LUIS NORMAN

Lanorman14@gmail.com LuisNorman.com

PROFESSIONAL SUMMARY

Graduate student at DePaul University studying Computer Science and specializing in Real-Time Systems and Data Science. Adept at building real-time multithreaded systems, predictive systems, distributed systems, and web applications. Experienced in analyzing and optimizing existing software that exhibits performance issues related to processor caching, data layout, unintended compiler interactions, and more.

EDUCATION

DePaul University

Major: Master of Science in Computer Science

• Specializations: Real-Time Systems and Data Science

Purdue University Northwest

Major: Bachelor of Science in Computer Engineering

• Minor: Computer Science

Chicago, Illinois

Graduation Date: June 2021

Cumulative GPA: 3.83/4.00

Hammond, Indiana

• Graduation Date: May 2018

Major GPA: 3.31/4.00

Relevant Coursework: Real-Time Multithreaded Architecture, Optimized C++, Distributed Systems, Real-Time Networking, Programming Machine Learning Application, Intelligent Information Retrieval, Applied Algorithms and Structures

EXPERIENCE

Silverwork Solutions

Chicago, IL

Software Engineer – Full Time

May 2018 - July 2019

- Developed scalable and highly available software services to automate the mortgage lending process.
- Refactored a monolithic system into a service-oriented architecture leading to a 4x speed increase and resilience.
- Built tools to monitor and recover nodes (machines and services) in a distributed system.
- Created and automated daily reports of service transactions and other key performance metrics (KPI's) that were delivered to company stakeholders.

PROJECTS (Can be found at Github.com/LuisNorman)

• Custom Memory System

- o **Description:** Implemented a memory manager that replaces the standard library memory manager which resulted in a 350% speed increase in release mode.
- o Tools Used: C++

Blockchain for Medical Records

- **Description:** Created a program that starts processes forming a distributed system that then begins to compete with each other across the network to mine and verify blocks (medical records) before being added to the ledger.
- o Tools Used: Inter-Process Communication, Cryptography, Multithreading, Peer-to-Peer Networking, Java

• Movie Recommendation Web Application

- **Description:** Built a web application that recommends movies that have the highest predicted ratings based on the target user's rated movies and those of their top K similar users.
- Tools Used: Collaborative Filtering (User-Based & Item-Based), K-Nearest Neighbors, Flask, Python

TECHNICAL SKILLS

- Programming Languages: C/C++, Java, Python, Scala, C#, JavaScript, HTML, CSS
- Distributed Systems: Inter-Process Communication, Cryptography, Transparency, Mobile IP, Superservers
- Real-Time Systems: Threads, Handles, Inter-Thread Communication, Callbacks, Design Patterns
- Machine Learning: Prediction Modeling, Intelligent Information Retrieval, Recommender Systems
- Web Development: Rest API's, React, Django, Node.js
- Other: SIMD Intrinsics, Boost, MapReduce, Hot/Cold Data Structures, Profiling, UML, Continuous Integration