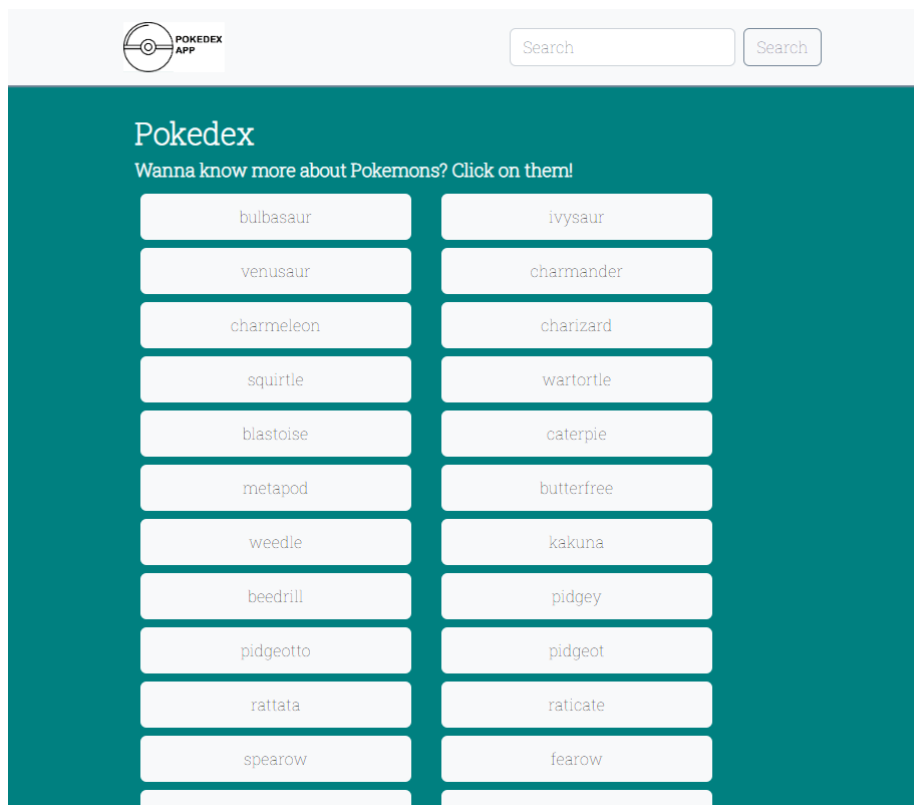


Backend – Achievement 1 – Introduction to JavaScript

1) Description of the project

- What was my role for this project and what tasks did I face?
 - building a small Pokémon web application with HTML, CSS, and JavaScript that loads data from an external Pokémon API and enables the viewing of data points in detail,
 - the user sees a list of Pokémon by name. When clicking on them, details for height, weight, types and abilities as well as an image is shown to the user
- Lessons I learned / decisions I made during this project:
 - basics of JavaScript and the DOM,
 - working with variables, mathematical expressions, primitive and complex data types, conditionals, loops and functions,
 - DOM interaction and manipulation,
 - event handling for web interactivity and accessibility,
 - APIs, Ajax & Asynchronous Behaviour,
 - data visualisation and animations,
 - creating UI Patterns with JavaScript,
 - using jQuery for app development,
 - building responsive application layouts using Bootstrap,
 - testing performance and practicing debugging JavaScript code.

2) A screenshot to represent the project



3) A link to the project's GitHub repository

- <https://github.com/Luisa-Inc/Pokedex-App>

4) A link to the live, hosted version of my app

- <https://luisa-inc.github.io/Pokedex-App/>

5) A list of the technologies used for each project

- HTML
- CSS
- JavaScript
- [External PokéAPI](#)

6) Any other relevant materials I created for the project

- A basic To-Do-List app for practicing working with jQuery
 - features:
 - The user can add a new item to a list of items.
 - The user can cross out an item from the list of items.
 - The user can delete an item from the list of items.
 - The user can change the order of items in the list of items.
 - <https://github.com/Luisa-Inc/to-do-list-app>
 - <https://luisa-inc.github.io/to-do-list-app/>

