

 l.jaredic22@gmail.com
 [Instagram](#)
 [Linkedin](#)

Skills

Game Design

3D Modeling:

Maya, zBrush

Texturing:

Substance Painter, Photoshop

Animation:

Maya, Unity

Sound Effects:

Cubase, FL Studio, Audacity

Programming:

C#, HTML, CSS

Software

Maya

Unity

Photoshop

Illustrator

After Effects

Figma

Substance Painter

zBrush

Portfolio

[Portfolio website](#)

Location

Serbia, Belgrade

Language

Montenegrin/Serbian

Native

English

Professional

Luka Jaredić

Game Designer and Artist

Interactive Media Design student with a deep interest in game development. I am always on the lookout for opportunities to apply my artistic and technical abilities to create captivating gaming experiences. My strengths lie in acquiring diverse knowledge and skills, integrating them seamlessly, and paying attention to every detail, no matter how small.



Work Experience

Aleksandar Jaredić

Assistant Wedding and Event Photographer
(Photographer, Lighting Assistant, Working with Clients)

Montenegro
2017-2021

Budi Mi Podrška, NVO Pružite Nam Šansu

Graphic designer
(Logo Design, Social Media Content Design)

Montenegro
2022

Escape X

Logo Designer

Serbia
2023

Volunteer Experience

University of Groningen iGEM

Assistant Web Designer and Developer
(Web Design, Assistant Web Developer, Project Coordinator)

Netherlands
2023

G.S.P.V De NoordPole Logo

Designer
(Logo Redesign)

Netherlands
2022

MI-COM TRADE d.o.o

Logo Designer

Montenegro
2020

Achievements

Dizajn UM 9

Digital Photography, Art Exhibition 2020

Serbia
2020

Dizajn UM 11

History of Modern Arts, Art Exhibition 2022

Serbia
2022

Dizajn UM 11

Computer Animation, Art Exhibition 2022

Serbia
2022

Metropolitan University Art Exhibition in Niš

Video Game Potraga za Obrazom 2023

Serbia
2023

Education

Interactive Media Design at Metropolitan University Belgrade

Faculty of Digital Arts (Expected Graduation: 2024)

Additional Information

Member of Mensa Montenegro

Available for full-time employment or internships.