

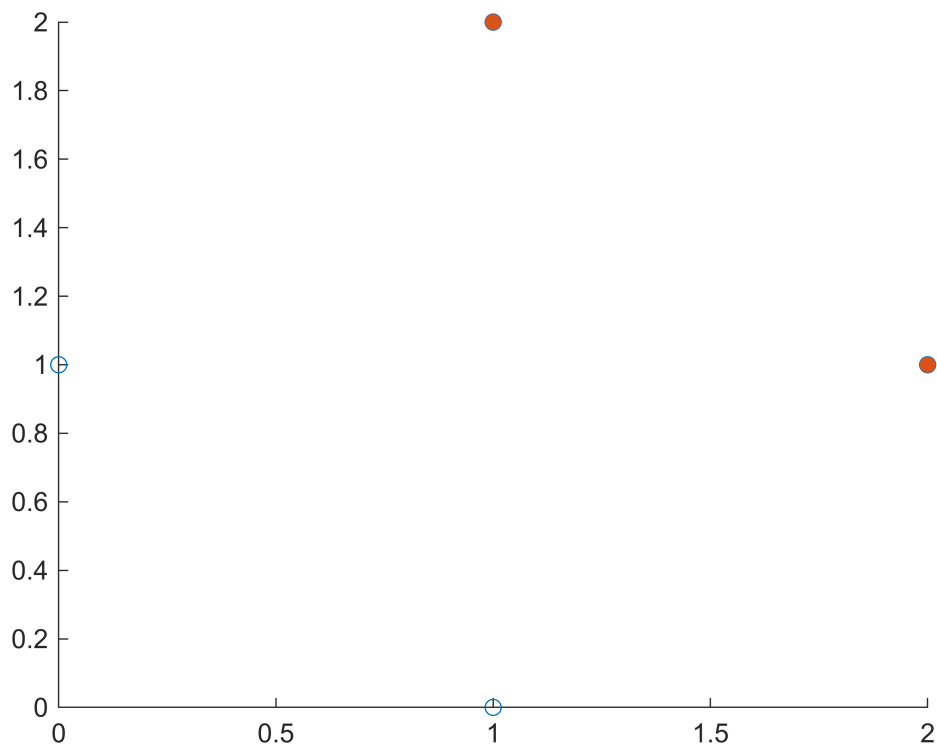
```

%a
q4.smat=[0 1; 1 2; 2 1; 1 0];
q4.tmat=[0 1 1 0]';

h1 = [0 1 1 1]';
h2 = [0 1 1 0]';

figure
hold on
scatter(q4.smat(:,1),q4.smat(:,2))
scatter(q4.smat(2:3,1),q4.smat(2:3,2),'filled')

```



```

%b
w11 = 1;
w21 = 0;
b1 = -0.5;
w12 = 1;
w22 = 1;
b2 = -1.5;
% test
(w11 * q4.smat(:,1) + w21 * q4.smat(:,2) + b1) >= 0

```

```

ans = 4x1 logical array
     0
     1
     1
     1

```

1

```
(w12 * q4.smat(:,1) + w22 * q4.smat(:,2) + b2) >= 0
```

```
ans = 4x1 logical array
0
1
1
0
```

```
wih=[w11 w21; w12 w22]
```

```
wih = 2x2
1      0
1      1
```

```
hbias = [b1 b2]
```

```
hbias = 1x2
-0.5      -1.5
```

```
%c
whout1 = -1;
whout2 = 2;
bhout = -0.5;
(whout1 * h1 + whout2 * h2 + bhout) >= 0
```

```
ans = 4x1 logical array
0
1
1
0
```

```
whout = [whout1 whout2]
```

```
whout = 1x2
-1      2
```

```
obias = bhout
```

```
obias =
-0.5
```

```
%d
%{
q4net0.wih = wih;
q4net0.hbias = hbias;
q4net0.whout = whout;
q4net0.obias = obias;
%}
q4net0 = initnet3(2,2,1,2,2,0);

q4net1k=bp3(q4net0,q4,10000,1,0,0);
```

```
q4net1k.wih
```

```
ans = 2x2
      1.2432    0.50591
      2.9167    3.137
```

```
q4act1k=forw3(q4net1k,q4)
```

```
q4act1k = struct with fields:
    stim: [4x2 double]
    hid: [4x2 double]
    out: [4x1 double]
```

```
q4act1k.hid
```

```
ans = 4x2
      -0.16336   -0.85915
       0.6105    0.93985
       0.79259    0.92557
       0.20103   -0.88541
```

```
color=[q4.tmat,zeros(size(q4.tmat)),1-q4.tmat];
figure
scatter(q4act1k.hid(:,1),q4act1k.hid(:,2),10,color,"filled")
```

