Deckbuilder_Archive Version 3:

```sql
CREATE TABLE cards(
        card_id varchar(10) NOT NULL,
    card_name varchar(152) NOT NULL,
    card_type varchar(152) NOT NULL,
    super_type varchar (152),
    sub_type varchar(152),
    mana_value varchar(152),
    cmc int,
    PRIMARY KEY (card_id)
);

CREATE TABLE archiveuser(
        user_id int AUTO_INCREMENT NOT NULL,
    mail_adress varchar(252) NOT NULL,
    archive_name varchar(50) NOT NULL,
    user_password varchar(252) NOT NULL,
    PRIMARY KEY (user_id)
);

ALTER TABLE archiveuser ADD CONSTRAINT mail_adress UNIQUE(mail_adress);

CREATE TABLE decklists(
        deck_id int AUTO_INCREMENT NOT NULL,
    user_id int NOT NULL,
    creation_date DATE NOT NULL DEFAULT NOW(),
    deck_name varchar(152) NOT NULL,
    format varchar (52) NOT NULL,
    PRIMARY KEY (deck_id),
    FOREIGN KEY (user_id) REFERENCES archiveuser(user_id)
);

CREATE TABLE cards_decklists(
        card_id varchar(10) NOT NULL,
    deck_id int NOT NULL,
    quantity int,
    side_board varchar(3),
    maybe_board varchar(3),
    FOREIGN KEY (card_id) REFERENCES cards(card_id),
    FOREIGN KEY (deck_id) REFERENCES decklists(deck_id),
    CONSTRAINT deck_identifier UNIQUE(card_id, deck_id, side_board, maybe_board)
);
```

```sql
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc)VALUES ("ZEN223", "Scalding Tarn", "Land", NULL, NULL, "{0}",0);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc) VALUES ("KTK233", "Flooded Strand", "Land", NULL, NULL, "{0}",0);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc) VALUES ("MH2250", "Misty Rainforest","Land", NULL, NULL, "{0}",0);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc) VALUES ("KTK239", "Polluted Delta", "Land", NULL, NULL, "{0}",0);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc) VALUES ("KLD249", "Spirebluff Canal", "Land", NULL, NULL, "{0}",0);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc) VALUES ("GRN257", "Steam Vents", "Land", NULL, NULL, "{0}",0);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc) VALUES ("MH1238", "Fiery Islet", "Land", NULL, NULL, "{0}",0);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc) VALUES ("NEO271", "Otawara, Soaring City", "Land", "Legendary", NULL, "{0}",0);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc) VALUES ("UNH137", "Island",  "Land", NULL, NULL,"{0}", 0);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc) VALUES ("MH2138", "Ragavan, Nimble Pilferer",  "Creature", "Legendray", "Monkey Pirate", "{R}",1);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc) VALUES ("MH2121", "Dragon's Rage Channeler", "Creature", NULL, "Human Shaman","{R}", 1);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc) VALUES ("MH2067", "Subtlety", "Creature", NULL, "Elemental Incarnation", "{2}{U}{U}",4);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc) VALUES ("MH2337", "Murktide Regent",  "Creature", NULL, "Dragon", "{5}{U}{U}",7);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc) VALUES ("2X2123", "Seasoned Pyromancer",  "Creature", NULL, "Human Shaman","{1}{R}{R}", 3);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc) VALUES ("MH2267", "Counterspell", "Instant", NULL, NULL, "{U}{U}",2);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc) VALUES ("MM3090", "Blood Moon",  "Enchantment", NULL, NULL,"{2}{R}", 3);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc) VALUES ("M10146", "Lightning Bolt",  "Instant", NULL, NULL, "{R}",1);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc) VALUES ("MH2145", "Unholy Heat", "Instant", NULL, NULL, "{R}",1);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc) VALUES ("MM3051", "Spell Pierce",  "Instant", NULL, NULL, "{U}",1);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc) VALUES ("MID044", "Consider",  "Instant", NULL, NULL, "{U}", 1);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc) VALUES ("2X2274", "Mishra's Bauble", "Artifact", NULL, NULL,"{0}", 0);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc) VALUES ("STX186", "Expressive Iteration",  "Sorcery", NULL, NULL, "{U}{R}" ,0);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc) VALUES ("BRO144","Monastery Swiftspear",  "Creature", NULL, "Human Monk","{R}", 1);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc) VALUES ("LTR0103","Orcish Bowmaster",  "Creature", NULL, "Orc Archer","{1}{B}", 2);
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INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc)
VALUES ("GRN091","Arclight Phoenix",  "Creature", NULL, "Phoenix","{3}{R}", 4);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc)
VALUES ("TPR225","Lotus Petal", "Artifact", NULL, NULL,"{0}", 0);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc)
VALUES ("MH1134","Lava Dart",  "Instant", NULL, NULL,"{R}", 1);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc)
VALUES ("DMR082","Entomb",  "Instant", NULL, NULL,"{B}", 1);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc)
VALUES ("2XM208","Manamorphose",  "Instant", NULL, NULL,"{1}{R}", 2);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc)
VALUES ("DMR119","Fireblast",  "Instant", NULL, NULL,"{4}{R}{R}", 6);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc)
VALUES ("BBD171","Chain Lightning",  "Sorcery", NULL, NULL,"{R}", 1);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc)
VALUES ("EMA128","Faithless Looting", "Sorcery", NULL, NULL,"{R}", 1);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc)
VALUES ("RNA107","Light Up the Stage",  "Sorcery", NULL, NULL,"{2}{R}", 3);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc)
VALUES ("KTK230","Bloodstained Mire",  "Land", NULL, NULL,"{0}", 0);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc)
VALUES ("KTK249","Wooded Foothills",  "Land", NULL, NULL,"{0}", 0);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc)
VALUES ("MH2244","Arid Mesa",  "Land", NULL, NULL,"{0}", 0);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc)
VALUES ("RVR273","Blood Crypt",  "Land", NULL, "Swamp Mountain","{o}", 0);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc)
VALUES ("UNH139","Mountain",  "Land", "Basic", "Mountain","{0}", 0);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc)
VALUES ("UNH136","Plains",  "Land", "Basic", "Plains","{0}", 0);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc)
VALUES ("UNH138","Swamp",  "Land", "Basic", "Swamp","{0}", 0);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc)
VALUES ("UNH140","Forest",  "Land", "Basic", "Forest","{0}", 0);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc)
VALUES ("2X2094","Surgical Extraction", "Instant", NULL, NULL,"{-B}", 1);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc)
VALUES ("EMA038","Cabal Therapy", "Instant", NULL, NULL,"{B}", 1);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc)
VALUES ("SNC046","Ledger Shredder", "Creature", NULL, "Bird Advisor","{1}{U}", 2);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc)
VALUES ("LTR0071","Stern Scolding", "Instant", NULL, NULL,"{U}", 1);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc)
VALUES ("M11070","Preordain", "Sorcery", NULL, NULL,"{U}", 1);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc)
VALUES ("SNC246","Unlicensed Hearse", "Artifact", NULL, "Vehicle","{2}", 2);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc)
VALUES ("UMA227","Engineered Explosives",  "Artifact", NULL, NULL,"{X}", 0);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc)
VALUES ("MH2039","Dress Down",  "Enchantment", NULL, NULL,"{1}{U}", 2);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc)
VALUES ("IMA055","Flusterstorm", "Instant", NULL, NULL,"{U}", 1);
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INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc)
VALUES ("LTR0118","Cast into the Fire",  "Instant", NULL, NULL,"{1}{R}", 2);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc)
VALUES ("ELD058","Mystical Dispute", "Instant", NULL, NULL,"{2}{U}", 3);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc)
VALUES ("MH1052","Force of Negation", "Instant", NULL, NULL,"{1}{U}{U}", 3);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc)
VALUES ("MH1100","Plague Engineer", "Creature", NULL, "Phyrexian Carrier","{2}{B}", 3);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc)
VALUES ("2XM114","Abrade",  "Instant", NULL, NULL,"{1}{R}", 2);
INSERT INTO cards (card_id, card_name, card_type, super_type, sub_type, mana_value, cmc)
VALUES ("A25147","Red Elemental Blast", "Instant", NULL, NULL,"{R}", 1);
```