

src/drivers/video/gpu.h

```
graph TD; A[src/drivers/video/gpu.h] --> B[lcom/lcf.h]; A --> C[stdint.h];
```

A diagram showing a dependency structure. At the top is a dark gray box containing the text 'src/drivers/video/gpu.h'. Two blue arrows point downwards from the bottom of this box to two separate light gray boxes below it. The left box contains 'lcom/lcf.h' and the right box contains 'stdint.h'.

lcom/lcf.h

stdint.h