Luis E. Morales

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Software Engineering, B.S.
University of California, Irvine
Expected Graduation: 06/2023

EXPERIENCE

Amazon

Rialto, CA — *Warehouse Associate*

CTDI

Fontana, CA — *Warehouse Associate*

Kentucky Fried Chicken

Arcadia, CA — *Cook*

Jack in the Box

Temple City, CA — *Cashier*

Personal Projects

Chess Game (2020) – Pygame

Built a server that handles online multiplayer games with an integrated match-making algorithm.
Built a GUI with Pygame that uses Object-Oriented Module for moving pieces, and displays a main menu with a win screen.

Social Distributive App (2020) – TkInter

Built a server that handles responses from clients through multi-threading.
Built a client-side module that allows encryption of messages and posts.
Built a web social platform where the server outputs posts that users post.
Built a GUI with TkInter that serves as the main software application for users to post messages to the social platform and send messages to other users.

Interests

Artificial Intelligence relating to Machine Learning

Software Integration and Embedded Systems

Robotics

Cyber Security

Programming Skills

C/C++

Python

Java

ReactJS

MongoDB

MySQL

Git & Linux Environments

Courses Taken

Computer Networks

Software Engineering

Computer Organization

Data Management

Project Management

Programming in C/C++

Programming in Java

Programming in Python

Concurrent Programming with Linux

Software Designing

Software Testing and Quality Assurance

Operating Systems

Languages

English

Spanish

Extras

Real Estate Salesperson License