

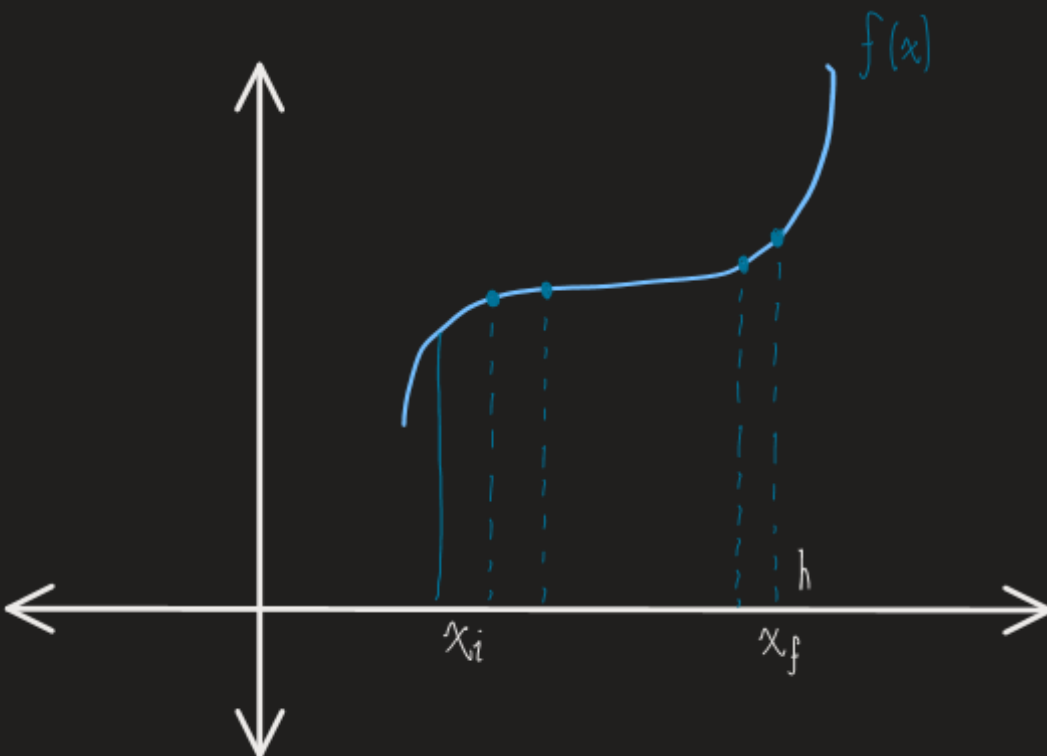
Analisis

Matemático

Computacional

$y = f(x)$
 $f: \mathbb{R} \rightarrow \mathbb{R}$ en
 $[x_i, x_f]$
 (x, y)
 puntos
 abstracción

$f = f_c(c)$
 $f_c: \mathbb{F}_c \rightarrow \mathbb{F}_c$
 $[c_i, c_f]$
 (c, f)
 pixeles
 concreto



Como datos se tiene
 $f(x), [x_i, x_f]$

$$nh = x_f - x_i$$

$$h = \frac{x_f - x_i}{n}$$

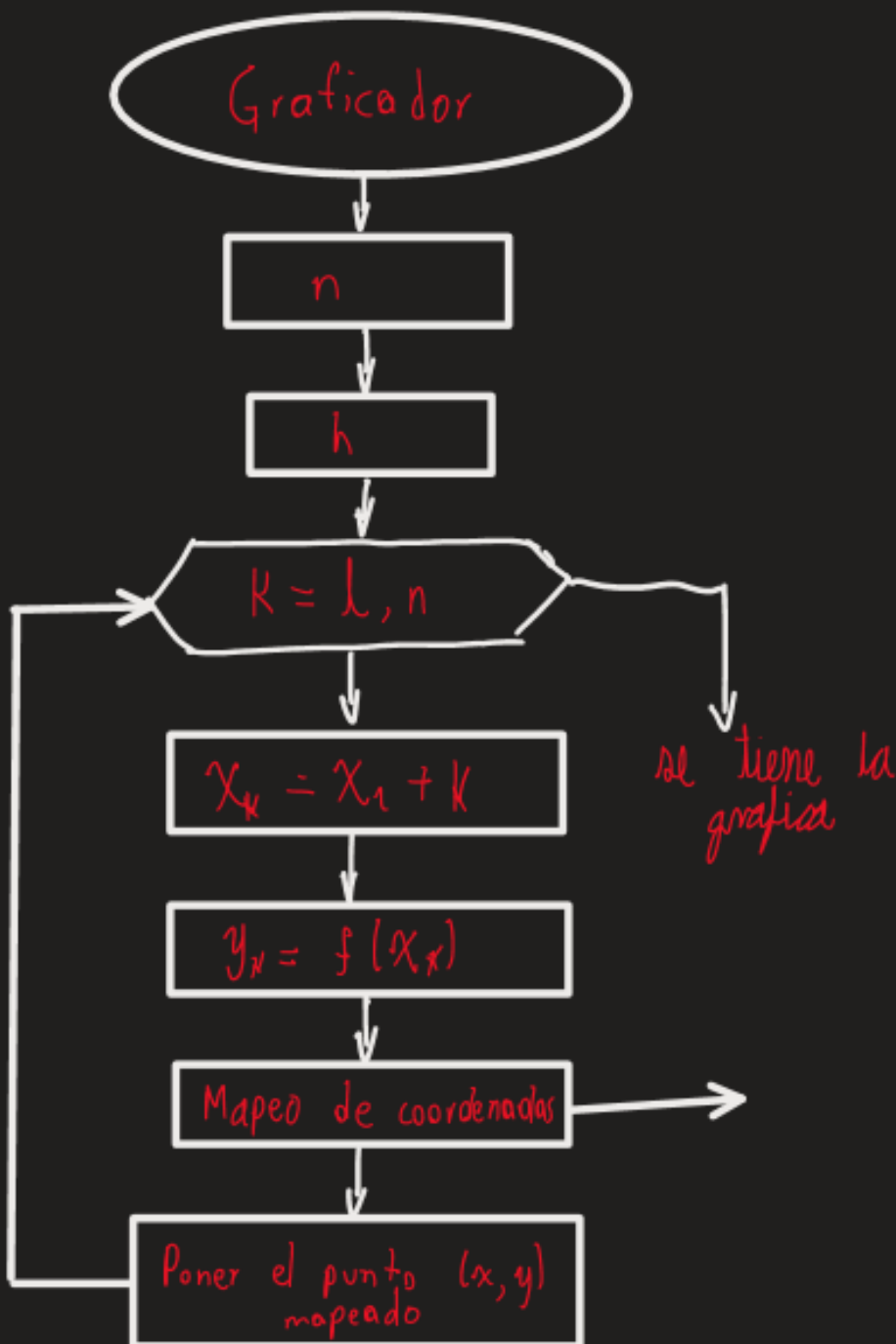
$$x_1 = x_i + h \rightarrow y_1 = f(x_1)$$

$$x_2 = x_i + 2h \rightarrow y_2 = f(x_2)$$

\vdots

$$x_n = x_i + nh \rightarrow y_n = f(x_n)$$

Diseño



Implementación

MOO → POO

| | |
|-----------|-----------------|
| clase | Grafica |
| objetos | grafica |
| atributos | X_i, X_f, n |
| datos | $[-2.5, 3.1]_n$ |
| métodos | $f(x)$ |

MOP \rightarrow POP

Entrada

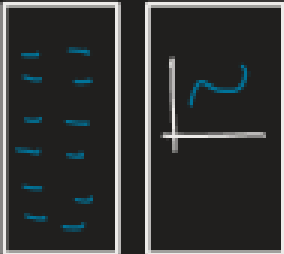
x_i

x_f


Proceso

Graficar

Salida



| | |
|---|---|
| - | - |
| - | - |
| - | - |
| - | - |
| - | - |
| - | - |



Charts $chart+1;$