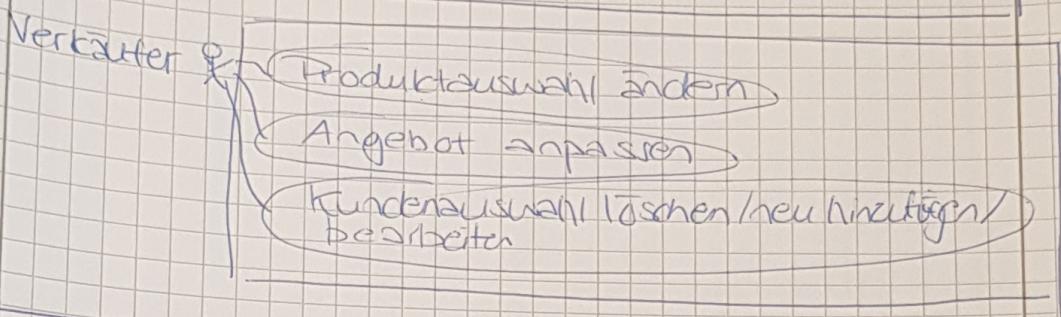
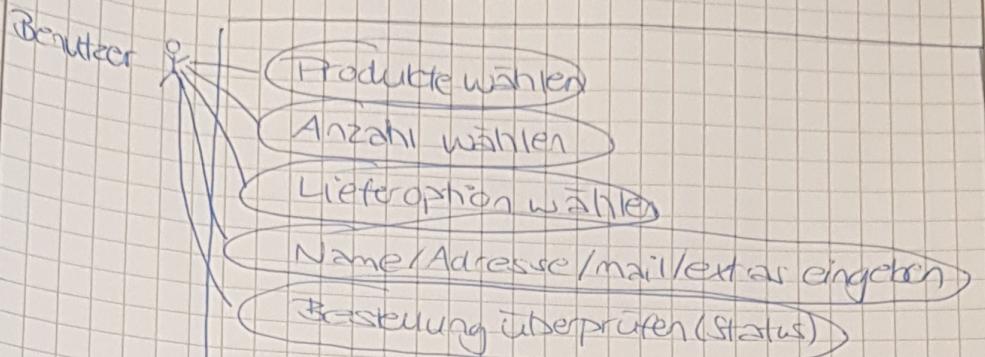


Konzept Aufgabe 4



background
img
body

Design your own tree

fieldset

Design your tree

Choose tree

select

Christmas balls

select balls

select

amount

1

↳ gleich für candles/ornaments/lametta

tree stand

radiobutton

None, 0€

Brown, 10€

Red, 12€

...

↳ gleich für delivery options

Buyer info

Name text field

Email email

...

position: fixed

Order Overview

h2
tree:
balls:
candles:
ornaments:
lametta:
...

Buyer info:

Name

...

Total Price:

check Process

"still missing some things"

```
export interface Product {
  name: string;
  price: string;
}
```

```
[name: redball,  
price: 2.99]
```

```
export let tree: Product[] = [...]  
export let balls: Product[] = [...]  
export let candles: Product[] = [...]  
export let lametta: Product[] = [...]  
export let treeStand: Product[] = [...]  
export let delivery: Product[] = [...]
```

createAllProducts()

handleChange()

```
fieldset.addEventListener('change', handleChange)
```

handleChange()

checkProgress()

①

```
createAllProducts → let tree: Product[] = [name: red, price: 2.99]
```

mit Hilfe von den Arrays werden
HTML ~~Elemente~~ Elemente erstellt

```
<div>HTML += <select name="Select" id="tree">
```

```
for(let arrayNumber = 0;  
arrayNumber < trees.length; arrayNumber++)  
{ HTML += <option value="L" + arrayNumber  
+ tree[arrayNumber].name + " " + tree.  
[arrayNumber].price + " €"> + tree[arrayNumber].  
name ... }
```

① A

handlechange

if

event: Event

let target = HTMLInputElement
target.value = event.target

target.value in <p> aus
checkProgress()

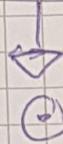
gegebenes in Werte umwandeln
(um sie dann in checkProgress
ausgeben zu können)

Berechnung des Gesamtpreis

↳ (treePrice + (ballPrice * ballAmount)) +
(ornamentPrice * ornamentAmount) +

alle Produkte hier angeben,
ihre Preise & Anzahl

↳ in checkProgress übergeben!



checkProgress

if

Erstellt eine
Übersicht der Kategorien

↳ Balls, candles,
deliveryoption,
name, surname,
mail ...
gesamtpreis usw...

