/\*BEGIN PS4 Controller Styling\*/

.controller.ds4 {

background: url(https://imgur.com/2AuVGSr.gif);

height: 598px;

width: 806px;

/\* margin-left: -403px;

margin-top: -280px;\*/

}

.ds4.disconnected {

background: url(https://imgur.com/ovm0Zlj.png);

}

.ds4.disconnected div {

display: none;

}

.ds4 .triggers {

width: 588px;

height: 90px;

position: absolute;

left: 109px;

}

.ds4 .trigger {

width: 99px;

height: 100%;

background: url(ps4-assets/triggers.svgz);

opacity: 0;

}

.ds4 .trigger.left {

float: left;

}

.ds4 .trigger.right {

float: right;

background-position-x: 99px;

}

.ds4 .bumper {

width: 99px;

height: 23px;

background: url(ps4-assets/bumper.svgz) no-repeat;

opacity: 0;

}

.ds4 .bumpers {

position: absolute;

width: 588px;

height: 23px;

left: 109px;

top: 94px;

}

.ds4 .bumper.pressed {

opacity: 1;

}

.ds4 .bumper.left {

/\* -webkit-transform: rotateY(180deg); \*/

/\* transform: rotateY(180deg); \*/

float: left;

}

.ds4 .bumper.right {

float: right;

transform: rotateY(180deg);

}

.ds4 .touchpad {

width: 262px;

height: 151px;

position: absolute;

left: 272px;

top: 122px;

}

.ds4 .touchpad.pressed {

background: url(ps4-assets/touchpad.svgz) no-repeat center;

}

.ds4 .meta {

width: 42px;

height: 42px;

position: absolute;

left: 382px;

bottom: 216px;

}

.ds4 .meta.pressed {

background: url(ps4-assets/meta.svgz) no-repeat center;

}

/\*Not needed, but I like keeping them here for posterity\*/

/\*.ds4 .quadrant{

position: absolute;

background: url(ps4-assets/player-n.svgz);

height: 17px;

width: 111px;

top: 140px;

left: 240px;

}

.ds4 .p0{

background-position: 0 -6px;

}

.ds4 .p1{

background-position: 0 -28px;

}

.ds4 .p2{

background-position: 0 -49px;

}

.ds4 .p3{

background-position: 0 -70px;

}\*/

.ds4 .arrows {

position: absolute;

width: 352px;

height: 46px;

top: 142px;

left: 227px;

}

.ds4 .back, .ds4 .start {

background: url(ps4-assets/start.svgz);

width: 28px;

height: 46px;

opacity: 0;

}

.ds4 .back.pressed, .ds4 .start.pressed {

/\* background-position-y: -21px; \*/

/\* margin-top: 2px; \*/

opacity: 1;

}

.ds4 .back {

float: left;

/\* width: 28px; \*/

}

.ds4 .start {

float: right;

/\* width: 28px; \*/

background-position: 28px 0;

}

.ds4 .abxy {

position: absolute;

width: 170px;

height: 171px;

top: 159px;

left: 567px;

}

.ds4 .button {

position: absolute;

width: 55px;

height: 55px;

background: url(https://imgur.com/GdqMNA6.png);

}

.ds4 .button.pressed {

background-position-y: 55px;

/\* margin-top: 5px; \*/

}

.ds4 .a {

background-position: 0 0;

bottom: 0;

left: 58px;

}

.ds4 .b {

background-position: -57px 0;

top: 58px;

right: 0px;

}

.ds4 .x {

background-position: -113px 0;

top: 58px;

}

.ds4 .y {

background-position: 55px 0;

left: 58px;

}

.ds4 .sticks {

position: absolute;

width: 361px;

height: 105px;

top: 308px;

left: 228px;

}

.ds4 .stick {

position: absolute;

background: url(https://imgur.com/9YasxqS.png);

height: 94px;

width: 94px;

}

.ds4 .stick.pressed.left {

background-position-x: -96px;

}

.ds4 .stick.pressed.right {

background-position-x: -192px;

}

.ds4 .stick.left {

top: 0;

left: 0;

}

.ds4 .stick.right {

top: calc(100% - 105px);

left: calc(100% - 105px);

}

.ds4 .dpad {

position: absolute;

width: 125px;

height: 126px;

top: 181px;

left: 92px;

}

.ds4 .face {

background: url(https://imgur.com/h94hQ1t.png);

position: absolute;

}

.ds4 .face.up, .ds4 .face.down {

width: 36px;

height: 52px;

}

.ds4 .face.left, .ds4 .face.right {

width: 52px;

height: 36px;

}

.ds4 .face.up {

left: 44px;

top: 0;

background-position: -37px 0px;

}

.ds4 .face.down {

left: 44px;

bottom: 0;

background-position: 0px 0;

}

.ds4 .face.left {

top: 45px;

left: 0;

background-position: 104px 0;

}

.ds4 .face.right {

top: 45px;

right: 0px;

background-position: 52px 0;

}

.ds4 .face.pressed {

/\* margin-top: 5px; \*/

background-position-y: 52px;

}

.ds4.half {

margin-top: -300px;

}

/\*END PS4 Controller Styling\*/