

How I Will Design Phone Apps and Sell Them



1. Choose Something I Care About:

I will start by brainstorming app ideas that solve real problems or that I'm passionate about. This will help me stay motivated throughout the process.

2. Get a Good Teacher:

Since I'm new to app development, I'll take online courses or find a mentor who can teach me the basics of programming and app design. Platforms like Udemy or Coursera will be my go-to resources.

3. Establish Concrete Goals:

I'll set clear, achievable milestones, such as learning to code in a specific language (e.g., Java for Android or Swift for iOS), designing the user interface, and building a prototype.

4. Work Hard:

Developing an app requires time and effort. I'll dedicate regular time each day to work on my project, debug code, and test my app to ensure it works properly before launching.