Content	1
Attach_BP_1	ParentInputBuffer	Content	28
Attach_BP_1	Processing	Content	1
BP_Paint_1	MemberInputBuffer	Content	1
BP_Paint_1	OutputBuffer	Content	12
BP_Paint_1	ParentInputBuffer	Content	1
BP_Paint_2	MemberInputBuffer	Content	1
BP_Paint_2	OutputBuffer	Content	12
BP_Paint_2	ParentInputBuffer	Content	1
FA_Assemble_1	MemberInputBuffer	Content	6
FA_Assemble_1	OutputBuffer	Content	1
FA_Assemble_1	ParentInputBuffer	Content	2147
FA_Assemble_1	Processing	Content	1
Paint_1_1	ParentInputBuffer	Content	20
Paint_1_1	Processing	Content	1
Paint_2	ParentInputBuffer	Content	18
Paint_2	Processing	Content	1
Paint_3	ParentInputBuffer	Content	16
Paint_3	Processing	Content	1
SA_Assemble_1	MemberInputBuffer	Content	2
SA_Assemble_1	OutputBuffer	Content	1
SA_Assemble_1	ParentInputBuffer	Content	1
SA_Assemble_1	Processing	Content	1
SA_Assemble_2	MemberInputBuffer	Content	2
SA_Assemble_2	OutputBuffer	Content	1
SA_Assemble_2	ParentInputBuffer	Content	1
SA_Assemble_2	Processing	Content	1
BP_Cure_1	InputBuffer	Content	220
BP_Cure_1	OutputBuffer	Content	36
BP_Cure_1	Processing	Content	50
BP_Cut_1	InputBuffer	Content	350
BP_Cut_1	OutputBuffer	Content	5
BP_Cut_1	Processing	Content	1
BP_Drill_1	OutputBuffer	Content	4

NumberInStation - Maximum

Object Name	Data Source	Category	Value
BP_Drill_1	Processing	Content	1
BP_Drill_2	OutputBuffer	Content	4
BP_Drill_2	Processing	Content	1
BP_Drill_3	OutputBuffer	Content	3
BP_Drill_3	Processing	Content	1
BP_Sand_1	OutputBuffer	Content	8
BP_Sand_1	Processing	Content	1
BP_Sand_2	OutputBuffer	Content	8
BP_Sand_2	Processing	Content	1
Cure_1	Processing	Content	38
FA_Cut_1	InputBuffer	Content	208
FA_Cut_1	OutputBuffer	Content	6361
FA_Cut_1	Processing	Content	1
FA_Cut_2	InputBuffer	Content	201
FA_Cut_2	OutputBuffer	Content	6122
FA_Cut_2	Processing	Content	1
FA_Drill_1	OutputBuffer	Content	1
FA_Drill_1	Processing	Content	1
FA_Drill_2	OutputBuffer	Content	1
FA_Drill_2	Processing	Content	1
FA_Drill_3	OutputBuffer	Content	1
FA_Drill_3	Processing	Content	1
Quality	InputBuffer	Content	16
Quality	Processing	Content	1
SA_Cut_1	InputBuffer	Content	5257
SA_Cut_1	OutputBuffer	Content	1
SA_Cut_1	Processing	Content	1
SA_Drill_1	OutputBuffer	Content	1
SA_Drill_1	Processing	Content	1
SA_Drill_2	OutputBuffer	Content	1
SA_Drill_2	Processing	Content	1
SA_Drill_3	OutputBuffer	Content	1
SA_Drill_3	Processing	Content	1
SA_Routing_1	InputBuffer	Content	1
SA_Routing_1	OutputBuffer	Content	3
SA_Routing_1	Processing	Content	1
Sand_1	InputBuffer	Content	28
Sand_1	Processing	Content	1
Sand_2	InputBuffer	Content	36
Sand_2	Processing	Content	1
Sand_3	InputBuffer	Content	36
Sand_3	Processing	Content	1
Sand_4	InputBuffer	Content	36
Sand_4	Processing	Content	1
Server1	InputBuffer	Content	32
Server1	Processing	Content	1
Worker1[1]	RideStation	Content	1

NumberInStation - Maximum

Object Name	Data Source	Category	Value
Worker10[1]	RideStation	Content	1
Worker11[1]	RideStation	Content	1
Worker12[1]	RideStation	Content	1
Worker13[1]	RideStation	Content	1
Worker14[1]	RideStation	Content	1
Worker15[1]	RideStation	Content	1
Worker16[1]	RideStation	Content	1
Worker17[1]	RideStation	Content	1
Worker18[1]	RideStation	Content	1
Worker19[1]	RideStation	Content	1
Worker2[1]	RideStation	Content	1
Worker20[1]	RideStation	Content	1
Worker21[1]	RideStation	Content	1
Worker22[1]	RideStation	Content	1
Worker3[1]	RideStation	Content	1
Worker4[1]	RideStation	Content	1
Worker5[1]	RideStation	Content	1
Worker6[1]	RideStation	Content	1
Worker7[1]	RideStation	Content	1
Worker8[1]	RideStation	Content	1
Worker9[1]	RideStation	Content	1

NumberInStation - Minimum

Object Name	Data Source	Category	Value
Assemble_1	ParentInputBuffer	Content	0
Assemble_1	Processing	Content	0
Assemble_2	ParentInputBuffer	Content	0
Assemble_2	Processing	Content	0
Assemble_3	ParentInputBuffer	Content	0
Assemble_3	Processing	Content	0
Attach_BP_1	ParentInputBuffer	Content	0
Attach_BP_1	Processing	Content	0
BP_Paint_1	MemberInputBuffer	Content	0
BP_Paint_1	OutputBuffer	Content	0
BP_Paint_1	ParentInputBuffer	Content	0
BP_Paint_2	MemberInputBuffer	Content	0
BP_Paint_2	OutputBuffer	Content	0
BP_Paint_2	ParentInputBuffer	Content	0
FA_Assemble_1	MemberInputBuffer	Content	0
FA_Assemble_1	OutputBuffer	Content	0
FA_Assemble_1	ParentInputBuffer	Content	0
FA_Assemble_1	Processing	Content	0
Paint_1_1	ParentInputBuffer	Content	0
Paint_1_1	Processing	Content	0
Paint_2	ParentInputBuffer	Content	0
Paint_2	Processing	Content	0
Paint_3	ParentInputBuffer	Content	0
Paint_3	Processing	Content	0

NumberInStation - Minimum

Object Name	Data Source	Category	Value
SA_Assemble_1	MemberInputBuffer	Content	0
SA_Assemble_1	OutputBuffer	Content	0
SA_Assemble_1	ParentInputBuffer	Content	0
SA_Assemble_1	Processing	Content	0
SA_Assemble_2	MemberInputBuffer	Content	0
SA_Assemble_2	OutputBuffer	Content	0
SA_Assemble_2	ParentInputBuffer	Content	0
SA_Assemble_2	Processing	Content	0
BP_Cure_1	InputBuffer	Content	0
BP_Cure_1	OutputBuffer	Content	0
BP_Cure_1	Processing	Content	0
BP_Cut_1	InputBuffer	Content	0
BP_Cut_1	OutputBuffer	Content	0
BP_Cut_1	Processing	Content	0
BP_Drill_1	OutputBuffer	Content	0
BP_Drill_1	Processing	Content	0
BP_Drill_2	OutputBuffer	Content	0
BP_Drill_2	Processing	Content	0
BP_Drill_3	OutputBuffer	Content	0
BP_Drill_3	Processing	Content	0
BP_Sand_1	OutputBuffer	Content	0
BP_Sand_1	Processing	Content	0
BP_Sand_2	OutputBuffer	Content	0
BP_Sand_2	Processing	Content	0
Cure_1	Processing	Content	0
FA_Cut_1	InputBuffer	Content	0
FA_Cut_1	OutputBuffer	Content	0
FA_Cut_1	Processing	Content	0
FA_Cut_2	InputBuffer	Content	0
FA_Cut_2	OutputBuffer	Content	0
FA_Cut_2	Processing	Content	0
FA_Drill_1	OutputBuffer	Content	0
FA_Drill_1	Processing	Content	0
FA_Drill_2	OutputBuffer	Content	0
FA_Drill_2	Processing	Content	0
FA_Drill_3	OutputBuffer	Content	0
FA_Drill_3	Processing	Content	0
Quality	InputBuffer	Content	0
Quality	Processing	Content	0
SA_Cut_1	InputBuffer	Content	0
SA_Cut_1	OutputBuffer	Content	0
SA_Cut_1	Processing	Content	0
SA_Drill_1	OutputBuffer	Content	0
SA_Drill_1	Processing	Content	0
SA_Drill_2	OutputBuffer	Content	0
SA_Drill_2	Processing	Content	0
SA_Drill_3	OutputBuffer	Content	0

NumberInStation - Minimum

Object Name	Data Source	Category	Value
SA_Drill_3	Processing	Content	0
SA_Routing_1	InputBuffer	Content	0
SA_Routing_1	OutputBuffer	Content	0
SA_Routing_1	Processing	Content	0
Sand_1	InputBuffer	Content	0
Sand_1	Processing	Content	0
Sand_2	InputBuffer	Content	0
Sand_2	Processing	Content	0
Sand_3	InputBuffer	Content	0
Sand_3	Processing	Content	0
Sand_4	InputBuffer	Content	0
Sand_4	Processing	Content	0
Server1	InputBuffer	Content	0
Server1	Processing	Content	0
Worker1[1]	RideStation	Content	0
Worker10[1]	RideStation	Content	0
Worker11[1]	RideStation	Content	0
Worker12[1]	RideStation	Content	0
Worker13[1]	RideStation	Content	0
Worker14[1]	RideStation	Content	0
Worker15[1]	RideStation	Content	0
Worker16[1]	RideStation	Content	0
Worker17[1]	RideStation	Content	0
Worker18[1]	RideStation	Content	0
Worker19[1]	RideStation	Content	0
Worker2[1]	RideStation	Content	0
Worker20[1]	RideStation	Content	0
Worker21[1]	RideStation	Content	0
Worker22[1]	RideStation	Content	0
Worker3[1]	RideStation	Content	0
Worker4[1]	RideStation	Content	0
Worker5[1]	RideStation	Content	0
Worker6[1]	RideStation	Content	0
Worker7[1]	RideStation	Content	0
Worker8[1]	RideStation	Content	0
Worker9[1]	RideStation	Content	0

NumberInSystem - Average

Object Name	Data Source	Category	Value
Material1	[Population]	Content	12377.49331
Material2	[Population]	Content	0.66496
Orden1	[Population]	Content	0.70571

NumberInSystem - Maximum

Object Name	Data Source	Category	Value
Material1	[Population]	Content	26800
Material2	[Population]	Content	17
Orden1	[Population]	Content	33

NumberInSystem - Minimum

Object Name	Data Source	Category	Value
Material1	[Population]	Content	0
Material2	[Population]	Content	0
Orden1	[Population]	Content	0

NumberOnLink - Average

Object Name	Data Source	Category	Value
Path1_1	[Travelers]	Content	0.00021
Path10	[Travelers]	Content	0.00007
Path11	[Travelers]	Content	0.00123
Path12	[Travelers]	Content	0.01138
Path14	[Travelers]	Content	0.00095
Path15	[Travelers]	Content	0.13178
Path16	[Travelers]	Content	0.00077
Path17	[Travelers]	Content	0.00945
Path18	[Travelers]	Content	0.00118
Path19	[Travelers]	Content	0.00056
Path2	[Travelers]	Content	0.00011
Path20	[Travelers]	Content	0.00052
Path21	[Travelers]	Content	0.00241
Path22	[Travelers]	Content	0.00833
Path23	[Travelers]	Content	0.00848
Path24	[Travelers]	Content	0.00242
Path25	[Travelers]	Content	0.84016
Path26	[Travelers]	Content	0.83944
Path27	[Travelers]	Content	0.00239
Path28	[Travelers]	Content	0.00972
Path29	[Travelers]	Content	0.00973
Path3	[Travelers]	Content	0.00145
Path3_1	[Travelers]	Content	0.00025
Path30	[Travelers]	Content	0.0132
Path31	[Travelers]	Content	0.00942
Path32	[Travelers]	Content	0.01048
Path33	[Travelers]	Content	0.00828
Path34	[Travelers]	Content	0.013
Path35	[Travelers]	Content	0.00357
Path36	[Travelers]	Content	0.00679
Path37	[Travelers]	Content	0.00531
Path38	[Travelers]	Content	0.03206
Path39	[Travelers]	Content	0.00164
Path4	[Travelers]	Content	0.00384
Path40	[Travelers]	Content	0.00119
Path41	[Travelers]	Content	0.0022
Path42	[Travelers]	Content	0.01417
Path43	[Travelers]	Content	0.01212
Path44	[Travelers]	Content	0.01653
Path45	[Travelers]	Content	0.00247
Path46	[Travelers]	Content	0.00252
Path47	[Travelers]	Content	0.01243

NumberOnLink - Average

Object Name	Data Source	Category	Value
Path48	[Travelers]	Content	0.00277
Path49	[Travelers]	Content	0.00286
Path5	[Travelers]	Content	0.00925
Path50	[Travelers]	Content	0.00123
Path51	[Travelers]	Content	0.00243
Path52	[Travelers]	Content	0.01171
Path53	[Travelers]	Content	0.01892
Path54	[Travelers]	Content	0.01965
Path55	[Travelers]	Content	0.05563
Path56_1	[Travelers]	Content	0.00099
Path57_1	[Travelers]	Content	0.00005
Path58	[Travelers]	Content	0.00018
Path59	[Travelers]	Content	0.00033
Path6	[Travelers]	Content	0.01092
Path60	[Travelers]	Content	0.00018
Path61	[Travelers]	Content	0.001
Path62	[Travelers]	Content	0.00057
Path63	[Travelers]	Content	0.00032
Path64	[Travelers]	Content	0.0006
Path65	[Travelers]	Content	0.00068
Path66	[Travelers]	Content	0.00021
Path67	[Travelers]	Content	0.00013
Path68	[Travelers]	Content	0.00021
Path69	[Travelers]	Content	0.00017
Path7	[Travelers]	Content	0.00577
Path70	[Travelers]	Content	0.00013
Path71	[Travelers]	Content	0.00012
Path72	[Travelers]	Content	0.00018
Path73	[Travelers]	Content	0.00021
Path74	[Travelers]	Content	0.00018
Path75	[Travelers]	Content	0.00017
Path76	[Travelers]	Content	0.00023
Path77	[Travelers]	Content	0.00023
Path78	[Travelers]	Content	0.00014
Path79	[Travelers]	Content	0.0002
Path8	[Travelers]	Content	0.01403
Path80	[Travelers]	Content	0.00024
Path81	[Travelers]	Content	0.00027
Path82	[Travelers]	Content	0.00039
Path83	[Travelers]	Content	0.00041
Path84	[Travelers]	Content	0.00034
Path85	[Travelers]	Content	0.00035
Path86	[Travelers]	Content	0.00083
Path88	[Travelers]	Content	0.00208
Path89	[Travelers]	Content	0.002
Path9	[Travelers]	Content	0.00047

NumberOnLink - Maximum

Object Name	Data Source	Category	Value
Path1_1	[Travelers]	Content	1
Path10	[Travelers]	Content	2
Path11	[Travelers]	Content	1
Path12	[Travelers]	Content	2
Path14	[Travelers]	Content	1
Path15	[Travelers]	Content	1
Path16	[Travelers]	Content	1
Path17	[Travelers]	Content	1
Path18	[Travelers]	Content	1
Path19	[Travelers]	Content	1
Path2	[Travelers]	Content	1
Path20	[Travelers]	Content	1
Path21	[Travelers]	Content	1
Path22	[Travelers]	Content	1
Path23	[Travelers]	Content	1
Path24	[Travelers]	Content	1
Path25	[Travelers]	Content	1
Path26	[Travelers]	Content	1
Path27	[Travelers]	Content	1
Path28	[Travelers]	Content	1
Path29	[Travelers]	Content	1
Path3	[Travelers]	Content	1
Path3_1	[Travelers]	Content	1
Path30	[Travelers]	Content	1
Path31	[Travelers]	Content	6
Path32	[Travelers]	Content	1
Path33	[Travelers]	Content	1
Path34	[Travelers]	Content	1
Path35	[Travelers]	Content	3
Path36	[Travelers]	Content	3
Path37	[Travelers]	Content	1
Path38	[Travelers]	Content	1
Path39	[Travelers]	Content	1
Path4	[Travelers]	Content	1
Path40	[Travelers]	Content	1
Path41	[Travelers]	Content	1
Path42	[Travelers]	Content	1
Path43	[Travelers]	Content	1
Path44	[Travelers]	Content	1
Path45	[Travelers]	Content	1
Path46	[Travelers]	Content	1
Path47	[Travelers]	Content	1
Path48	[Travelers]	Content	1
Path49	[Travelers]	Content	1
Path5	[Travelers]	Content	1
Path50	[Travelers]	Content	1
Path51	[Travelers]	Content	1

NumberOnLink - Maximum

Object Name	Data Source	Category	Value
Path52	[Travelers]	Content	1
Path53	[Travelers]	Content	1
Path54	[Travelers]	Content	1
Path55	[Travelers]	Content	1
Path56_1	[Travelers]	Content	1
Path57_1	[Travelers]	Content	1
Path58	[Travelers]	Content	1
Path59	[Travelers]	Content	1
Path6	[Travelers]	Content	1
Path60	[Travelers]	Content	3
Path61	[Travelers]	Content	2
Path62	[Travelers]	Content	2
Path63	[Travelers]	Content	1
Path64	[Travelers]	Content	3
Path65	[Travelers]	Content	3
Path66	[Travelers]	Content	1
Path67	[Travelers]	Content	1
Path68	[Travelers]	Content	1
Path69	[Travelers]	Content	2
Path7	[Travelers]	Content	1
Path70	[Travelers]	Content	2
Path71	[Travelers]	Content	2
Path72	[Travelers]	Content	2
Path73	[Travelers]	Content	1
Path74	[Travelers]	Content	1
Path75	[Travelers]	Content	1
Path76	[Travelers]	Content	1
Path77	[Travelers]	Content	2
Path78	[Travelers]	Content	2
Path79	[Travelers]	Content	2
Path8	[Travelers]	Content	1
Path80	[Travelers]	Content	2
Path81	[Travelers]	Content	2
Path82	[Travelers]	Content	2
Path83	[Travelers]	Content	1
Path84	[Travelers]	Content	1
Path85	[Travelers]	Content	1
Path86	[Travelers]	Content	2
Path88	[Travelers]	Content	4
Path89	[Travelers]	Content	1
Path9	[Travelers]	Content	1

NumberOnLink - Minimum

Object Name	Data Source	Category	Value
Path1_1	[Travelers]	Content	0
Path10	[Travelers]	Content	0
Path11	[Travelers]	Content	0
Path12	[Travelers]	Content	0

NumberOnLink - Minimum

Object Name	Data Source	Category	Value
Path14	[Travelers]	Content	0
Path15	[Travelers]	Content	0
Path16	[Travelers]	Content	0
Path17	[Travelers]	Content	0
Path18	[Travelers]	Content	0
Path19	[Travelers]	Content	0
Path2	[Travelers]	Content	0
Path20	[Travelers]	Content	0
Path21	[Travelers]	Content	0
Path22	[Travelers]	Content	0
Path23	[Travelers]	Content	0
Path24	[Travelers]	Content	0
Path25	[Travelers]	Content	0
Path26	[Travelers]	Content	0
Path27	[Travelers]	Content	0
Path28	[Travelers]	Content	0
Path29	[Travelers]	Content	0
Path3	[Travelers]	Content	0
Path3_1	[Travelers]	Content	0
Path30	[Travelers]	Content	0
Path31	[Travelers]	Content	0
Path32	[Travelers]	Content	0
Path33	[Travelers]	Content	0
Path34	[Travelers]	Content	0
Path35	[Travelers]	Content	0
Path36	[Travelers]	Content	0
Path37	[Travelers]	Content	0
Path38	[Travelers]	Content	0
Path39	[Travelers]	Content	0
Path4	[Travelers]	Content	0
Path40	[Travelers]	Content	0
Path41	[Travelers]	Content	0
Path42	[Travelers]	Content	0
Path43	[Travelers]	Content	0
Path44	[Travelers]	Content	0
Path45	[Travelers]	Content	0
Path46	[Travelers]	Content	0
Path47	[Travelers]	Content	0
Path48	[Travelers]	Content	0
Path49	[Travelers]	Content	0
Path5	[Travelers]	Content	0
Path50	[Travelers]	Content	0
Path51	[Travelers]	Content	0
Path52	[Travelers]	Content	0
Path53	[Travelers]	Content	0
Path54	[Travelers]	Content	0
Path55	[Travelers]	Content	0

NumberOnLink - Minimum

Object Name	Data Source	Category	Value
Path56_1	[Travelers]	Content	0
Path57_1	[Travelers]	Content	0
Path58	[Travelers]	Content	0
Path59	[Travelers]	Content	0
Path6	[Travelers]	Content	0
Path60	[Travelers]	Content	0
Path61	[Travelers]	Content	0
Path62	[Travelers]	Content	0
Path63	[Travelers]	Content	0
Path64	[Travelers]	Content	0
Path65	[Travelers]	Content	0
Path66	[Travelers]	Content	0
Path67	[Travelers]	Content	0
Path68	[Travelers]	Content	0
Path69	[Travelers]	Content	0
Path7	[Travelers]	Content	0
Path70	[Travelers]	Content	0
Path71	[Travelers]	Content	0
Path72	[Travelers]	Content	0
Path73	[Travelers]	Content	0
Path74	[Travelers]	Content	0
Path75	[Travelers]	Content	0
Path76	[Travelers]	Content	0
Path77	[Travelers]	Content	0
Path78	[Travelers]	Content	0
Path79	[Travelers]	Content	0
Path8	[Travelers]	Content	0
Path80	[Travelers]	Content	0
Path81	[Travelers]	Content	0
Path82	[Travelers]	Content	0
Path83	[Travelers]	Content	0
Path84	[Travelers]	Content	0
Path85	[Travelers]	Content	0
Path86	[Travelers]	Content	0
Path88	[Travelers]	Content	0
Path89	[Travelers]	Content	0
Path9	[Travelers]	Content	0

NumberWaiting - Average

Object Name	Data Source	Category	Value
BP_Drill_3	Processing	EntryQueue	0.00051
BP_Sand_1	Processing	EntryQueue	0.00051
BP_Sand_2	Processing	EntryQueue	0.00051
FA_Drill_2	Processing	EntryQueue	0.00816
FA_Drill_3	Processing	EntryQueue	0.00816
SA_Drill_2	Processing	EntryQueue	0.00816

NumberWaiting - Maximum

Object Name	Data Source	Category	Value
BP_Drill_3	Processing	EntryQueue	1
BP_Sand_1	Processing	EntryQueue	1
BP_Sand_2	Processing	EntryQueue	1
FA_Drill_2	Processing	EntryQueue	1
FA_Drill_3	Processing	EntryQueue	1
SA_Drill_2	Processing	EntryQueue	1

NumberWaiting - Minimum

Object Name	Data Source	Category	Value
BP_Drill_3	Processing	EntryQueue	0
BP_Sand_1	Processing	EntryQueue	0
BP_Sand_2	Processing	EntryQueue	0
FA_Drill_2	Processing	EntryQueue	0
FA_Drill_3	Processing	EntryQueue	0
SA_Drill_2	Processing	EntryQueue	0

ScheduledUtilization - Percent

Object Name	Data Source	Category	Value
Assemble_1	[Resource]	Capacity	0.09467
Assemble_2	[Resource]	Capacity	0.09737
Assemble_3	[Resource]	Capacity	0.08897
Attach_BP_1	[Resource]	Capacity	5.02459
BP_Paint_1	[Resource]	Capacity	0
BP_Paint_2	[Resource]	Capacity	0
FA_Assemble_1	[Resource]	Capacity	94.41082
Paint_1_1	[Resource]	Capacity	4.10475
Paint_2	[Resource]	Capacity	2.95136
Paint_3	[Resource]	Capacity	3.82875
SA_Assemble_1	[Resource]	Capacity	36.30823
SA_Assemble_2	[Resource]	Capacity	52.61398
BP_Cure_1	[Resource]	Capacity	13.60443
BP_Cut_1	[Resource]	Capacity	26.34709
BP_Drill_1	[Resource]	Capacity	5.93013
BP_Drill_2	[Resource]	Capacity	5.78631
BP_Drill_3	[Resource]	Capacity	5.85436
BP_Sand_1	[Resource]	Capacity	8.74951
BP_Sand_2	[Resource]	Capacity	8.8214
Cure_1	[Resource]	Capacity	2.53861
FA_Cut_1	[Resource]	Capacity	26.43541
FA_Cut_2	[Resource]	Capacity	26.06738
FA_Drill_1	[Resource]	Capacity	91.55108
FA_Drill_2	[Resource]	Capacity	91.98386
FA_Drill_3	[Resource]	Capacity	91.91345
Quality	[Resource]	Capacity	7.41539
SA_Cut_1	[Resource]	Capacity	98.40354
SA_Drill_1	[Resource]	Capacity	69.1752
SA_Drill_2	[Resource]	Capacity	41.67788
SA_Drill_3	[Resource]	Capacity	70.63994
SA_Routing_1	[Resource]	Capacity	28.41817

ScheduledUtilization - Percent

Object Name	Data Source	Category	Value
Sand_1	[Resource]	Capacity	1.89066
Sand_2	[Resource]	Capacity	3.64244
Sand_3	[Resource]	Capacity	2.25719
Sand_4	[Resource]	Capacity	2.24897
Server1	[Resource]	Capacity	4.53231
Worker1	[Population]	Capacity	13.09573
Worker1[1]	[Resource]	Capacity	13.09573
Worker10	[Population]	Capacity	5.39399
Worker10[1]	[Resource]	Capacity	5.39399
Worker11	[Population]	Capacity	2.60116
Worker11[1]	[Resource]	Capacity	2.60116
Worker12	[Population]	Capacity	1.65766
Worker12[1]	[Resource]	Capacity	1.65766
Worker13	[Population]	Capacity	2.09508
Worker13[1]	[Resource]	Capacity	2.09508
Worker14	[Population]	Capacity	2.64105
Worker14[1]	[Resource]	Capacity	2.64105
Worker15	[Population]	Capacity	2.48077
Worker15[1]	[Resource]	Capacity	2.48077
Worker16	[Population]	Capacity	1.96858
Worker16[1]	[Resource]	Capacity	1.96858
Worker17	[Population]	Capacity	2.74966
Worker17[1]	[Resource]	Capacity	2.74966
Worker18	[Population]	Capacity	2.48869
Worker18[1]	[Resource]	Capacity	2.48869
Worker19	[Population]	Capacity	2.34427
Worker19[1]	[Resource]	Capacity	2.34427
Worker2	[Population]	Capacity	397.17519
Worker2[1]	[Resource]	Capacity	397.17519
Worker20	[Population]	Capacity	3.78837
Worker20[1]	[Resource]	Capacity	3.78837
Worker21	[Population]	Capacity	3.93498
Worker21[1]	[Resource]	Capacity	3.93498
Worker22	[Population]	Capacity	11.1292
Worker22[1]	[Resource]	Capacity	11.1292
Worker3	[Population]	Capacity	396.02058
Worker3[1]	[Resource]	Capacity	396.02058
Worker4	[Population]	Capacity	5.39781
Worker4[1]	[Resource]	Capacity	5.39781
Worker5	[Population]	Capacity	71.32358
Worker5[1]	[Resource]	Capacity	71.32358
Worker6	[Population]	Capacity	2.25251
Worker6[1]	[Resource]	Capacity	2.25251
Worker7	[Population]	Capacity	6.66602
Worker7[1]	[Resource]	Capacity	6.66602
Worker8	[Population]	Capacity	7.17829
Worker8[1]	[Resource]	Capacity	7.17829

ScheduledUtilization - Percent

Object Name	Data Source	Category	Value
Worker9	[Population]	Capacity	10.19763
Worker9[1]	[Resource]	Capacity	10.19763

Timeldle - Average

Object Name	Data Source	Category	Value
Worker1[1]	[Resource]	ResourceState	0.05374
Worker10[1]	[Resource]	ResourceState	0.11504
Worker11[1]	[Resource]	ResourceState	0.35021
Worker12[1]	[Resource]	ResourceState	0.40562
Worker13[1]	[Resource]	ResourceState	0.46803
Worker14[1]	[Resource]	ResourceState	0.15703
Worker15[1]	[Resource]	ResourceState	0.60391
Worker16[1]	[Resource]	ResourceState	0.44799
Worker17[1]	[Resource]	ResourceState	0.6221
Worker18[1]	[Resource]	ResourceState	0.30668
Worker19[1]	[Resource]	ResourceState	0.29777
Worker2[1]	[Resource]	ResourceState	0.79661
Worker20[1]	[Resource]	ResourceState	0.62113
Worker21[1]	[Resource]	ResourceState	0.67318
Worker22[1]	[Resource]	ResourceState	5.90464
Worker3[1]	[Resource]	ResourceState	0.91573
Worker4[1]	[Resource]	ResourceState	0.13987
Worker5[1]	[Resource]	ResourceState	0.04965
Worker6[1]	[Resource]	ResourceState	0.20144
Worker7[1]	[Resource]	ResourceState	0.13174
Worker8[1]	[Resource]	ResourceState	0.19379
Worker9[1]	[Resource]	ResourceState	0.10912

Timeldle - Occurrences

Object Name	Data Source	Category	Value
Worker1[1]	[Resource]	ResourceState	6793
Worker10[1]	[Resource]	ResourceState	3454
Worker11[1]	[Resource]	ResourceState	5451
Worker12[1]	[Resource]	ResourceState	4752
Worker13[1]	[Resource]	ResourceState	4100
Worker14[1]	[Resource]	ResourceState	12152
Worker15[1]	[Resource]	ResourceState	3165
Worker16[1]	[Resource]	ResourceState	4289
Worker17[1]	[Resource]	ResourceState	3064
Worker18[1]	[Resource]	ResourceState	6232
Worker19[1]	[Resource]	ResourceState	6428
Worker2[1]	[Resource]	ResourceState	40
Worker20[1]	[Resource]	ResourceState	3036
Worker21[1]	[Resource]	ResourceState	2797
Worker22[1]	[Resource]	ResourceState	295
Worker3[1]	[Resource]	ResourceState	39
Worker4[1]	[Resource]	ResourceState	13257
Worker5[1]	[Resource]	ResourceState	6615
Worker6[1]	[Resource]	ResourceState	2038

Timeldle - Occurrences

Object Name	Data Source	Category	Value
Worker7[1]	[Resource]	ResourceState	2976
Worker8[1]	[Resource]	ResourceState	2012
Worker9[1]	[Resource]	ResourceState	3457

Timeldle - Percent

Object Name	Data Source	Category	Value
Worker1[1]	[Resource]	ResourceState	18.62635
Worker10[1]	[Resource]	ResourceState	20.27336
Worker11[1]	[Resource]	ResourceState	97.39884
Worker12[1]	[Resource]	ResourceState	98.34234
Worker13[1]	[Resource]	ResourceState	97.90492
Worker14[1]	[Resource]	ResourceState	97.35895
Worker15[1]	[Resource]	ResourceState	97.51923
Worker16[1]	[Resource]	ResourceState	98.03142
Worker17[1]	[Resource]	ResourceState	97.25034
Worker18[1]	[Resource]	ResourceState	97.51131
Worker19[1]	[Resource]	ResourceState	97.65573
Worker2[1]	[Resource]	ResourceState	1.62573
Worker20[1]	[Resource]	ResourceState	96.21163
Worker21[1]	[Resource]	ResourceState	96.06502
Worker22[1]	[Resource]	ResourceState	88.8708
Worker3[1]	[Resource]	ResourceState	1.82212
Worker4[1]	[Resource]	ResourceState	94.60219
Worker5[1]	[Resource]	ResourceState	16.75719
Worker6[1]	[Resource]	ResourceState	20.94601
Worker7[1]	[Resource]	ResourceState	20.00222
Worker8[1]	[Resource]	ResourceState	19.89299
Worker9[1]	[Resource]	ResourceState	19.24673

Timeldle - Total

Object Name	Data Source	Category	Value
Worker1[1]	[Resource]	ResourceState	365.07655
Worker10[1]	[Resource]	ResourceState	397.35784
Worker11[1]	[Resource]	ResourceState	1909.0173
Worker12[1]	[Resource]	ResourceState	1927.50993
Worker13[1]	[Resource]	ResourceState	1918.93644
Worker14[1]	[Resource]	ResourceState	1908.23544
Worker15[1]	[Resource]	ResourceState	1911.37699
Worker16[1]	[Resource]	ResourceState	1921.4159
Worker17[1]	[Resource]	ResourceState	1906.10665
Worker18[1]	[Resource]	ResourceState	1911.22173
Worker19[1]	[Resource]	ResourceState	1914.05225
Worker2[1]	[Resource]	ResourceState	31.86422
Worker20[1]	[Resource]	ResourceState	1885.74789
Worker21[1]	[Resource]	ResourceState	1882.87441
Worker22[1]	[Resource]	ResourceState	1741.86772
Worker3[1]	[Resource]	ResourceState	35.71355
Worker4[1]	[Resource]	ResourceState	1854.20301
Worker5[1]	[Resource]	ResourceState	328.44098

TimeIdle - Total

Object Name	Data Source	Category	Value
Worker6[1]	[Resource]	ResourceState	410.54175
Worker7[1]	[Resource]	ResourceState	392.04344
Worker8[1]	[Resource]	ResourceState	389.90266
Worker9[1]	[Resource]	ResourceState	377.23595

TimeInStation - Average

Object Name	Data Source	Category	Value
Assemble_1	ParentInputBuffer	HoldingTime	0.00292
Assemble_1	Processing	HoldingTime	0.00279
Assemble_2	ParentInputBuffer	HoldingTime	0.00269
Assemble_2	Processing	HoldingTime	0.00278
Assemble_3	ParentInputBuffer	HoldingTime	0.00269
Assemble_3	Processing	HoldingTime	0.00277
Attach_BP_1	ParentInputBuffer	HoldingTime	0.29174
Attach_BP_1	Processing	HoldingTime	0.04969
BP_Paint_1	MemberInputBuffer	HoldingTime	0.0021
BP_Paint_1	OutputBuffer	HoldingTime	0.00921
BP_Paint_1	ParentInputBuffer	HoldingTime	0.00295
BP_Paint_2	MemberInputBuffer	HoldingTime	0.0015
BP_Paint_2	OutputBuffer	HoldingTime	0.01036
BP_Paint_2	ParentInputBuffer	HoldingTime	0.00186
FA_Assemble_1	MemberInputBuffer	HoldingTime	0.03148
FA_Assemble_1	OutputBuffer	HoldingTime	0.00213
FA_Assemble_1	ParentInputBuffer	HoldingTime	167.13223
FA_Assemble_1	Processing	HoldingTime	0.14405
Paint_1_1	ParentInputBuffer	HoldingTime	0.63148
Paint_1_1	Processing	HoldingTime	0.12264
Paint_2	ParentInputBuffer	HoldingTime	0.53587
Paint_2	Processing	HoldingTime	0.08751
Paint_3	ParentInputBuffer	HoldingTime	0.54972
Paint_3	Processing	HoldingTime	0.11285
SA_Assemble_1	MemberInputBuffer	HoldingTime	0.01759
SA_Assemble_1	OutputBuffer	HoldingTime	0.0064
SA_Assemble_1	ParentInputBuffer	HoldingTime	0.02783
SA_Assemble_1	Processing	HoldingTime	0.26612
SA_Assemble_2	MemberInputBuffer	HoldingTime	0.06889
SA_Assemble_2	OutputBuffer	HoldingTime	0.0034
SA_Assemble_2	ParentInputBuffer	HoldingTime	0.08754
SA_Assemble_2	Processing	HoldingTime	0.29605
BP_Cure_1	InputBuffer	HoldingTime	1.65848
BP_Cure_1	OutputBuffer	HoldingTime	0.19209
BP_Cure_1	Processing	HoldingTime	1.00417
BP_Cut_1	InputBuffer	HoldingTime	1.73962
BP_Cut_1	OutputBuffer	HoldingTime	0.00326
BP_Cut_1	Processing	HoldingTime	0.01029
BP_Drill_1	OutputBuffer	HoldingTime	0.00519
BP_Drill_1	Processing	HoldingTime	0.00646
BP_Drill_2	OutputBuffer	HoldingTime	0.00342

TimeInStation - Average

Object Name	Data Source	Category	Value
BP_Drill_2	Processing	HoldingTime	0.00739
BP_Drill_3	OutputBuffer	HoldingTime	0.0055
BP_Drill_3	Processing	HoldingTime	0.00691
BP_Sand_1	OutputBuffer	HoldingTime	0.00381
BP_Sand_1	Processing	HoldingTime	0.00737
BP_Sand_2	OutputBuffer	HoldingTime	0.00357
BP_Sand_2	Processing	HoldingTime	0.00676
Cure_1	Processing	HoldingTime	1.00417
FA_Cut_1	InputBuffer	HoldingTime	0.97115
FA_Cut_1	OutputBuffer	HoldingTime	364.24496
FA_Cut_1	Processing	HoldingTime	0.01014
FA_Cut_2	InputBuffer	HoldingTime	0.93768
FA_Cut_2	OutputBuffer	HoldingTime	360.82038
FA_Cut_2	Processing	HoldingTime	0.0101
FA_Drill_1	OutputBuffer	HoldingTime	0.00468
FA_Drill_1	Processing	HoldingTime	0.30431
FA_Drill_2	OutputBuffer	HoldingTime	0.00342
FA_Drill_2	Processing	HoldingTime	0.3461
FA_Drill_3	OutputBuffer	HoldingTime	0.00501
FA_Drill_3	Processing	HoldingTime	0.40108
Quality	InputBuffer	HoldingTime	1.84044
Quality	Processing	HoldingTime	0.23107
SA_Cut_1	InputBuffer	HoldingTime	380.02534
SA_Cut_1	OutputBuffer	HoldingTime	0.00411
SA_Cut_1	Processing	HoldingTime	0.28341
SA_Drill_1	OutputBuffer	HoldingTime	0.00246
SA_Drill_1	Processing	HoldingTime	0.61616
SA_Drill_2	OutputBuffer	HoldingTime	0.00407
SA_Drill_2	Processing	HoldingTime	0.29196
SA_Drill_3	OutputBuffer	HoldingTime	0.00711
SA_Drill_3	Processing	HoldingTime	0.69277
SA_Routing_1	InputBuffer	HoldingTime	0.03482
SA_Routing_1	OutputBuffer	HoldingTime	0.01665
SA_Routing_1	Processing	HoldingTime	0.09931
Sand_1	InputBuffer	HoldingTime	0.85348
Sand_1	Processing	HoldingTime	0.08217
Sand_2	InputBuffer	HoldingTime	1.66153
Sand_2	Processing	HoldingTime	0.13971
Sand_3	InputBuffer	HoldingTime	1.61834
Sand_3	Processing	HoldingTime	0.08795
Sand_4	InputBuffer	HoldingTime	1.18445
Sand_4	Processing	HoldingTime	0.08526
Server1	InputBuffer	HoldingTime	2.42674
Server1	Processing	HoldingTime	0.16667
Worker1[1]	RideStation	HoldingTime	0.00411
Worker10[1]	RideStation	HoldingTime	0.00339
Worker11[1]	RideStation	HoldingTime	0.00468

TimeInStation - Average

Object Name	Data Source	Category	Value
Worker12[1]	RideStation	HoldingTime	0.00342
Worker13[1]	RideStation	HoldingTime	0.00501
Worker14[1]	RideStation	HoldingTime	0.00213
Worker15[1]	RideStation	HoldingTime	0.00621
Worker16[1]	RideStation	HoldingTime	0.00543
Worker17[1]	RideStation	HoldingTime	0.00732
Worker18[1]	RideStation	HoldingTime	0.00369
Worker19[1]	RideStation	HoldingTime	0.00344
Worker2[1]	RideStation	HoldingTime	0.22997
Worker20[1]	RideStation	HoldingTime	0.00559
Worker21[1]	RideStation	HoldingTime	0.0058
Worker22[1]	RideStation	HoldingTime	0.00821
Worker3[1]	RideStation	HoldingTime	0.2284
Worker4[1]	RideStation	HoldingTime	0.00473
Worker5[1]	RideStation	HoldingTime	0.03861
Worker6[1]	RideStation	HoldingTime	0.00247
Worker7[1]	RideStation	HoldingTime	0.0057
Worker8[1]	RideStation	HoldingTime	0.00874
Worker9[1]	RideStation	HoldingTime	0.00639

TimeInStation - Maximum

Object Name	Data Source	Category	Value
Assemble_1	ParentInputBuffer	HoldingTime	0.01279
Assemble_1	Processing	HoldingTime	0.00333
Assemble_2	ParentInputBuffer	HoldingTime	0.01863
Assemble_2	Processing	HoldingTime	0.00328
Assemble_3	ParentInputBuffer	HoldingTime	0.01077
Assemble_3	Processing	HoldingTime	0.00329
Attach_BP_1	ParentInputBuffer	HoldingTime	2.05408
Attach_BP_1	Processing	HoldingTime	0.18113
BP_Paint_1	MemberInputBuffer	HoldingTime	0.99981
BP_Paint_1	OutputBuffer	HoldingTime	0.13272
BP_Paint_1	ParentInputBuffer	HoldingTime	1.00065
BP_Paint_2	MemberInputBuffer	HoldingTime	0.99927
BP_Paint_2	OutputBuffer	HoldingTime	0.13439
BP_Paint_2	ParentInputBuffer	HoldingTime	0.99963
FA_Assemble_1	MemberInputBuffer	HoldingTime	63.99322
FA_Assemble_1	OutputBuffer	HoldingTime	0.02958
FA_Assemble_1	ParentInputBuffer	HoldingTime	328.65338
FA_Assemble_1	Processing	HoldingTime	64.03668
Paint_1_1	ParentInputBuffer	HoldingTime	2.85643
Paint_1_1	Processing	HoldingTime	0.21821
Paint_2	ParentInputBuffer	HoldingTime	2.16522
Paint_2	Processing	HoldingTime	0.22015
Paint_3	ParentInputBuffer	HoldingTime	1.89981
Paint_3	Processing	HoldingTime	0.20707
SA_Assemble_1	MemberInputBuffer	HoldingTime	15.99856
SA_Assemble_1	OutputBuffer	HoldingTime	0.03189

TimeInStation - Maximum

Object Name	Data Source	Category	Value
SA_Assemble_1	ParentInputBuffer	HoldingTime	16.07512
SA_Assemble_1	Processing	HoldingTime	64.12293
SA_Assemble_2	MemberInputBuffer	HoldingTime	63.99901
SA_Assemble_2	OutputBuffer	HoldingTime	0.03135
SA_Assemble_2	ParentInputBuffer	HoldingTime	64.0944
SA_Assemble_2	Processing	HoldingTime	64.12072
BP_Cure_1	InputBuffer	HoldingTime	4.32215
BP_Cure_1	OutputBuffer	HoldingTime	0.58649
BP_Cure_1	Processing	HoldingTime	1.00498
BP_Cut_1	InputBuffer	HoldingTime	3.92655
BP_Cut_1	OutputBuffer	HoldingTime	0.04071
BP_Cut_1	Processing	HoldingTime	1.00937
BP_Drill_1	OutputBuffer	HoldingTime	0.04949
BP_Drill_1	Processing	HoldingTime	1.00606
BP_Drill_2	OutputBuffer	HoldingTime	0.04917
BP_Drill_2	Processing	HoldingTime	1.00654
BP_Drill_3	OutputBuffer	HoldingTime	0.04907
BP_Drill_3	Processing	HoldingTime	1.0061
BP_Sand_1	OutputBuffer	HoldingTime	0.05917
BP_Sand_1	Processing	HoldingTime	1.00649
BP_Sand_2	OutputBuffer	HoldingTime	0.05824
BP_Sand_2	Processing	HoldingTime	1.00614
Cure_1	Processing	HoldingTime	1.00496
FA_Cut_1	InputBuffer	HoldingTime	2.75648
FA_Cut_1	OutputBuffer	HoldingTime	863.52454
FA_Cut_1	Processing	HoldingTime	1.00974
FA_Cut_2	InputBuffer	HoldingTime	2.66769
FA_Cut_2	OutputBuffer	HoldingTime	845.18272
FA_Cut_2	Processing	HoldingTime	1.00969
FA_Drill_1	OutputBuffer	HoldingTime	0.01713
FA_Drill_1	Processing	HoldingTime	64.17048
FA_Drill_2	OutputBuffer	HoldingTime	0.01836
FA_Drill_2	Processing	HoldingTime	64.14397
FA_Drill_3	OutputBuffer	HoldingTime	0.02006
FA_Drill_3	Processing	HoldingTime	64.15872
Quality	InputBuffer	HoldingTime	4.23694
Quality	Processing	HoldingTime	0.37349
SA_Cut_1	InputBuffer	HoldingTime	846.82309
SA_Cut_1	OutputBuffer	HoldingTime	0.00411
SA_Cut_1	Processing	HoldingTime	64.0835
SA_Drill_1	OutputBuffer	HoldingTime	0.0206
SA_Drill_1	Processing	HoldingTime	64.21293
SA_Drill_2	OutputBuffer	HoldingTime	0.01975
SA_Drill_2	Processing	HoldingTime	64.1072
SA_Drill_3	OutputBuffer	HoldingTime	0.01944
SA_Drill_3	Processing	HoldingTime	64.26491
SA_Routing_1	InputBuffer	HoldingTime	63.99961

TimeInStation - Maximum

Object Name	Data Source	Category	Value
SA_Routing_1	OutputBuffer	HoldingTime	16.08585
SA_Routing_1	Processing	HoldingTime	64.02126
Sand_1	InputBuffer	HoldingTime	2.87471
Sand_1	Processing	HoldingTime	0.29444
Sand_2	InputBuffer	HoldingTime	6.09816
Sand_2	Processing	HoldingTime	0.28685
Sand_3	InputBuffer	HoldingTime	3.20567
Sand_3	Processing	HoldingTime	0.20886
Sand_4	InputBuffer	HoldingTime	3.41394
Sand_4	Processing	HoldingTime	0.20991
Server1	InputBuffer	HoldingTime	5.25
Server1	Processing	HoldingTime	0.16667
Worker1[1]	RideStation	HoldingTime	0.00411
Worker10[1]	RideStation	HoldingTime	0.00339
Worker11[1]	RideStation	HoldingTime	0.00468
Worker12[1]	RideStation	HoldingTime	0.00342
Worker13[1]	RideStation	HoldingTime	0.00501
Worker14[1]	RideStation	HoldingTime	0.00213
Worker15[1]	RideStation	HoldingTime	1.00399
Worker16[1]	RideStation	HoldingTime	1.00328
Worker17[1]	RideStation	HoldingTime	1.00464
Worker18[1]	RideStation	HoldingTime	0.00369
Worker19[1]	RideStation	HoldingTime	0.00344
Worker2[1]	RideStation	HoldingTime	64.12694
Worker20[1]	RideStation	HoldingTime	0.00559
Worker21[1]	RideStation	HoldingTime	0.0058
Worker22[1]	RideStation	HoldingTime	0.00821
Worker3[1]	RideStation	HoldingTime	64.12281
Worker4[1]	RideStation	HoldingTime	1.00251
Worker5[1]	RideStation	HoldingTime	64.00001
Worker6[1]	RideStation	HoldingTime	0.02417
Worker7[1]	RideStation	HoldingTime	0.00666
Worker8[1]	RideStation	HoldingTime	0.00874
Worker9[1]	RideStation	HoldingTime	0.00639

TimeInStation - Minimum

Object Name	Data Source	Category	Value
Assemble_1	ParentInputBuffer	HoldingTime	0.00136
Assemble_1	Processing	HoldingTime	0.00224
Assemble_2	ParentInputBuffer	HoldingTime	0.00104
Assemble_2	Processing	HoldingTime	0.00226
Assemble_3	ParentInputBuffer	HoldingTime	0.00145
Assemble_3	Processing	HoldingTime	0.00223
Attach_BP_1	ParentInputBuffer	HoldingTime	0.00103
Attach_BP_1	Processing	HoldingTime	0.02302
BP_Paint_1	MemberInputBuffer	HoldingTime	0
BP_Paint_1	OutputBuffer	HoldingTime	0.00559
BP_Paint_1	ParentInputBuffer	HoldingTime	0.00085

TimeInStation - Minimum

Object Name	Data Source	Category	Value
BP_Paint_2	MemberInputBuffer	HoldingTime	0
BP_Paint_2	OutputBuffer	HoldingTime	0.0058
BP_Paint_2	ParentInputBuffer	HoldingTime	0.00036
FA_Assemble_1	MemberInputBuffer	HoldingTime	0
FA_Assemble_1	OutputBuffer	HoldingTime	0.00213
FA_Assemble_1	ParentInputBuffer	HoldingTime	0.00093
FA_Assemble_1	Processing	HoldingTime	0.0258
Paint_1_1	ParentInputBuffer	HoldingTime	0.00072
Paint_1_1	Processing	HoldingTime	0.03407
Paint_2	ParentInputBuffer	HoldingTime	0.00081
Paint_2	Processing	HoldingTime	0.01325
Paint_3	ParentInputBuffer	HoldingTime	0.00114
Paint_3	Processing	HoldingTime	0.03159
SA_Assemble_1	MemberInputBuffer	HoldingTime	0
SA_Assemble_1	OutputBuffer	HoldingTime	0.00639
SA_Assemble_1	ParentInputBuffer	HoldingTime	0.00033
SA_Assemble_1	Processing	HoldingTime	0.03097
SA_Assemble_2	MemberInputBuffer	HoldingTime	0
SA_Assemble_2	OutputBuffer	HoldingTime	0.00339
SA_Assemble_2	ParentInputBuffer	HoldingTime	0.00072
SA_Assemble_2	Processing	HoldingTime	0.02875
BP_Cure_1	InputBuffer	HoldingTime	0
BP_Cure_1	OutputBuffer	HoldingTime	0.00821
BP_Cure_1	Processing	HoldingTime	1.00334
BP_Cut_1	InputBuffer	HoldingTime	0
BP_Cut_1	OutputBuffer	HoldingTime	0.00323
BP_Cut_1	Processing	HoldingTime	0.00667
BP_Drill_1	OutputBuffer	HoldingTime	0.00465
BP_Drill_1	Processing	HoldingTime	0.00446
BP_Drill_2	OutputBuffer	HoldingTime	0.00338
BP_Drill_2	Processing	HoldingTime	0.00446
BP_Drill_3	OutputBuffer	HoldingTime	0.00485
BP_Drill_3	Processing	HoldingTime	0.00447
BP_Sand_1	OutputBuffer	HoldingTime	0.00368
BP_Sand_1	Processing	HoldingTime	0.00446
BP_Sand_2	OutputBuffer	HoldingTime	0.00344
BP_Sand_2	Processing	HoldingTime	0.00446
Cure_1	Processing	HoldingTime	1.00336
FA_Cut_1	InputBuffer	HoldingTime	0
FA_Cut_1	OutputBuffer	HoldingTime	0.003
FA_Cut_1	Processing	HoldingTime	0.00668
FA_Cut_2	InputBuffer	HoldingTime	0
FA_Cut_2	OutputBuffer	HoldingTime	0.0025
FA_Cut_2	Processing	HoldingTime	0.00669
FA_Drill_1	OutputBuffer	HoldingTime	0.00468
FA_Drill_1	Processing	HoldingTime	0.02474
FA_Drill_2	OutputBuffer	HoldingTime	0.00342

TimeInStation - Minimum

Object Name	Data Source	Category	Value
FA_Drill_2	Processing	HoldingTime	0.02119
FA_Drill_3	OutputBuffer	HoldingTime	0.00501
FA_Drill_3	Processing	HoldingTime	0.02362
Quality	InputBuffer	HoldingTime	0
Quality	Processing	HoldingTime	0.05441
SA_Cut_1	InputBuffer	HoldingTime	0
SA_Cut_1	OutputBuffer	HoldingTime	0.00407
SA_Cut_1	Processing	HoldingTime	0.02763
SA_Drill_1	OutputBuffer	HoldingTime	0.00246
SA_Drill_1	Processing	HoldingTime	0.02009
SA_Drill_2	OutputBuffer	HoldingTime	0.00406
SA_Drill_2	Processing	HoldingTime	0.01342
SA_Drill_3	OutputBuffer	HoldingTime	0.0071
SA_Drill_3	Processing	HoldingTime	0.07802
SA_Routing_1	InputBuffer	HoldingTime	0
SA_Routing_1	OutputBuffer	HoldingTime	0.00617
SA_Routing_1	Processing	HoldingTime	0.01212
Sand_1	InputBuffer	HoldingTime	0
Sand_1	Processing	HoldingTime	0.0144
Sand_2	InputBuffer	HoldingTime	0
Sand_2	Processing	HoldingTime	0.01931
Sand_3	InputBuffer	HoldingTime	0
Sand_3	Processing	HoldingTime	0.01266
Sand_4	InputBuffer	HoldingTime	0
Sand_4	Processing	HoldingTime	0.01086
Server1	InputBuffer	HoldingTime	0
Server1	Processing	HoldingTime	0.16667
Worker1[1]	RideStation	HoldingTime	0.00411
Worker10[1]	RideStation	HoldingTime	0.00339
Worker11[1]	RideStation	HoldingTime	0.00468
Worker12[1]	RideStation	HoldingTime	0.00342
Worker13[1]	RideStation	HoldingTime	0.00501
Worker14[1]	RideStation	HoldingTime	0.00213
Worker15[1]	RideStation	HoldingTime	0.00465
Worker16[1]	RideStation	HoldingTime	0.00338
Worker17[1]	RideStation	HoldingTime	0.00484
Worker18[1]	RideStation	HoldingTime	0.00369
Worker19[1]	RideStation	HoldingTime	0.00344
Worker2[1]	RideStation	HoldingTime	0.003
Worker20[1]	RideStation	HoldingTime	0.00559
Worker21[1]	RideStation	HoldingTime	0.0058
Worker22[1]	RideStation	HoldingTime	0.00821
Worker3[1]	RideStation	HoldingTime	0.0025
Worker4[1]	RideStation	HoldingTime	0.00323
Worker5[1]	RideStation	HoldingTime	0.00617
Worker6[1]	RideStation	HoldingTime	0.00245
Worker7[1]	RideStation	HoldingTime	0.00569

TimeInStation - Minimum

Object Name	Data Source	Category	Value
Worker8[1]	RideStation	HoldingTime	0.00874
Worker9[1]	RideStation	HoldingTime	0.00639

TimeInSystem - Average

Object Name	Data Source	Category	Value
Material1	[Population]	FlowTime	129.3136
Material2	[Population]	FlowTime	2.07207
Orden1	[Population]	FlowTime	2.59509
Almacenamiento_B	[DestroyedEntities]	FlowTime	4.67404
Almacenamiento_F	[DestroyedEntities]	FlowTime	458.62653
Almacenamiento_Full	[DestroyedEntities]	FlowTime	3.48017
Almacenamiento_S	[DestroyedEntities]	FlowTime	381.02045
Sink1	[DestroyedEntities]	FlowTime	2.07207
Sink2_1	[DestroyedEntities]	FlowTime	2.59509

TimeInSystem - Maximum

Object Name	Data Source	Category	Value
Material1	[Population]	FlowTime	1032.12303
Material2	[Population]	FlowTime	4.43399
Orden1	[Population]	FlowTime	5.41836
Almacenamiento_B	[DestroyedEntities]	FlowTime	9.42123
Almacenamiento_F	[DestroyedEntities]	FlowTime	1032.12303
Almacenamiento_Full	[DestroyedEntities]	FlowTime	7.79016
Almacenamiento_S	[DestroyedEntities]	FlowTime	846.82347
Sink1	[DestroyedEntities]	FlowTime	4.43399
Sink2_1	[DestroyedEntities]	FlowTime	5.41836

TimeInSystem - Minimum

Object Name	Data Source	Category	Value
Material1	[Population]	FlowTime	0.02756
Material2	[Population]	FlowTime	0.1179
Orden1	[Population]	FlowTime	0.16836
Almacenamiento_B	[DestroyedEntities]	FlowTime	1.07287
Almacenamiento_F	[DestroyedEntities]	FlowTime	0.09152
Almacenamiento_Full	[DestroyedEntities]	FlowTime	1.10119
Almacenamiento_S	[DestroyedEntities]	FlowTime	0.22447
Sink1	[DestroyedEntities]	FlowTime	0.1179
Sink2_1	[DestroyedEntities]	FlowTime	0.16836

TimeInSystem - Observations

Object Name	Data Source	Category	Value
Material1	[Population]	FlowTime	111079
Material2	[Population]	FlowTime	629
Orden1	[Population]	FlowTime	533
Almacenamiento_B	[DestroyedEntities]	FlowTime	13277
Almacenamiento_F	[DestroyedEntities]	FlowTime	12152
Almacenamiento_Full	[DestroyedEntities]	FlowTime	1982
Almacenamiento_S	[DestroyedEntities]	FlowTime	6687
Sink1	[DestroyedEntities]	FlowTime	629
Sink2_1	[DestroyedEntities]	FlowTime	533

TimeOffShift - Average

Object Name	Data Source	Category	Value
BP_Paint_1	[Resource]	ResourceState	12.72727
BP_Paint_2	[Resource]	ResourceState	12.72727
FA_Assemble_1	[Resource]	ResourceState	12.72727
SA_Assemble_1	[Resource]	ResourceState	12.72727
SA_Assemble_2	[Resource]	ResourceState	12.72727
BP_Cut_1	[Resource]	ResourceState	12.72727
BP_Drill_1	[Resource]	ResourceState	12.72727
BP_Drill_2	[Resource]	ResourceState	12.72727
BP_Drill_3	[Resource]	ResourceState	12.72727
BP_Sand_1	[Resource]	ResourceState	12.72727
BP_Sand_2	[Resource]	ResourceState	12.72727
FA_Cut_1	[Resource]	ResourceState	12.72727
FA_Cut_2	[Resource]	ResourceState	12.72727
FA_Drill_1	[Resource]	ResourceState	12.72727
FA_Drill_2	[Resource]	ResourceState	12.72727
FA_Drill_3	[Resource]	ResourceState	12.72727
SA_Cut_1	[Resource]	ResourceState	12.72727
SA_Drill_1	[Resource]	ResourceState	12.72727
SA_Drill_2	[Resource]	ResourceState	12.72727
SA_Drill_3	[Resource]	ResourceState	12.72727
SA_Routing_1	[Resource]	ResourceState	12.72727
Worker1[1]	[Resource]	ResourceState	12.72662
Worker10[1]	[Resource]	ResourceState	12.72717
Worker2[1]	[Resource]	ResourceState	18.57143
Worker3[1]	[Resource]	ResourceState	17.4
Worker5[1]	[Resource]	ResourceState	13.875
Worker6[1]	[Resource]	ResourceState	12.72725
Worker7[1]	[Resource]	ResourceState	12.72694
Worker8[1]	[Resource]	ResourceState	12.72685
Worker9[1]	[Resource]	ResourceState	12.72673

TimeOffShift - Occurrences

Object Name	Data Source	Category	Value
BP_Paint_1	[Resource]	ResourceState	121
BP_Paint_2	[Resource]	ResourceState	121
FA_Assemble_1	[Resource]	ResourceState	121
SA_Assemble_1	[Resource]	ResourceState	121
SA_Assemble_2	[Resource]	ResourceState	121
BP_Cut_1	[Resource]	ResourceState	121
BP_Drill_1	[Resource]	ResourceState	121
BP_Drill_2	[Resource]	ResourceState	121
BP_Drill_3	[Resource]	ResourceState	121
BP_Sand_1	[Resource]	ResourceState	121
BP_Sand_2	[Resource]	ResourceState	121
FA_Cut_1	[Resource]	ResourceState	121
FA_Cut_2	[Resource]	ResourceState	121
FA_Drill_1	[Resource]	ResourceState	121
FA_Drill_2	[Resource]	ResourceState	121

TimeOffShift - Occurrences

Object Name	Data Source	Category	Value
FA_Drill_3	[Resource]	ResourceState	121
SA_Cut_1	[Resource]	ResourceState	121
SA_Drill_1	[Resource]	ResourceState	121
SA_Drill_2	[Resource]	ResourceState	121
SA_Drill_3	[Resource]	ResourceState	121
SA_Routing_1	[Resource]	ResourceState	121
Worker1[1]	[Resource]	ResourceState	121
Worker10[1]	[Resource]	ResourceState	121
Worker2[1]	[Resource]	ResourceState	14
Worker3[1]	[Resource]	ResourceState	15
Worker5[1]	[Resource]	ResourceState	96
Worker6[1]	[Resource]	ResourceState	121
Worker7[1]	[Resource]	ResourceState	121
Worker8[1]	[Resource]	ResourceState	121
Worker9[1]	[Resource]	ResourceState	121

TimeOffShift - Percent

Object Name	Data Source	Category	Value
BP_Paint_1	[Resource]	ResourceState	78.57143
BP_Paint_2	[Resource]	ResourceState	78.57143
FA_Assemble_1	[Resource]	ResourceState	78.57143
SA_Assemble_1	[Resource]	ResourceState	78.57143
SA_Assemble_2	[Resource]	ResourceState	78.57143
BP_Cut_1	[Resource]	ResourceState	78.57143
BP_Drill_1	[Resource]	ResourceState	78.57143
BP_Drill_2	[Resource]	ResourceState	78.57143
BP_Drill_3	[Resource]	ResourceState	78.57143
BP_Sand_1	[Resource]	ResourceState	78.57143
BP_Sand_2	[Resource]	ResourceState	78.57143
FA_Cut_1	[Resource]	ResourceState	78.57143
FA_Cut_2	[Resource]	ResourceState	78.57143
FA_Drill_1	[Resource]	ResourceState	78.57143
FA_Drill_2	[Resource]	ResourceState	78.57143
FA_Drill_3	[Resource]	ResourceState	78.57143
SA_Cut_1	[Resource]	ResourceState	78.57143
SA_Drill_1	[Resource]	ResourceState	78.57143
SA_Drill_2	[Resource]	ResourceState	78.57143
SA_Drill_3	[Resource]	ResourceState	78.57143
SA_Routing_1	[Resource]	ResourceState	78.57143
Worker1[1]	[Resource]	ResourceState	78.56742
Worker10[1]	[Resource]	ResourceState	78.57079
Worker2[1]	[Resource]	ResourceState	13.26531
Worker3[1]	[Resource]	ResourceState	13.31633
Worker5[1]	[Resource]	ResourceState	67.95918
Worker6[1]	[Resource]	ResourceState	78.57131
Worker7[1]	[Resource]	ResourceState	78.56935
Worker8[1]	[Resource]	ResourceState	78.5688
Worker9[1]	[Resource]	ResourceState	78.56806

TimeOffShift - Total

Object Name	Data Source	Category	Value
BP_Paint_1	[Resource]	ResourceState	1540
BP_Paint_2	[Resource]	ResourceState	1540
FA_Assemble_1	[Resource]	ResourceState	1540
SA_Assemble_1	[Resource]	ResourceState	1540
SA_Assemble_2	[Resource]	ResourceState	1540
BP_Cut_1	[Resource]	ResourceState	1540
BP_Drill_1	[Resource]	ResourceState	1540
BP_Drill_2	[Resource]	ResourceState	1540
BP_Drill_3	[Resource]	ResourceState	1540
BP_Sand_1	[Resource]	ResourceState	1540
BP_Sand_2	[Resource]	ResourceState	1540
FA_Cut_1	[Resource]	ResourceState	1540
FA_Cut_2	[Resource]	ResourceState	1540
FA_Drill_1	[Resource]	ResourceState	1540
FA_Drill_2	[Resource]	ResourceState	1540
FA_Drill_3	[Resource]	ResourceState	1540
SA_Cut_1	[Resource]	ResourceState	1540
SA_Drill_1	[Resource]	ResourceState	1540
SA_Drill_2	[Resource]	ResourceState	1540
SA_Drill_3	[Resource]	ResourceState	1540
SA_Routing_1	[Resource]	ResourceState	1540
Worker1[1]	[Resource]	ResourceState	1539.92136
Worker10[1]	[Resource]	ResourceState	1539.98739
Worker2[1]	[Resource]	ResourceState	260
Worker3[1]	[Resource]	ResourceState	261
Worker5[1]	[Resource]	ResourceState	1332
Worker6[1]	[Resource]	ResourceState	1539.99773
Worker7[1]	[Resource]	ResourceState	1539.95926
Worker8[1]	[Resource]	ResourceState	1539.94854
Worker9[1]	[Resource]	ResourceState	1539.934

TimeOffShiftTransporting - Average

Object Name	Data Source	Category	Value
Worker1[1]	[Resource]	ResourceState	0.00437
Worker10[1]	[Resource]	ResourceState	0.0042
Worker2[1]	[Resource]	ResourceState	11.96262
Worker3[1]	[Resource]	ResourceState	12.06604
Worker5[1]	[Resource]	ResourceState	8.32
Worker6[1]	[Resource]	ResourceState	0.00227
Worker7[1]	[Resource]	ResourceState	0.0037
Worker8[1]	[Resource]	ResourceState	0.00515
Worker9[1]	[Resource]	ResourceState	0.00508

TimeOffShiftTransporting - Occurrences

Object Name	Data Source	Category	Value
Worker1[1]	[Resource]	ResourceState	18
Worker10[1]	[Resource]	ResourceState	3
Worker2[1]	[Resource]	ResourceState	107
Worker3[1]	[Resource]	ResourceState	106

TimeOffShiftTransporting - Occurrences

Object Name	Data Source	Category	Value
Worker5[1]	[Resource]	ResourceState	25
Worker6[1]	[Resource]	ResourceState	1
Worker7[1]	[Resource]	ResourceState	11
Worker8[1]	[Resource]	ResourceState	10
Worker9[1]	[Resource]	ResourceState	13

TimeOffShiftTransporting - Percent

Object Name	Data Source	Category	Value
Worker1[1]	[Resource]	ResourceState	0.00401
Worker10[1]	[Resource]	ResourceState	0.00064
Worker2[1]	[Resource]	ResourceState	65.30612
Worker3[1]	[Resource]	ResourceState	65.2551
Worker5[1]	[Resource]	ResourceState	10.61224
Worker6[1]	[Resource]	ResourceState	0.00012
Worker7[1]	[Resource]	ResourceState	0.00208
Worker8[1]	[Resource]	ResourceState	0.00263
Worker9[1]	[Resource]	ResourceState	0.00337

TimeOffShiftTransporting - Total

Object Name	Data Source	Category	Value
Worker1[1]	[Resource]	ResourceState	0.07864
Worker10[1]	[Resource]	ResourceState	0.01261
Worker2[1]	[Resource]	ResourceState	1280
Worker3[1]	[Resource]	ResourceState	1279
Worker5[1]	[Resource]	ResourceState	208
Worker6[1]	[Resource]	ResourceState	0.00227
Worker7[1]	[Resource]	ResourceState	0.04074
Worker8[1]	[Resource]	ResourceState	0.05146
Worker9[1]	[Resource]	ResourceState	0.066

TimeOnLink - Average

Object Name	Data Source	Category	Value
Path1_1	[Travelers]	FlowTime	0.00078
Path10	[Travelers]	FlowTime	0.00021
Path11	[Travelers]	FlowTime	0.00072
Path12	[Travelers]	FlowTime	0.0017
Path14	[Travelers]	FlowTime	0.00016
Path15	[Travelers]	FlowTime	0.03861
Path16	[Travelers]	FlowTime	0.00078
Path17	[Travelers]	FlowTime	0.00646
Path18	[Travelers]	FlowTime	0.00121
Path19	[Travelers]	FlowTime	0.00033
Path2	[Travelers]	FlowTime	0.00035
Path20	[Travelers]	FlowTime	0.0003
Path21	[Travelers]	FlowTime	0.00247
Path22	[Travelers]	FlowTime	0.0057
Path23	[Travelers]	FlowTime	0.00874
Path24	[Travelers]	FlowTime	0.00142
Path25	[Travelers]	FlowTime	0.22997
Path26	[Travelers]	FlowTime	0.2284
Path27	[Travelers]	FlowTime	0.00086

TimeOnLink - Average

Object Name	Data Source	Category	Value
Path28	[Travelers]	FlowTime	0.00401
Path29	[Travelers]	FlowTime	0.00465
Path3	[Travelers]	FlowTime	0.00085
Path3_1	[Travelers]	FlowTime	0.00091
Path30	[Travelers]	FlowTime	0.00213
Path31	[Travelers]	FlowTime	0.00065
Path32	[Travelers]	FlowTime	0.00501
Path33	[Travelers]	FlowTime	0.00342
Path34	[Travelers]	FlowTime	0.00468
Path35	[Travelers]	FlowTime	0.00049
Path36	[Travelers]	FlowTime	0.00093
Path37	[Travelers]	FlowTime	0.00078
Path38	[Travelers]	FlowTime	0.00473
Path39	[Travelers]	FlowTime	0.00072
Path4	[Travelers]	FlowTime	0.00064
Path40	[Travelers]	FlowTime	0.00053
Path41	[Travelers]	FlowTime	0.00097
Path42	[Travelers]	FlowTime	0.00621
Path43	[Travelers]	FlowTime	0.00543
Path44	[Travelers]	FlowTime	0.00732
Path45	[Travelers]	FlowTime	0.00073
Path46	[Travelers]	FlowTime	0.00074
Path47	[Travelers]	FlowTime	0.00369
Path48	[Travelers]	FlowTime	0.00082
Path49	[Travelers]	FlowTime	0.00085
Path5	[Travelers]	FlowTime	0.00136
Path50	[Travelers]	FlowTime	0.00036
Path51	[Travelers]	FlowTime	0.00072
Path52	[Travelers]	FlowTime	0.00344
Path53	[Travelers]	FlowTime	0.00559
Path54	[Travelers]	FlowTime	0.0058
Path55	[Travelers]	FlowTime	0.00821
Path56_1	[Travelers]	FlowTime	0.00098
Path57_1	[Travelers]	FlowTime	0.00014
Path58	[Travelers]	FlowTime	0.00052
Path59	[Travelers]	FlowTime	0.00101
Path6	[Travelers]	FlowTime	0.00639
Path60	[Travelers]	FlowTime	0.00013
Path61	[Travelers]	FlowTime	0.00099
Path62	[Travelers]	FlowTime	0.00028
Path63	[Travelers]	FlowTime	0.00031
Path64	[Travelers]	FlowTime	0.00044
Path65	[Travelers]	FlowTime	0.00053
Path66	[Travelers]	FlowTime	0.00061
Path67	[Travelers]	FlowTime	0.00037
Path68	[Travelers]	FlowTime	0.00067
Path69	[Travelers]	FlowTime	0.00075

TimeOnLink - Average

Object Name	Data Source	Category	Value
Path7	[Travelers]	FlowTime	0.00339
Path70	[Travelers]	FlowTime	0.00048
Path71	[Travelers]	FlowTime	0.00045
Path72	[Travelers]	FlowTime	0.00069
Path73	[Travelers]	FlowTime	0.00091
Path74	[Travelers]	FlowTime	0.00068
Path75	[Travelers]	FlowTime	0.00065
Path76	[Travelers]	FlowTime	0.00086
Path77	[Travelers]	FlowTime	0.00069
Path78	[Travelers]	FlowTime	0.00043
Path79	[Travelers]	FlowTime	0.00059
Path8	[Travelers]	FlowTime	0.00411
Path80	[Travelers]	FlowTime	0.00072
Path81	[Travelers]	FlowTime	0.00081
Path82	[Travelers]	FlowTime	0.00114
Path83	[Travelers]	FlowTime	0.00123
Path84	[Travelers]	FlowTime	0.00102
Path85	[Travelers]	FlowTime	0.00104
Path86	[Travelers]	FlowTime	0.00082
Path88	[Travelers]	FlowTime	0.00103
Path89	[Travelers]	FlowTime	0.00197
Path9	[Travelers]	FlowTime	0.00028

TimeOnLink - Maximum

Object Name	Data Source	Category	Value
Path1_1	[Travelers]	FlowTime	0.00078
Path10	[Travelers]	FlowTime	0.00021
Path11	[Travelers]	FlowTime	0.00072
Path12	[Travelers]	FlowTime	0.0017
Path14	[Travelers]	FlowTime	0.00016
Path15	[Travelers]	FlowTime	64.00001
Path16	[Travelers]	FlowTime	0.00078
Path17	[Travelers]	FlowTime	16.00049
Path18	[Travelers]	FlowTime	0.00121
Path19	[Travelers]	FlowTime	0.00033
Path2	[Travelers]	FlowTime	0.00035
Path20	[Travelers]	FlowTime	0.0003
Path21	[Travelers]	FlowTime	0.02417
Path22	[Travelers]	FlowTime	0.00666
Path23	[Travelers]	FlowTime	0.00874
Path24	[Travelers]	FlowTime	0.00142
Path25	[Travelers]	FlowTime	64.12694
Path26	[Travelers]	FlowTime	64.12281
Path27	[Travelers]	FlowTime	0.00086
Path28	[Travelers]	FlowTime	16.00033
Path29	[Travelers]	FlowTime	16.00073
Path3	[Travelers]	FlowTime	0.00085
Path3_1	[Travelers]	FlowTime	0.00091

TimeOnLink - Maximum

Object Name	Data Source	Category	Value
Path30	[Travelers]	FlowTime	0.00213
Path31	[Travelers]	FlowTime	0.00065
Path32	[Travelers]	FlowTime	0.00501
Path33	[Travelers]	FlowTime	0.00342
Path34	[Travelers]	FlowTime	0.00468
Path35	[Travelers]	FlowTime	0.00049
Path36	[Travelers]	FlowTime	0.00093
Path37	[Travelers]	FlowTime	0.00078
Path38	[Travelers]	FlowTime	1.00251
Path39	[Travelers]	FlowTime	0.00072
Path4	[Travelers]	FlowTime	0.00064
Path40	[Travelers]	FlowTime	0.00053
Path41	[Travelers]	FlowTime	1.00068
Path42	[Travelers]	FlowTime	1.00399
Path43	[Travelers]	FlowTime	1.00328
Path44	[Travelers]	FlowTime	1.00464
Path45	[Travelers]	FlowTime	1.00004
Path46	[Travelers]	FlowTime	1.00025
Path47	[Travelers]	FlowTime	0.00369
Path48	[Travelers]	FlowTime	0.00082
Path49	[Travelers]	FlowTime	0.00085
Path5	[Travelers]	FlowTime	0.00136
Path50	[Travelers]	FlowTime	0.00036
Path51	[Travelers]	FlowTime	0.00072
Path52	[Travelers]	FlowTime	0.00344
Path53	[Travelers]	FlowTime	0.00559
Path54	[Travelers]	FlowTime	0.0058
Path55	[Travelers]	FlowTime	0.00821
Path56_1	[Travelers]	FlowTime	0.00098
Path57_1	[Travelers]	FlowTime	0.00014
Path58	[Travelers]	FlowTime	0.00052
Path59	[Travelers]	FlowTime	0.00101
Path6	[Travelers]	FlowTime	0.00639
Path60	[Travelers]	FlowTime	0.00013
Path61	[Travelers]	FlowTime	0.00099
Path62	[Travelers]	FlowTime	0.00028
Path63	[Travelers]	FlowTime	0.00031
Path64	[Travelers]	FlowTime	0.00044
Path65	[Travelers]	FlowTime	0.00053
Path66	[Travelers]	FlowTime	0.00061
Path67	[Travelers]	FlowTime	0.00037
Path68	[Travelers]	FlowTime	0.00067
Path69	[Travelers]	FlowTime	0.00075
Path7	[Travelers]	FlowTime	0.00339
Path70	[Travelers]	FlowTime	0.00048
Path71	[Travelers]	FlowTime	0.00045
Path72	[Travelers]	FlowTime	0.00069

TimeOnLink - Maximum

Object Name	Data Source	Category	Value
Path73	[Travelers]	FlowTime	0.00091
Path74	[Travelers]	FlowTime	0.00068
Path75	[Travelers]	FlowTime	0.00065
Path76	[Travelers]	FlowTime	0.00086
Path77	[Travelers]	FlowTime	0.00069
Path78	[Travelers]	FlowTime	0.00043
Path79	[Travelers]	FlowTime	0.00059
Path8	[Travelers]	FlowTime	0.00411
Path80	[Travelers]	FlowTime	0.00072
Path81	[Travelers]	FlowTime	0.00081
Path82	[Travelers]	FlowTime	0.00114
Path83	[Travelers]	FlowTime	0.00123
Path84	[Travelers]	FlowTime	0.00102
Path85	[Travelers]	FlowTime	0.00104
Path86	[Travelers]	FlowTime	0.00082
Path88	[Travelers]	FlowTime	0.00103
Path89	[Travelers]	FlowTime	0.00197
Path9	[Travelers]	FlowTime	0.00028

TimeOnLink - Minimum

Object Name	Data Source	Category	Value
Path1_1	[Travelers]	FlowTime	0.00078
Path10	[Travelers]	FlowTime	0.00021
Path11	[Travelers]	FlowTime	0.00072
Path12	[Travelers]	FlowTime	0.0017
Path14	[Travelers]	FlowTime	0.00016
Path15	[Travelers]	FlowTime	0.00617
Path16	[Travelers]	FlowTime	0.00078
Path17	[Travelers]	FlowTime	0.00088
Path18	[Travelers]	FlowTime	0.00121
Path19	[Travelers]	FlowTime	0.00033
Path2	[Travelers]	FlowTime	0.00035
Path20	[Travelers]	FlowTime	0.0003
Path21	[Travelers]	FlowTime	0.00245
Path22	[Travelers]	FlowTime	0.00569
Path23	[Travelers]	FlowTime	0.00874
Path24	[Travelers]	FlowTime	0.00142
Path25	[Travelers]	FlowTime	0.003
Path26	[Travelers]	FlowTime	0.0025
Path27	[Travelers]	FlowTime	0.00086
Path28	[Travelers]	FlowTime	0.00064
Path29	[Travelers]	FlowTime	0.00075
Path3	[Travelers]	FlowTime	0.00085
Path3_1	[Travelers]	FlowTime	0.00091
Path30	[Travelers]	FlowTime	0.00213
Path31	[Travelers]	FlowTime	0.00065
Path32	[Travelers]	FlowTime	0.00501
Path33	[Travelers]	FlowTime	0.00342

TimeOnLink - Minimum

Object Name	Data Source	Category	Value
Path34	[Travelers]	FlowTime	0.00468
Path35	[Travelers]	FlowTime	0.00049
Path36	[Travelers]	FlowTime	0.00093
Path37	[Travelers]	FlowTime	0.00078
Path38	[Travelers]	FlowTime	0.00323
Path39	[Travelers]	FlowTime	0.00072
Path4	[Travelers]	FlowTime	0.00064
Path40	[Travelers]	FlowTime	0.00053
Path41	[Travelers]	FlowTime	0.00075
Path42	[Travelers]	FlowTime	0.00465
Path43	[Travelers]	FlowTime	0.00338
Path44	[Travelers]	FlowTime	0.00484
Path45	[Travelers]	FlowTime	0.00058
Path46	[Travelers]	FlowTime	0.00059
Path47	[Travelers]	FlowTime	0.00369
Path48	[Travelers]	FlowTime	0.00082
Path49	[Travelers]	FlowTime	0.00085
Path5	[Travelers]	FlowTime	0.00136
Path50	[Travelers]	FlowTime	0.00036
Path51	[Travelers]	FlowTime	0.00072
Path52	[Travelers]	FlowTime	0.00344
Path53	[Travelers]	FlowTime	0.00559
Path54	[Travelers]	FlowTime	0.0058
Path55	[Travelers]	FlowTime	0.00821
Path56_1	[Travelers]	FlowTime	0.00098
Path57_1	[Travelers]	FlowTime	0.00014
Path58	[Travelers]	FlowTime	0.00052
Path59	[Travelers]	FlowTime	0.00101
Path6	[Travelers]	FlowTime	0.00639
Path60	[Travelers]	FlowTime	0.00013
Path61	[Travelers]	FlowTime	0.00099
Path62	[Travelers]	FlowTime	0.00028
Path63	[Travelers]	FlowTime	0.00031
Path64	[Travelers]	FlowTime	0.00044
Path65	[Travelers]	FlowTime	0.00053
Path66	[Travelers]	FlowTime	0.00061
Path67	[Travelers]	FlowTime	0.00037
Path68	[Travelers]	FlowTime	0.00067
Path69	[Travelers]	FlowTime	0.00075
Path7	[Travelers]	FlowTime	0.00339
Path70	[Travelers]	FlowTime	0.00048
Path71	[Travelers]	FlowTime	0.00045
Path72	[Travelers]	FlowTime	0.00069
Path73	[Travelers]	FlowTime	0.00091
Path74	[Travelers]	FlowTime	0.00068
Path75	[Travelers]	FlowTime	0.00065
Path76	[Travelers]	FlowTime	0.00086

TimeOnLink - Minimum

Object Name	Data Source	Category	Value
Path77	[Travelers]	FlowTime	0.00069
Path78	[Travelers]	FlowTime	0.00043
Path79	[Travelers]	FlowTime	0.00059
Path8	[Travelers]	FlowTime	0.00411
Path80	[Travelers]	FlowTime	0.00072
Path81	[Travelers]	FlowTime	0.00081
Path82	[Travelers]	FlowTime	0.00114
Path83	[Travelers]	FlowTime	0.00123
Path84	[Travelers]	FlowTime	0.00102
Path85	[Travelers]	FlowTime	0.00104
Path86	[Travelers]	FlowTime	0.00082
Path88	[Travelers]	FlowTime	0.00103
Path89	[Travelers]	FlowTime	0.00197
Path9	[Travelers]	FlowTime	0.00028

TimeProcessing - Average

Object Name	Data Source	Category	Value
Assemble_1	[Resource]	ResourceState	0.0066
Assemble_2	[Resource]	ResourceState	0.00702
Assemble_3	[Resource]	ResourceState	0.00608
Attach_BP_1	[Resource]	ResourceState	0.3908
FA_Assemble_1	[Resource]	ResourceState	3.27707
Paint_1_1	[Resource]	ResourceState	1.34089
Paint_2	[Resource]	ResourceState	0.76114
Paint_3	[Resource]	ResourceState	1.12005
SA_Assemble_1	[Resource]	ResourceState	0.05761
SA_Assemble_2	[Resource]	ResourceState	0.09892
BP_Cure_1	[Resource]	ResourceState	7.47089
BP_Cut_1	[Resource]	ResourceState	1.45602
BP_Drill_1	[Resource]	ResourceState	0.00556
BP_Drill_2	[Resource]	ResourceState	0.00555
BP_Drill_3	[Resource]	ResourceState	0.00555
BP_Sand_1	[Resource]	ResourceState	0.00555
BP_Sand_2	[Resource]	ResourceState	0.00555
Cure_1	[Resource]	ResourceState	6.14287
FA_Cut_1	[Resource]	ResourceState	1.52094
FA_Cut_2	[Resource]	ResourceState	1.49977
FA_Drill_1	[Resource]	ResourceState	0.06918
FA_Drill_2	[Resource]	ResourceState	0.07952
FA_Drill_3	[Resource]	ResourceState	0.09178
Quality	[Resource]	ResourceState	3.92815
SA_Cut_1	[Resource]	ResourceState	3.47307
SA_Drill_1	[Resource]	ResourceState	0.14534
SA_Drill_2	[Resource]	ResourceState	0.06007
SA_Drill_3	[Resource]	ResourceState	0.14924
SA_Routing_1	[Resource]	ResourceState	0.01774
Sand_1	[Resource]	ResourceState	2.17982
Sand_2	[Resource]	ResourceState	4.19952

TimeProcessing - Average

Object Name	Data Source	Category	Value
Sand_3	[Resource]	ResourceState	2.60241
Sand_4	[Resource]	ResourceState	2.59293
Server1	[Resource]	ResourceState	5.55208

TimeProcessing - Occurrences

Object Name	Data Source	Category	Value
Assemble_1	[Resource]	ResourceState	281
Assemble_2	[Resource]	ResourceState	272
Assemble_3	[Resource]	ResourceState	287
Attach_BP_1	[Resource]	ResourceState	252
FA_Assemble_1	[Resource]	ResourceState	121
Paint_1_1	[Resource]	ResourceState	60
Paint_2	[Resource]	ResourceState	76
Paint_3	[Resource]	ResourceState	67
SA_Assemble_1	[Resource]	ResourceState	2647
SA_Assemble_2	[Resource]	ResourceState	2234
BP_Cure_1	[Resource]	ResourceState	40
BP_Cut_1	[Resource]	ResourceState	76
BP_Drill_1	[Resource]	ResourceState	4479
BP_Drill_2	[Resource]	ResourceState	4382
BP_Drill_3	[Resource]	ResourceState	4434
BP_Sand_1	[Resource]	ResourceState	6624
BP_Sand_2	[Resource]	ResourceState	6673
Cure_1	[Resource]	ResourceState	17
FA_Cut_1	[Resource]	ResourceState	73
FA_Cut_2	[Resource]	ResourceState	73
FA_Drill_1	[Resource]	ResourceState	5558
FA_Drill_2	[Resource]	ResourceState	4858
FA_Drill_3	[Resource]	ResourceState	4206
Quality	[Resource]	ResourceState	37
SA_Cut_1	[Resource]	ResourceState	119
SA_Drill_1	[Resource]	ResourceState	1999
SA_Drill_2	[Resource]	ResourceState	2914
SA_Drill_3	[Resource]	ResourceState	1988
SA_Routing_1	[Resource]	ResourceState	6728
Sand_1	[Resource]	ResourceState	17
Sand_2	[Resource]	ResourceState	17
Sand_3	[Resource]	ResourceState	17
Sand_4	[Resource]	ResourceState	17
Server1	[Resource]	ResourceState	16

TimeProcessing - Percent

Object Name	Data Source	Category	Value
Assemble_1	[Resource]	ResourceState	0.09467
Assemble_2	[Resource]	ResourceState	0.09737
Assemble_3	[Resource]	ResourceState	0.08897
Attach_BP_1	[Resource]	ResourceState	5.02459
FA_Assemble_1	[Resource]	ResourceState	20.23089
Paint_1_1	[Resource]	ResourceState	4.10475

TimeProcessing - Percent

Object Name	Data Source	Category	Value
Paint_2	[Resource]	ResourceState	2.95136
Paint_3	[Resource]	ResourceState	3.82875
SA_Assemble_1	[Resource]	ResourceState	7.78033
SA_Assemble_2	[Resource]	ResourceState	11.27443
BP_Cure_1	[Resource]	ResourceState	15.24671
BP_Cut_1	[Resource]	ResourceState	5.64581
BP_Drill_1	[Resource]	ResourceState	1.27074
BP_Drill_2	[Resource]	ResourceState	1.23992
BP_Drill_3	[Resource]	ResourceState	1.25451
BP_Sand_1	[Resource]	ResourceState	1.8749
BP_Sand_2	[Resource]	ResourceState	1.8903
Cure_1	[Resource]	ResourceState	5.328
FA_Cut_1	[Resource]	ResourceState	5.66473
FA_Cut_2	[Resource]	ResourceState	5.58587
FA_Drill_1	[Resource]	ResourceState	19.61809
FA_Drill_2	[Resource]	ResourceState	19.71083
FA_Drill_3	[Resource]	ResourceState	19.69574
Quality	[Resource]	ResourceState	7.41539
SA_Cut_1	[Resource]	ResourceState	21.08647
SA_Drill_1	[Resource]	ResourceState	14.82326
SA_Drill_2	[Resource]	ResourceState	8.93097
SA_Drill_3	[Resource]	ResourceState	15.13713
SA_Routing_1	[Resource]	ResourceState	6.08961
Sand_1	[Resource]	ResourceState	1.89066
Sand_2	[Resource]	ResourceState	3.64244
Sand_3	[Resource]	ResourceState	2.25719
Sand_4	[Resource]	ResourceState	2.24897
Server1	[Resource]	ResourceState	4.53231

TimeProcessing - Total

Object Name	Data Source	Category	Value
Assemble_1	[Resource]	ResourceState	1.85556
Assemble_2	[Resource]	ResourceState	1.9085
Assemble_3	[Resource]	ResourceState	1.74384
Attach_BP_1	[Resource]	ResourceState	98.48195
FA_Assemble_1	[Resource]	ResourceState	396.52544
Paint_1_1	[Resource]	ResourceState	80.45316
Paint_2	[Resource]	ResourceState	57.8467
Paint_3	[Resource]	ResourceState	75.04355
SA_Assemble_1	[Resource]	ResourceState	152.49456
SA_Assemble_2	[Resource]	ResourceState	220.97874
BP_Cure_1	[Resource]	ResourceState	298.8356
BP_Cut_1	[Resource]	ResourceState	110.65779
BP_Drill_1	[Resource]	ResourceState	24.90657
BP_Drill_2	[Resource]	ResourceState	24.30251
BP_Drill_3	[Resource]	ResourceState	24.58831
BP_Sand_1	[Resource]	ResourceState	36.74796
BP_Sand_2	[Resource]	ResourceState	37.04989

TimeProcessing - Total

Object Name	Data Source	Category	Value
Cure_1	[Resource]	ResourceState	104.42873
FA_Cut_1	[Resource]	ResourceState	111.02872
FA_Cut_2	[Resource]	ResourceState	109.48299
FA_Drill_1	[Resource]	ResourceState	384.51453
FA_Drill_2	[Resource]	ResourceState	386.33221
FA_Drill_3	[Resource]	ResourceState	386.0365
Quality	[Resource]	ResourceState	145.34167
SA_Cut_1	[Resource]	ResourceState	413.29487
SA_Drill_1	[Resource]	ResourceState	290.53584
SA_Drill_2	[Resource]	ResourceState	175.04709
SA_Drill_3	[Resource]	ResourceState	296.68776
SA_Routing_1	[Resource]	ResourceState	119.35633
Sand_1	[Resource]	ResourceState	37.05693
Sand_2	[Resource]	ResourceState	71.39178
Sand_3	[Resource]	ResourceState	44.24095
Sand_4	[Resource]	ResourceState	44.07985
Server1	[Resource]	ResourceState	88.83333

TimeStarved - Average

Object Name	Data Source	Category	Value
Assemble_1	[Resource]	ResourceState	6.94377
Assemble_2	[Resource]	ResourceState	7.1725
Assemble_3	[Resource]	ResourceState	6.7995
Attach_BP_1	[Resource]	ResourceState	7.35778
BP_Paint_1	[Resource]	ResourceState	3.5
BP_Paint_2	[Resource]	ResourceState	3.5
FA_Assemble_1	[Resource]	ResourceState	1.06703
Paint_1_1	[Resource]	ResourceState	30.81224
Paint_2	[Resource]	ResourceState	24.70329
Paint_3	[Resource]	ResourceState	27.71995
SA_Assemble_1	[Resource]	ResourceState	0.10026
SA_Assemble_2	[Resource]	ResourceState	0.08961
BP_Cure_1	[Resource]	ResourceState	40.5162
BP_Cut_1	[Resource]	ResourceState	2.14821
BP_Drill_1	[Resource]	ResourceState	0.08606
BP_Drill_2	[Resource]	ResourceState	0.08821
BP_Drill_3	[Resource]	ResourceState	0.08708
BP_Sand_1	[Resource]	ResourceState	0.05704
BP_Sand_2	[Resource]	ResourceState	0.05652
Cure_1	[Resource]	ResourceState	103.08729
FA_Cut_1	[Resource]	ResourceState	2.13084
FA_Cut_2	[Resource]	ResourceState	2.11236
FA_Drill_1	[Resource]	ResourceState	0.0065
FA_Drill_2	[Resource]	ResourceState	0.00707
FA_Drill_3	[Resource]	ResourceState	0.00826
Quality	[Resource]	ResourceState	47.75417
SA_Cut_1	[Resource]	ResourceState	0.83814
SA_Drill_1	[Resource]	ResourceState	0.06605

TimeStarved - Average

Object Name	Data Source	Category	Value
SA_Drill_2	[Resource]	ResourceState	0.08335
SA_Drill_3	[Resource]	ResourceState	0.06366
SA_Routing_1	[Resource]	ResourceState	0.04451
Sand_1	[Resource]	ResourceState	106.83017
Sand_2	[Resource]	ResourceState	104.92268
Sand_3	[Resource]	ResourceState	106.43106
Sand_4	[Resource]	ResourceState	106.44001
Server1	[Resource]	ResourceState	110.06863

TimeStarved - Occurrences

Object Name	Data Source	Category	Value
Assemble_1	[Resource]	ResourceState	282
Assemble_2	[Resource]	ResourceState	273
Assemble_3	[Resource]	ResourceState	288
Attach_BP_1	[Resource]	ResourceState	253
BP_Paint_1	[Resource]	ResourceState	120
BP_Paint_2	[Resource]	ResourceState	120
FA_Assemble_1	[Resource]	ResourceState	22
Paint_1_1	[Resource]	ResourceState	61
Paint_2	[Resource]	ResourceState	77
Paint_3	[Resource]	ResourceState	68
SA_Assemble_1	[Resource]	ResourceState	2668
SA_Assemble_2	[Resource]	ResourceState	2221
BP_Cure_1	[Resource]	ResourceState	41
BP_Cut_1	[Resource]	ResourceState	144
BP_Drill_1	[Resource]	ResourceState	4591
BP_Drill_2	[Resource]	ResourceState	4486
BP_Drill_3	[Resource]	ResourceState	4541
BP_Sand_1	[Resource]	ResourceState	6719
BP_Sand_2	[Resource]	ResourceState	6776
Cure_1	[Resource]	ResourceState	18
FA_Cut_1	[Resource]	ResourceState	145
FA_Cut_2	[Resource]	ResourceState	147
FA_Drill_1	[Resource]	ResourceState	5463
FA_Drill_2	[Resource]	ResourceState	4764
FA_Drill_3	[Resource]	ResourceState	4112
Quality	[Resource]	ResourceState	38
SA_Cut_1	[Resource]	ResourceState	8
SA_Drill_1	[Resource]	ResourceState	1960
SA_Drill_2	[Resource]	ResourceState	2939
SA_Drill_3	[Resource]	ResourceState	1937
SA_Routing_1	[Resource]	ResourceState	6755
Sand_1	[Resource]	ResourceState	18
Sand_2	[Resource]	ResourceState	18
Sand_3	[Resource]	ResourceState	18
Sand_4	[Resource]	ResourceState	18
Server1	[Resource]	ResourceState	17

TimeStarved - Percent

Object Name	Data Source	Category	Value
Assemble_1	[Resource]	ResourceState	99.90533
Assemble_2	[Resource]	ResourceState	99.90263
Assemble_3	[Resource]	ResourceState	99.91103
Attach_BP_1	[Resource]	ResourceState	94.97541
BP_Paint_1	[Resource]	ResourceState	21.42857
BP_Paint_2	[Resource]	ResourceState	21.42857
FA_Assemble_1	[Resource]	ResourceState	1.19768
Paint_1_1	[Resource]	ResourceState	95.89525
Paint_2	[Resource]	ResourceState	97.04864
Paint_3	[Resource]	ResourceState	96.17125
SA_Assemble_1	[Resource]	ResourceState	13.64824
SA_Assemble_2	[Resource]	ResourceState	10.15415
BP_Cure_1	[Resource]	ResourceState	84.75329
BP_Cut_1	[Resource]	ResourceState	15.78277
BP_Drill_1	[Resource]	ResourceState	20.15783
BP_Drill_2	[Resource]	ResourceState	20.18865
BP_Drill_3	[Resource]	ResourceState	20.17407
BP_Sand_1	[Resource]	ResourceState	19.55368
BP_Sand_2	[Resource]	ResourceState	19.53827
Cure_1	[Resource]	ResourceState	94.672
FA_Cut_1	[Resource]	ResourceState	15.76384
FA_Cut_2	[Resource]	ResourceState	15.8427
FA_Drill_1	[Resource]	ResourceState	1.81048
FA_Drill_2	[Resource]	ResourceState	1.71774
FA_Drill_3	[Resource]	ResourceState	1.73283
Quality	[Resource]	ResourceState	92.58461
SA_Cut_1	[Resource]	ResourceState	0.3421
SA_Drill_1	[Resource]	ResourceState	6.60531
SA_Drill_2	[Resource]	ResourceState	12.4976
SA_Drill_3	[Resource]	ResourceState	6.29144
SA_Routing_1	[Resource]	ResourceState	15.33896
Sand_1	[Resource]	ResourceState	98.10934
Sand_2	[Resource]	ResourceState	96.35756
Sand_3	[Resource]	ResourceState	97.74281
Sand_4	[Resource]	ResourceState	97.75103
Server1	[Resource]	ResourceState	95.46769

TimeStarved - Total

Object Name	Data Source	Category	Value
Assemble_1	[Resource]	ResourceState	1958.14444
Assemble_2	[Resource]	ResourceState	1958.0915
Assemble_3	[Resource]	ResourceState	1958.25616
Attach_BP_1	[Resource]	ResourceState	1861.51805
BP_Paint_1	[Resource]	ResourceState	420
BP_Paint_2	[Resource]	ResourceState	420
FA_Assemble_1	[Resource]	ResourceState	23.47456
Paint_1_1	[Resource]	ResourceState	1879.54684
Paint_2	[Resource]	ResourceState	1902.1533

TimeStarved - Total

Object Name	Data Source	Category	Value
Paint_3	[Resource]	ResourceState	1884.95645
SA_Assemble_1	[Resource]	ResourceState	267.50544
SA_Assemble_2	[Resource]	ResourceState	199.02126
BP_Cure_1	[Resource]	ResourceState	1661.1644
BP_Cut_1	[Resource]	ResourceState	309.34221
BP_Drill_1	[Resource]	ResourceState	395.09343
BP_Drill_2	[Resource]	ResourceState	395.69749
BP_Drill_3	[Resource]	ResourceState	395.41169
BP_Sand_1	[Resource]	ResourceState	383.25204
BP_Sand_2	[Resource]	ResourceState	382.95011
Cure_1	[Resource]	ResourceState	1855.57127
FA_Cut_1	[Resource]	ResourceState	308.97128
FA_Cut_2	[Resource]	ResourceState	310.51701
FA_Drill_1	[Resource]	ResourceState	35.48547
FA_Drill_2	[Resource]	ResourceState	33.66779
FA_Drill_3	[Resource]	ResourceState	33.9635
Quality	[Resource]	ResourceState	1814.65833
SA_Cut_1	[Resource]	ResourceState	6.70513
SA_Drill_1	[Resource]	ResourceState	129.46416
SA_Drill_2	[Resource]	ResourceState	244.95291
SA_Drill_3	[Resource]	ResourceState	123.31224
SA_Routing_1	[Resource]	ResourceState	300.64367
Sand_1	[Resource]	ResourceState	1922.94307
Sand_2	[Resource]	ResourceState	1888.60822
Sand_3	[Resource]	ResourceState	1915.75905
Sand_4	[Resource]	ResourceState	1915.92015
Server1	[Resource]	ResourceState	1871.16667

TimeTransporting - Average

Object Name	Data Source	Category	Value
Worker1[1]	[Resource]	ResourceState	0.00821
Worker10[1]	[Resource]	ResourceState	0.00679
Worker11[1]	[Resource]	ResourceState	0.00935
Worker12[1]	[Resource]	ResourceState	0.00684
Worker13[1]	[Resource]	ResourceState	0.01002
Worker14[1]	[Resource]	ResourceState	0.00426
Worker15[1]	[Resource]	ResourceState	0.01537
Worker16[1]	[Resource]	ResourceState	0.009
Worker17[1]	[Resource]	ResourceState	0.01759
Worker18[1]	[Resource]	ResourceState	0.00783
Worker19[1]	[Resource]	ResourceState	0.00715
Worker2[1]	[Resource]	ResourceState	2.91831
Worker20[1]	[Resource]	ResourceState	0.02447
Worker21[1]	[Resource]	ResourceState	0.02758
Worker22[1]	[Resource]	ResourceState	0.74195
Worker3[1]	[Resource]	ResourceState	2.95605
Worker4[1]	[Resource]	ResourceState	0.00798
Worker5[1]	[Resource]	ResourceState	0.01403

TimeTransporting - Average

Object Name	Data Source	Category	Value
Worker6[1]	[Resource]	ResourceState	0.00493
Worker7[1]	[Resource]	ResourceState	0.00975
Worker8[1]	[Resource]	ResourceState	0.01582
Worker9[1]	[Resource]	ResourceState	0.01277

TimeTransporting - Occurrences

Object Name	Data Source	Category	Value
Worker1[1]	[Resource]	ResourceState	6691
Worker10[1]	[Resource]	ResourceState	3337
Worker11[1]	[Resource]	ResourceState	5450
Worker12[1]	[Resource]	ResourceState	4751
Worker13[1]	[Resource]	ResourceState	4099
Worker14[1]	[Resource]	ResourceState	12151
Worker15[1]	[Resource]	ResourceState	3164
Worker16[1]	[Resource]	ResourceState	4288
Worker17[1]	[Resource]	ResourceState	3063
Worker18[1]	[Resource]	ResourceState	6231
Worker19[1]	[Resource]	ResourceState	6427
Worker2[1]	[Resource]	ResourceState	133
Worker20[1]	[Resource]	ResourceState	3035
Worker21[1]	[Resource]	ResourceState	2796
Worker22[1]	[Resource]	ResourceState	294
Worker3[1]	[Resource]	ResourceState	130
Worker4[1]	[Resource]	ResourceState	13256
Worker5[1]	[Resource]	ResourceState	6526
Worker6[1]	[Resource]	ResourceState	1919
Worker7[1]	[Resource]	ResourceState	2867
Worker8[1]	[Resource]	ResourceState	1902
Worker9[1]	[Resource]	ResourceState	3350

TimeTransporting - Percent

Object Name	Data Source	Category	Value
Worker1[1]	[Resource]	ResourceState	2.80222
Worker10[1]	[Resource]	ResourceState	1.15521
Worker11[1]	[Resource]	ResourceState	2.60116
Worker12[1]	[Resource]	ResourceState	1.65766
Worker13[1]	[Resource]	ResourceState	2.09508
Worker14[1]	[Resource]	ResourceState	2.64105
Worker15[1]	[Resource]	ResourceState	2.48077
Worker16[1]	[Resource]	ResourceState	1.96858
Worker17[1]	[Resource]	ResourceState	2.74966
Worker18[1]	[Resource]	ResourceState	2.48869
Worker19[1]	[Resource]	ResourceState	2.34427
Worker2[1]	[Resource]	ResourceState	19.80285
Worker20[1]	[Resource]	ResourceState	3.78837
Worker21[1]	[Resource]	ResourceState	3.93498
Worker22[1]	[Resource]	ResourceState	11.1292
Worker3[1]	[Resource]	ResourceState	19.60645
Worker4[1]	[Resource]	ResourceState	5.39781

TimeTransporting - Percent

Object Name	Data Source	Category	Value
Worker5[1]	[Resource]	ResourceState	4.67138
Worker6[1]	[Resource]	ResourceState	0.48256
Worker7[1]	[Resource]	ResourceState	1.42635
Worker8[1]	[Resource]	ResourceState	1.53558
Worker9[1]	[Resource]	ResourceState	2.18184

TimeTransporting - Total

Object Name	Data Source	Category	Value
Worker1[1]	[Resource]	ResourceState	54.92345
Worker10[1]	[Resource]	ResourceState	22.64216
Worker11[1]	[Resource]	ResourceState	50.9827
Worker12[1]	[Resource]	ResourceState	32.49007
Worker13[1]	[Resource]	ResourceState	41.06356
Worker14[1]	[Resource]	ResourceState	51.76456
Worker15[1]	[Resource]	ResourceState	48.62301
Worker16[1]	[Resource]	ResourceState	38.5841
Worker17[1]	[Resource]	ResourceState	53.89335
Worker18[1]	[Resource]	ResourceState	48.77827
Worker19[1]	[Resource]	ResourceState	45.94775
Worker2[1]	[Resource]	ResourceState	388.13578
Worker20[1]	[Resource]	ResourceState	74.25211
Worker21[1]	[Resource]	ResourceState	77.12559
Worker22[1]	[Resource]	ResourceState	218.13228
Worker3[1]	[Resource]	ResourceState	384.28645
Worker4[1]	[Resource]	ResourceState	105.79699
Worker5[1]	[Resource]	ResourceState	91.55902
Worker6[1]	[Resource]	ResourceState	9.45825
Worker7[1]	[Resource]	ResourceState	27.95656
Worker8[1]	[Resource]	ResourceState	30.09734
Worker9[1]	[Resource]	ResourceState	42.76405

TimeWaiting - Average

Object Name	Data Source	Category	Value
BP_Drill_3	Processing	EntryQueue	0.00023
BP_Sand_1	Processing	EntryQueue	0.00015
BP_Sand_2	Processing	EntryQueue	0.00015
FA_Drill_2	Processing	EntryQueue	0.00337
FA_Drill_3	Processing	EntryQueue	0.0039
SA_Drill_2	Processing	EntryQueue	0.00558

TimeWaiting - Maximum

Object Name	Data Source	Category	Value
BP_Drill_3	Processing	EntryQueue	0.99994
BP_Sand_1	Processing	EntryQueue	0.99946
BP_Sand_2	Processing	EntryQueue	0.99966
FA_Drill_2	Processing	EntryQueue	15.99969
FA_Drill_3	Processing	EntryQueue	15.99998
SA_Drill_2	Processing	EntryQueue	15.99961

TimeWaiting - Minimum

Object Name	Data Source	Category	Value
BP_Drill_3	Processing	EntryQueue	0

TimeWaiting - Minimum

Object Name	Data Source	Category	Value
BP_Sand_1	Processing	EntryQueue	0
BP_Sand_2	Processing	EntryQueue	0
FA_Drill_2	Processing	EntryQueue	0
FA_Drill_3	Processing	EntryQueue	0
SA_Drill_2	Processing	EntryQueue	0

UnitsAllocated - Total

Object Name	Data Source	Category	Value
Assemble_1	[Resource]	Capacity	666
Assemble_2	[Resource]	Capacity	687
Assemble_3	[Resource]	Capacity	629
Attach_BP_1	[Resource]	Capacity	1982
BP_Paint_1	[Resource]	Capacity	6632
BP_Paint_2	[Resource]	Capacity	6645
FA_Assemble_1	[Resource]	Capacity	12153
Paint_1_1	[Resource]	Capacity	656
Paint_2	[Resource]	Capacity	661
Paint_3	[Resource]	Capacity	665
SA_Assemble_1	[Resource]	Capacity	3350
SA_Assemble_2	[Resource]	Capacity	3338
BP_Cure_1	[Resource]	Capacity	13277
BP_Cut_1	[Resource]	Capacity	13277
BP_Drill_1	[Resource]	Capacity	4475
BP_Drill_2	[Resource]	Capacity	4374
BP_Drill_3	[Resource]	Capacity	4428
BP_Sand_1	[Resource]	Capacity	6612
BP_Sand_2	[Resource]	Capacity	6665
Cure_1	[Resource]	Capacity	1982
FA_Cut_1	[Resource]	Capacity	13318
FA_Cut_2	[Resource]	Capacity	13122
FA_Drill_1	[Resource]	Capacity	5451
FA_Drill_2	[Resource]	Capacity	4752
FA_Drill_3	[Resource]	Capacity	4100
Quality	[Resource]	Capacity	629
SA_Cut_1	[Resource]	Capacity	6692
SA_Drill_1	[Resource]	Capacity	1920
SA_Drill_2	[Resource]	Capacity	2867
SA_Drill_3	[Resource]	Capacity	1903
SA_Routing_1	[Resource]	Capacity	6690
Sand_1	[Resource]	Capacity	451
Sand_2	[Resource]	Capacity	511
Sand_3	[Resource]	Capacity	503
Sand_4	[Resource]	Capacity	517
Server1	[Resource]	Capacity	533
Worker1	[Population]	Capacity	6691
Worker1[1]	[Resource]	Capacity	6691
Worker10	[Population]	Capacity	3337
Worker10[1]	[Resource]	Capacity	3337

UnitsAllocated - Total

Object Name	Data Source	Category	Value
Worker11	[Population]	Capacity	5450
Worker11[1]	[Resource]	Capacity	5450
Worker12	[Population]	Capacity	4751
Worker12[1]	[Resource]	Capacity	4751
Worker13	[Population]	Capacity	4099
Worker13[1]	[Resource]	Capacity	4099
Worker14	[Population]	Capacity	12152
Worker14[1]	[Resource]	Capacity	12152
Worker15	[Population]	Capacity	4475
Worker15[1]	[Resource]	Capacity	4475
Worker16	[Population]	Capacity	4374
Worker16[1]	[Resource]	Capacity	4374
Worker17	[Population]	Capacity	4428
Worker17[1]	[Resource]	Capacity	4428
Worker18	[Population]	Capacity	6612
Worker18[1]	[Resource]	Capacity	6612
Worker19	[Population]	Capacity	6665
Worker19[1]	[Resource]	Capacity	6665
Worker2	[Population]	Capacity	7131
Worker2[1]	[Resource]	Capacity	7131
Worker20	[Population]	Capacity	6632
Worker20[1]	[Resource]	Capacity	6632
Worker21	[Population]	Capacity	6645
Worker21[1]	[Resource]	Capacity	6645
Worker22	[Population]	Capacity	13277
Worker22[1]	[Resource]	Capacity	13277
Worker3	[Population]	Capacity	7174
Worker3[1]	[Resource]	Capacity	7174
Worker4	[Population]	Capacity	13277
Worker4[1]	[Resource]	Capacity	13277
Worker5	[Population]	Capacity	6690
Worker5[1]	[Resource]	Capacity	6690
Worker6	[Population]	Capacity	1919
Worker6[1]	[Resource]	Capacity	1919
Worker7	[Population]	Capacity	2867
Worker7[1]	[Resource]	Capacity	2867
Worker8	[Population]	Capacity	1902
Worker8[1]	[Resource]	Capacity	1902
Worker9	[Population]	Capacity	3350
Worker9[1]	[Resource]	Capacity	3350

UnitsScheduled - Average

Object Name	Data Source	Category	Value
Assemble_1	[Resource]	Capacity	1
Assemble_2	[Resource]	Capacity	1
Assemble_3	[Resource]	Capacity	1
Attach_BP_1	[Resource]	Capacity	1
BP_Paint_1	[Resource]	Capacity	0.21429

UnitsScheduled - Average

Object Name	Data Source	Category	Value
BP_Paint_2	[Resource]	Capacity	0.21429
FA_Assemble_1	[Resource]	Capacity	0.21429
Paint_1_1	[Resource]	Capacity	1
Paint_2	[Resource]	Capacity	1
Paint_3	[Resource]	Capacity	1
SA_Assemble_1	[Resource]	Capacity	0.21429
SA_Assemble_2	[Resource]	Capacity	0.21429
BP_Cure_1	[Resource]	Capacity	50
BP_Cut_1	[Resource]	Capacity	0.21429
BP_Drill_1	[Resource]	Capacity	0.21429
BP_Drill_2	[Resource]	Capacity	0.21429
BP_Drill_3	[Resource]	Capacity	0.21429
BP_Sand_1	[Resource]	Capacity	0.21429
BP_Sand_2	[Resource]	Capacity	0.21429
Cure_1	[Resource]	Capacity	40
FA_Cut_1	[Resource]	Capacity	0.21429
FA_Cut_2	[Resource]	Capacity	0.21429
FA_Drill_1	[Resource]	Capacity	0.21429
FA_Drill_2	[Resource]	Capacity	0.21429
FA_Drill_3	[Resource]	Capacity	0.21429
Quality	[Resource]	Capacity	1
SA_Cut_1	[Resource]	Capacity	0.21429
SA_Drill_1	[Resource]	Capacity	0.21429
SA_Drill_2	[Resource]	Capacity	0.21429
SA_Drill_3	[Resource]	Capacity	0.21429
SA_Routing_1	[Resource]	Capacity	0.21429
Sand_1	[Resource]	Capacity	1
Sand_2	[Resource]	Capacity	1
Sand_3	[Resource]	Capacity	1
Sand_4	[Resource]	Capacity	1
Server1	[Resource]	Capacity	1
Worker1	[Population]	Capacity	0.21429
Worker1[1]	[Resource]	Capacity	0.21429
Worker10	[Population]	Capacity	0.21429
Worker10[1]	[Resource]	Capacity	0.21429
Worker11	[Population]	Capacity	1
Worker11[1]	[Resource]	Capacity	1
Worker12	[Population]	Capacity	1
Worker12[1]	[Resource]	Capacity	1
Worker13	[Population]	Capacity	1
Worker13[1]	[Resource]	Capacity	1
Worker14	[Population]	Capacity	1
Worker14[1]	[Resource]	Capacity	1
Worker15	[Population]	Capacity	1
Worker15[1]	[Resource]	Capacity	1
Worker16	[Population]	Capacity	1
Worker16[1]	[Resource]	Capacity	1

UnitsScheduled - Average

Object Name	Data Source	Category	Value
Worker17	[Population]	Capacity	1
Worker17[1]	[Resource]	Capacity	1
Worker18	[Population]	Capacity	1
Worker18[1]	[Resource]	Capacity	1
Worker19	[Population]	Capacity	1
Worker19[1]	[Resource]	Capacity	1
Worker2	[Population]	Capacity	0.21429
Worker2[1]	[Resource]	Capacity	0.21429
Worker20	[Population]	Capacity	1
Worker20[1]	[Resource]	Capacity	1
Worker21	[Population]	Capacity	1
Worker21[1]	[Resource]	Capacity	1
Worker22	[Population]	Capacity	1
Worker22[1]	[Resource]	Capacity	1
Worker3	[Population]	Capacity	0.21429
Worker3[1]	[Resource]	Capacity	0.21429
Worker4	[Population]	Capacity	1
Worker4[1]	[Resource]	Capacity	1
Worker5	[Population]	Capacity	0.21429
Worker5[1]	[Resource]	Capacity	0.21429
Worker6	[Population]	Capacity	0.21429
Worker6[1]	[Resource]	Capacity	0.21429
Worker7	[Population]	Capacity	0.21429
Worker7[1]	[Resource]	Capacity	0.21429
Worker8	[Population]	Capacity	0.21429
Worker8[1]	[Resource]	Capacity	0.21429
Worker9	[Population]	Capacity	0.21429
Worker9[1]	[Resource]	Capacity	0.21429

UnitsScheduled - Maximum

Object Name	Data Source	Category	Value
Assemble_1	[Resource]	Capacity	1
Assemble_2	[Resource]	Capacity	1
Assemble_3	[Resource]	Capacity	1
Attach_BP_1	[Resource]	Capacity	1
BP_Paint_1	[Resource]	Capacity	1
BP_Paint_2	[Resource]	Capacity	1
FA_Assemble_1	[Resource]	Capacity	1
Paint_1_1	[Resource]	Capacity	1
Paint_2	[Resource]	Capacity	1
Paint_3	[Resource]	Capacity	1
SA_Assemble_1	[Resource]	Capacity	1
SA_Assemble_2	[Resource]	Capacity	1
BP_Cure_1	[Resource]	Capacity	50
BP_Cut_1	[Resource]	Capacity	1
BP_Drill_1	[Resource]	Capacity	1
BP_Drill_2	[Resource]	Capacity	1
BP_Drill_3	[Resource]	Capacity	1

UnitsScheduled - Maximum

Object Name	Data Source	Category	Value
BP_Sand_1	[Resource]	Capacity	1
BP_Sand_2	[Resource]	Capacity	1
Cure_1	[Resource]	Capacity	40
FA_Cut_1	[Resource]	Capacity	1
FA_Cut_2	[Resource]	Capacity	1
FA_Drill_1	[Resource]	Capacity	1
FA_Drill_2	[Resource]	Capacity	1
FA_Drill_3	[Resource]	Capacity	1
Quality	[Resource]	Capacity	1
SA_Cut_1	[Resource]	Capacity	1
SA_Drill_1	[Resource]	Capacity	1
SA_Drill_2	[Resource]	Capacity	1
SA_Drill_3	[Resource]	Capacity	1
SA_Routing_1	[Resource]	Capacity	1
Sand_1	[Resource]	Capacity	1
Sand_2	[Resource]	Capacity	1
Sand_3	[Resource]	Capacity	1
Sand_4	[Resource]	Capacity	1
Server1	[Resource]	Capacity	1
Worker1	[Population]	Capacity	1
Worker1[1]	[Resource]	Capacity	1
Worker10	[Population]	Capacity	1
Worker10[1]	[Resource]	Capacity	1
Worker11	[Population]	Capacity	1
Worker11[1]	[Resource]	Capacity	1
Worker12	[Population]	Capacity	1
Worker12[1]	[Resource]	Capacity	1
Worker13	[Population]	Capacity	1
Worker13[1]	[Resource]	Capacity	1
Worker14	[Population]	Capacity	1
Worker14[1]	[Resource]	Capacity	1
Worker15	[Population]	Capacity	1
Worker15[1]	[Resource]	Capacity	1
Worker16	[Population]	Capacity	1
Worker16[1]	[Resource]	Capacity	1
Worker17	[Population]	Capacity	1
Worker17[1]	[Resource]	Capacity	1
Worker18	[Population]	Capacity	1
Worker18[1]	[Resource]	Capacity	1
Worker19	[Population]	Capacity	1
Worker19[1]	[Resource]	Capacity	1
Worker2	[Population]	Capacity	1
Worker2[1]	[Resource]	Capacity	1
Worker20	[Population]	Capacity	1
Worker20[1]	[Resource]	Capacity	1
Worker21	[Population]	Capacity	1
Worker21[1]	[Resource]	Capacity	1

UnitsScheduled - Maximum

Object Name	Data Source	Category	Value
Worker22	[Population]	Capacity	1
Worker22[1]	[Resource]	Capacity	1
Worker3	[Population]	Capacity	1
Worker3[1]	[Resource]	Capacity	1
Worker4	[Population]	Capacity	1
Worker4[1]	[Resource]	Capacity	1
Worker5	[Population]	Capacity	1
Worker5[1]	[Resource]	Capacity	1
Worker6	[Population]	Capacity	1
Worker6[1]	[Resource]	Capacity	1
Worker7	[Population]	Capacity	1
Worker7[1]	[Resource]	Capacity	1
Worker8	[Population]	Capacity	1
Worker8[1]	[Resource]	Capacity	1
Worker9	[Population]	Capacity	1
Worker9[1]	[Resource]	Capacity	1

UnitsScheduled - Minimum

Object Name	Data Source	Category	Value
Assemble_1	[Resource]	Capacity	1
Assemble_2	[Resource]	Capacity	1
Assemble_3	[Resource]	Capacity	1
Attach_BP_1	[Resource]	Capacity	1
BP_Paint_1	[Resource]	Capacity	0
BP_Paint_2	[Resource]	Capacity	0
FA_Assemble_1	[Resource]	Capacity	0
Paint_1_1	[Resource]	Capacity	1
Paint_2	[Resource]	Capacity	1
Paint_3	[Resource]	Capacity	1
SA_Assemble_1	[Resource]	Capacity	0
SA_Assemble_2	[Resource]	Capacity	0
BP_Cure_1	[Resource]	Capacity	50
BP_Cut_1	[Resource]	Capacity	0
BP_Drill_1	[Resource]	Capacity	0
BP_Drill_2	[Resource]	Capacity	0
BP_Drill_3	[Resource]	Capacity	0
BP_Sand_1	[Resource]	Capacity	0
BP_Sand_2	[Resource]	Capacity	0
Cure_1	[Resource]	Capacity	40
FA_Cut_1	[Resource]	Capacity	0
FA_Cut_2	[Resource]	Capacity	0
FA_Drill_1	[Resource]	Capacity	0
FA_Drill_2	[Resource]	Capacity	0
FA_Drill_3	[Resource]	Capacity	0
Quality	[Resource]	Capacity	1
SA_Cut_1	[Resource]	Capacity	0
SA_Drill_1	[Resource]	Capacity	0
SA_Drill_2	[Resource]	Capacity	0

UnitsScheduled - Minimum

Object Name	Data Source	Category	Value
SA_Drill_3	[Resource]	Capacity	0
SA_Routing_1	[Resource]	Capacity	0
Sand_1	[Resource]	Capacity	1
Sand_2	[Resource]	Capacity	1
Sand_3	[Resource]	Capacity	1
Sand_4	[Resource]	Capacity	1
Server1	[Resource]	Capacity	1
Worker1	[Population]	Capacity	0
Worker1[1]	[Resource]	Capacity	0
Worker10	[Population]	Capacity	0
Worker10[1]	[Resource]	Capacity	0
Worker11	[Population]	Capacity	1
Worker11[1]	[Resource]	Capacity	1
Worker12	[Population]	Capacity	1
Worker12[1]	[Resource]	Capacity	1
Worker13	[Population]	Capacity	1
Worker13[1]	[Resource]	Capacity	1
Worker14	[Population]	Capacity	1
Worker14[1]	[Resource]	Capacity	1
Worker15	[Population]	Capacity	1
Worker15[1]	[Resource]	Capacity	1
Worker16	[Population]	Capacity	1
Worker16[1]	[Resource]	Capacity	1
Worker17	[Population]	Capacity	1
Worker17[1]	[Resource]	Capacity	1
Worker18	[Population]	Capacity	1
Worker18[1]	[Resource]	Capacity	1
Worker19	[Population]	Capacity	1
Worker19[1]	[Resource]	Capacity	1
Worker2	[Population]	Capacity	0
Worker2[1]	[Resource]	Capacity	0
Worker20	[Population]	Capacity	1
Worker20[1]	[Resource]	Capacity	1
Worker21	[Population]	Capacity	1
Worker21[1]	[Resource]	Capacity	1
Worker22	[Population]	Capacity	1
Worker22[1]	[Resource]	Capacity	1
Worker3	[Population]	Capacity	0
Worker3[1]	[Resource]	Capacity	0
Worker4	[Population]	Capacity	1
Worker4[1]	[Resource]	Capacity	1
Worker5	[Population]	Capacity	0
Worker5[1]	[Resource]	Capacity	0
Worker6	[Population]	Capacity	0
Worker6[1]	[Resource]	Capacity	0
Worker7	[Population]	Capacity	0
Worker7[1]	[Resource]	Capacity	0

UnitsScheduled - Minimum

Object Name	Data Source	Category	Value
Worker8	[Population]	Capacity	0
Worker8[1]	[Resource]	Capacity	0
Worker9	[Population]	Capacity	0
Worker9[1]	[Resource]	Capacity	0

UnitsUtilized - Average

Object Name	Data Source	Category	Value
Assemble_1	[Resource]	Capacity	0.00095
Assemble_2	[Resource]	Capacity	0.00097
Assemble_3	[Resource]	Capacity	0.00089
Attach_BP_1	[Resource]	Capacity	0.05025
BP_Paint_1	[Resource]	Capacity	0
BP_Paint_2	[Resource]	Capacity	0
FA_Assemble_1	[Resource]	Capacity	0.20231
Paint_1_1	[Resource]	Capacity	0.04105
Paint_2	[Resource]	Capacity	0.02951
Paint_3	[Resource]	Capacity	0.03829
SA_Assemble_1	[Resource]	Capacity	0.0778
SA_Assemble_2	[Resource]	Capacity	0.11274
BP_Cure_1	[Resource]	Capacity	6.80222
BP_Cut_1	[Resource]	Capacity	0.05646
BP_Drill_1	[Resource]	Capacity	0.01271
BP_Drill_2	[Resource]	Capacity	0.0124
BP_Drill_3	[Resource]	Capacity	0.01255
BP_Sand_1	[Resource]	Capacity	0.01875
BP_Sand_2	[Resource]	Capacity	0.0189
Cure_1	[Resource]	Capacity	1.01544
FA_Cut_1	[Resource]	Capacity	0.05665
FA_Cut_2	[Resource]	Capacity	0.05586
FA_Drill_1	[Resource]	Capacity	0.19618
FA_Drill_2	[Resource]	Capacity	0.19711
FA_Drill_3	[Resource]	Capacity	0.19696
Quality	[Resource]	Capacity	0.07415
SA_Cut_1	[Resource]	Capacity	0.21086
SA_Drill_1	[Resource]	Capacity	0.14823
SA_Drill_2	[Resource]	Capacity	0.08931
SA_Drill_3	[Resource]	Capacity	0.15137
SA_Routing_1	[Resource]	Capacity	0.0609
Sand_1	[Resource]	Capacity	0.01891
Sand_2	[Resource]	Capacity	0.03642
Sand_3	[Resource]	Capacity	0.02257
Sand_4	[Resource]	Capacity	0.02249
Server1	[Resource]	Capacity	0.04532
Worker1	[Population]	Capacity	0.02806
Worker1[1]	[Resource]	Capacity	0.02806
Worker10	[Population]	Capacity	0.01156
Worker10[1]	[Resource]	Capacity	0.01156
Worker11	[Population]	Capacity	0.02601

UnitsUtilized - Average

Object Name	Data Source	Category	Value
Worker11[1]	[Resource]	Capacity	0.02601
Worker12	[Population]	Capacity	0.01658
Worker12[1]	[Resource]	Capacity	0.01658
Worker13	[Population]	Capacity	0.02095
Worker13[1]	[Resource]	Capacity	0.02095
Worker14	[Population]	Capacity	0.02641
Worker14[1]	[Resource]	Capacity	0.02641
Worker15	[Population]	Capacity	0.02481
Worker15[1]	[Resource]	Capacity	0.02481
Worker16	[Population]	Capacity	0.01969
Worker16[1]	[Resource]	Capacity	0.01969
Worker17	[Population]	Capacity	0.0275
Worker17[1]	[Resource]	Capacity	0.0275
Worker18	[Population]	Capacity	0.02489
Worker18[1]	[Resource]	Capacity	0.02489
Worker19	[Population]	Capacity	0.02344
Worker19[1]	[Resource]	Capacity	0.02344
Worker2	[Population]	Capacity	0.85109
Worker2[1]	[Resource]	Capacity	0.85109
Worker20	[Population]	Capacity	0.03788
Worker20[1]	[Resource]	Capacity	0.03788
Worker21	[Population]	Capacity	0.03935
Worker21[1]	[Resource]	Capacity	0.03935
Worker22	[Population]	Capacity	0.11129
Worker22[1]	[Resource]	Capacity	0.11129
Worker3	[Population]	Capacity	0.84862
Worker3[1]	[Resource]	Capacity	0.84862
Worker4	[Population]	Capacity	0.05398
Worker4[1]	[Resource]	Capacity	0.05398
Worker5	[Population]	Capacity	0.15284
Worker5[1]	[Resource]	Capacity	0.15284
Worker6	[Population]	Capacity	0.00483
Worker6[1]	[Resource]	Capacity	0.00483
Worker7	[Population]	Capacity	0.01428
Worker7[1]	[Resource]	Capacity	0.01428
Worker8	[Population]	Capacity	0.01538
Worker8[1]	[Resource]	Capacity	0.01538
Worker9	[Population]	Capacity	0.02185
Worker9[1]	[Resource]	Capacity	0.02185

UnitsUtilized - Maximum

Object Name	Data Source	Category	Value
Assemble_1	[Resource]	Capacity	1
Assemble_2	[Resource]	Capacity	1
Assemble_3	[Resource]	Capacity	1
Attach_BP_1	[Resource]	Capacity	1
BP_Paint_1	[Resource]	Capacity	1
BP_Paint_2	[Resource]	Capacity	1

UnitsUtilized - Maximum

Object Name	Data Source	Category	Value
FA_Assemble_1	[Resource]	Capacity	1
Paint_1_1	[Resource]	Capacity	1
Paint_2	[Resource]	Capacity	1
Paint_3	[Resource]	Capacity	1
SA_Assemble_1	[Resource]	Capacity	1
SA_Assemble_2	[Resource]	Capacity	1
BP_Cure_1	[Resource]	Capacity	50
BP_Cut_1	[Resource]	Capacity	1
BP_Drill_1	[Resource]	Capacity	1
BP_Drill_2	[Resource]	Capacity	1
BP_Drill_3	[Resource]	Capacity	1
BP_Sand_1	[Resource]	Capacity	1
BP_Sand_2	[Resource]	Capacity	1
Cure_1	[Resource]	Capacity	38
FA_Cut_1	[Resource]	Capacity	1
FA_Cut_2	[Resource]	Capacity	1
FA_Drill_1	[Resource]	Capacity	1
FA_Drill_2	[Resource]	Capacity	1
FA_Drill_3	[Resource]	Capacity	1
Quality	[Resource]	Capacity	1
SA_Cut_1	[Resource]	Capacity	1
SA_Drill_1	[Resource]	Capacity	1
SA_Drill_2	[Resource]	Capacity	1
SA_Drill_3	[Resource]	Capacity	1
SA_Routing_1	[Resource]	Capacity	1
Sand_1	[Resource]	Capacity	1
Sand_2	[Resource]	Capacity	1
Sand_3	[Resource]	Capacity	1
Sand_4	[Resource]	Capacity	1
Server1	[Resource]	Capacity	1
Worker1	[Population]	Capacity	1
Worker1[1]	[Resource]	Capacity	1
Worker10	[Population]	Capacity	1
Worker10[1]	[Resource]	Capacity	1
Worker11	[Population]	Capacity	1
Worker11[1]	[Resource]	Capacity	1
Worker12	[Population]	Capacity	1
Worker12[1]	[Resource]	Capacity	1
Worker13	[Population]	Capacity	1
Worker13[1]	[Resource]	Capacity	1
Worker14	[Population]	Capacity	1
Worker14[1]	[Resource]	Capacity	1
Worker15	[Population]	Capacity	1
Worker15[1]	[Resource]	Capacity	1
Worker16	[Population]	Capacity	1
Worker16[1]	[Resource]	Capacity	1
Worker17	[Population]	Capacity	1

UnitsUtilized - Maximum

Object Name	Data Source	Category	Value
Worker17[1]	[Resource]	Capacity	1
Worker18	[Population]	Capacity	1
Worker18[1]	[Resource]	Capacity	1
Worker19	[Population]	Capacity	1
Worker19[1]	[Resource]	Capacity	1
Worker2	[Population]	Capacity	1
Worker2[1]	[Resource]	Capacity	1
Worker20	[Population]	Capacity	1
Worker20[1]	[Resource]	Capacity	1
Worker21	[Population]	Capacity	1
Worker21[1]	[Resource]	Capacity	1
Worker22	[Population]	Capacity	1
Worker22[1]	[Resource]	Capacity	1
Worker3	[Population]	Capacity	1
Worker3[1]	[Resource]	Capacity	1
Worker4	[Population]	Capacity	1
Worker4[1]	[Resource]	Capacity	1
Worker5	[Population]	Capacity	1
Worker5[1]	[Resource]	Capacity	1
Worker6	[Population]	Capacity	1
Worker6[1]	[Resource]	Capacity	1
Worker7	[Population]	Capacity	1
Worker7[1]	[Resource]	Capacity	1
Worker8	[Population]	Capacity	1
Worker8[1]	[Resource]	Capacity	1
Worker9	[Population]	Capacity	1
Worker9[1]	[Resource]	Capacity	1

UnitsUtilized - Minimum

Object Name	Data Source	Category	Value
Assemble_1	[Resource]	Capacity	0
Assemble_2	[Resource]	Capacity	0
Assemble_3	[Resource]	Capacity	0
Attach_BP_1	[Resource]	Capacity	0
BP_Paint_1	[Resource]	Capacity	0
BP_Paint_2	[Resource]	Capacity	0
FA_Assemble_1	[Resource]	Capacity	0
Paint_1_1	[Resource]	Capacity	0
Paint_2	[Resource]	Capacity	0
Paint_3	[Resource]	Capacity	0
SA_Assemble_1	[Resource]	Capacity	0
SA_Assemble_2	[Resource]	Capacity	0
BP_Cure_1	[Resource]	Capacity	0
BP_Cut_1	[Resource]	Capacity	0
BP_Drill_1	[Resource]	Capacity	0
BP_Drill_2	[Resource]	Capacity	0
BP_Drill_3	[Resource]	Capacity	0
BP_Sand_1	[Resource]	Capacity	0

UnitsUtilized - Minimum

Object Name	Data Source	Category	Value
BP_Sand_2	[Resource]	Capacity	0
Cure_1	[Resource]	Capacity	0
FA_Cut_1	[Resource]	Capacity	0
FA_Cut_2	[Resource]	Capacity	0
FA_Drill_1	[Resource]	Capacity	0
FA_Drill_2	[Resource]	Capacity	0
FA_Drill_3	[Resource]	Capacity	0
Quality	[Resource]	Capacity	0
SA_Cut_1	[Resource]	Capacity	0
SA_Drill_1	[Resource]	Capacity	0
SA_Drill_2	[Resource]	Capacity	0
SA_Drill_3	[Resource]	Capacity	0
SA_Routing_1	[Resource]	Capacity	0
Sand_1	[Resource]	Capacity	0
Sand_2	[Resource]	Capacity	0
Sand_3	[Resource]	Capacity	0
Sand_4	[Resource]	Capacity	0
Server1	[Resource]	Capacity	0
Worker1	[Population]	Capacity	0
Worker1[1]	[Resource]	Capacity	0
Worker10	[Population]	Capacity	0
Worker10[1]	[Resource]	Capacity	0
Worker11	[Population]	Capacity	0
Worker11[1]	[Resource]	Capacity	0
Worker12	[Population]	Capacity	0
Worker12[1]	[Resource]	Capacity	0
Worker13	[Population]	Capacity	0
Worker13[1]	[Resource]	Capacity	0
Worker14	[Population]	Capacity	0
Worker14[1]	[Resource]	Capacity	0
Worker15	[Population]	Capacity	0
Worker15[1]	[Resource]	Capacity	0
Worker16	[Population]	Capacity	0
Worker16[1]	[Resource]	Capacity	0
Worker17	[Population]	Capacity	0
Worker17[1]	[Resource]	Capacity	0
Worker18	[Population]	Capacity	0
Worker18[1]	[Resource]	Capacity	0
Worker19	[Population]	Capacity	0
Worker19[1]	[Resource]	Capacity	0
Worker2	[Population]	Capacity	0
Worker2[1]	[Resource]	Capacity	0
Worker20	[Population]	Capacity	0
Worker20[1]	[Resource]	Capacity	0
Worker21	[Population]	Capacity	0
Worker21[1]	[Resource]	Capacity	0
Worker22	[Population]	Capacity	0

UnitsUtilized - Minimum

Object Name	Data Source	Category	Value
Worker22[1]	[Resource]	Capacity	0
Worker3	[Population]	Capacity	0
Worker3[1]	[Resource]	Capacity	0
Worker4	[Population]	Capacity	0
Worker4[1]	[Resource]	Capacity	0
Worker5	[Population]	Capacity	0
Worker5[1]	[Resource]	Capacity	0
Worker6	[Population]	Capacity	0
Worker6[1]	[Resource]	Capacity	0
Worker7	[Population]	Capacity	0
Worker7[1]	[Resource]	Capacity	0
Worker8	[Population]	Capacity	0
Worker8[1]	[Resource]	Capacity	0
Worker9	[Population]	Capacity	0
Worker9[1]	[Resource]	Capacity	0