Reddit GCNN - Implementation of Graph Convolutional Neural Networks in Graph Classification problem

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Abstract

In this short paper, we aim to explore the application of graph convolutional networks (GCN) [2] on the problem of graph classification. We implement a straightforward architecture, consisting of several GCN layers, followed by a multilayer perceptron (MLP). In the end a comparative analysis, based on type of graph convolution, embedding dimensions and activation functions is conducted.

1 Introduction

Graphs are useful structures to represent relations among data. Although different architectures can be used for inference, some classes of data can benefit of understanding and encoding relational information, such as social networks, molecules, road networks and so on.

Formally, a graph $\mathbf{G}=(\mathbf{V},\mathbf{E})$ consists of a set of vertices \mathbf{V} and a set of edges \mathbf{E} , where each edge is an unordered pair of distinct vertices from \mathbf{V} . Additionally, the *neighborhood* of a node \mathbf{v} in a graph $\mathbf{G}=(\mathbf{V},\mathbf{E})$, denoted by $\mathcal{N}_{\mathbf{v}}$, is the set of all nodes that are adjacent to \mathbf{v} ; that is, $\mathcal{N}_{\mathbf{v}}=\{\mathbf{u}\in\mathbf{V}\mid (\mathbf{v},\mathbf{u})\in\mathbf{E}\}$. Intuitively, by **aggregation** of information from neighbor vertices, we could **update** representation of each vertex and learn useful features of a complete graph, using them to create a new representation of the same graph more suited for the task at hand.

Graph convolutional networks do exactly that. By applying convolution operation on nodes in immediate neighborhood, neural network learns new embeddings, that can be used for the following:

- Node-related problems, such as node regression (e.g. income prediction in social network)
- Edge-related problems, such as link prediction (e.g. in recommendation systems to create new recommendations)
- Graph-related problems, such as graph classification (e.g. in drug testing)

2 Dataset

The dataset used is the **Reddit Threads** [3] - a simple dataset, where vertices represent users and edges between them represent replies. Complete dataset contains total of 203,088 unique threads.

Below is an example entry:

edge_index	y	num_nodes
$[[0, 1, 2, 2, 2, 2, 2, 2, 2, 2, 3, 4, 5, 5, 6, 7, 8, 8, 9, 10], \\ [2, 5, 0, 4, 5, 6, 7, 8, 9, 10, 8, 2, 1, 2, 2, 2, 2, 3, 2, 2]]$	[0]	11

Table 1: Example entry in the Reddit Threads dataset

This entry directly corresponds to the following graph:

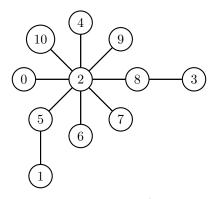


Figure 1: Example entry in Reddit Threads dataset

This thread is not labeled as a discussion, and we can conclude so by inspecting the degree of the node 2 - the thread is centered around a single person, while discussion would foster more diverse connections.

The minimum number of nodes of a single graph in dataset is 11, while the maximum is 97, indicating, we are handling relatively small graphs.

3 Proposed Architecture

We propose an architecture that consists of two parts - GCN Block, followed up by MLP Block.

GCN Block. We experiment with two kinds of convolutions - **GCNConv**, proposed in [2] and **SAGEConv**, proposed in [1].

The GCNConv operator, proposed in [2], is formulated as:

$$\mathbf{H}^{(l+1)} = \tilde{\mathbf{D}}^{-\frac{1}{2}} \tilde{\mathbf{A}} \tilde{\mathbf{D}}^{-\frac{1}{2}} \mathbf{H}^{(l)} \mathbf{W}^{(l)}$$

where:

- $\mathbf{H}^{(l)}$ is the matrix of activations in the *l*-th layer ($\mathbf{H}^{(0)} = \mathbf{X}$, the feature matrix).
- $\tilde{\mathbf{A}} = \mathbf{A} + \mathbf{I}$ is the adjacency matrix of the graph with added self-connections (identity matrix \mathbf{I}).
- $\tilde{\mathbf{D}}$ is the degree matrix of $\tilde{\mathbf{A}}$.
- $\mathbf{W}^{(l)}$ is the trainable weight matrix of the l-th layer.

The SAGEConv operator, proposed in [1] (as the GraphSAGE), is formulated as:

$$\mathbf{x}_{i}^{'} = \mathbf{W}_{1}\mathbf{x}_{i} + \mathbf{W}_{2} \cdot \text{mean}_{j \in \mathcal{N}_{i}}\mathbf{x}_{j}$$

where:

- $\mathbf{x}_{i}^{'}$ is the updated feature vector of node i.
- W_1 is a trainable weight matrix that transforms the feature vector of node i.
- \mathbf{x}_i is the original feature vector of node i.
- W₂ is a trainable weight matrix that transforms the mean of the feature vectors of the neighboring nodes of *i*.
- mean $j \in \mathcal{N}_i \mathbf{x}_j$ is the mean of the feature vectors of the neighboring nodes of i, denoted by \mathcal{N}_i .

Between each GCN layer there is an activation function (discussed in 4.2), and a dropout layer (30%) at the end of it.

MLP Block. We make use of standard **Multi-layer Perceptron Architecture**, with varying dimensionality and ReLU activation function between each layer. In the end, a Sigmoid function is applied due to the binary-classification nature of the task.

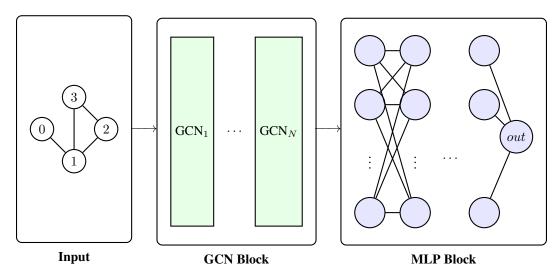


Figure 2: Model Architecture

4 Experiments

4.1 Experimental Settings

In the following table reside the general experimental settings, for reproduction purposes: Each

Component	Details
GPU	NVIDIA GeForce RTX 3060 (6GB)
CPU	Intel i7-12650H (16) @ 4.600GHz
RAM	16 GB DDR4
Python Version	Python 3.10.12
Learning Rate	0.001
Epochs	20

Table 2: Experimental Settings

experiment is conducted through respective script, where script's name comes in the format {gcn_type}_{model_size}_{gcn_activation}.sh. Result of each experiment is stored within training_data.csv file.

4.2 Experiment Descriptions

In this paper, along with 2 different graph convolutions, we experiment with 3 network sizes and 4 different activation functions.

Activation functions. Inside **GCN Block**, we experiments with **ReLU**, **LeakyReLU**, **Sigmoid** and **Tanh**. Inside **MLP Block**, we apply **ReLU** in between each **FCL**, with a **Sigmoid** applied at the end.

Model sizes. The following table contains network sizes (S - small, M - medium, L - large):

Size	Graph Convolution Dimensions	MLP Dimensions
S	(16, 8, 4)	(4, 2, 1)
\mathbf{M}	(256, 128, 128, 128, 64)	(64, 32, 16, 16, 1)
L	(2048, 2048, 2048, 2048, 1024, 1024, 512)	(512, 256, 128, 1)

Table 3: Architecture Sizes

4.3 Experiments Results

GCN Type	Size	GCN Activation	Train Accuracy	Test Accuracy
	S	ReLU	51.2%	50.2%
		LeakyReLU	51.2%	50.2%
		Sigmoid	51.2%	50.2%
		Tanh	69.2%	62.6%
	М	ReLU	92.4%	66.6%
GCNConv		LeakyReLU	91.4%	69.4%
GCNConv		Sigmoid	80.0%	72.2%
		Tanh	88.2%	66.2%
		ReLU	89.2%	63.0%
	L	LeakyReLU	87.6%	65.4%
		Sigmoid	79.6%	71.0%
		Tanh	72.2%	66.0%
	S	ReLU	80.0%	68.6%
		LeakyReLU	79.0%	68.0%
		Sigmoid	51.2%	50.2%
SAGEConv		Tanh	79.0%	64.8%
	М	ReLU	84.8%	67.2%
		LeakyReLU	86.8%	68.8%
		Sigmoid	78.4%	64.2%
		Tanh	77.8%	64.8%
	L	ReLU	84.4%	67.8%
		LeakyReLU	76.4%	65.6%
		Sigmoid	51.2%	50.2%
		Tanh	82.0%	72.2%

Table 4: Experiment Results. We highlight the best performing model at train time (GCNConv-M-ReLU), and the best performing model at test time (SAGEConv-L-Tanh)

4.4 Ablation Study

Type of graph convolution. On average, GCNConv has achieved 75.28% accuracy, while SAGEConv has achieved 75.91% accuracy on training data. On testing data, GCNConv has achieved 62.75%, while the SAGEConv has achieved 64.36% average accuracy. We see diminishing returns considering only the type of graph convolution, with SAGEConv performing slightly better in both cases (i.e. by 0.63% on training and 1.61% on testing data).

Model size. S-models (i.e. "small" models), on average, learn a lot better with SAGEConv, achieving **16.6**% difference on training, and **9.6**% difference on testing data.

M-models, on average, learn better with GCNConv, by 6.05% on training, and 2.35% difference on testing data. L-models, on average, learn better with GCNConv, by 8.65% on training, and 2.4% difference on testing data.

However, S-models can be seen having trouble learning anything at all, capping at 51.2% accuracy on training and 50.2% accuracy on testing data, due to lack of dimensionality, from the very start of the training. M-models, paired with either graph convolution type, learn the best, as denoted in the highest average training and testing accuracies. GCNConv-M learns the best on average, with 88.0% average training and 68.6% testing accuracy.

Architecture	Average Training Accuracy	Average Testing Accuracy
GCNConv-S	55.7%	53.3%
GCNConv-M	88.0%	68.6%
GCNConv-L	82.1%	66.3%
SAGEConv-S	72.3%	62.9%
SAGEConv-M	81.9%	66.2%
SAGEConv-L	73.5%	63.9%

Table 5: Average training and testing accuracies for each model size

Type of GCN block activation. Sigmoid has shown the poorest performance, even radically collapsing the model (as in SAGEConv-S and SAGEConv-L cases). Other activation functions have achieved at least 70% average training and 60% average testing accuracy. ReLU learns the best on training data, with 80.33% average accuracy, whilst Tanh generalizes the best, with 66.1% average accuracy, on testing data. Tanh, also, seems to be capable of escaping low dimensionality, combined with GCNConv, by being the only one achieving more than 51.2% training / 50.2% testing accuracy. ReLU and LeakyReLU offer a very stable learning, with ReLU generally performing better on training, and LeakyReLU on testing. Check Appendix 5 for visualization.

GCN Block Activation	Average Training Accuracy	Average Testing Accuracy
ReLU	80.3%	63.9%
LeakyReLU	78.7%	64.6%
Sigmoid	65.2%	59.7%
Tanh	78.1%	66.1%

Table 6: Average training and testing accuracies for each GCN block activation

5 Conclusion

In this paper, we aimed to explore the effects of different types of graph convolution operations. We first introduced the model architecture and the experimental settings. After completing 24 experiments, we analyzed their synchronicity with 3 network sizes and 4 activation functions. Our findings include the following:

- Both GCNConv and SAGEConv produce results of negligible difference on small graphs
- Both graph convolution operations can be effectively used in a graph classification task, even on very limited data
- Sigmoid activation function can hinder the learning process, especially on small data, but can also collapse the model of higher dimensions
- Adding **Tanh** inbetween graph convolution layers, while increasing the dimensions of network, proved itself to be the best approach
- Relatively small graphs (i.e. maximum size being 97) do not benefit much from small node embedding dimensions (i.e. dimensions being less than 256)

Visualization of accuracies throughout training process can be found in Appendix 5.

References

- [1] William L. Hamilton, Rex Ying, and Jure Leskovec. "Inductive Representation Learning on Large Graphs". In: *CoRR* abs/1706.02216 (2017). arXiv: 1706.02216. URL: http://arxiv.org/abs/1706.02216.
- [2] Thomas N. Kipf and Max Welling. "Semi-Supervised Classification with Graph Convolutional Networks". In: CoRR abs/1609.02907 (2016). arXiv: 1609.02907. URL: http://arxiv.org/abs/1609.02907.
- [3] Benedek Rozemberczki, Oliver Kiss, and Rik Sarkar. "Karate Club: An API Oriented Open-source Python Framework for Unsupervised Learning on Graphs". In: *Proceedings of the 29th ACM International Conference on Information and Knowledge Management (CIKM '20)*. ACM. 2020, pp. 3125–3132.

Appendix

This appendix contains additional visualizations related to the study. These visualizations provide further insights into the performance and behavior of the models discussed in the main text. We suggest paying the attention of learning curve of models of small dimensions, and **Sigmoid** activation.

Training Plots

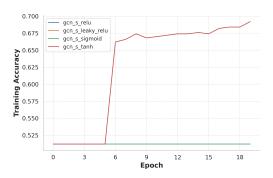
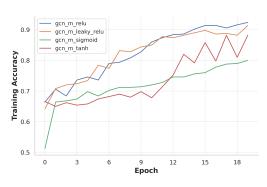


Figure 3: GCNConv-S training accuracy





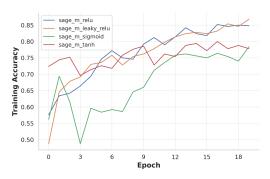
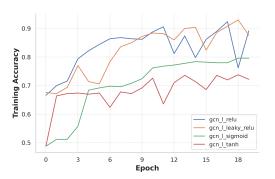


Figure 4: GCNConv-M training accuracy

Figure 7: SAGEConv-M training accuracy



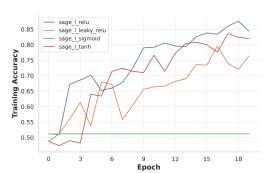


Figure 5: GCNConv-L training accuracy

Figure 8: SAGEConv-L training accuracy

Testing Plots

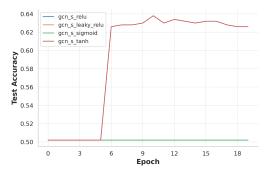
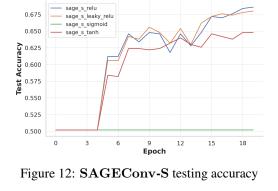


Figure 9: GCNConv-S testing accuracy



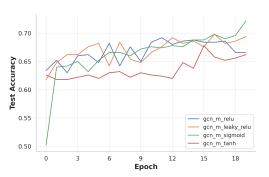


Figure 10: GCNConv-M testing accuracy

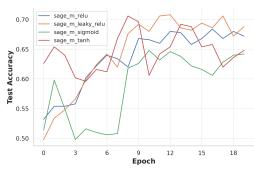


Figure 13: SAGEConv-M testing accuracy

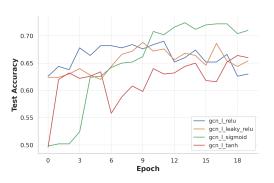


Figure 11: GCNConv-L testing accuracy

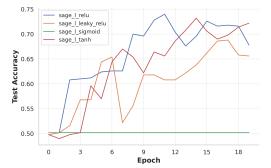


Figure 14: SAGEConv-L testing accuracy