**REPORT**

* Given the provided data, what are three conclusions that we can draw about crowdfunding campaigns?

R = 1.- We have more successful campaigns

2.- most of the campaigns were in the USA

3.- Sub category with most of the appearances were plays

* What are some limitations of this dataset?

R = It doesn’t have parameters or ratios in order to determine if it was good or bad, The currency is mixed so we cannot sum evenly

* What are some other possible tables and/or graphs that we could create, and what additional value would they provide?

R = 1.- What backers donated more money and which ones less

2.- What years were the most pledged.

3.- What years where the backers donated the most.