

# Code

```
<?xml version="1.0" encoding="utf-8" ?>
<ContentPage xmlns="http://xamarin.com/schemas/2014/forms"
             xmlns:x="http://schemas.microsoft.com/winfx/2009/xaml"
             x:Class="Calculator.MainPage"
             Title="Calculator">
    <StackLayout Spacing="60">
        <Frame BackgroundColor="CadetBlue" HeightRequest="60">
            <Label Text="SUPER CALCULATOR" FontSize="Title" HorizontalOptions="CenterAndExpand" VerticalOptions="CenterAndExpand" BackgroundColor="CadetBlue" TextColor="White"/>
        </Frame>
        <StackLayout Orientation="Horizontal">
            <Entry x:Name="One" Placeholder="Number 1" MaxLength="5" Keyboard="Numeric" HorizontalOptions="CenterAndExpand"/>
            <Entry x:Name="Two" Placeholder="Number 2" MaxLength="5" Keyboard="Numeric" HorizontalOptions="CenterAndExpand"/>
        </StackLayout>
        <StackLayout>
            <Picker Title="Operation" x:Name="Operation">
                <Picker.ItemsSource>
                    <x:Array Type="{x:Type x:String}">
                        <x:String>+</x:String>
                        <x:String>-</x:String>
                        <x:String>*</x:String>
                        <x:String>/</x:String>
                    </x:Array>
                </Picker.ItemsSource>
            </Picker>
        </StackLayout>
        <Button BackgroundColor="IndianRed" Text="Calculate" FontSize="Large" TextColor="Black" HeightRequest="150" HorizontalOptions="FillAndExpand" Clicked="Button_Clicked"/>
    </StackLayout>
</ContentPage>
```

```
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using Xamarin.Forms;

namespace Calculator
{
    public partial class MainPage : ContentPage
    {
    }
```

```

public MainPage()
{
    InitializeComponent();
}

private void Button_Clicked(object sender, EventArgs e)
{
    string operation = Convert.ToString(Operation.SelectedItem);
    if (!string.IsNullOrEmpty(One.Text) && !string.IsNullOrEmpty(Two.Text) && !string.IsNullOrEmpty(operation))
    {
        double a = Convert.ToDouble(One.Text);
        double b = Convert.ToDouble(Two.Text);
        double result = 0;
        switch (operation)
        {
            case "+":
                result = a + b;
                break;
            case "-":
                result = a - b;
                break;
            case "/":
                result = a / b;
                break;
            case "*":
                result = a * b;
                break;
        }
        DisplayAlert("Calculator", One.Text + " " + operation + " " + Two.Text + "
= " + Convert.ToString(result), "Ok");
    }
    else
    {
        DisplayAlert("Wrong data",
            "Please fill all the info", "Ok");
    }
}
}

```