Programming Assignment 4

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/*
* This program implements a code in C that determines how many page faults
* will occur in FIFO and LRU replacement policies, as well as tell us the
* final state of memory when the processes finish.
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* @version 7/12/2023
*/
#include <stdio.h>
#include <stdlib.h>
#include <stdbool.h>
#include <string.h>
int mem_size = 0;
int* memory;
int* page_refs;
//Get page references from a file and store them in an array
int get_refs(char* file_name, int mem_size)
{
  int num_refs = 0, page_ref, length;
  FILE *file;
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//Open the file for reading
file = fopen(file_name, "r");
if (file == NULL)
{
  printf("Failed to open the file.\n");
  exit(1);
}
//Move file pointer to the end of the file
fseek(file, 0, SEEK_END);
//Get the position of the file pointer, which is the length of the file
length = ftell(file);
//Move file pointer back to the beginning of the file
fseek(file, 0, SEEK_SET);
//Allocate memory for page references array
page_refs = (int*) malloc((length) * sizeof(int));
//Initialize page references array to -1
for (int i = 0; i < length; ++i)
{
  page_refs[i] = -1;
}
//Read page references from the file
while (fscanf(file, "%d", &page_ref) == 1)
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{
    page_refs[num_refs++] = page_ref;
  }
  //Close the file
  fclose(file);
  return num_refs;
}
//FIFO page fault counter function
void fifo(char* file_name, int mem_size)
{
        //Instatiate and intialize global variables
        int num_refs = get_refs(file_name, mem_size);
        int page_faults = 0, oldest = 0, page_ref;
        bool found = false;
        //Allocate and intialize memory
        memory = (int*)malloc(mem_size * sizeof(int));
        memset(memory, -1, mem_size * sizeof(int));
        //Check if page memory is in reference
        for(int i = 0; i < num_refs; i++)</pre>
        {
                page_ref = page_refs[i];
                found = false;
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//Set found to true if page reference found
        for(int j = 0; j < mem_size; j++)
        {
                if(memory[j] == page_ref)
                {
                        found = true;
                        break;
                }
        }
        //Page fault exists
        if(!found)
        {
                memory[oldest] = page_ref;
                oldest = (oldest + 1) % mem_size;
                page_faults += 1;
        }
}
//Print final page fault count
printf("%s: %d %s\n", "FIFO", page_faults, "page faults.");
//Print memory state label
printf("%s: ", "Final Memory State");
//Print numbers for occupied memory spaces
for(int k = 0; k < mem_size; k++)</pre>
{
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if(memory[k] != -1)
               {
                        printf("%d ", memory[k]);
               }
       }
       //Print newline
        printf("\n");
       //Free dynamically allocated memory
       free(memory);
}
//LRU page fault counter function
void lru(char* file_name, int mem_size)
{
       //Instantiate and initialize global variables
        int num_refs = get_refs(file_name, mem_size);
        int page_faults = 0, min_timestamp, min_timestamp_i, page_ref;
        bool found = false;
       //Allocate and initialize memory
        memory = (int*)malloc(mem_size * sizeof(int));
        memset(memory, -1, mem_size * sizeof(int));
       //Allocate memory for timestamps array
        int* timestamps = (int*)malloc(mem_size * sizeof(int));
        memset(timestamps, -1, mem_size * sizeof(int));
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//Check if page memory is in reference
for(int i = 0; i < num_refs; i++)</pre>
{
        page_ref = page_refs[i];
        found = false;
        min_timestamp_i = 0;
        //Set found to true if page found and update timestamps
        for(int j = 0; j < mem_size; j++)
        {
                if(memory[j] == page_ref)
                {
                        found = true;
                         timestamps[j] = i;
                         break;
                }
        }
        //Page fault exists
        if(!found)
        {
                min_timestamp = i;
                min_timestamp_i = 0;
                //Find page with minimum timestamp
                for(int k = 1; k < mem_size; k++)</pre>
                {
                        if(timestamps[k] < min_timestamp)</pre>
                        {
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min_timestamp = timestamps[k];
                               min_timestamp_i = k;
                       }
                }
                //Replace page with minimum timestamp
                memory[min_timestamp_i] = page_ref;
                timestamps[min_timestamp_i] = i;
                page_faults += 1;
        }
}
//Print final page fault count
printf("%s: %d %s\n", "LRU", page_faults, "page faults.");
//Print memory state label
printf("%s: ", "Final Memory State");
for(int I = 0; I < mem_size; I++)
{
        if(memory[I] != -1)
        {
                printf("%d ", memory[I]);
        }
}
//Print newline
printf("\n");
```

```
//Free dynamically allocated memory
        free(timestamps);
       free(memory);
}
//Main function
int main(int argc, char* argv[])
{
  if (argc != 3)
  {
    printf("Usage: %s pagereffile memorysize\n", argv[0]);
    return 1;
  }
  //Get file name and memory size from command line arguments
  char* file_name = argv[1];
  mem_size = atoi(argv[2]);
  // Check if memory size is within the valid range
  if (mem_size < 1 | | mem_size > 10)
  {
    printf("Error: memory size must be between 1 and 10\n");
    return 1;
  }
  //Call page replacement functions
  fifo(file_name, mem_size);
  lru(file_name, mem_size);
```

```
//Free dynamically allocated memory for page references
free(page_refs);
return 0;
}
```