# SPEA-V-202 Contemporary Economic Issues in Public Affairs

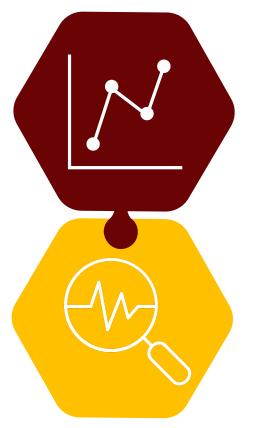
#### **Mathematics for Economic Analysis**

Luis Navarro



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#### **Outline: Basic Math Concepts for Economics**



#### **Functions**

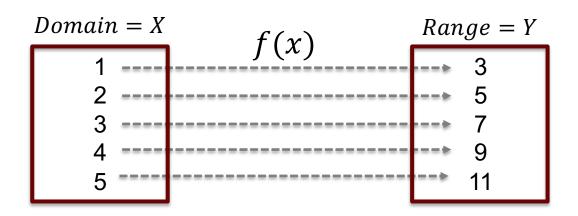
- Review definition
- Table and graphical representation
- Linear functions: slope and intercept
- Functions as relations of variables.

#### **Solving Systems of Equations**

- Conditions for solution
- Methods for solving systems of equations
- Examples

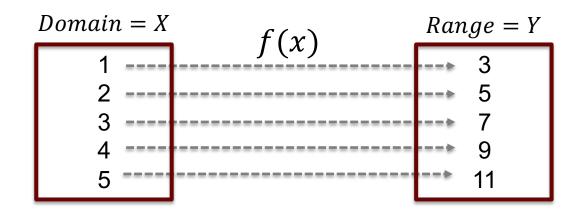
#### **Functions: Introduction**

- Functions f are rules of correspondence. For any value x in the domain, it assigns a unique value y in the range/codomain.
- Think it as a matching operator. Each number on X gets paired with a number on Y. Each pair will be a coordinate (x, y).



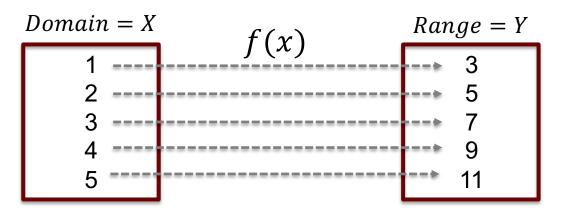
#### **Functions: Intuition**

- You can also think functions as input-output relations. The function transforms every number on the domain to a number on the range.
   That's the rationale behind function notation.
- y = f(x) says that y is the result of applying process f to x.



#### **Functions: Example**

- In our example, what is the f doing to x to transform it into y?
- If we look closely, each value y results from multiplying x by 2 and adding 1. In math notation: f(x) = 2x + 1
- Since y depends on the value of x, it is called the dependent variable while x is often referred as the independent variable.



## **Functions: Example**

- Class example: (i) fill out the table according to the domain *X* and the function *f*; (ii) express in words what function *f* does to *x*.
- **Domain:** positive numbers from 1 to 5.  $X = \{x \mid x = 1,2,3,4,5\}$
- **Function:** y = f(x) = 10x + 5

Domain X	Range Y
1	
2	
3	
4	
5	

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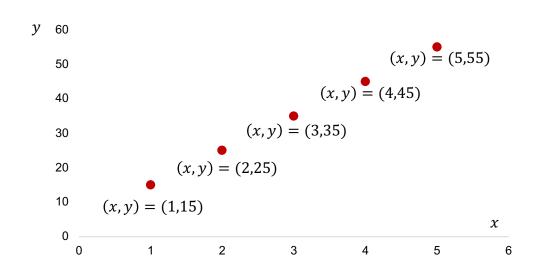
Domain X	Range Y
1	15
2	25
3	35
4	45
5	55

#### **Functions: Graphical Representation**

- Both domain and range will be usually the positive part of the real line.
- Hence, we can represent functions in the XY-coordinate plane.

$$y = f(x) = 10x + 5$$

Domain X	Range Y	
1	15	
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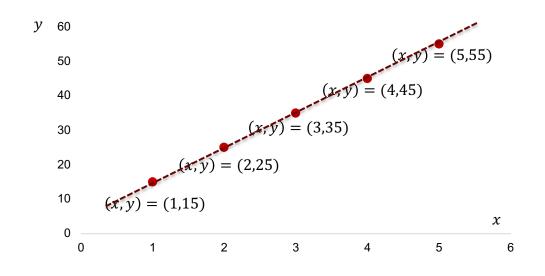


#### **Functions: Graphical Representation**

- Connecting the dots, we obtain the line representation of the function.
- In this course, we will only work with linear functions (like this one).

y = f(x) = 10x + 5	y =	f(x)	= 1	0x	+	5
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Domain X	Range Y	
1	15	
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#### **Linear Functions**

The general formula to draw a line in the XY plane is:

$$y = f(x) = mx + b$$

- Intercept (b): where the line crosses the y axis
- Slope (m): steepness of the line. Also expresses the rate of change.
- m and b could be either positive or negative.
- Given the values of these two parameters, we can draw any line!

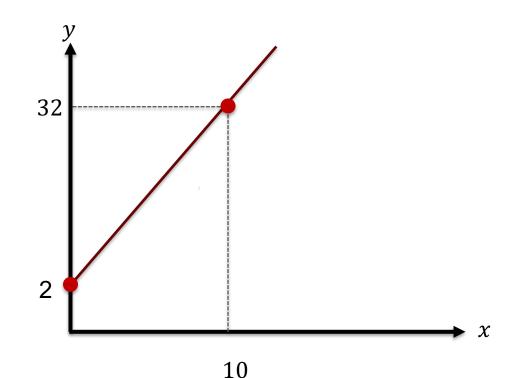
#### **Linear Functions: Steps to Draw the Line**

$$f(x) = 2 + 3x$$

- **1.** Step 1: Identify the intercept b in the y axis. This is the first point of the line.
- **2. Step 2:** Compute any other value of the function. Say x = 10

When 
$$x = 10$$
,  $f(x) = 2 + (3 * 10) = 32$ 

**3. Step 3:** Connect both points.



#### **Linear Functions: An Example**

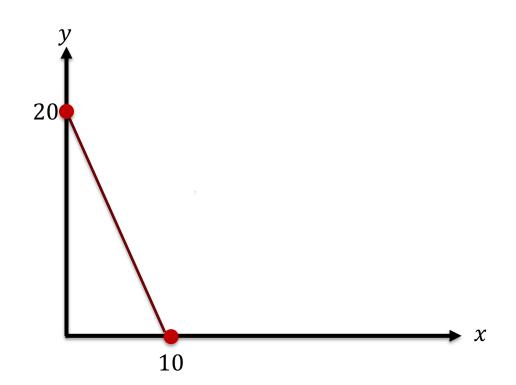
$$f(x) = 20 - 2x$$

- **1.** Step 1: Identify the intercept b in the y axis. This is the first point of the line.
- **2. Step 2:** Compute any other value of the function.
- **3. Step 3:** Connect both points.

#### **Linear Functions: An Example**

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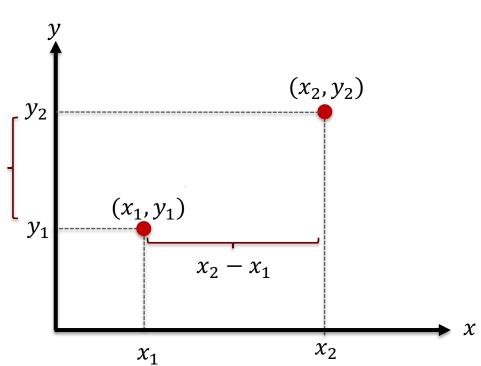


## **Linear Functions: Slope**

$$y = f(x) = mx + b$$

 Given any two points in the plane, we can calculate the slope m.

$$m = \frac{y_2 - y_1}{x_2 - x_1}$$



#### **Linear Functions: Slope**

The slope also reflects the rate of change.

$$m = \frac{y_2 - y_1}{x_2 - x_1} = \frac{Change in Y}{Change in X}$$

$$f(x) = 20 - 2x$$

x	f(x)
1	20-(2*1) = 18
5	20-(2*5) = 10
8	20-(2*8) = 4

$$m = \frac{y_2 - y_1}{x_2 - x_1} = \frac{10 - 18}{5 - 1} = \frac{-8}{4} = -2$$

$$m = \frac{y_2 - y_1}{x_2 - x_1} = \frac{4 - 18}{8 - 1} = \frac{-14}{7} = -2$$

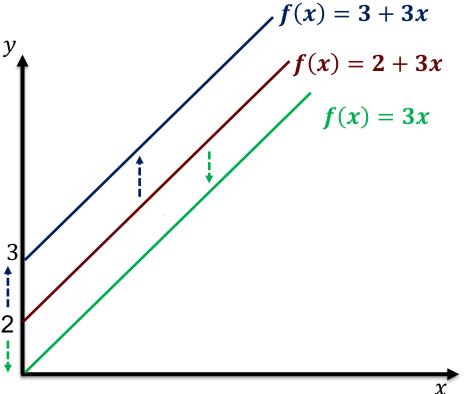
$$m = \frac{y_2 - y_1}{x_2 - x_1} = \frac{4 - 10}{8 - 5} = \frac{-6}{3} = -2$$

#### **Linear Functions: Shifting a Graph**

$$y = f(x) = mx + b$$
$$f(x) = 2 + 3x$$

 Changes in the intercept just move the graph either up or down.

$$f(x) = \mathbf{b} + 3x$$

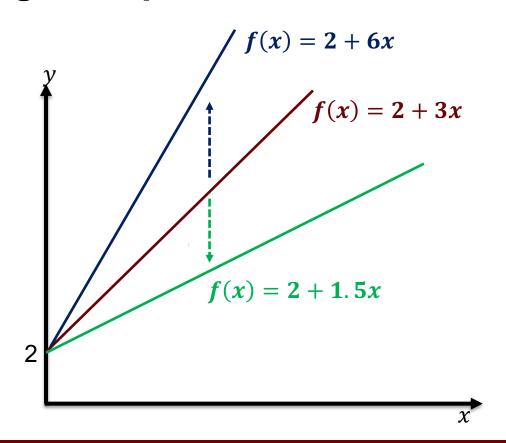


#### **Linear Functions: Shifting a Graph**

$$y = f(x) = mx + b$$
$$f(x) = 2 + 3x$$

- Changes in the intercept just move the graph either up or down.
- Changes in the slope, pivots the line upward or downwards.

$$f(x) = 2 + mx$$



#### **Linear Functions: Slope**

- Slope m is key for economic intuition!
- It tells you the effect of x on y.
- In a linear function, a one unit increase on x, leads to an increase/decrease of m units on y.
- The function will be increasing if m is positive (positively sloped line).

## **Algebraic Tip**

• Each time you are doing algebraic manipulation of an equation **always remember** that each step you take must be done at both sides of the equation.

$$y = f(x) = 50 - 5x$$
$$y = 50 - 5x$$

Subtract 50 from both sides

$$y - 50 = 50 - 5x - 50$$
$$y - 50 = -5x$$

Divide by -5 both sides

$$\frac{y-50}{-5} = -\frac{5x}{-5}$$
$$\frac{-y+50}{5} = x$$
$$x = g(y) = 10 -\frac{1}{5}y$$

#### **Inverse Functions**

- Most of the times, functions are expressed y = f(x). However, sometimes we want to know how is x expressed in terms of y.
- If we express x = g(y) then g is the inverse function of f. Take the standard linear function.

$$y(x) = 3x + 5$$

Now, let's do some algebraic manipulation to get the inverse function:

$$y = 3x + 5$$

$$y - 5 = 3x + 5 - 5$$

$$y - 5 = 3x$$

$$\frac{y - 5}{3} = \frac{3x}{3}$$

$$x(y) = \frac{y - 5}{3}$$

## **Solving Linear Equations**

- For the most part of the course, we will be looking for price and quantity that places the market in equilibrium.
- We will have equations for both the supply and the demand.

$$q_d = 10 - 2p$$
$$q_s = p - 2$$

• In equilibrium, we have that  $q_d = q_s = q$ 

$$q = 10 - 2p$$
$$q = p - 2$$

## **Solving Linear Equations**

- Conditions for solution: for a system to have a solution we require to have at least one equation for each unknown variable.
- In order words, the number of equations and variables should be the same.
- For the most part we will work with systems of:
  - 2 equations (supply and demand) and
  - 2 unknowns (price and quantity).

## **Solving Linear Equations: Substitution**

There are several ways to solve the following system of equations.

$$q = 10 - 2p$$
$$q = -2 + p$$

Substitution Method: rearrange the terms of one equation such that you
can plug it into the second equation.

## **Solving Linear Equations: Substitution**

In this case we already have everything with q in the left-hand side. So we can plug the first equation into the second one, and solve for q.

$$10 - 2p = -2 + p$$

• Place every term with p into the right-hand side. Add (2 - p) to both sides.

$$10 - 2p + (2 - p) = -2 + p + (2 - p)$$
$$12 - 3p = 0$$
$$p^* = 4; q^* = 2$$

 Notation Remark: we will denote the solutions to the system of equations with a star \* as a superscript.

## **Solving Linear Equations: Elimination**

There are several ways to solve the following system of equations.

$$q = 10 - 2p$$

$$q = -2 + p$$

• Elimination Method: multiply one equation by one number such that when they are added, you get rid of the variables.

#### **Solving Linear Equations: Elimination**

$$q = 10 - 2p$$
$$q = -2 + p$$

For example, multiply the first equation by -1

$$-q = -10 + 2p$$
$$q = -2 + p$$

 Add both equations, q disappears and you can solve for p. Then with any of the equations you can retrieve the equilibrium value of q.

$$0 = -12 + 3p$$

$$3p = 12$$

$$p^* = 4$$

$$q^* = 10 - (2p^*) \rightarrow q^* = 2$$

## **Solving Linear Equations: Graphic**

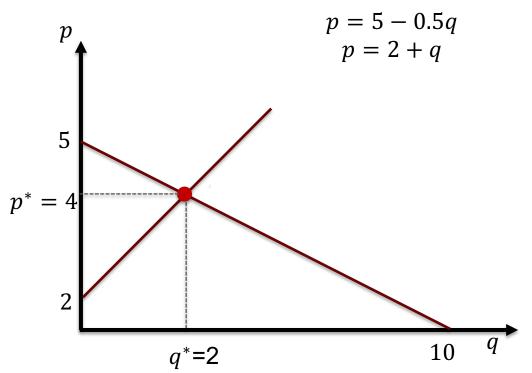
There are several ways to solve the following system of equations.

$$q = 10 - 2p$$
$$q = -2 + p$$

• **Graphic Method**: draw the lines and find at which points they intersect. For that, you need to first express the functions as p = f(q) (or y = f(x))

$$p = 5 - 0.5q$$
$$p = 2 + q$$

## **Solving Linear Equations: Graphic**



- If the functions are pretty and you draw them carefully, the graphic method is perhaps the easiest.
- For some systems, the exact solution requires doing the math.

## **Solving Linear Equations: Example**

Homework: solve the following system of equations with the method you prefer.

$$p = 20 - 2q$$
$$p = 5 + 3q$$

Verify the solution is given by q=3 and p = 14.

#### For next class:

- **Homework:** Solve practice exercises from Assignment 0.
- Complete this week's discussion forum.
- Readings: Mankiw Chapters 4 and 5.
- Next Episode: Demand Curve



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#### **Mathematics for Economic Analysis**

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- Functions can depend on more than one argument.
- In notation, we can just say variable y depends on x, w, and z.

$$y = f(x, w, z)$$

- You can think of them as more complex processes, or even recipes.
- To make one strawberry milkshake you need: 2 glasses of milk, 3 scoops of ice cream, and 1 spoon of whipped cream.

milkshake = 2 milk + 3 icecream + 1 whipped cream

The intuition for the slope remains the same: the number that multiplies each argument tells you the nature of the relation between the independent and dependent variables.

$$y = f(x, w, z) = Ax + Bw + Cz$$
$$y = f(x, w, z) = 2x + 3w - z$$

- From this we know that y:
  - ✓ Increases along with x and w: because A = 2 and B = 3. Both positive.
  - ✓ Decreases with z: because C = -1. Negative.

 Example: Demand for burgers depends on the own-price of burgers, average income of people in town, and the price of salads.

$$Q_b = f(P_b, I, P_s) = -2P_b + 5I + 3P_s$$

- From this we know that demand for burgers  $Q_b$ :
  - ✓ Decreases with the price of burgers.
  - ✓ Increases along with income and the price of salads.

 When we deal with this numerically, we will assign specific fixed values for the arguments we are not directly interested in. We will call this, keeping everything else constant or caeteris paribus.

$$Q_b = f(P_b, I, P_s) = -2P_b + 5I + 3P_s$$

$$I = 10; P_s = 5$$

$$Q_b = -2P_b + (5 * 10) + (3 * 5) = 65 - 2P_b$$

$$Q_b = f(P_b, I, P_s) = f(P_b) = 65 - 2P_b$$