

Prep Course Mathematics

Lecture 7 – Analytic geometry

Sonja Otten, Christian Seifert (Deutsch), Jens-Peter M. Zemke (English)



Content

1. Analytic geometry

- ▶ Representing lines
- ▶ Positional relationships
- ▶ Inner product, cross product
- ▶ Orthogonality
- ▶ Representing planes
- ▶ Positional relationships
- ▶ Reminder: system of linear equations

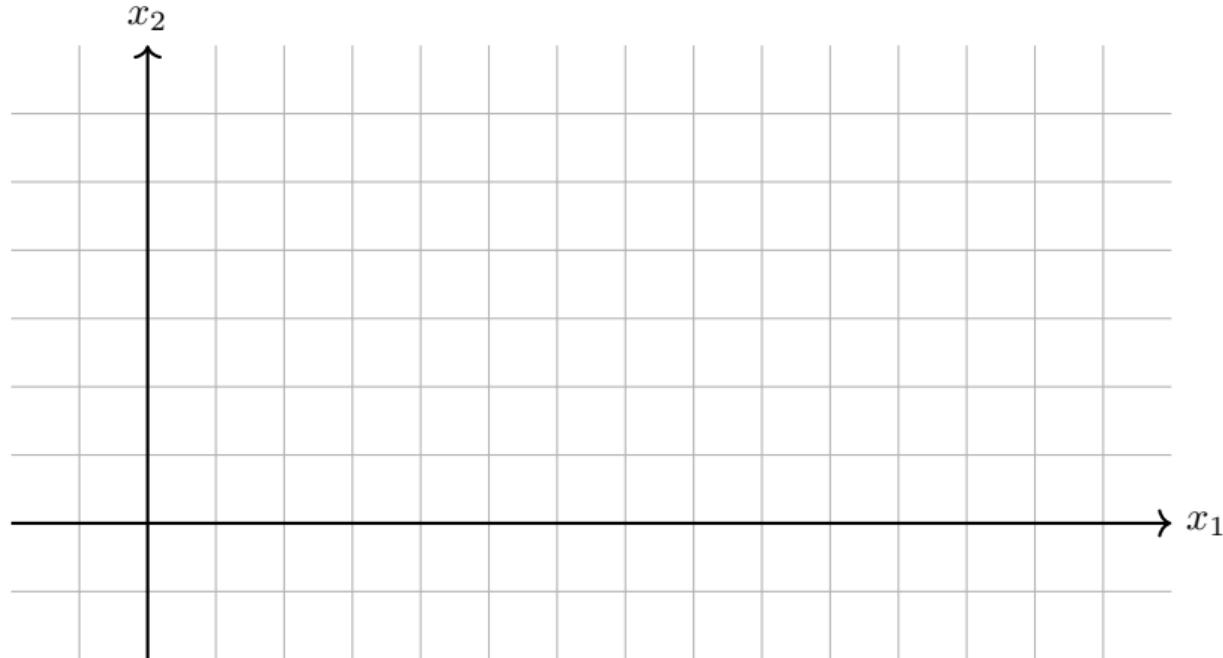
Analytic geometry

Representing lines in \mathbb{R}^2

Question: how can we describe arbitrary lines in \mathbb{R}^2 ?

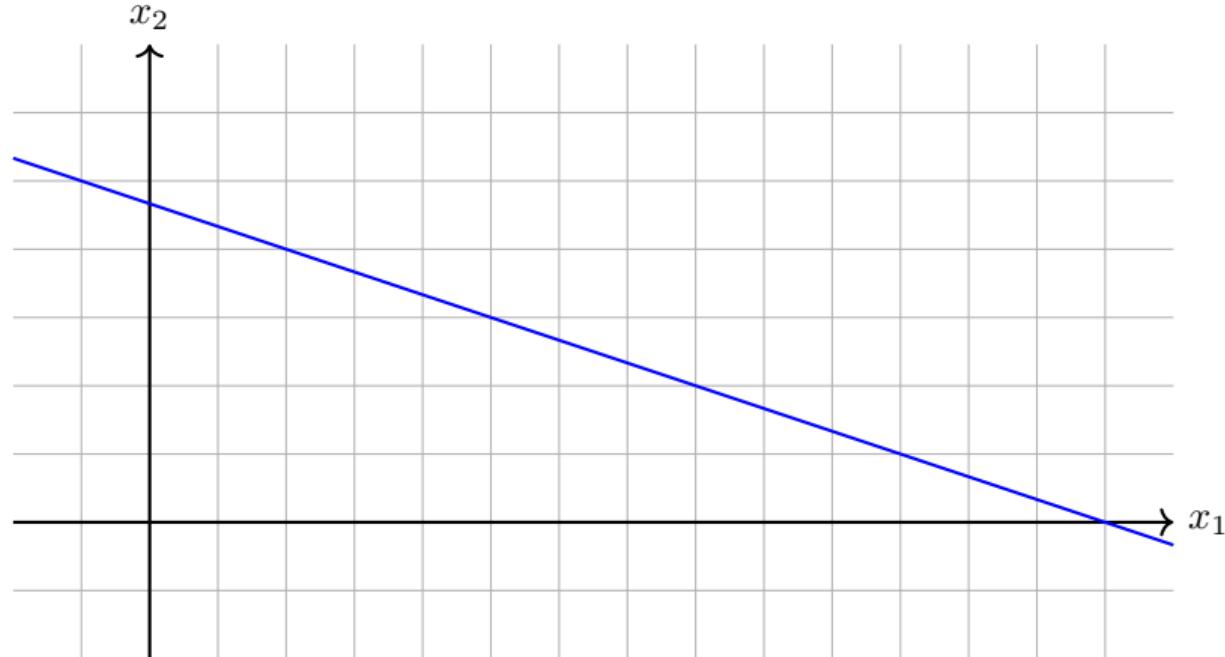
Representing lines in \mathbb{R}^2

Question: how can we describe arbitrary lines in \mathbb{R}^2 ?



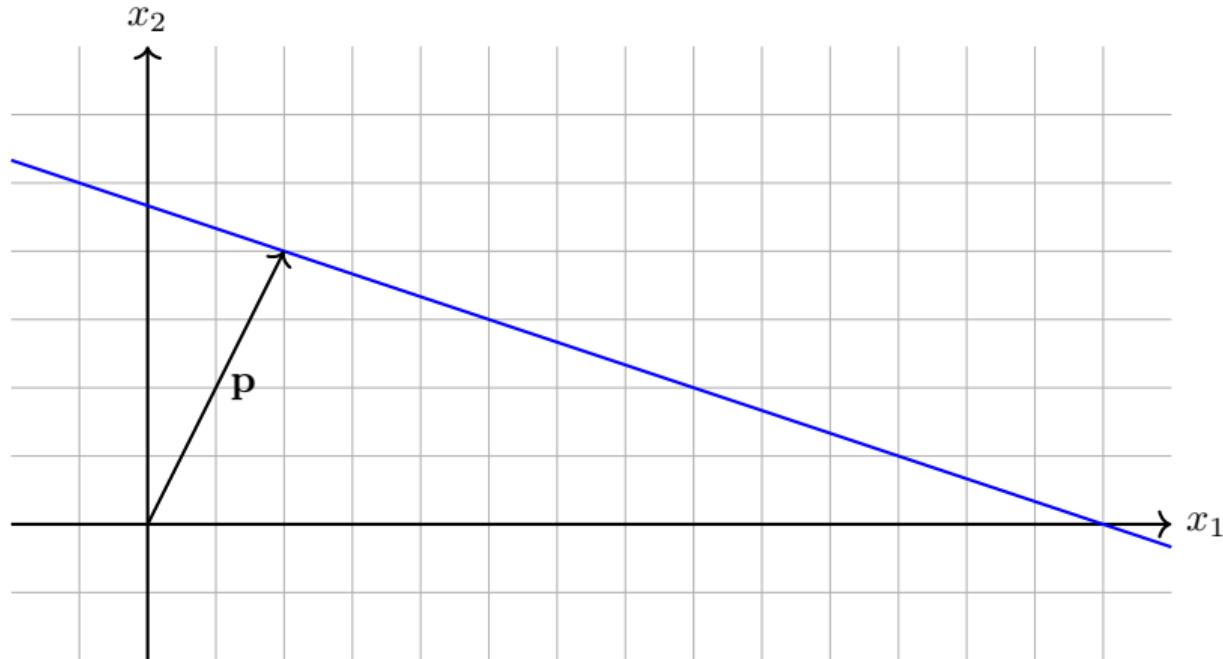
Representing lines in \mathbb{R}^2

Question: how can we describe arbitrary lines in \mathbb{R}^2 ?



Representing lines in \mathbb{R}^2

Question: how can we describe arbitrary lines in \mathbb{R}^2 ?



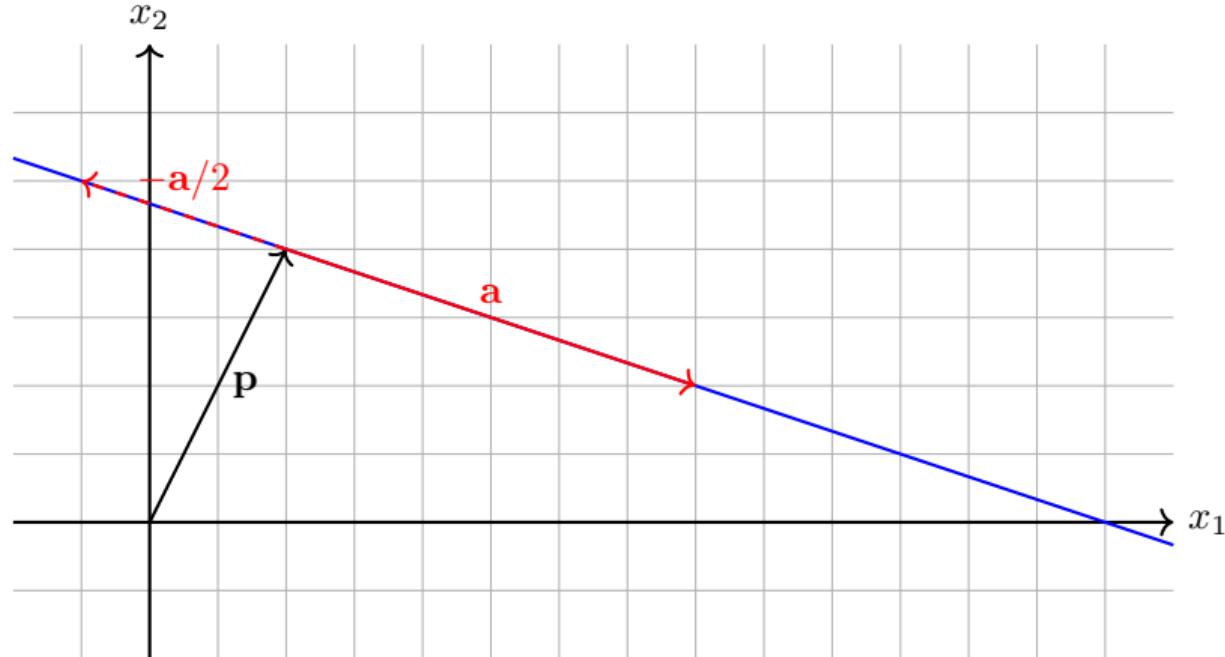
Representing lines in \mathbb{R}^2

Question: how can we describe arbitrary lines in \mathbb{R}^2 ?



Representing lines in \mathbb{R}^2

Question: how can we describe arbitrary lines in \mathbb{R}^2 ?



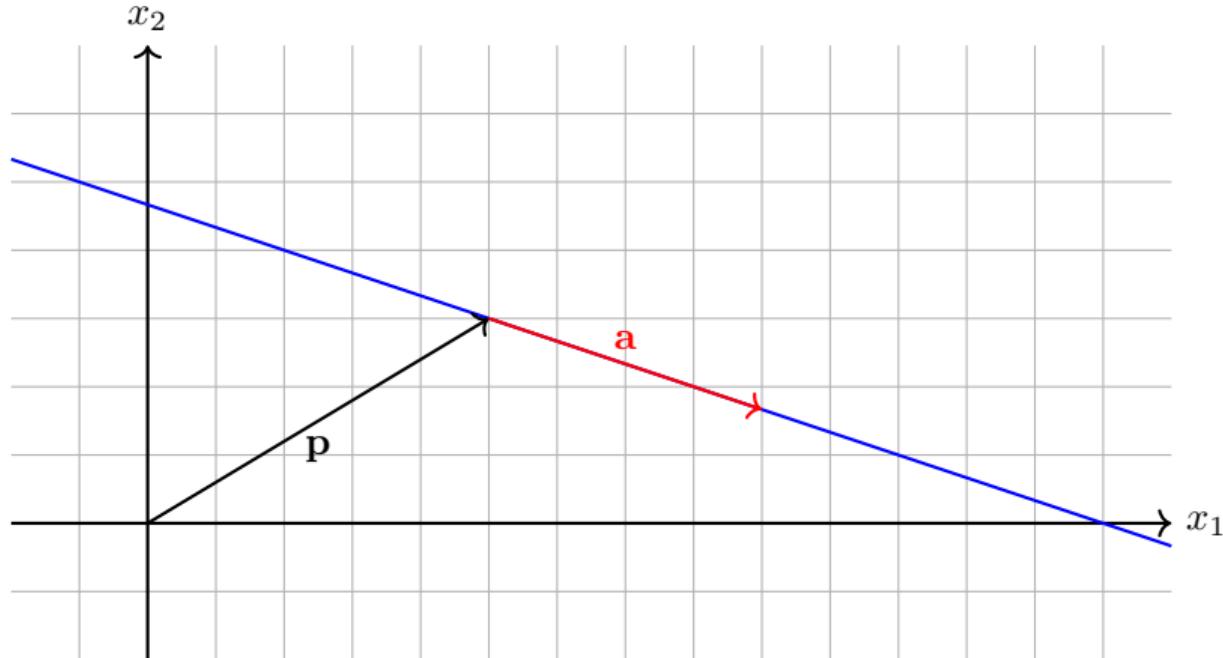
Representing lines in \mathbb{R}^2

Question: how can we describe arbitrary lines in \mathbb{R}^2 ?



Representing lines in \mathbb{R}^2

Question: how can we describe arbitrary lines in \mathbb{R}^2 ?

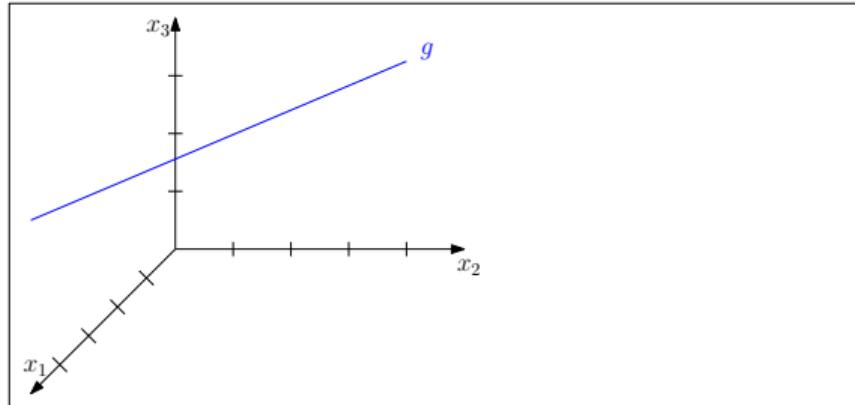


Representing lines in \mathbb{R}^n

Idea: a line is uniquely determined if we know a point and the direction of the line.

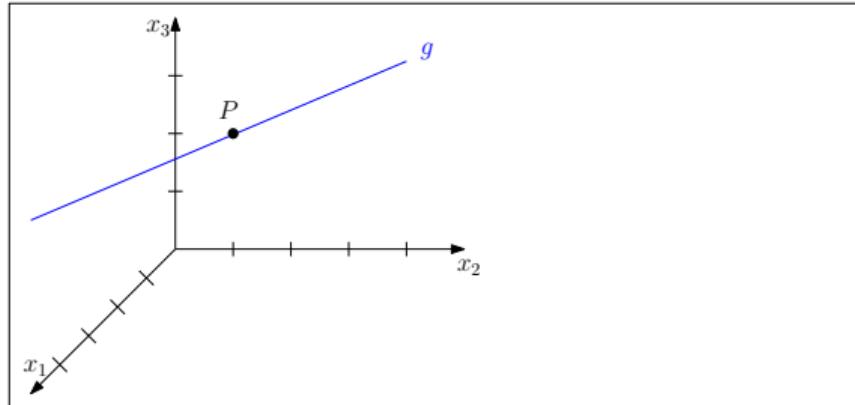
Representing lines in \mathbb{R}^n

Idea: a line is uniquely determined if we know a point and the direction of the line.



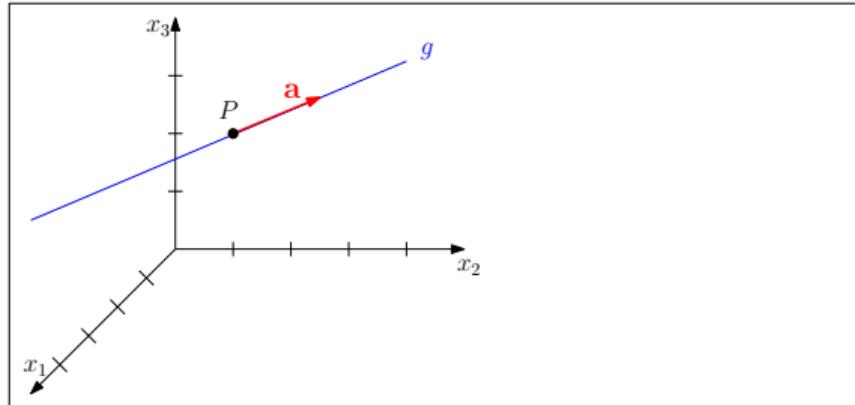
Representing lines in \mathbb{R}^n

Idea: a line is uniquely determined if we know a point and the direction of the line.



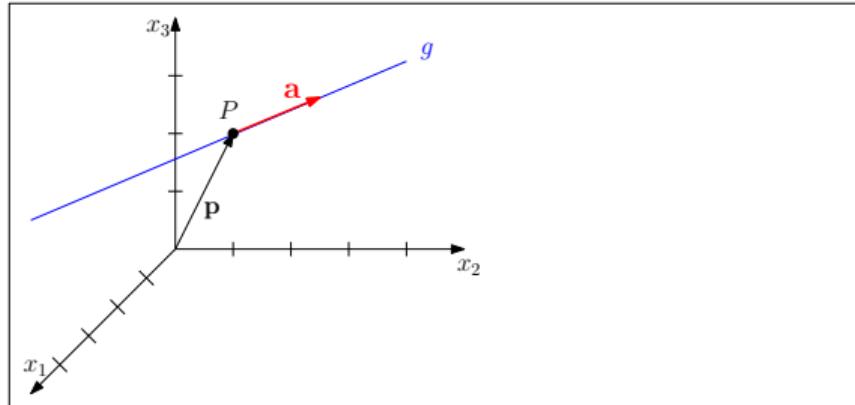
Representing lines in \mathbb{R}^n

Idea: a line is uniquely determined if we know a point and the direction of the line.



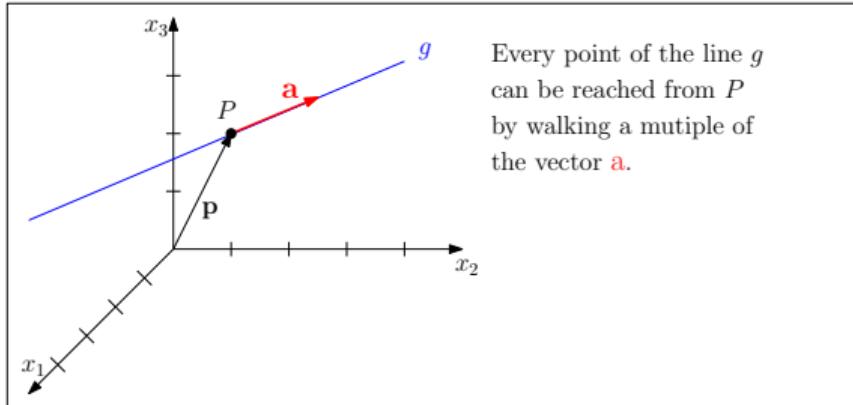
Representing lines in \mathbb{R}^n

Idea: a line is uniquely determined if we know a point and the direction of the line.



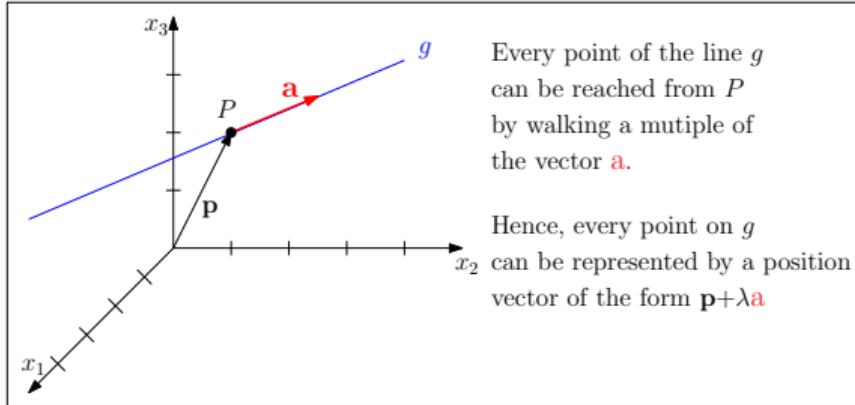
Representing lines in \mathbb{R}^n

Idea: a line is uniquely determined if we know a point and the direction of the line.



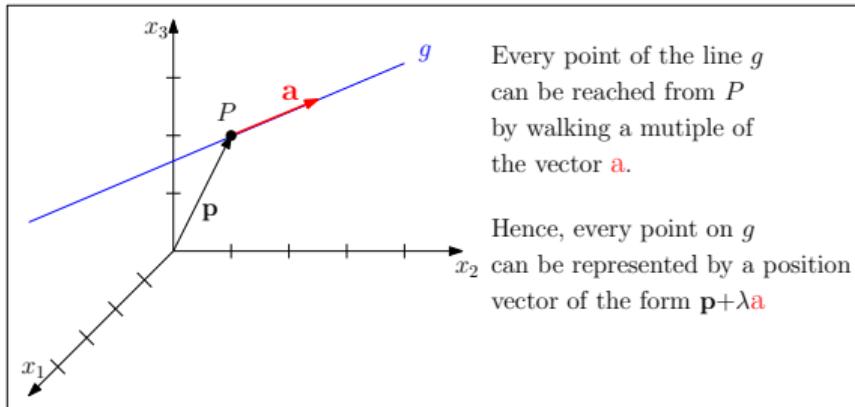
Representing lines in \mathbb{R}^n

Idea: a line is uniquely determined if we know a point and the direction of the line.



Representing lines in \mathbb{R}^n

Idea: a line is uniquely determined if we know a point and the direction of the line.

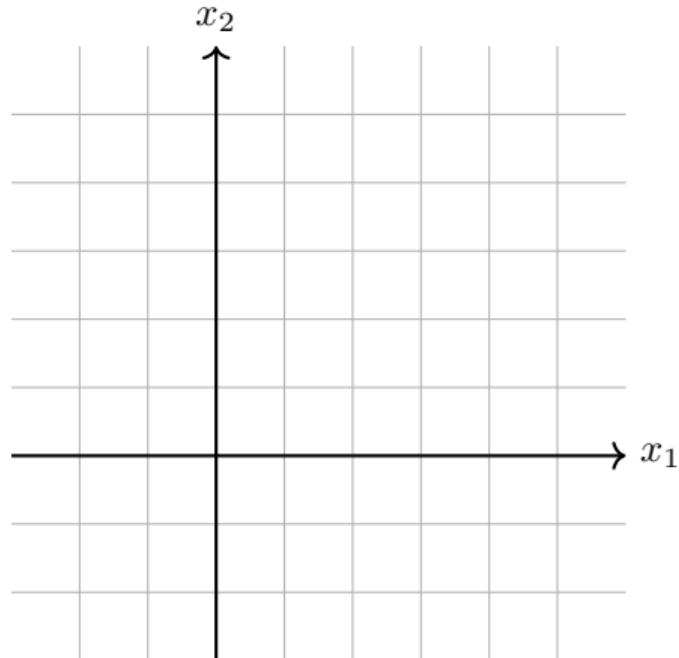


Parameter form of a line

Every line in \mathbb{R}^2 and \mathbb{R}^3 (and \mathbb{R}^n) can be described in the so-called **parameter form**:

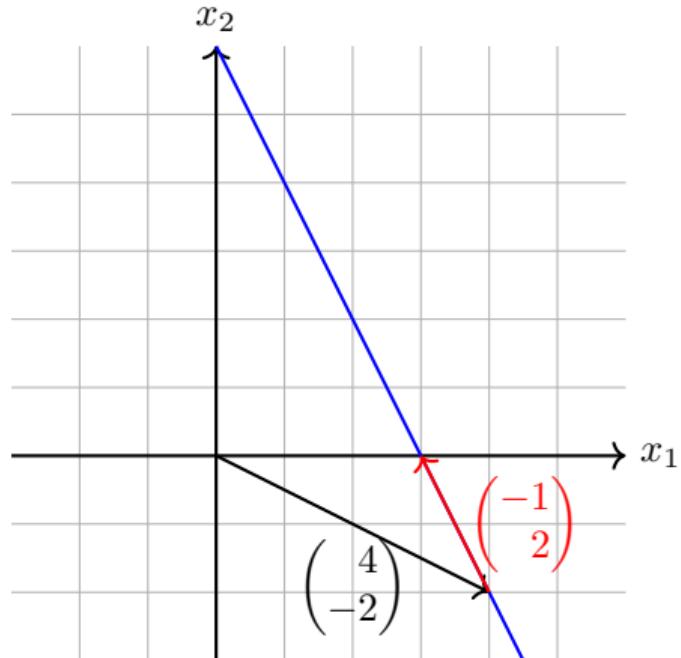
$$g = \{\mathbf{p} + \lambda\mathbf{a} : \lambda \in \mathbb{R}\} = \mathbf{p} + \text{Span}(\mathbf{a}).$$

Examples



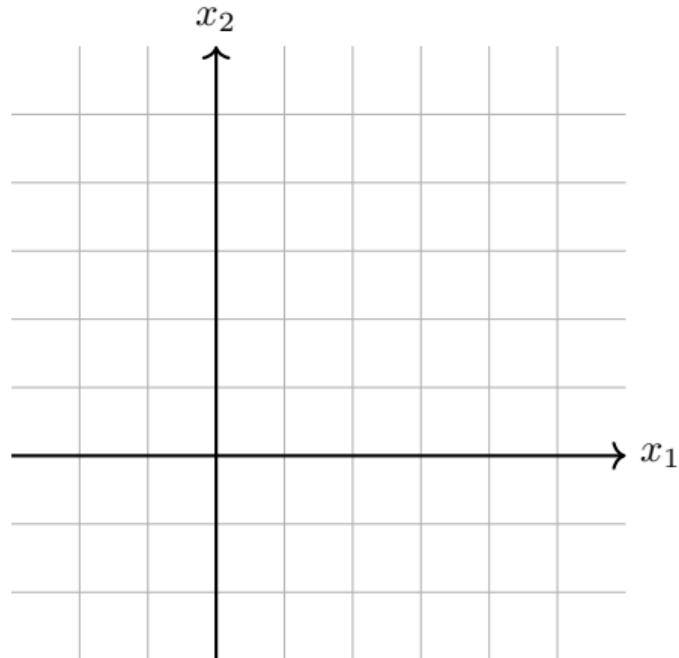
$$g_1 = \left\{ \begin{pmatrix} 4 \\ -2 \end{pmatrix} + \lambda \begin{pmatrix} -1 \\ 2 \end{pmatrix} : \lambda \in \mathbb{R} \right\}$$

Examples



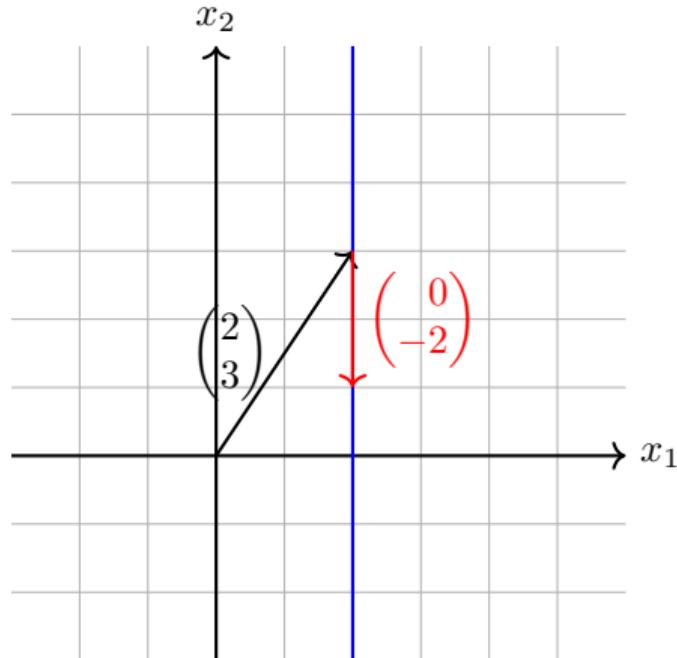
$$g_1 = \left\{ \begin{pmatrix} 4 \\ -2 \end{pmatrix} + \lambda \begin{pmatrix} -1 \\ 2 \end{pmatrix} : \lambda \in \mathbb{R} \right\}$$

Examples



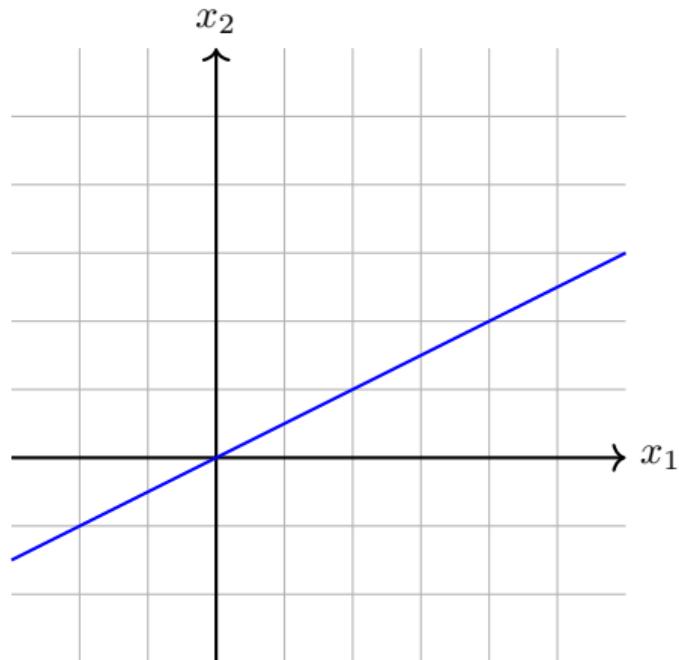
$$g_2 = \begin{pmatrix} 2 \\ 3 \end{pmatrix} + \text{Span}\left(\begin{pmatrix} 0 \\ -2 \end{pmatrix}\right)$$

Examples

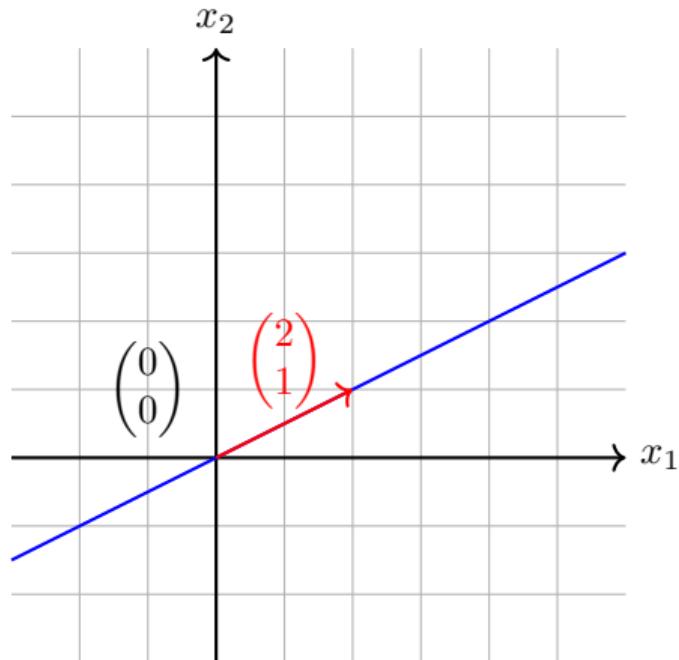


$$g_2 = \begin{pmatrix} 2 \\ 3 \end{pmatrix} + \text{Span}\left(\begin{pmatrix} 0 \\ -2 \end{pmatrix}\right)$$

Examples

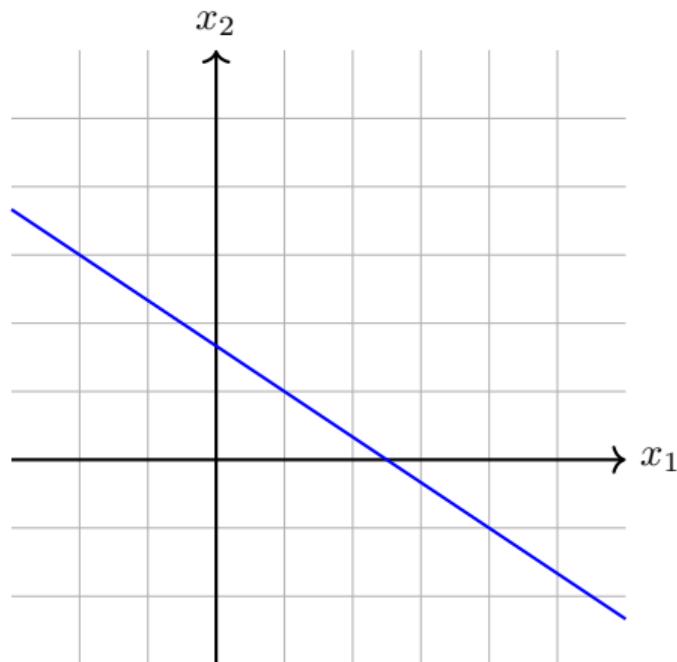


Examples

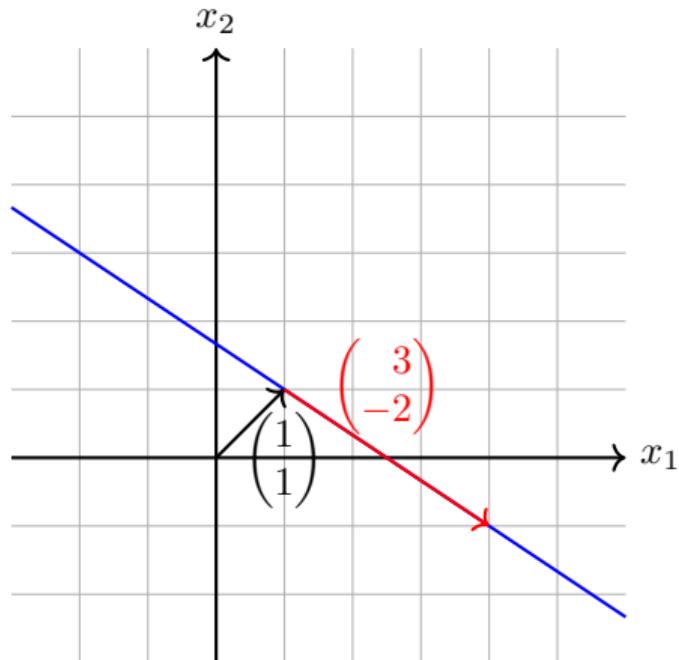


$$g_3 = \left\{ \begin{pmatrix} 0 \\ 0 \end{pmatrix} + \lambda \begin{pmatrix} 2 \\ 1 \end{pmatrix} : \lambda \in \mathbb{R} \right\}$$

Examples



Examples



$$g_4 = \left\{ \begin{pmatrix} 1 \\ 1 \end{pmatrix} + \lambda \begin{pmatrix} 3 \\ -2 \end{pmatrix} : \lambda \in \mathbb{R} \right\}$$

Exercises

- (a) Describe the line g_1 which goes through the points

$$A := (0, 1, 2) \quad \text{and} \quad B := (-2, 7, 10)$$

with the help of a parameter form.

- (b) Describe the line g_2 which goes through the points

$$C := (5, 4, -4) \quad \text{and} \quad D := (-1, -5, -1)$$

with the help of a parameter form.

- (c) **Extra question:** do the lines g_1 and g_2 have an intersection point S ? If yes, determine the point.

Solutions

(a) Describe the line g_1 which goes through the points

$$A := (0, 1, 2) \quad \text{and} \quad B := (-2, 7, 10)$$

with the help of a parameter form.

Solutions

(a) Describe the line g_1 which goes through the points

$$A := (0, 1, 2) \quad \text{and} \quad B := (-2, 7, 10)$$

with the help of a parameter form.

$$g_1 = \left\{ \begin{pmatrix} 0 \\ 1 \\ 2 \end{pmatrix} + \lambda \begin{pmatrix} -2 \\ 6 \\ 8 \end{pmatrix} : \lambda \in \mathbb{R} \right\}$$

Solutions

(b) Describe the line g_2 which goes through the points

$$C := (5, 4, -4) \quad \text{and} \quad D := (-1, -5, -1)$$

with the help of a parameter form.

Solutions

(b) Describe the line g_2 which goes through the points

$$C := (5, 4, -4) \quad \text{and} \quad D := (-1, -5, -1)$$

with the help of a parameter form.

$$g_1 = \left\{ \begin{pmatrix} 5 \\ 4 \\ -4 \end{pmatrix} + \lambda \begin{pmatrix} -6 \\ -9 \\ 3 \end{pmatrix} : \lambda \in \mathbb{R} \right\}$$

Solutions

- (c) **Extra question:** do the lines g_1 and g_2 have an intersection point S ? If yes, determine the point.
-

Solutions

(c) **Extra question:** do the lines g_1 and g_2 have an intersection point S ? If yes, determine the point.

This is a linear system of equations:

$$\begin{pmatrix} 0 \\ 1 \\ 2 \end{pmatrix} + \lambda_1 \begin{pmatrix} -2 \\ 6 \\ 8 \end{pmatrix} = \begin{pmatrix} 5 \\ 4 \\ -4 \end{pmatrix} + \lambda_2 \begin{pmatrix} -6 \\ -9 \\ 3 \end{pmatrix} \Rightarrow \left(\begin{array}{ccc|c} -2 & 6 & 5 \\ 6 & 9 & 3 \\ 8 & -3 & -6 \end{array} \right)$$

We solve via elimination:

$$\left(\begin{array}{ccc|c} -2 & 6 & 5 \\ 6 & 9 & 3 \\ 8 & -3 & -6 \end{array} \right) \text{II} + 3 \cdot \text{I} \rightsquigarrow \left(\begin{array}{ccc|c} -2 & 6 & 5 \\ 0 & 27 & 18 \\ 8 & 21 & 14 \end{array} \right) \text{III} - \frac{7}{9} \cdot \text{II} \rightsquigarrow \left(\begin{array}{ccc|c} -2 & 6 & 5 \\ 0 & 27 & 18 \\ 0 & 0 & 0 \end{array} \right)$$

The solution exists, λ_2 suffices:

$$\begin{pmatrix} \lambda_1 \\ \lambda_2 \end{pmatrix} = \begin{pmatrix} \text{exists} \\ \frac{2}{3} \end{pmatrix}, \quad \mathbf{s} = \begin{pmatrix} 5 \\ 4 \\ -4 \end{pmatrix} + \frac{2}{3} \begin{pmatrix} -6 \\ -9 \\ 3 \end{pmatrix} = \begin{pmatrix} 1 \\ -2 \\ -2 \end{pmatrix}, \quad S = (1, -2, -2).$$

Positional relationships

Determining positional relationships for lines

Let two lines g_1 and g_2 be given by a parameter form:

$$g_1 = \{\mathbf{p}_1 + \lambda_1 \mathbf{r}_1 : \lambda_1 \in \mathbb{R}\}, \quad g_2 = \{\mathbf{p}_2 + \lambda_2 \mathbf{r}_2 : \lambda_2 \in \mathbb{R}\}.$$

Positional relationships

Determining positional relationships for lines

Let two lines g_1 and g_2 be given by a parameter form:

$$g_1 = \{\mathbf{p}_1 + \lambda_1 \mathbf{r}_1 : \lambda_1 \in \mathbb{R}\}, \quad g_2 = \{\mathbf{p}_2 + \lambda_2 \mathbf{r}_2 : \lambda_2 \in \mathbb{R}\}.$$

In order to determine the positional relationship we use the following system of linear equations:

$$\mathbf{p}_1 + \lambda_1 \mathbf{r}_1 = \mathbf{p}_2 + \lambda_2 \mathbf{r}_2 \quad \Rightarrow \quad \lambda_1 \mathbf{r}_1 - \lambda_2 \mathbf{r}_2 = \mathbf{p}_2 - \mathbf{p}_1 \quad \Rightarrow \quad (\mathbf{r}_1 \quad -\mathbf{r}_2 \mid \mathbf{p}_2 - \mathbf{p}_1).$$

Positional relationships

Determining positional relationships for lines

Let two lines g_1 and g_2 be given by a parameter form:

$$g_1 = \{\mathbf{p}_1 + \lambda_1 \mathbf{r}_1 : \lambda_1 \in \mathbb{R}\}, \quad g_2 = \{\mathbf{p}_2 + \lambda_2 \mathbf{r}_2 : \lambda_2 \in \mathbb{R}\}.$$

In order to determine the positional relationship we use the following system of linear equations:

$$\mathbf{p}_1 + \lambda_1 \mathbf{r}_1 = \mathbf{p}_2 + \lambda_2 \mathbf{r}_2 \Rightarrow \lambda_1 \mathbf{r}_1 - \lambda_2 \mathbf{r}_2 = \mathbf{p}_2 - \mathbf{p}_1 \Rightarrow (\mathbf{r}_1 \quad -\mathbf{r}_2 \mid \mathbf{p}_2 - \mathbf{p}_1).$$

There are four cases:

exactly one solution	intersection point (insert λ_1 or λ_2 into the parameter forms)
infinitely many solutions	identical lines
no solution (λ_1, λ_2) & \mathbf{r}_1 and \mathbf{r}_2 are multiples of each other	lines are parallel but not identical
no solution (λ_1, λ_2) & \mathbf{r}_1 and \mathbf{r}_2 are no multiples	skew lines

Inner product, norm, and angle

Inner product, norm, and angle

Standard inner product (Definition)

Consider any vectors

$$\mathbf{v} = \begin{pmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{pmatrix} \quad \text{and} \quad \mathbf{w} = \begin{pmatrix} w_1 \\ w_2 \\ \vdots \\ w_n \end{pmatrix}$$

in \mathbb{R}^n .

Inner product, norm, and angle

Standard inner product (Definition)

Consider any vectors

$$\mathbf{v} = \begin{pmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{pmatrix} \quad \text{and} \quad \mathbf{w} = \begin{pmatrix} w_1 \\ w_2 \\ \vdots \\ w_n \end{pmatrix}$$

in \mathbb{R}^n . Then the **(standard) inner product** of \mathbf{v} and \mathbf{w} is defined as follows:

$$\langle \mathbf{v}, \mathbf{w} \rangle := v_1w_1 + v_2w_2 + \cdots + v_nw_n = \sum_{k=1}^n v_k w_k.$$

Inner product, norm, and angle

Standard inner product (Definition)

Consider any vectors

$$\mathbf{v} = \begin{pmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{pmatrix} \quad \text{and} \quad \mathbf{w} = \begin{pmatrix} w_1 \\ w_2 \\ \vdots \\ w_n \end{pmatrix}$$

in \mathbb{R}^n . Then the **(standard) inner product** of \mathbf{v} and \mathbf{w} is defined as follows:

$$\langle \mathbf{v}, \mathbf{w} \rangle := v_1 w_1 + v_2 w_2 + \cdots + v_n w_n = \sum_{k=1}^n v_k w_k.$$

In particular, the length $\|\mathbf{v}\|$ of \mathbf{v} (also called norm) can be written as follows:

$$\|\mathbf{v}\| = \sqrt{\langle \mathbf{v}, \mathbf{v} \rangle}.$$

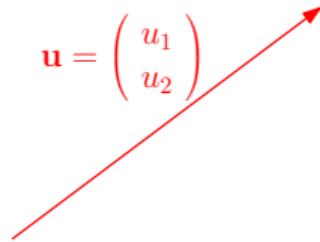
Inner product, norm, and angle

Length, distance, angle

Consider any $\mathbf{v}, \mathbf{w} \in \mathbb{R}^n$, let $\langle \cdot, \cdot \rangle$ be the standard inner product and let $\| \cdot \|$ denote the norm. Then

- ▶ the **length** of the vector \mathbf{v} is given by $\|\mathbf{v}\|$,

$$\mathbf{u} = \begin{pmatrix} u_1 \\ u_2 \end{pmatrix}$$



Inner product, norm, and angle

Length, distance, angle

Consider any $\mathbf{v}, \mathbf{w} \in \mathbb{R}^n$, let $\langle \cdot, \cdot \rangle$ be the standard inner product and let $\| \cdot \|$ denote the norm. Then

- ▶ the **length** of the vector \mathbf{v} is given by $\|\mathbf{v}\|$,



Inner product, norm, and angle

Length, distance, angle

Consider any $\mathbf{v}, \mathbf{w} \in \mathbb{R}^n$, let $\langle \cdot, \cdot \rangle$ be the standard inner product and let $\| \cdot \|$ denote the norm. Then

- ▶ the **length** of the vector \mathbf{v} is given by $\|\mathbf{v}\|$,

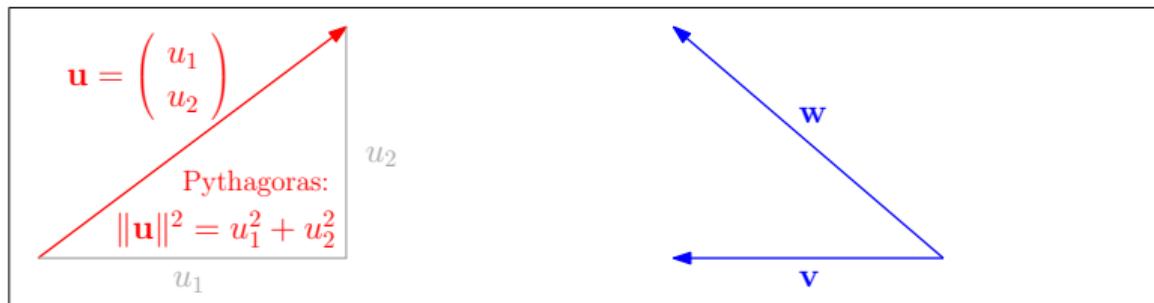


Inner product, norm, and angle

Length, distance, angle

Consider any $\mathbf{v}, \mathbf{w} \in \mathbb{R}^n$, let $\langle \cdot, \cdot \rangle$ be the standard inner product and let $\| \cdot \|$ denote the norm. Then

- ▶ the **length** of the vector \mathbf{v} is given by $\|\mathbf{v}\|$,
- ▶ the **angle** α between \mathbf{v} and \mathbf{w} is given by $\cos(\alpha) = \frac{\langle \mathbf{v}, \mathbf{w} \rangle}{\|\mathbf{v}\| \cdot \|\mathbf{w}\|}$,

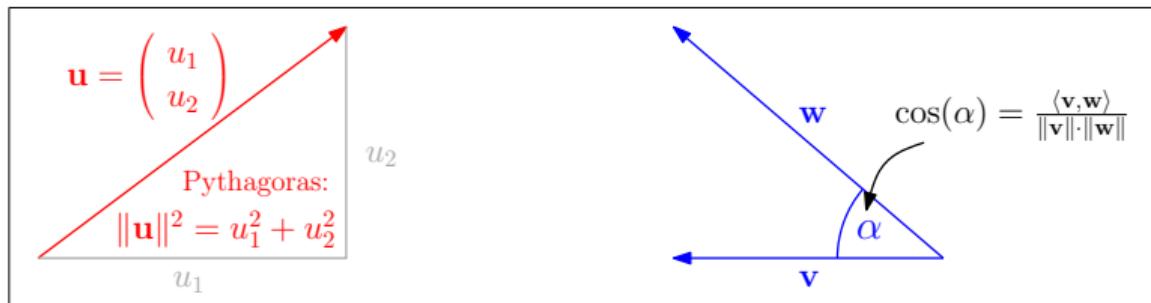


Inner product, norm, and angle

Length, distance, angle

Consider any $\mathbf{v}, \mathbf{w} \in \mathbb{R}^n$, let $\langle \cdot, \cdot \rangle$ be the standard inner product and let $\| \cdot \|$ denote the norm. Then

- ▶ the **length** of the vector \mathbf{v} is given by $\|\mathbf{v}\|$,
- ▶ the **angle** α between \mathbf{v} and \mathbf{w} is given by $\cos(\alpha) = \frac{\langle \mathbf{v}, \mathbf{w} \rangle}{\|\mathbf{v}\| \cdot \|\mathbf{w}\|}$,

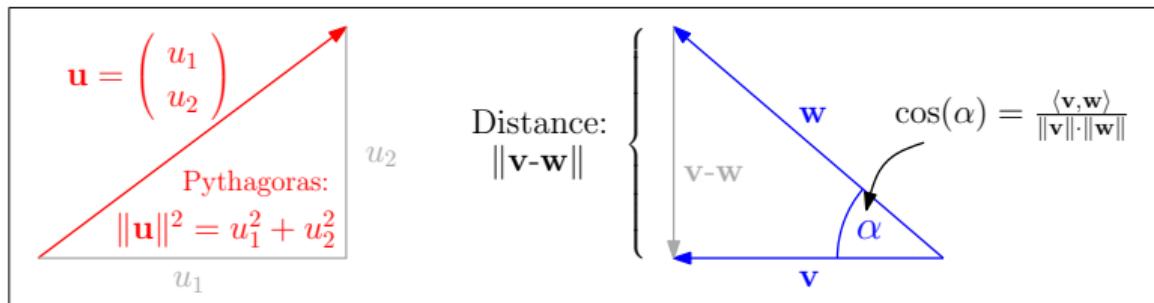


Inner product, norm, and angle

Length, distance, angle

Consider any $\mathbf{v}, \mathbf{w} \in \mathbb{R}^n$, let $\langle \cdot, \cdot \rangle$ be the standard inner product and let $\| \cdot \|$ denote the norm. Then

- ▶ the **length** of the vector \mathbf{v} is given by $\|\mathbf{v}\|$,
- ▶ the **angle** α between \mathbf{v} and \mathbf{w} is given by $\cos(\alpha) = \frac{\langle \mathbf{v}, \mathbf{w} \rangle}{\|\mathbf{v}\| \cdot \|\mathbf{w}\|}$,
- ▶ the **distance** of \mathbf{v} and \mathbf{w} is given by $\|\mathbf{v} - \mathbf{w}\|$.



Inner product, norm, and angle

Exercise: consider

$$\mathbf{v} := \begin{pmatrix} 2 \\ 1 \end{pmatrix} \quad \text{and} \quad \mathbf{w} := \begin{pmatrix} 1 \\ 3 \end{pmatrix}.$$

- (a) Determine the lengths of these vectors.
- (b) Determine the angle between \mathbf{v} and \mathbf{w} .
- (c) **Extra problem:** for which value $x \in \mathbb{R}$ is the distance between

$$\mathbf{u}_x := \begin{pmatrix} x \\ 1-x \end{pmatrix}$$

and \mathbf{v} the smallest?

Inner product, norm, and angle

Solution: consider

$$\mathbf{v} := \begin{pmatrix} 2 \\ 1 \end{pmatrix} \quad \text{and} \quad \mathbf{w} := \begin{pmatrix} 1 \\ 3 \end{pmatrix}.$$

(a) Lengths:

$$\left\| \begin{pmatrix} 2 \\ 1 \end{pmatrix} \right\| = \qquad \qquad \qquad \left\| \begin{pmatrix} 1 \\ 3 \end{pmatrix} \right\| =$$

(b) Angle:

$$\cos(\alpha) = \frac{\left\langle \begin{pmatrix} 2 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ 3 \end{pmatrix} \right\rangle}{\left\| \begin{pmatrix} 2 \\ 1 \end{pmatrix} \right\| \cdot \left\| \begin{pmatrix} 1 \\ 3 \end{pmatrix} \right\|}$$

Inner product, norm, and angle

Solution: consider

$$\mathbf{v} := \begin{pmatrix} 2 \\ 1 \end{pmatrix} \quad \text{and} \quad \mathbf{w} := \begin{pmatrix} 1 \\ 3 \end{pmatrix}.$$

(a) Lengths:

$$\left\| \begin{pmatrix} 2 \\ 1 \end{pmatrix} \right\| = \sqrt{2^2 + 1^2} = \sqrt{5}, \quad \left\| \begin{pmatrix} 1 \\ 3 \end{pmatrix} \right\| = \sqrt{1^2 + 3^2} = \sqrt{10}.$$

(b) Angle:

$$\cos(\alpha) = \frac{\left\langle \begin{pmatrix} 2 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ 3 \end{pmatrix} \right\rangle}{\left\| \begin{pmatrix} 2 \\ 1 \end{pmatrix} \right\| \cdot \left\| \begin{pmatrix} 1 \\ 3 \end{pmatrix} \right\|}$$

Inner product, norm, and angle

Solution: consider

$$\mathbf{v} := \begin{pmatrix} 2 \\ 1 \end{pmatrix} \quad \text{and} \quad \mathbf{w} := \begin{pmatrix} 1 \\ 3 \end{pmatrix}.$$

(a) Lengths:

$$\left\| \begin{pmatrix} 2 \\ 1 \end{pmatrix} \right\| = \sqrt{2^2 + 1^2} = \sqrt{5}, \quad \left\| \begin{pmatrix} 1 \\ 3 \end{pmatrix} \right\| = \sqrt{1^2 + 3^2} = \sqrt{10}.$$

(b) Angle:

$$\cos(\alpha) = \frac{\left\langle \begin{pmatrix} 2 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ 3 \end{pmatrix} \right\rangle}{\left\| \begin{pmatrix} 2 \\ 1 \end{pmatrix} \right\| \cdot \left\| \begin{pmatrix} 1 \\ 3 \end{pmatrix} \right\|} = \frac{2 \cdot 1 + 1 \cdot 3}{\sqrt{5} \cdot \sqrt{10}} = \frac{\sqrt{25}}{\sqrt{50}} = \frac{1}{\sqrt{2}}, \quad \alpha = \frac{\pi}{4}.$$

Inner product, norm, and angle

Solution: consider

$$\mathbf{v} := \begin{pmatrix} 2 \\ 1 \end{pmatrix} \quad \text{and} \quad \mathbf{w} := \begin{pmatrix} 1 \\ 3 \end{pmatrix}.$$

α	0	$\frac{\pi}{6}$	$\frac{\pi}{4}$	$\frac{\pi}{3}$	$\frac{\pi}{2}$
$\cos(\alpha)$	1	$\frac{\sqrt{3}}{2}$	$\frac{1}{\sqrt{2}}$	$\frac{1}{2}$	0
$\sin(\alpha)$	0	$\frac{1}{2}$	$\frac{1}{\sqrt{2}}$	$\frac{\sqrt{3}}{2}$	1

(a) Lengths:

$$\left\| \begin{pmatrix} 2 \\ 1 \end{pmatrix} \right\| = \sqrt{2^2 + 1^2} = \sqrt{5}, \quad \left\| \begin{pmatrix} 1 \\ 3 \end{pmatrix} \right\| = \sqrt{1^2 + 3^2} = \sqrt{10}.$$

(b) Angle:

$$\cos(\alpha) = \frac{\left\langle \begin{pmatrix} 2 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ 3 \end{pmatrix} \right\rangle}{\left\| \begin{pmatrix} 2 \\ 1 \end{pmatrix} \right\| \cdot \left\| \begin{pmatrix} 1 \\ 3 \end{pmatrix} \right\|} = \frac{2 \cdot 1 + 1 \cdot 3}{\sqrt{5} \cdot \sqrt{10}} = \frac{\sqrt{25}}{\sqrt{50}} = \frac{1}{\sqrt{2}}, \quad \alpha = \frac{\pi}{4}.$$

Inner product, norm, and angle

Solution: consider for $x \in \mathbb{R}$

$$\mathbf{v} := \begin{pmatrix} 2 \\ 1 \end{pmatrix} \quad \text{and} \quad \mathbf{u}_x := \begin{pmatrix} x \\ 1-x \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \end{pmatrix} - x \cdot \begin{pmatrix} 1 \\ -1 \end{pmatrix}.$$

(c) Minimal distance:

$$\left\| \begin{pmatrix} 2 \\ 1 \end{pmatrix} - \begin{pmatrix} x \\ 1-x \end{pmatrix} \right\| =$$

Inner product, norm, and angle

Solution: consider for $x \in \mathbb{R}$

$$\mathbf{v} := \begin{pmatrix} 2 \\ 1 \end{pmatrix} \quad \text{and} \quad \mathbf{u}_x := \begin{pmatrix} x \\ 1-x \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \end{pmatrix} - x \cdot \begin{pmatrix} 1 \\ -1 \end{pmatrix}.$$

(c) Minimal distance:

$$\left\| \begin{pmatrix} 2 \\ 1 \end{pmatrix} - \begin{pmatrix} x \\ 1-x \end{pmatrix} \right\| = \sqrt{(2-x)^2 + x^2}$$

Inner product, norm, and angle

Solution: consider for $x \in \mathbb{R}$

$$\mathbf{v} := \begin{pmatrix} 2 \\ 1 \end{pmatrix} \quad \text{and} \quad \mathbf{u}_x := \begin{pmatrix} x \\ 1-x \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \end{pmatrix} - x \cdot \begin{pmatrix} 1 \\ -1 \end{pmatrix}.$$

(c) Minimal distance:

$$\left\| \begin{pmatrix} 2 \\ 1 \end{pmatrix} - \begin{pmatrix} x \\ 1-x \end{pmatrix} \right\| = \sqrt{(2-x)^2 + x^2}$$

The square root becomes minimal, when the inner non-negative expression becomes minimal:

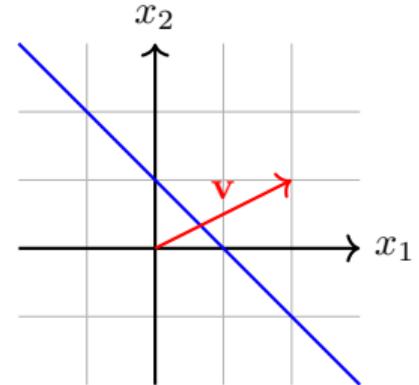
$$\min_{x \in \mathbb{R}} ((2-x)^2 + x^2) = \min_{x \in \mathbb{R}} (4 - 4x + 2x^2), \quad -4 + 4x = 0 \quad \Rightarrow \quad x = 1.$$

Inner product, norm, and angle

Graphically:

Solution: consider for $x \in \mathbb{R}$

$$\mathbf{v} := \begin{pmatrix} 2 \\ 1 \end{pmatrix} \quad \text{and} \quad \mathbf{u}_x := \begin{pmatrix} x \\ 1-x \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \end{pmatrix} - x \cdot \begin{pmatrix} 1 \\ -1 \end{pmatrix}.$$



(c) Minimal distance:

$$\left\| \begin{pmatrix} 2 \\ 1 \end{pmatrix} - \begin{pmatrix} x \\ 1-x \end{pmatrix} \right\| = \sqrt{(2-x)^2 + x^2}$$

The square root becomes minimal, when the inner non-negative expression becomes minimal:

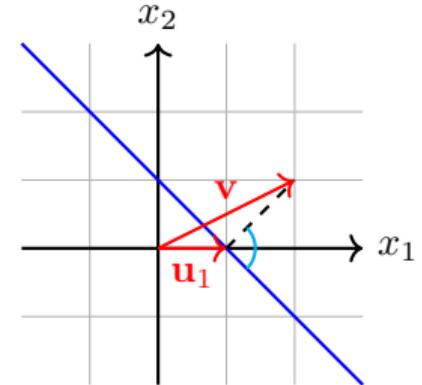
$$\min_{x \in \mathbb{R}} ((2-x)^2 + x^2) = \min_{x \in \mathbb{R}} (4 - 4x + 2x^2), \quad -4 + 4x = 0 \quad \Rightarrow \quad x = 1.$$

Inner product, norm, and angle

Graphically:

Solution: consider for $x \in \mathbb{R}$

$$\mathbf{v} := \begin{pmatrix} 2 \\ 1 \end{pmatrix} \quad \text{and} \quad \mathbf{u}_x := \begin{pmatrix} x \\ 1-x \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \end{pmatrix} - x \cdot \begin{pmatrix} 1 \\ -1 \end{pmatrix}.$$



(c) Minimal distance:

$$\left\| \begin{pmatrix} 2 \\ 1 \end{pmatrix} - \begin{pmatrix} x \\ 1-x \end{pmatrix} \right\| = \sqrt{(2-x)^2 + x^2}$$

The square root becomes minimal, when the inner non-negative expression becomes minimal:

$$\min_{x \in \mathbb{R}} ((2-x)^2 + x^2) = \min_{x \in \mathbb{R}} (4 - 4x + 2x^2), \quad -4 + 4x = 0 \quad \Rightarrow \quad x = 1.$$

Orthogonality

Orthogonality

Orthogonality

Two vectors \mathbf{v}, \mathbf{w} in \mathbb{R}^2 or \mathbb{R}^3 (or \mathbb{R}^n) are orthogonal if and only if $\langle \mathbf{v}, \mathbf{w} \rangle = 0$.

Orthogonality

Orthogonality

Two vectors \mathbf{v}, \mathbf{w} in \mathbb{R}^2 or \mathbb{R}^3 (or \mathbb{R}^n) are orthogonal if and only if $\langle \mathbf{v}, \mathbf{w} \rangle = 0$.

Example: consider the vectors

$$\mathbf{v}_1 := \begin{pmatrix} 1 \\ 2 \end{pmatrix}, \quad \mathbf{v}_2 := \begin{pmatrix} 2 \\ -2 \end{pmatrix} \quad \text{and} \quad \mathbf{v}_3 := \begin{pmatrix} -4 \\ 2 \end{pmatrix}.$$

Orthogonality

Orthogonality

Two vectors \mathbf{v}, \mathbf{w} in \mathbb{R}^2 or \mathbb{R}^3 (or \mathbb{R}^n) are orthogonal if and only if $\langle \mathbf{v}, \mathbf{w} \rangle = 0$.

Example: consider the vectors

$$\mathbf{v}_1 := \begin{pmatrix} 1 \\ 2 \end{pmatrix}, \quad \mathbf{v}_2 := \begin{pmatrix} 2 \\ -2 \end{pmatrix} \quad \text{and} \quad \mathbf{v}_3 := \begin{pmatrix} -4 \\ 2 \end{pmatrix}.$$

Then $\langle \mathbf{v}_1, \mathbf{v}_2 \rangle = -2$ and $\langle \mathbf{v}_1, \mathbf{v}_3 \rangle = 0$.

Orthogonality

Orthogonality

Two vectors \mathbf{v}, \mathbf{w} in \mathbb{R}^2 or \mathbb{R}^3 (or \mathbb{R}^n) are orthogonal if and only if $\langle \mathbf{v}, \mathbf{w} \rangle = 0$.

Example: consider the vectors

$$\mathbf{v}_1 := \begin{pmatrix} 1 \\ 2 \end{pmatrix}, \quad \mathbf{v}_2 := \begin{pmatrix} 2 \\ -2 \end{pmatrix} \quad \text{and} \quad \mathbf{v}_3 := \begin{pmatrix} -4 \\ 2 \end{pmatrix}.$$

Then $\langle \mathbf{v}_1, \mathbf{v}_2 \rangle = -2$ and $\langle \mathbf{v}_1, \mathbf{v}_3 \rangle = 0$. Hence, \mathbf{v}_1 and \mathbf{v}_3 are orthogonal, but \mathbf{v}_1 and \mathbf{v}_2 are not orthogonal.

Orthogonality

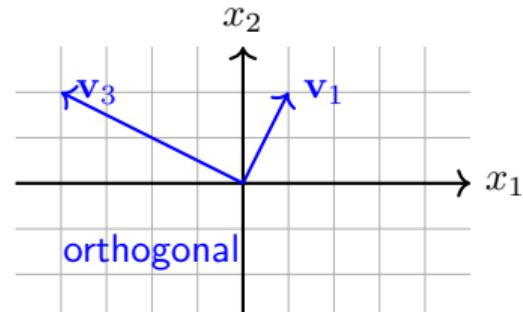
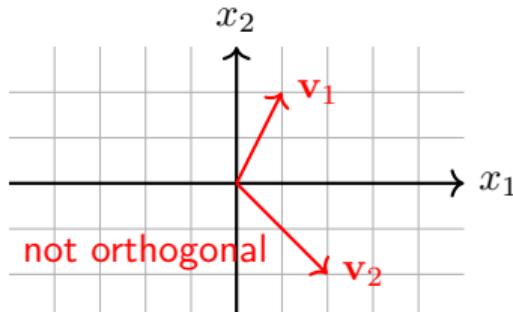
Orthogonality

Two vectors \mathbf{v}, \mathbf{w} in \mathbb{R}^2 or \mathbb{R}^3 (or \mathbb{R}^n) are orthogonal if and only if $\langle \mathbf{v}, \mathbf{w} \rangle = 0$.

Example: consider the vectors

$$\mathbf{v}_1 := \begin{pmatrix} 1 \\ 2 \end{pmatrix}, \quad \mathbf{v}_2 := \begin{pmatrix} 2 \\ -2 \end{pmatrix} \quad \text{and} \quad \mathbf{v}_3 := \begin{pmatrix} -4 \\ 2 \end{pmatrix}.$$

Then $\langle \mathbf{v}_1, \mathbf{v}_2 \rangle = -2$ and $\langle \mathbf{v}_1, \mathbf{v}_3 \rangle = 0$. Hence, \mathbf{v}_1 and \mathbf{v}_3 are orthogonal, but \mathbf{v}_1 and \mathbf{v}_2 are not orthogonal.



Orthogonality

Exercise: consider a triangle with the corner points

$$A := (-1, 0, 1), \quad B := (1, 2, 3), \quad \text{and} \quad C := (-2, 2, 0).$$

- (i) Determine the vectors which lead from A to B , from A to C , and from B to C .
- (ii) Check whether the given triangle is right-angled.

Orthogonality

Exercise: consider a triangle with the corner points

$$A := (-1, 0, 1), \quad B := (1, 2, 3), \quad \text{and} \quad C := (-2, 2, 0).$$

- (i) Determine the vectors which lead from A to B , from A to C , and from B to C .
- (ii) Check whether the given triangle is right-angled.

Solution:

- (i) Connecting vectors:

$$\mathbf{v}_{AB} =$$

$$\mathbf{v}_{AC} =$$

$$\mathbf{v}_{BC} =$$

Orthogonality

Exercise: consider a triangle with the corner points

$$A := (-1, 0, 1), \quad B := (1, 2, 3), \quad \text{and} \quad C := (-2, 2, 0).$$

- (i) Determine the vectors which lead from A to B , from A to C , and from B to C .
- (ii) Check whether the given triangle is right-angled.

Solution:

- (i) Connecting vectors:

$$\mathbf{v}_{AB} = \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} - \begin{pmatrix} -1 \\ 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 2 \\ 2 \\ 2 \end{pmatrix}, \quad \mathbf{v}_{AC} = \begin{pmatrix} -2 \\ 2 \\ 0 \end{pmatrix} - \begin{pmatrix} -1 \\ 0 \\ 1 \end{pmatrix} = \begin{pmatrix} -1 \\ 2 \\ -1 \end{pmatrix},$$
$$\mathbf{v}_{BC} = \begin{pmatrix} -2 \\ 2 \\ 0 \end{pmatrix} - \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} = \begin{pmatrix} -3 \\ 0 \\ -3 \end{pmatrix}.$$

Orthogonality

Exercise: consider a triangle with the corner points

$$A := (-1, 0, 1), \quad B := (1, 2, 3), \quad \text{and} \quad C := (-2, 2, 0).$$

- (i) Determine the vectors which lead from A to B , from A to C , and from B to C .
- (ii) Check whether the given triangle is right-angled.

Solution:

- (i) Connecting vectors:

$$\mathbf{v}_{AB} = \begin{pmatrix} 2 \\ 2 \\ 2 \end{pmatrix}, \quad \mathbf{v}_{AC} = \begin{pmatrix} -1 \\ 2 \\ -1 \end{pmatrix}, \quad \mathbf{v}_{BC} = \begin{pmatrix} -3 \\ 0 \\ -3 \end{pmatrix}.$$

- (ii) Right angles:

$$\langle \mathbf{v}_{AB}, \mathbf{v}_{AC} \rangle =$$

$$\langle \mathbf{v}_{AB}, \mathbf{v}_{BC} \rangle =$$

$$\langle \mathbf{v}_{AC}, \mathbf{v}_{BC} \rangle =$$

Orthogonality

Exercise: consider a triangle with the corner points

$$A := (-1, 0, 1), \quad B := (1, 2, 3), \quad \text{and} \quad C := (-2, 2, 0).$$

- (i) Determine the vectors which lead from A to B , from A to C , and from B to C .
- (ii) Check whether the given triangle is right-angled.

Solution:

- (i) Connecting vectors:

$$\mathbf{v}_{AB} = \begin{pmatrix} 2 \\ 2 \\ 2 \end{pmatrix}, \quad \mathbf{v}_{AC} = \begin{pmatrix} -1 \\ 2 \\ -1 \end{pmatrix}, \quad \mathbf{v}_{BC} = \begin{pmatrix} -3 \\ 0 \\ -3 \end{pmatrix}.$$

- (ii) Right angles:

$$\begin{aligned}\langle \mathbf{v}_{AB}, \mathbf{v}_{AC} \rangle &= -2 + 4 - 2 = 0, & \langle \mathbf{v}_{AB}, \mathbf{v}_{BC} \rangle &= -6 + 0 - 6 = -12, \\ \langle \mathbf{v}_{AC}, \mathbf{v}_{BC} \rangle &= 3 + 0 + 3 = 6.\end{aligned}$$

The cross product in \mathbb{R}^3

Cross product (Definition)

Let \mathbf{v} and \mathbf{w} be vectors in \mathbb{R}^3 . Then the **cross product** of \mathbf{v} and \mathbf{w} is defined as follows:

$$\mathbf{v} \times \mathbf{w} := \begin{pmatrix} v_2 w_3 - v_3 w_2 \\ v_3 w_1 - v_1 w_3 \\ v_1 w_2 - v_2 w_1 \end{pmatrix}, \quad \text{where } \mathbf{v} = \begin{pmatrix} v_1 \\ v_2 \\ v_3 \end{pmatrix}, \quad \mathbf{w} = \begin{pmatrix} w_1 \\ w_2 \\ w_3 \end{pmatrix}.$$

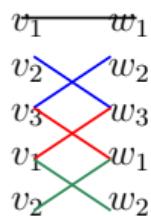
The cross product in \mathbb{R}^3

Cross product (Definition)

Let \mathbf{v} and \mathbf{w} be vectors in \mathbb{R}^3 . Then the **cross product** of \mathbf{v} and \mathbf{w} is defined as follows:

$$\mathbf{v} \times \mathbf{w} := \begin{pmatrix} v_2 w_3 - v_3 w_2 \\ v_3 w_1 - v_1 w_3 \\ v_1 w_2 - v_2 w_1 \end{pmatrix}, \quad \text{where } \mathbf{v} = \begin{pmatrix} v_1 \\ v_2 \\ v_3 \end{pmatrix}, \quad \mathbf{w} = \begin{pmatrix} w_1 \\ w_2 \\ w_3 \end{pmatrix}.$$

Mnemonic



The cross product in \mathbb{R}^3

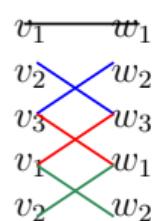
Cross product (Definition)

Let \mathbf{v} and \mathbf{w} be vectors in \mathbb{R}^3 . Then the **cross product** of \mathbf{v} and \mathbf{w} is defined as follows:

$$\mathbf{v} \times \mathbf{w} := \begin{pmatrix} v_2 w_3 - v_3 w_2 \\ v_3 w_1 - v_1 w_3 \\ v_1 w_2 - v_2 w_1 \end{pmatrix}, \quad \text{where } \mathbf{v} = \begin{pmatrix} v_1 \\ v_2 \\ v_3 \end{pmatrix}, \quad \mathbf{w} = \begin{pmatrix} w_1 \\ w_2 \\ w_3 \end{pmatrix}.$$

Mnemonic

- ~> write the vectors next to each other,
below them add the first two components again
- ~> delete the first row
- ~> determine the entries of $\mathbf{v} \times \mathbf{w}$ using the drawn crosses:



$$\mathbf{v} \times \mathbf{w} = \begin{pmatrix} v_2 w_3 - v_3 w_2 \\ v_3 w_1 - v_1 w_3 \\ v_1 w_2 - v_2 w_1 \end{pmatrix}$$

The cross product in \mathbb{R}^3

Examples:

$$\begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} \times \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} =$$

$$\begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} \times \begin{pmatrix} 3 \\ 2 \\ 1 \end{pmatrix} =$$

$$\mathbf{v} \times \mathbf{w} =$$

$$= -\mathbf{w} \times \mathbf{v}.$$

$$\begin{pmatrix} 1 \\ 4 \\ 9 \end{pmatrix} \times \begin{pmatrix} 1 \\ 4 \\ 9 \end{pmatrix} =$$

$$\mathbf{v} \times \mathbf{v} =$$

The cross product in \mathbb{R}^3

Examples:

$$\begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} \times \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \cdot 0 - 0 \cdot 1 \\ 0 \cdot 0 - 1 \cdot 0 \\ 1 \cdot 1 - 0 \cdot 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}, \quad \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} \times \begin{pmatrix} 3 \\ 2 \\ 1 \end{pmatrix} = \begin{pmatrix} 2 \cdot 1 - 3 \cdot 2 \\ 3 \cdot 3 - 1 \cdot 1 \\ 1 \cdot 2 - 2 \cdot 3 \end{pmatrix} = \begin{pmatrix} -4 \\ 8 \\ -4 \end{pmatrix}.$$

$$\mathbf{v} \times \mathbf{w} = \begin{pmatrix} v_2 w_3 - v_3 w_2 \\ v_3 w_1 - v_1 w_3 \\ v_1 w_2 - v_2 w_1 \end{pmatrix} = \begin{pmatrix} -w_2 v_3 + w_3 v_2 \\ -w_3 v_1 + w_1 v_3 \\ -w_1 v_2 + w_2 v_1 \end{pmatrix} = -\mathbf{w} \times \mathbf{v}.$$

$$\begin{pmatrix} 1 \\ 4 \\ 9 \end{pmatrix} \times \begin{pmatrix} 1 \\ 4 \\ 9 \end{pmatrix} = \begin{pmatrix} 4 \cdot 9 - 9 \cdot 4 \\ 9 \cdot 1 - 1 \cdot 9 \\ 1 \cdot 4 - 4 \cdot 1 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}, \quad \mathbf{v} \times \mathbf{v} = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}.$$

The cross product in \mathbb{R}^3

Cross product (Definition)

Let \mathbf{v} and \mathbf{w} be vectors in \mathbb{R}^3 . Then the **cross product** of \mathbf{v} and \mathbf{w} is defined as follows:

$$\mathbf{v} \times \mathbf{w} := \begin{pmatrix} v_2 w_3 - v_3 w_2 \\ v_3 w_1 - v_1 w_3 \\ v_1 w_2 - v_2 w_1 \end{pmatrix}, \quad \text{where } \mathbf{v} = \begin{pmatrix} v_1 \\ v_2 \\ v_3 \end{pmatrix}, \quad \mathbf{w} = \begin{pmatrix} w_1 \\ w_2 \\ w_3 \end{pmatrix}.$$

The cross product in \mathbb{R}^3

Cross product (Definition)

Let \mathbf{v} and \mathbf{w} be vectors in \mathbb{R}^3 . Then the **cross product** of \mathbf{v} and \mathbf{w} is defined as follows:

$$\mathbf{v} \times \mathbf{w} := \begin{pmatrix} v_2 w_3 - v_3 w_2 \\ v_3 w_1 - v_1 w_3 \\ v_1 w_2 - v_2 w_1 \end{pmatrix}, \quad \text{where } \mathbf{v} = \begin{pmatrix} v_1 \\ v_2 \\ v_3 \end{pmatrix}, \quad \mathbf{w} = \begin{pmatrix} w_1 \\ w_2 \\ w_3 \end{pmatrix}.$$

Important properties

- (a) The cross product is only defined in \mathbb{R}^3 !

The cross product in \mathbb{R}^3

Cross product (Definition)

Let \mathbf{v} and \mathbf{w} be vectors in \mathbb{R}^3 . Then the **cross product** of \mathbf{v} and \mathbf{w} is defined as follows:

$$\mathbf{v} \times \mathbf{w} := \begin{pmatrix} v_2 w_3 - v_3 w_2 \\ v_3 w_1 - v_1 w_3 \\ v_1 w_2 - v_2 w_1 \end{pmatrix}, \quad \text{where } \mathbf{v} = \begin{pmatrix} v_1 \\ v_2 \\ v_3 \end{pmatrix}, \quad \mathbf{w} = \begin{pmatrix} w_1 \\ w_2 \\ w_3 \end{pmatrix}.$$

Important properties

- (a) The cross product is only defined in \mathbb{R}^3 !
- (b) The vector $\mathbf{v} \times \mathbf{w}$ is orthogonal to \mathbf{v} and \mathbf{w} .

The cross product in \mathbb{R}^3

Cross product (Definition)

Let \mathbf{v} and \mathbf{w} be vectors in \mathbb{R}^3 . Then the **cross product** of \mathbf{v} and \mathbf{w} is defined as follows:

$$\mathbf{v} \times \mathbf{w} := \begin{pmatrix} v_2 w_3 - v_3 w_2 \\ v_3 w_1 - v_1 w_3 \\ v_1 w_2 - v_2 w_1 \end{pmatrix}, \quad \text{where } \mathbf{v} = \begin{pmatrix} v_1 \\ v_2 \\ v_3 \end{pmatrix}, \quad \mathbf{w} = \begin{pmatrix} w_1 \\ w_2 \\ w_3 \end{pmatrix}.$$

Important properties

- (a) The cross product is only defined in \mathbb{R}^3 !
- (b) The vector $\mathbf{v} \times \mathbf{w}$ is orthogonal to \mathbf{v} and \mathbf{w} .
- (c) The parallelogram with sides \mathbf{v} and \mathbf{w} has the area $\|\mathbf{v} \times \mathbf{w}\|$.

The cross product in \mathbb{R}^3

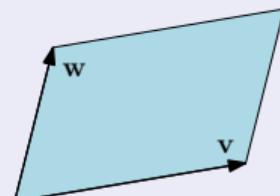
Cross product (Definition)

Let \mathbf{v} and \mathbf{w} be vectors in \mathbb{R}^3 . Then the **cross product** of \mathbf{v} and \mathbf{w} is defined as follows:

$$\mathbf{v} \times \mathbf{w} := \begin{pmatrix} v_2 w_3 - v_3 w_2 \\ v_3 w_1 - v_1 w_3 \\ v_1 w_2 - v_2 w_1 \end{pmatrix}, \quad \text{where } \mathbf{v} = \begin{pmatrix} v_1 \\ v_2 \\ v_3 \end{pmatrix}, \quad \mathbf{w} = \begin{pmatrix} w_1 \\ w_2 \\ w_3 \end{pmatrix}.$$

Important properties

- (a) The cross product is only defined in \mathbb{R}^3 !
- (b) The vector $\mathbf{v} \times \mathbf{w}$ is orthogonal to \mathbf{v} and \mathbf{w} .
- (c) The parallelogram with sides \mathbf{v} and \mathbf{w} has the area $\|\mathbf{v} \times \mathbf{w}\|$.



Exercise

(a) Calculate

$$\begin{pmatrix} 3 \\ -2 \\ 1 \end{pmatrix} \times \begin{pmatrix} 0 \\ 3 \\ -3 \end{pmatrix}.$$

(b) Consider the vectors

$$\mathbf{v} := \begin{pmatrix} 1 \\ 2 \\ 1 \end{pmatrix} \quad \text{and} \quad \mathbf{w} := \begin{pmatrix} -1 \\ 0 \\ 2 \end{pmatrix}.$$

- (i) Find a vector which is orthogonal to \mathbf{v} and \mathbf{w} .
- (ii) Determine the area of the parallelogram whose sides are given by the vectors \mathbf{v} and \mathbf{w} .
- (iii) Find a vector which is orthogonal to \mathbf{v} and \mathbf{w} , and the length of which is 1.

Exercise

(a) Calculate

$$\begin{pmatrix} 3 \\ -2 \\ 1 \end{pmatrix} \times \begin{pmatrix} 0 \\ 3 \\ -3 \end{pmatrix}.$$

$$\begin{pmatrix} 3 \\ -2 \\ 1 \end{pmatrix} \times \begin{pmatrix} 0 \\ 3 \\ -3 \end{pmatrix} =$$

Exercise

(a) Calculate

$$\begin{pmatrix} 3 \\ -2 \\ 1 \end{pmatrix} \times \begin{pmatrix} 0 \\ 3 \\ -3 \end{pmatrix}.$$

$$\begin{pmatrix} 3 \\ -2 \\ 1 \\ 3 \\ -2 \end{pmatrix} \times \begin{pmatrix} 0 \\ 3 \\ -3 \\ 0 \\ 3 \end{pmatrix} =$$

Exercise

(a) Calculate

$$\begin{pmatrix} 3 \\ -2 \\ 1 \end{pmatrix} \times \begin{pmatrix} 0 \\ 3 \\ -3 \end{pmatrix}.$$

$$\begin{pmatrix} 3 \\ -2 \\ 1 \\ 3 \\ -2 \end{pmatrix} \times \begin{pmatrix} 0 \\ 3 \\ -3 \\ 0 \\ 3 \end{pmatrix} = \begin{pmatrix} -2 \cdot (-3) - 1 \cdot 3 \\ 1 \cdot 0 - 3 \cdot (-3) \\ 3 \cdot 3 - (-2) \cdot 0 \end{pmatrix} = \begin{pmatrix} 3 \\ 9 \\ 9 \end{pmatrix}$$

Exercise

(b) Consider the vectors

$$\mathbf{v} := \begin{pmatrix} 1 \\ 2 \\ 1 \end{pmatrix} \quad \text{and} \quad \mathbf{w} := \begin{pmatrix} -1 \\ 0 \\ 2 \end{pmatrix}.$$

- (i) Find a vector which is orthogonal to \mathbf{v} and \mathbf{w} .
- (ii) Determine the area of the parallelogram whose sides are given by the vectors \mathbf{v} and \mathbf{w} .
- (iii) Find a vector which is orthogonal to \mathbf{v} and \mathbf{w} , and the length of which is 1.

Exercise

(b) Consider the vectors

$$\mathbf{v} := \begin{pmatrix} 1 \\ 2 \\ 1 \end{pmatrix} \quad \text{and} \quad \mathbf{w} := \begin{pmatrix} -1 \\ 0 \\ 2 \end{pmatrix}.$$

- (i) Find a vector which is orthogonal to \mathbf{v} and \mathbf{w} .
- (ii) Determine the area of the parallelogram whose sides are given by the vectors \mathbf{v} and \mathbf{w} .
- (iii) Find a vector which is orthogonal to \mathbf{v} and \mathbf{w} , and the length of which is 1.

$$(i) \quad \mathbf{v} \times \mathbf{w} = \begin{pmatrix} 1 \\ 2 \\ 1 \end{pmatrix} \times \begin{pmatrix} -1 \\ 0 \\ 2 \end{pmatrix} = \begin{pmatrix} 2 \cdot 2 - 1 \cdot 0 \\ 1 \cdot (-1) - 1 \cdot 2 \\ 1 \cdot 0 - 2 \cdot (-1) \end{pmatrix} = \begin{pmatrix} 4 \\ -3 \\ 2 \end{pmatrix},$$

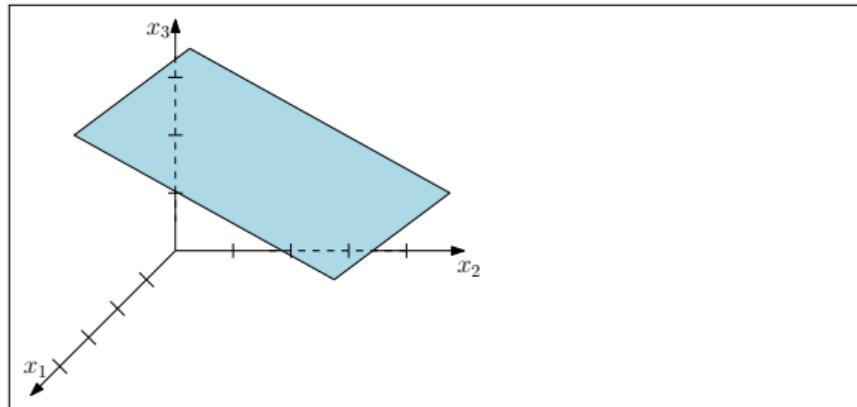
$$(ii) \quad \left\| \begin{pmatrix} 4 \\ -3 \\ 2 \end{pmatrix} \right\| = \sqrt{4^2 + (-3)^2 + 2^2} = \sqrt{29}, \quad (iii) \quad \frac{1}{\sqrt{29}} \begin{pmatrix} 4 \\ -3 \\ 2 \end{pmatrix}.$$

Representing planes: parameter form

Idea: a plane is determined uniquely by a point and two vectors that do not lie along one line.

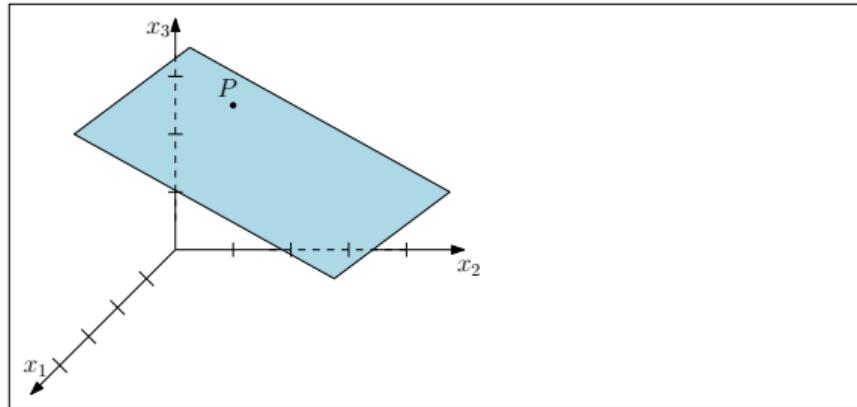
Representing planes: parameter form

Idea: a plane is determined uniquely by a point and two vectors that do not lie along one line.



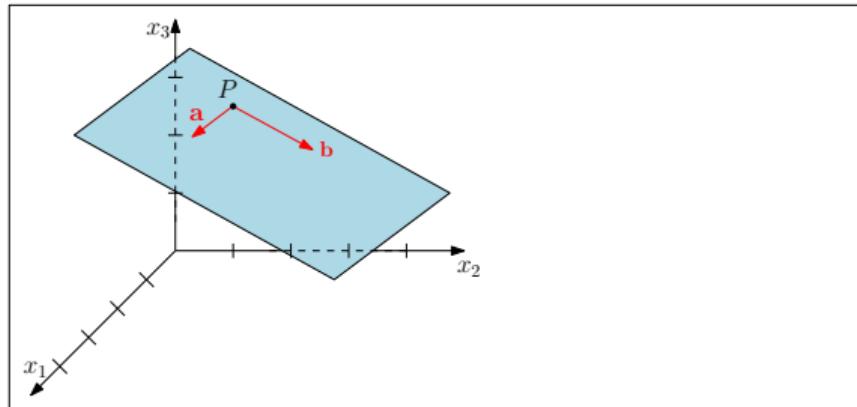
Representing planes: parameter form

Idea: a plane is determined uniquely by a point and two vectors that do not lie along one line.



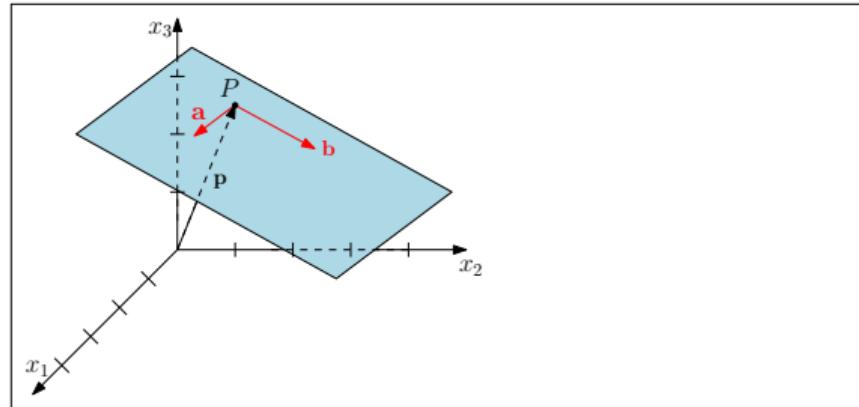
Representing planes: parameter form

Idea: a plane is determined uniquely by a point and two vectors that do not lie along one line.



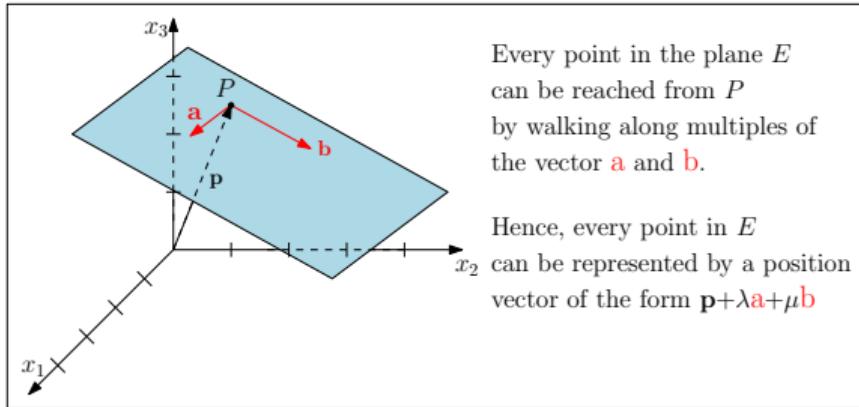
Representing planes: parameter form

Idea: a plane is determined uniquely by a point and two vectors that do not lie along one line.



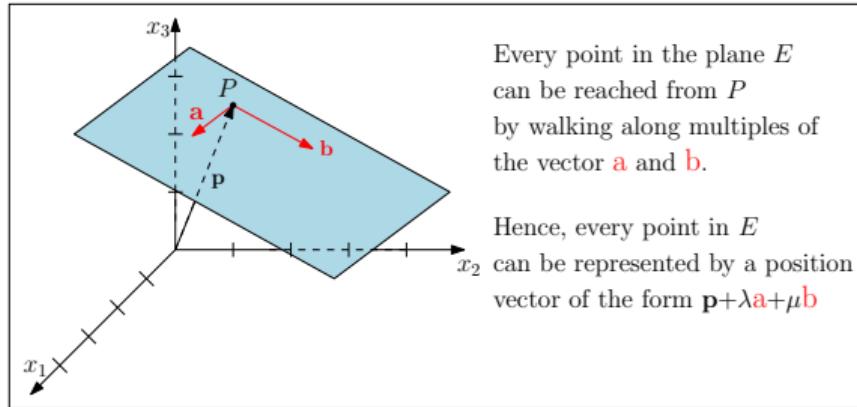
Representing planes: parameter form

Idea: a plane is determined uniquely by a point and two vectors that do not lie along one line.



Representing planes: parameter form

Idea: a plane is determined uniquely by a point and two vectors that do not lie along one line.



Parameter form of a plane

Every plane in \mathbb{R}^3 can be described in the following so-called **parameter form**:

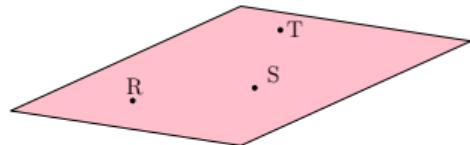
$$E = \{\mathbf{p} + \lambda\mathbf{a} + \mu\mathbf{b} : \lambda, \mu \in \mathbb{R}\} = \mathbf{p} + \text{Span}(\mathbf{a}, \mathbf{b}).$$

Example

In \mathbb{R}^3 there exists a unique plane E which contains the points $R := (1, 1, 1)$, $S := (1, 3, 2)$, and $T := (-1, 4, 3)$. We determine a parameter form of E .

Example

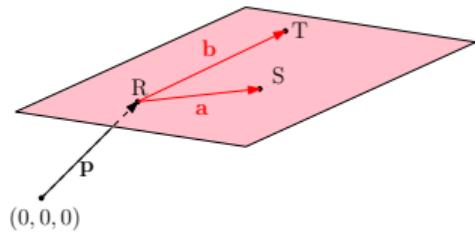
In \mathbb{R}^3 there exists a unique plane E which contains the points $R := (1, 1, 1)$, $S := (1, 3, 2)$, and $T := (-1, 4, 3)$. We determine a parameter form of E .



Example

In \mathbb{R}^3 there exists a unique plane E which contains the points $R := (1, 1, 1)$, $S := (1, 3, 2)$, and $T := (-1, 4, 3)$. We determine a parameter form of E .

Selected point and vectors in the plane:

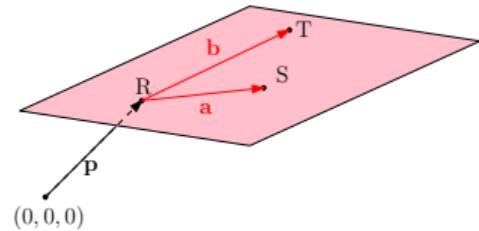


Example

In \mathbb{R}^3 there exists a unique plane E which contains the points $R := (1, 1, 1)$, $S := (1, 3, 2)$, and $T := (-1, 4, 3)$. We determine a parameter form of E .

Selected point and vectors in the plane:

$$\mathbf{p} = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}, \quad \mathbf{a} = \begin{pmatrix} 0 \\ 2 \\ 1 \end{pmatrix}, \quad \mathbf{b} = \begin{pmatrix} -2 \\ 3 \\ 2 \end{pmatrix}.$$

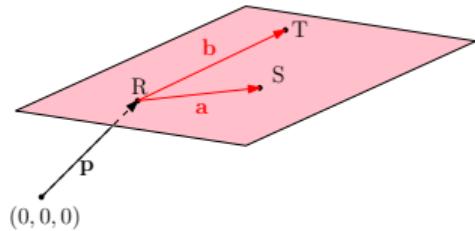


Example

In \mathbb{R}^3 there exists a unique plane E which contains the points $R := (1, 1, 1)$, $S := (1, 3, 2)$, and $T := (-1, 4, 3)$. We determine a parameter form of E .

Selected point and vectors in the plane:

$$\mathbf{p} = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}, \quad \mathbf{a} = \begin{pmatrix} 0 \\ 2 \\ 1 \end{pmatrix}, \quad \mathbf{b} = \begin{pmatrix} -2 \\ 3 \\ 2 \end{pmatrix}.$$



A parameter form of E is:

$$E = \left\{ \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} + \lambda \begin{pmatrix} 0 \\ 2 \\ 1 \end{pmatrix} + \mu \begin{pmatrix} -2 \\ 3 \\ 2 \end{pmatrix} : \lambda, \mu \in \mathbb{R} \right\} = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} + \text{Span}\left(\begin{pmatrix} 0 \\ 2 \\ 1 \end{pmatrix}, \begin{pmatrix} -2 \\ 3 \\ 2 \end{pmatrix}\right).$$

Exercise

- (a) Find a parameter form of the plane E which contains the following points:

$$A := (6, 3, 0), \quad B := (-3, 10, 2), \quad \text{and} \quad C := (5, 3, 3).$$

- (b) Find a parameter form of the plane F which contains the point $D := (9, 1, 9)$ and is parallel to the plane E .

Exercise

- (a) Find a parameter form of the plane E which contains the following points:

$$A := (6, 3, 0), \quad B := (-3, 10, 2), \quad \text{and} \quad C := (5, 3, 3).$$

- (b) Find a parameter form of the plane F which contains the point $D := (9, 1, 9)$ and is parallel to the plane E .

(a) $E = \left\{ \begin{pmatrix} 6 \\ 3 \\ 0 \end{pmatrix} + \lambda \begin{pmatrix} -9 \\ 7 \\ 2 \end{pmatrix} + \mu \begin{pmatrix} -1 \\ 0 \\ 3 \end{pmatrix} : \lambda, \mu \in \mathbb{R} \right\} = \begin{pmatrix} 6 \\ 3 \\ 0 \end{pmatrix} + \text{Span} \left(\begin{pmatrix} -9 \\ 7 \\ 2 \end{pmatrix}, \begin{pmatrix} -1 \\ 0 \\ 3 \end{pmatrix} \right),$

Exercise

- (a) Find a parameter form of the plane E which contains the following points:

$$A := (6, 3, 0), \quad B := (-3, 10, 2), \quad \text{and} \quad C := (5, 3, 3).$$

- (b) Find a parameter form of the plane F which contains the point $D := (9, 1, 9)$ and is parallel to the plane E .

(a) $E = \left\{ \begin{pmatrix} 6 \\ 3 \\ 0 \end{pmatrix} + \lambda \begin{pmatrix} -9 \\ 7 \\ 2 \end{pmatrix} + \mu \begin{pmatrix} -1 \\ 0 \\ 3 \end{pmatrix} : \lambda, \mu \in \mathbb{R} \right\} = \begin{pmatrix} 6 \\ 3 \\ 0 \end{pmatrix} + \text{Span} \left(\begin{pmatrix} -9 \\ 7 \\ 2 \end{pmatrix}, \begin{pmatrix} -1 \\ 0 \\ 3 \end{pmatrix} \right),$

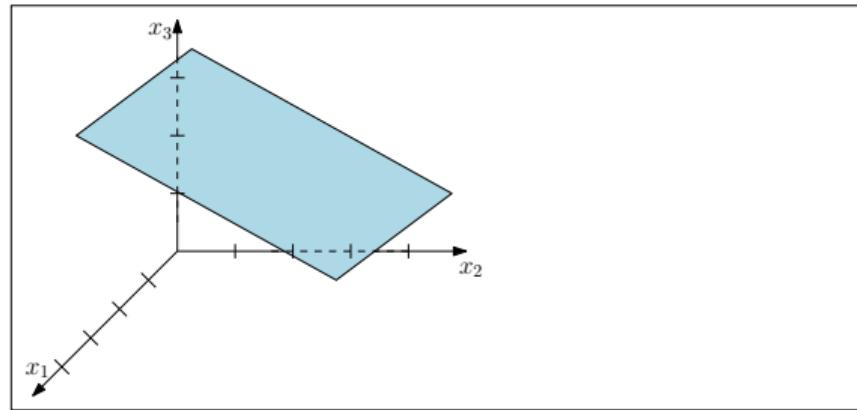
(b) $F = \left\{ \begin{pmatrix} 9 \\ 1 \\ 9 \end{pmatrix} + \lambda \begin{pmatrix} -9 \\ 7 \\ 2 \end{pmatrix} + \mu \begin{pmatrix} -1 \\ 0 \\ 3 \end{pmatrix} : \lambda, \mu \in \mathbb{R} \right\} = \begin{pmatrix} 9 \\ 1 \\ 9 \end{pmatrix} + \text{Span} \left(\begin{pmatrix} -9 \\ 7 \\ 2 \end{pmatrix}, \begin{pmatrix} -1 \\ 0 \\ 3 \end{pmatrix} \right).$

Representing planes: normal form

Idea: a plane E in \mathbb{R}^3 is determined uniquely by a point and a non-zero vector orthogonal to E .

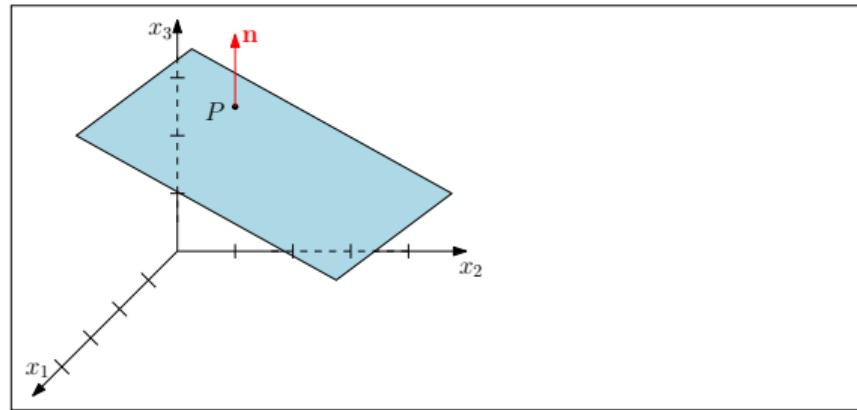
Representing planes: normal form

Idea: a plane E in \mathbb{R}^3 is determined uniquely by a point and a non-zero vector orthogonal to E .



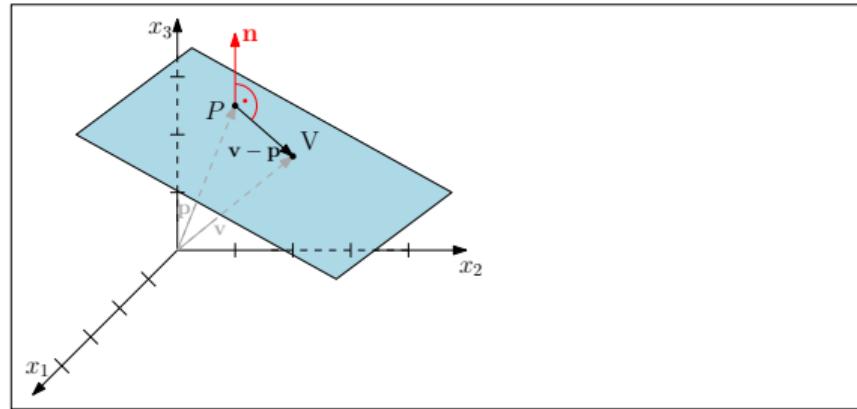
Representing planes: normal form

Idea: a plane E in \mathbb{R}^3 is determined uniquely by a point and a non-zero vector orthogonal to E .



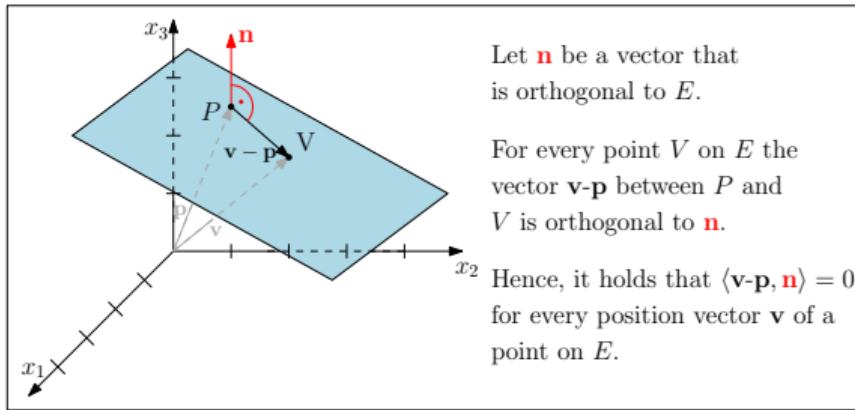
Representing planes: normal form

Idea: a plane E in \mathbb{R}^3 is determined uniquely by a point and a non-zero vector orthogonal to E .



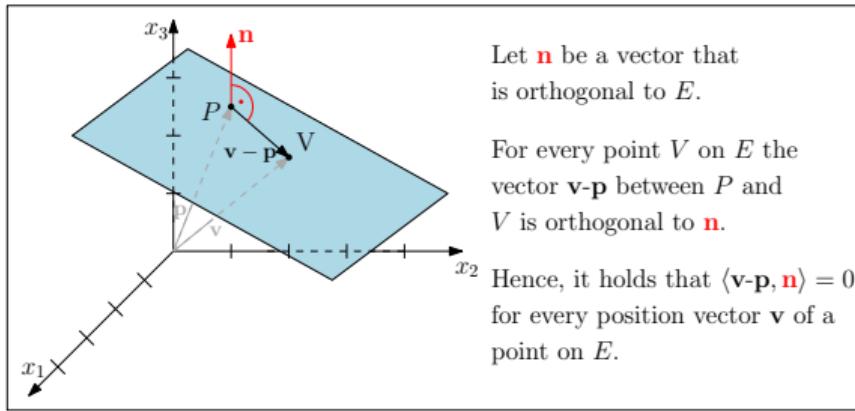
Representing planes: normal form

Idea: a plane E in \mathbb{R}^3 is determined uniquely by a point and a non-zero vector orthogonal to E .



Representing planes: normal form

Idea: a plane E in \mathbb{R}^3 is determined uniquely by a point and a non-zero vector orthogonal to E .



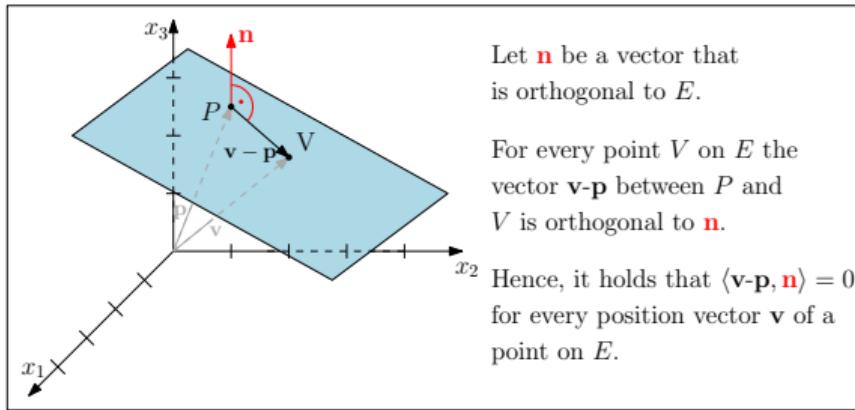
Normal form of a plane in \mathbb{R}^3

Every plane E in \mathbb{R}^3 can be described in the following so-called **normal form**:

$$E = \{\mathbf{v} \in \mathbb{R}^3 : \langle \mathbf{v} - \mathbf{p}, \mathbf{n} \rangle = 0\} = \{\mathbf{v} \in \mathbb{R}^3 : \langle \mathbf{v}, \mathbf{n} \rangle = \langle \mathbf{p}, \mathbf{n} \rangle\}.$$

Representing planes: normal form

Idea: a plane E in \mathbb{R}^3 is determined uniquely by a point and a non-zero vector orthogonal to E .



Normal form of a plane in \mathbb{R}^3

Every plane E in \mathbb{R}^3 can be described in the following so-called **normal form**:

$$E = \{\mathbf{v} \in \mathbb{R}^3 : \langle \mathbf{v} - \mathbf{p}, \mathbf{n} \rangle = 0\} = \{\mathbf{v} \in \mathbb{R}^3 : \langle \mathbf{v}, \mathbf{n} \rangle = \langle \mathbf{p}, \mathbf{n} \rangle\}.$$

The vector $\mathbf{n} \neq \mathbf{0}$ is called **normal vector** of E , i.e. it is orthogonal to E .

Representing planes: coordinate form

Coordinate form of a plane

Every plane E in \mathbb{R}^3 can be written in the so-called **coordinate form**:

$$E = \left\{ \mathbf{x} = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \in \mathbb{R}^3 : a_1x_1 + a_2x_2 + a_3x_3 = d \right\}, \quad a_1, a_2, a_3, d \in \mathbb{R}.$$

Representing planes: coordinate form

Coordinate form of a plane

Every plane E in \mathbb{R}^3 can be written in the so-called **coordinate form**:

$$E = \left\{ \mathbf{x} = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \in \mathbb{R}^3 : a_1x_1 + a_2x_2 + a_3x_3 = d \right\}, \quad a_1, a_2, a_3, d \in \mathbb{R}.$$

How to find a coordinate form

Let a plane E be given in normal form $E = \{\mathbf{v} \in \mathbb{R}^3 : \langle \mathbf{v} - \mathbf{p}, \mathbf{n} \rangle = 0\}$, then a coordinate equation can be found as follows:

Representing planes: coordinate form

Coordinate form of a plane

Every plane E in \mathbb{R}^3 can be written in the so-called **coordinate form**:

$$E = \left\{ \mathbf{x} = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \in \mathbb{R}^3 : a_1x_1 + a_2x_2 + a_3x_3 = d \right\}, \quad a_1, a_2, a_3, d \in \mathbb{R}.$$

How to find a coordinate form

Let a plane E be given in normal form $E = \{\mathbf{v} \in \mathbb{R}^3 : \langle \mathbf{v} - \mathbf{p}, \mathbf{n} \rangle = 0\}$, then a coordinate equation can be found as follows: Set

$$\mathbf{v} = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}$$

Representing planes: coordinate form

Coordinate form of a plane

Every plane E in \mathbb{R}^3 can be written in the so-called **coordinate form**:

$$E = \left\{ \mathbf{x} = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \in \mathbb{R}^3 : a_1x_1 + a_2x_2 + a_3x_3 = d \right\}, \quad a_1, a_2, a_3, d \in \mathbb{R}.$$

How to find a coordinate form

Let a plane E be given in normal form $E = \{\mathbf{v} \in \mathbb{R}^3 : \langle \mathbf{v} - \mathbf{p}, \mathbf{n} \rangle = 0\}$, then a coordinate equation can be found as follows: Set

$$\mathbf{v} = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}$$

and rearrange $\langle \mathbf{v} - \mathbf{p}, \mathbf{n} \rangle = 0$ to get an equation of the form $a_1x_1 + a_2x_2 + a_3x_3 = d$.

Example

In \mathbb{R}^3 there exists a unique plane E which contains the following points:

$$R := (1, 1, 1), \quad S := (1, 3, 2), \quad \text{and} \quad T := (-1, 4, 3).$$

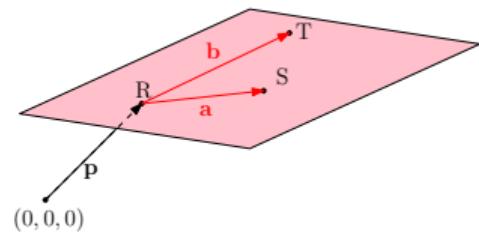
Example

In \mathbb{R}^3 there exists a unique plane E which contains the following points:

$$R := (1, 1, 1), \quad S := (1, 3, 2), \quad \text{and} \quad T := (-1, 4, 3).$$

We already know a parameter form of E :

$$E = \left\{ \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} + \lambda \begin{pmatrix} 0 \\ 2 \\ 1 \end{pmatrix} + \mu \begin{pmatrix} -2 \\ 3 \\ 2 \end{pmatrix} : \lambda, \mu \in \mathbb{R} \right\}$$



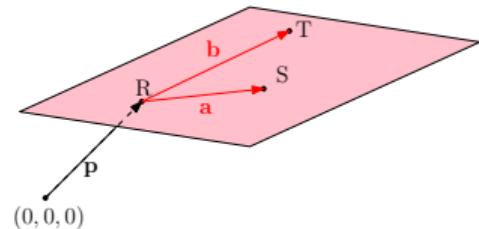
Example

In \mathbb{R}^3 there exists a unique plane E which contains the following points:

$$R := (1, 1, 1), \quad S := (1, 3, 2), \quad \text{and} \quad T := (-1, 4, 3).$$

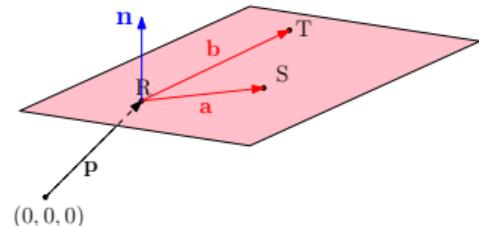
We already know a parameter form of E :

$$E = \left\{ \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} + \lambda \begin{pmatrix} 0 \\ 2 \\ 1 \end{pmatrix} + \mu \begin{pmatrix} -2 \\ 3 \\ 2 \end{pmatrix} : \lambda, \mu \in \mathbb{R} \right\}$$



For a normal form of E we need the point p and a normal vector n . \rightsquigarrow cross product!

$$p = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}, \quad n = \begin{pmatrix} 0 \\ 2 \\ 1 \end{pmatrix} \times \begin{pmatrix} -2 \\ 3 \\ 2 \end{pmatrix}$$



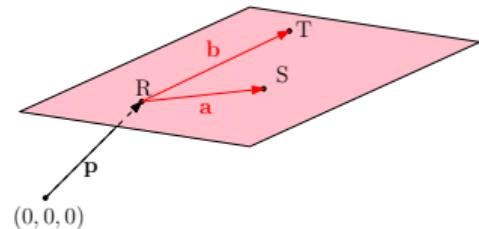
Example

In \mathbb{R}^3 there exists a unique plane E which contains the following points:

$$R := (1, 1, 1), \quad S := (1, 3, 2), \quad \text{and} \quad T := (-1, 4, 3).$$

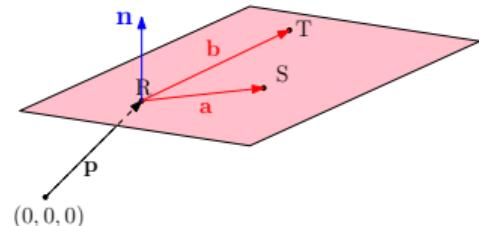
We already know a parameter form of E :

$$E = \left\{ \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} + \lambda \begin{pmatrix} 0 \\ 2 \\ 1 \end{pmatrix} + \mu \begin{pmatrix} -2 \\ 3 \\ 2 \end{pmatrix} : \lambda, \mu \in \mathbb{R} \right\}$$



For a normal form of E we need the point p and a normal vector n . \rightsquigarrow cross product!

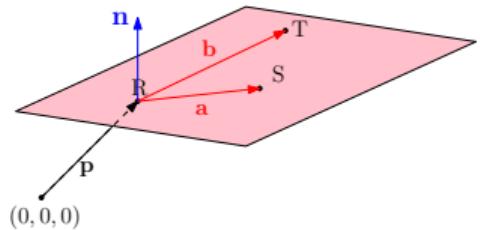
$$\mathbf{p} = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}, \quad \mathbf{n} = \begin{pmatrix} 0 \\ 2 \\ 1 \end{pmatrix} \times \begin{pmatrix} -2 \\ 3 \\ 2 \end{pmatrix} = \begin{pmatrix} 1 \\ -2 \\ 4 \end{pmatrix}$$



Example

For a normal form of E we need the point \mathbf{p} and a normal vector \mathbf{n} :

$$\mathbf{p} = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}, \quad \mathbf{n} = \begin{pmatrix} 0 \\ 2 \\ 1 \end{pmatrix} \times \begin{pmatrix} -2 \\ 3 \\ 2 \end{pmatrix} = \begin{pmatrix} 1 \\ -2 \\ 4 \end{pmatrix}.$$



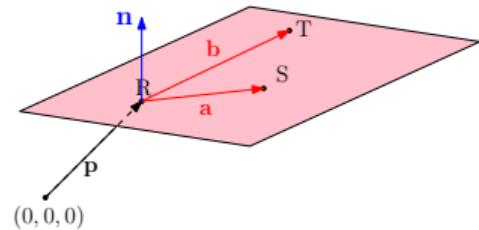
A normal form of E is:

$$E = \left\{ \mathbf{v} \in \mathbb{R}^3 : \left\langle \mathbf{v} - \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ -2 \\ 4 \end{pmatrix} \right\rangle = 0 \right\}.$$

Example

For a normal form of E we need the point \mathbf{p} and a normal vector \mathbf{n} :

$$\mathbf{p} = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}, \quad \mathbf{n} = \begin{pmatrix} 0 \\ 2 \\ 1 \end{pmatrix} \times \begin{pmatrix} -2 \\ 3 \\ 2 \end{pmatrix} = \begin{pmatrix} 1 \\ -2 \\ 4 \end{pmatrix}.$$



A normal form of E is:

$$E = \left\{ \mathbf{v} \in \mathbb{R}^3 : \left\langle \mathbf{v} - \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ -2 \\ 4 \end{pmatrix} \right\rangle = 0 \right\}.$$

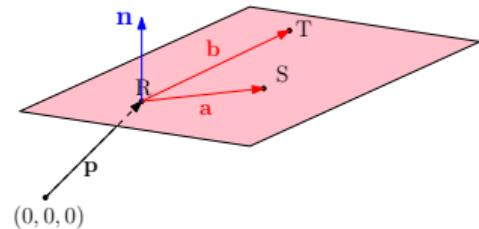
To obtain a coordinate form, we substitute $\mathbf{v} = \mathbf{x}$ into the equation of the normal form:

$$\left\langle \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}, \begin{pmatrix} 1 \\ -2 \\ 4 \end{pmatrix} \right\rangle = \left\langle \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ -2 \\ 4 \end{pmatrix} \right\rangle$$

Example

For a normal form of E we need the point \mathbf{p} and a normal vector \mathbf{n} :

$$\mathbf{p} = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}, \quad \mathbf{n} = \begin{pmatrix} 0 \\ 2 \\ 1 \end{pmatrix} \times \begin{pmatrix} -2 \\ 3 \\ 2 \end{pmatrix} = \begin{pmatrix} 1 \\ -2 \\ 4 \end{pmatrix}.$$



A normal form of E is:

$$E = \left\{ \mathbf{v} \in \mathbb{R}^3 : \left\langle \mathbf{v} - \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ -2 \\ 4 \end{pmatrix} \right\rangle = 0 \right\}.$$

To obtain a coordinate form, we substitute $\mathbf{v} = \mathbf{x}$ into the equation of the normal form:

$$\left\langle \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}, \begin{pmatrix} 1 \\ -2 \\ 4 \end{pmatrix} \right\rangle = \left\langle \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ -2 \\ 4 \end{pmatrix} \right\rangle \Leftrightarrow 1x_1 - 2x_2 + 4x_3 = 3.$$

Example

Hence we have the following representations of the plane E :

- ▶ Parameter form:

$$E = \left\{ \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} + \lambda \begin{pmatrix} 0 \\ 2 \\ 1 \end{pmatrix} + \mu \begin{pmatrix} -2 \\ 3 \\ 2 \end{pmatrix} : \lambda, \mu \in \mathbb{R} \right\},$$

- ▶ Normal form:

$$E = \left\{ \mathbf{v} \in \mathbb{R}^3 : \left\langle \mathbf{v} - \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ -2 \\ 4 \end{pmatrix} \right\rangle = 0 \right\},$$

- ▶ Coordinate form:

$$E = \left\{ \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \in \mathbb{R}^3 : x_1 - 2x_2 + 4x_3 = 3 \right\}.$$

Exercise

Find a coordinate form for each of the following planes:

$$(i) \quad E_1 := \left\{ \mathbf{v} \in \mathbb{R}^3 : \left\langle \mathbf{v} - \begin{pmatrix} 2 \\ 0 \\ 1 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 2 \end{pmatrix} \right\rangle = 0 \right\}$$

$$(ii) \quad E_2 := \left\{ \begin{pmatrix} -1 \\ 1 \\ 0 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} + \mu \begin{pmatrix} 0 \\ -1 \\ 1 \end{pmatrix} : \lambda, \mu \in \mathbb{R} \right\}$$

Exercise

Find a coordinate form for each of the following planes:

$$(i) \quad E_1 := \left\{ \mathbf{v} \in \mathbb{R}^3 : \left\langle \mathbf{v} - \begin{pmatrix} 2 \\ 0 \\ 1 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 2 \end{pmatrix} \right\rangle = 0 \right\}$$

$$\left\langle \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 2 \end{pmatrix} \right\rangle = x_2 + 2x_3 = 2 = \left\langle \begin{pmatrix} 2 \\ 0 \\ 1 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 2 \end{pmatrix} \right\rangle$$

$$(ii) \quad E_2 := \left\{ \begin{pmatrix} -1 \\ 1 \\ 0 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} + \mu \begin{pmatrix} 0 \\ -1 \\ 1 \end{pmatrix} : \lambda, \mu \in \mathbb{R} \right\}$$

Exercise

Find a coordinate form for each of the following planes:

(i) $E_1 := \left\{ \mathbf{v} \in \mathbb{R}^3 : \left\langle \mathbf{v} - \begin{pmatrix} 2 \\ 0 \\ 1 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 2 \end{pmatrix} \right\rangle = 0 \right\} = \left\{ \mathbf{x} \in \mathbb{R}^3 : x_2 + 2x_3 = 2 \right\}$

$$\left\langle \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 2 \end{pmatrix} \right\rangle = x_2 + 2x_3 = 2 = \left\langle \begin{pmatrix} 2 \\ 0 \\ 1 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 2 \end{pmatrix} \right\rangle$$

(ii) $E_2 := \left\{ \begin{pmatrix} -1 \\ 1 \\ 0 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} + \mu \begin{pmatrix} 0 \\ -1 \\ 1 \end{pmatrix} : \lambda, \mu \in \mathbb{R} \right\}$

Exercise

Find a coordinate form for each of the following planes:

(i) $E_1 := \left\{ \mathbf{v} \in \mathbb{R}^3 : \left\langle \mathbf{v} - \begin{pmatrix} 2 \\ 0 \\ 1 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 2 \end{pmatrix} \right\rangle = 0 \right\} = \left\{ \mathbf{x} \in \mathbb{R}^3 : x_2 + 2x_3 = 2 \right\}$

$$\left\langle \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 2 \end{pmatrix} \right\rangle = x_2 + 2x_3 = 2 = \left\langle \begin{pmatrix} 2 \\ 0 \\ 1 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 2 \end{pmatrix} \right\rangle$$

(ii) $E_2 := \left\{ \begin{pmatrix} -1 \\ 1 \\ 0 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} + \mu \begin{pmatrix} 0 \\ -1 \\ 1 \end{pmatrix} : \lambda, \mu \in \mathbb{R} \right\}$

$$\begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} \times \begin{pmatrix} 0 \\ -1 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 \\ -1 \\ -1 \end{pmatrix},$$

Exercise

Find a coordinate form for each of the following planes:

(i) $E_1 := \left\{ \mathbf{v} \in \mathbb{R}^3 : \left\langle \mathbf{v} - \begin{pmatrix} 2 \\ 0 \\ 1 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 2 \end{pmatrix} \right\rangle = 0 \right\} = \left\{ \mathbf{x} \in \mathbb{R}^3 : x_2 + 2x_3 = 2 \right\}$

$$\left\langle \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 2 \end{pmatrix} \right\rangle = x_2 + 2x_3 = 2 = \left\langle \begin{pmatrix} 2 \\ 0 \\ 1 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 2 \end{pmatrix} \right\rangle$$

(ii) $E_2 := \left\{ \begin{pmatrix} -1 \\ 1 \\ 0 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} + \mu \begin{pmatrix} 0 \\ -1 \\ 1 \end{pmatrix} : \lambda, \mu \in \mathbb{R} \right\}$

$$\begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} \times \begin{pmatrix} 0 \\ -1 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 \\ -1 \\ -1 \end{pmatrix}, \quad \left\langle \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}, \begin{pmatrix} 1 \\ -1 \\ -1 \end{pmatrix} \right\rangle = x_1 - x_2 - x_3 = -2 = \left\langle \begin{pmatrix} -1 \\ 1 \\ -1 \end{pmatrix}, \begin{pmatrix} 1 \\ -1 \\ -1 \end{pmatrix} \right\rangle$$

Exercise

Find a coordinate form for each of the following planes:

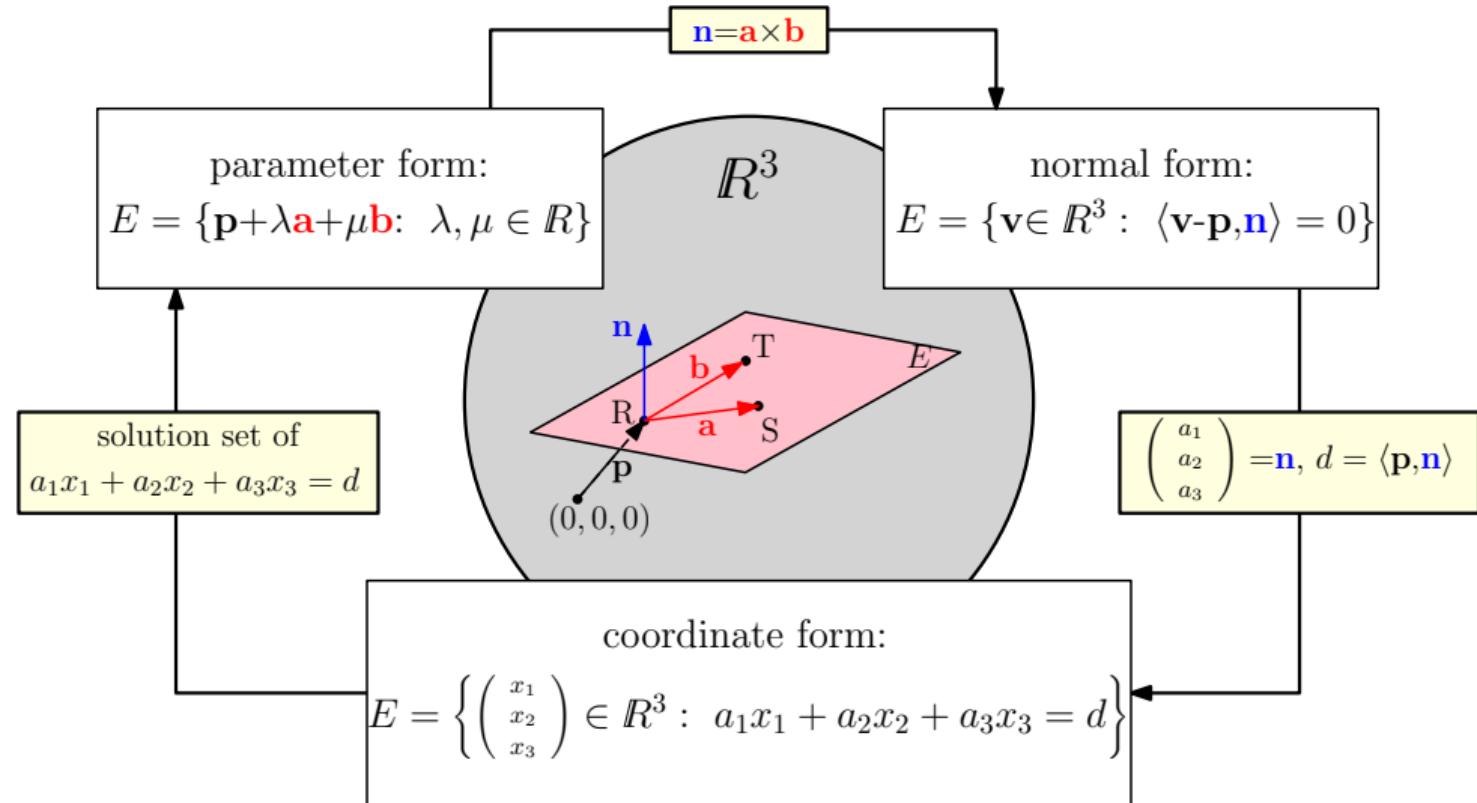
(i) $E_1 := \left\{ \mathbf{v} \in \mathbb{R}^3 : \left\langle \mathbf{v} - \begin{pmatrix} 2 \\ 0 \\ 1 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 2 \end{pmatrix} \right\rangle = 0 \right\} = \left\{ \mathbf{x} \in \mathbb{R}^3 : x_2 + 2x_3 = 2 \right\}$

$$\left\langle \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 2 \end{pmatrix} \right\rangle = x_2 + 2x_3 = 2 = \left\langle \begin{pmatrix} 2 \\ 0 \\ 1 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 2 \end{pmatrix} \right\rangle$$

(ii) $E_2 := \left\{ \begin{pmatrix} -1 \\ 1 \\ 0 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} + \mu \begin{pmatrix} 0 \\ -1 \\ 1 \end{pmatrix} : \lambda, \mu \in \mathbb{R} \right\} = \left\{ \mathbf{x} \in \mathbb{R}^3 : x_1 - x_2 - x_3 = -2 \right\}$

$$\begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} \times \begin{pmatrix} 0 \\ -1 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 \\ -1 \\ -1 \end{pmatrix}, \quad \left\langle \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}, \begin{pmatrix} 1 \\ -1 \\ -1 \end{pmatrix} \right\rangle = x_1 - x_2 - x_3 = -2 = \left\langle \begin{pmatrix} -1 \\ 1 \\ -1 \end{pmatrix}, \begin{pmatrix} 1 \\ -1 \\ -1 \end{pmatrix} \right\rangle$$

Overview: representations



Hesse normal form

Hesse normal form (definition)

A normal form $\{\mathbf{v} \in \mathbb{R}^3 : \langle \mathbf{v} - \mathbf{p}, \mathbf{n} \rangle = 0\}$ of a plane is called **Hesse normal form (HNF)** if \mathbf{n} has length 1 ($\|\mathbf{n}\| = 1$).

Hesse normal form

Hesse normal form (definition)

A normal form $\{\mathbf{v} \in \mathbb{R}^3 : \langle \mathbf{v} - \mathbf{p}, \mathbf{n} \rangle = 0\}$ of a plane is called **Hesse normal form (HNF)** if \mathbf{n} has length 1 ($\|\mathbf{n}\| = 1$).

Normal form \rightsquigarrow HNF: scale normal vector to unit length.

Hesse normal form

Hesse normal form (definition)

A normal form $\{\mathbf{v} \in \mathbb{R}^3 : \langle \mathbf{v} - \mathbf{p}, \mathbf{n} \rangle = 0\}$ of a plane is called **Hesse normal form (HNF)** if \mathbf{n} has length 1 ($\|\mathbf{n}\| = 1$).

Normal form \rightsquigarrow HNF: scale normal vector to unit length.

Example: consider the plane

$$E := \left\{ \mathbf{v} \in \mathbb{R}^3 : \left\langle \mathbf{v} - \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix}, \begin{pmatrix} 2 \\ -2 \\ 1 \end{pmatrix} \right\rangle = 0 \right\}$$

in normal form.

Hesse normal form

Hesse normal form (definition)

A normal form $\{\mathbf{v} \in \mathbb{R}^3 : \langle \mathbf{v} - \mathbf{p}, \mathbf{n} \rangle = 0\}$ of a plane is called **Hesse normal form (HNF)** if \mathbf{n} has length 1 ($\|\mathbf{n}\| = 1$).

Normal form \rightsquigarrow HNF: scale normal vector to unit length.

Example: consider the plane

$$E := \left\{ \mathbf{v} \in \mathbb{R}^3 : \left\langle \mathbf{v} - \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix}, \begin{pmatrix} 2 \\ -2 \\ 1 \end{pmatrix} \right\rangle = 0 \right\}, \quad \mathbf{n} := \begin{pmatrix} 2 \\ -2 \\ 1 \end{pmatrix}, \quad \|\mathbf{n}\| = 3$$

in normal form.

Hesse normal form

Hesse normal form (definition)

A normal form $\{\mathbf{v} \in \mathbb{R}^3 : \langle \mathbf{v} - \mathbf{p}, \mathbf{n} \rangle = 0\}$ of a plane is called **Hesse normal form (HNF)** if \mathbf{n} has length 1 ($\|\mathbf{n}\| = 1$).

Normal form \rightsquigarrow HNF: scale normal vector to unit length.

Example: consider the plane

$$E := \left\{ \mathbf{v} \in \mathbb{R}^3 : \left\langle \mathbf{v} - \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix}, \begin{pmatrix} 2 \\ -2 \\ 1 \end{pmatrix} \right\rangle = 0 \right\}, \quad \mathbf{n} := \begin{pmatrix} 2 \\ -2 \\ 1 \end{pmatrix}, \quad \|\mathbf{n}\| = 3$$

in normal form. A Hesse normal form is

$$E = \left\{ \mathbf{v} \in \mathbb{R}^3 : \left\langle \mathbf{v} - \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix}, \begin{pmatrix} 2/3 \\ -2/3 \\ 1/3 \end{pmatrix} \right\rangle = 0 \right\}.$$

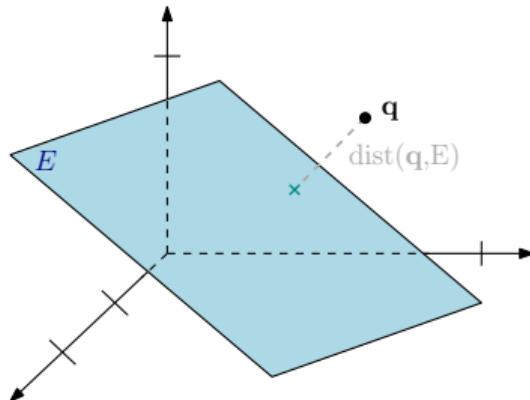
Hesse normal form and distance

Hesse normal form (definition)

A normal form $\{\mathbf{v} \in \mathbb{R}^3 : \langle \mathbf{v} - \mathbf{p}, \mathbf{n} \rangle = 0\}$ of a plane is called **Hesse normal form (HNF)** if \mathbf{n} has length 1 ($\|\mathbf{n}\| = 1$).

Distance point/plane

Let a point (position vector) \mathbf{q} and a plane $E = \{\mathbf{v} \in \mathbb{R}^3 : \langle \mathbf{v} - \mathbf{p}, \mathbf{n} \rangle = 0\}$ in **Hesse normal form** be given. Then the distance between \mathbf{q} and E equals $|\langle \mathbf{q} - \mathbf{p}, \mathbf{n} \rangle|$.



Hesse normal form and distance

Exercise: Determine the distance between the point \mathbf{q} and the plane E given by

$$\mathbf{q} := \begin{pmatrix} 5 \\ 2 \\ 3 \end{pmatrix}, \quad E := \left\{ \begin{pmatrix} 1 \\ 0 \\ 5 \end{pmatrix} + \lambda \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} + \mu \begin{pmatrix} 4 \\ -3 \\ 2 \end{pmatrix} : \lambda, \mu \in \mathbb{R} \right\}.$$

Solution:

Hesse normal form and distance

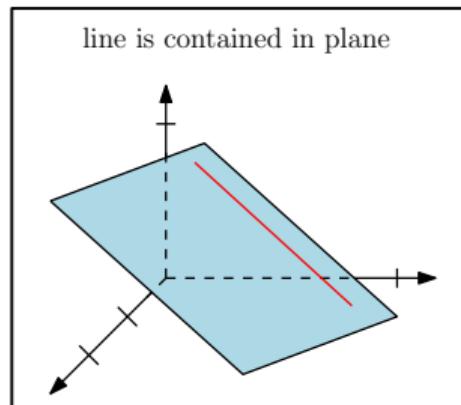
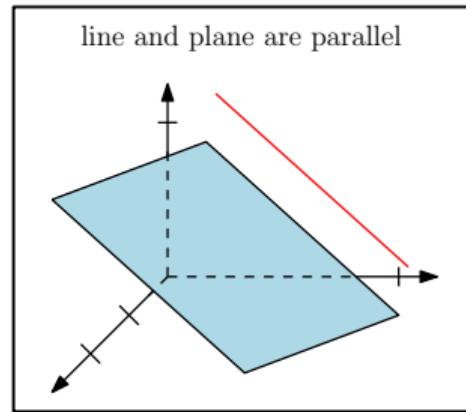
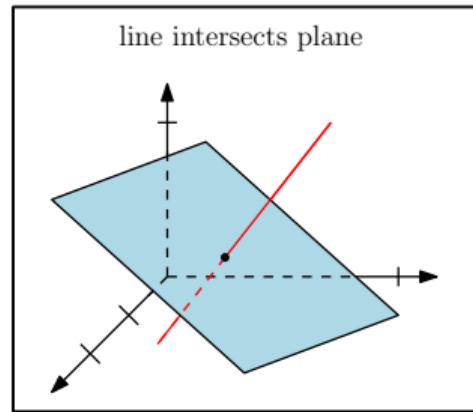
Exercise: Determine the distance between the point \mathbf{q} and the plane E given by

$$\mathbf{q} := \begin{pmatrix} 5 \\ 2 \\ 3 \end{pmatrix}, \quad E := \left\{ \begin{pmatrix} 1 \\ 0 \\ 5 \end{pmatrix} + \lambda \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} + \mu \begin{pmatrix} 4 \\ -3 \\ 2 \end{pmatrix} : \lambda, \mu \in \mathbb{R} \right\}.$$

Solution:

$$\mathbf{n} = \frac{\begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} \times \begin{pmatrix} 4 \\ -3 \\ 2 \end{pmatrix}}{\left\| \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} \times \begin{pmatrix} 4 \\ -3 \\ 2 \end{pmatrix} \right\|} = \frac{1}{5} \begin{pmatrix} 3 \\ 4 \\ 0 \end{pmatrix}, \quad \text{dist}(\mathbf{q}, E) = \left| \left\langle \begin{pmatrix} 5 \\ 2 \\ 3 \end{pmatrix} - \begin{pmatrix} 1 \\ 0 \\ 5 \end{pmatrix}, \frac{1}{5} \begin{pmatrix} 3 \\ 4 \\ 0 \end{pmatrix} \right\rangle \right|$$
$$= \frac{4 \cdot 3 + 2 \cdot 4 - 2 \cdot 0}{5} = \frac{20}{5} = 4.$$

Positional relationship: line and plane



Positional relationship: line and plane

Scheme: Positional relationship between line and plane

Let a line g be given in parameter form

$$g = \{\mathbf{p} + \lambda\mathbf{a} : \lambda \in \mathbb{R}\}$$

and let a plane E be given in coordinate form.

Positional relationship: line and plane

Scheme: Positional relationship between line and plane

Let a line g be given in parameter form

$$g = \{\mathbf{p} + \lambda\mathbf{a} : \lambda \in \mathbb{R}\}$$

and let a plane E be given in coordinate form.

Then one may put the 3 components of the general vector $\mathbf{p} + \lambda\mathbf{a}$ of the line g into the equation of the coordinate form of E .

Positional relationship: line and plane

Scheme: Positional relationship between line and plane

Let a line g be given in parameter form

$$g = \{\mathbf{p} + \lambda\mathbf{a} : \lambda \in \mathbb{R}\}$$

and let a plane E be given in coordinate form.

Then one may put the 3 components of the general vector $\mathbf{p} + \lambda\mathbf{a}$ of the line g into the equation of the coordinate form of E . This results in an equation with variable λ for which there are three cases:

Positional relationship: line and plane

Scheme: Positional relationship between line and plane

Let a line g be given in parameter form

$$g = \{\mathbf{p} + \lambda\mathbf{a} : \lambda \in \mathbb{R}\}$$

and let a plane E be given in coordinate form.

Then one may put the 3 components of the general vector $\mathbf{p} + \lambda\mathbf{a}$ of the line g into the equation of the coordinate form of E . This results in an equation with variable λ for which there are three cases:

- ▶ the equation has no solution

Positional relationship: line and plane

Scheme: Positional relationship between line and plane

Let a line g be given in parameter form

$$g = \{\mathbf{p} + \lambda\mathbf{a} : \lambda \in \mathbb{R}\}$$

and let a plane E be given in coordinate form.

Then one may put the 3 components of the general vector $\mathbf{p} + \lambda\mathbf{a}$ of the line g into the equation of the coordinate form of E . This results in an equation with variable λ for which there are three cases:

- ▶ the equation has no solution: then g and E have no common point.

Positional relationship: line and plane

Scheme: Positional relationship between line and plane

Let a line g be given in parameter form

$$g = \{\mathbf{p} + \lambda\mathbf{a} : \lambda \in \mathbb{R}\}$$

and let a plane E be given in coordinate form.

Then one may put the 3 components of the general vector $\mathbf{p} + \lambda\mathbf{a}$ of the line g into the equation of the coordinate form of E . This results in an equation with variable λ for which there are three cases:

- ▶ the equation has no solution: then g and E have no common point.
- ▶ the equation has a unique solution λ

Positional relationship: line and plane

Scheme: Positional relationship between line and plane

Let a line g be given in parameter form

$$g = \{\mathbf{p} + \lambda\mathbf{a} : \lambda \in \mathbb{R}\}$$

and let a plane E be given in coordinate form.

Then one may put the 3 components of the general vector $\mathbf{p} + \lambda\mathbf{a}$ of the line g into the equation of the coordinate form of E . This results in an equation with variable λ for which there are three cases:

- ▶ the equation has no solution: then g and E have no common point.
- ▶ the equation has a unique solution λ : then there is an intersection point. Its position vector can be determined by substituting the solution λ into the general vector $\mathbf{p} + \lambda\mathbf{a}$.

Positional relationship: line and plane

Scheme: Positional relationship between line and plane

Let a line g be given in parameter form

$$g = \{\mathbf{p} + \lambda\mathbf{a} : \lambda \in \mathbb{R}\}$$

and let a plane E be given in coordinate form.

Then one may put the 3 components of the general vector $\mathbf{p} + \lambda\mathbf{a}$ of the line g into the equation of the coordinate form of E . This results in an equation with variable λ for which there are three cases:

- ▶ the equation has no solution: then g and E have no common point.
- ▶ the equation has a unique solution λ : then there is an intersection point. Its position vector can be determined by substituting the solution λ into the general vector $\mathbf{p} + \lambda\mathbf{a}$.
- ▶ the equation has infinitely many solutions

Positional relationship: line and plane

Scheme: Positional relationship between line and plane

Let a line g be given in parameter form

$$g = \{\mathbf{p} + \lambda\mathbf{a} : \lambda \in \mathbb{R}\}$$

and let a plane E be given in coordinate form.

Then one may put the 3 components of the general vector $\mathbf{p} + \lambda\mathbf{a}$ of the line g into the equation of the coordinate form of E . This results in an equation with variable λ for which there are three cases:

- ▶ the equation has no solution: then g and E have no common point.
- ▶ the equation has a unique solution λ : then there is an intersection point. Its position vector can be determined by substituting the solution λ into the general vector $\mathbf{p} + \lambda\mathbf{a}$.
- ▶ the equation has infinitely many solutions: g is contained in E .

Positional relationship: line and plane

Example: We check whether the following line g and the following plane E have an intersection point:

$$g = \left\{ \begin{pmatrix} 2 \\ -3 \\ 0 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ -2 \\ 1 \end{pmatrix} : \lambda \in \mathbb{R} \right\} \quad \text{and} \quad E = \left\{ \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \in \mathbb{R}^3 : 2x_1 - x_2 - 2x_3 = 1 \right\}.$$

Positional relationship: line and plane

Example: We check whether the following line g and the following plane E have an intersection point:

$$g = \left\{ \begin{pmatrix} 2 \\ -3 \\ 0 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ -2 \\ 1 \end{pmatrix} : \lambda \in \mathbb{R} \right\} \quad \text{and} \quad E = \left\{ \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \in \mathbb{R}^3 : 2x_1 - x_2 - 2x_3 = 1 \right\}.$$

Solution: we insert the generic position vector of g into the equation of the plane,

$$\begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} 2 \\ -3 \\ 0 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ -2 \\ 1 \end{pmatrix} = \begin{pmatrix} 2 + \lambda \\ -3 - 2\lambda \\ \lambda \end{pmatrix} \quad \rightsquigarrow \quad 2 \cdot (2 + \lambda) - (-3 - 2\lambda) - 2 \cdot (\lambda) = 1, \\ \Leftrightarrow \quad 7 + 2\lambda = 1.$$

Positional relationship: line and plane

Example: We check whether the following line g and the following plane E have an intersection point:

$$g = \left\{ \begin{pmatrix} 2 \\ -3 \\ 0 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ -2 \\ 1 \end{pmatrix} : \lambda \in \mathbb{R} \right\} \quad \text{and} \quad E = \left\{ \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \in \mathbb{R}^3 : 2x_1 - x_2 - 2x_3 = 1 \right\}.$$

Solution: we insert the generic position vector of g into the equation of the plane,

$$\begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} 2 \\ -3 \\ 0 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ -2 \\ 1 \end{pmatrix} = \begin{pmatrix} 2 + \lambda \\ -3 - 2\lambda \\ \lambda \end{pmatrix} \quad \rightsquigarrow \quad 2 \cdot (2 + \lambda) - (-3 - 2\lambda) - 2 \cdot (\lambda) = 1, \\ \Leftrightarrow \quad 7 + 2\lambda = 1.$$

This equation has the unique solution $\lambda = -3$.

Positional relationship: line and plane

Example: We check whether the following line g and the following plane E have an intersection point:

$$g = \left\{ \begin{pmatrix} 2 \\ -3 \\ 0 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ -2 \\ 1 \end{pmatrix} : \lambda \in \mathbb{R} \right\} \quad \text{and} \quad E = \left\{ \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \in \mathbb{R}^3 : 2x_1 - x_2 - 2x_3 = 1 \right\}.$$

Solution: we insert the generic position vector of g into the equation of the plane,

$$\begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} 2 \\ -3 \\ 0 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ -2 \\ 1 \end{pmatrix} = \begin{pmatrix} 2 + \lambda \\ -3 - 2\lambda \\ \lambda \end{pmatrix} \quad \rightsquigarrow \quad 2 \cdot (2 + \lambda) - (-3 - 2\lambda) - 2 \cdot (\lambda) = 1, \\ \Leftrightarrow \quad 7 + 2\lambda = 1.$$

This equation has the unique solution $\lambda = -3$. The corresponding intersection point is

$$S = (-1, 3, -3), \quad \text{since} \quad \begin{pmatrix} 2 \\ -3 \\ 0 \end{pmatrix} + (-3) \begin{pmatrix} 1 \\ -2 \\ 1 \end{pmatrix} = \begin{pmatrix} -1 \\ 3 \\ -3 \end{pmatrix}.$$

Positional relationship: line and plane

Exercise: determine the positional relationship of the following plane E and line g :

$$E := \left\{ \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \in \mathbb{R}^3 : 3x_1 - 4x_2 + 2x_3 = 12 \right\}, \quad g := \left\{ \begin{pmatrix} 6 \\ 2 \\ 1 \end{pmatrix} + \lambda \begin{pmatrix} 4 \\ 5 \\ 10 \end{pmatrix} : \lambda \in \mathbb{R} \right\}.$$

Solution:

Positional relationship: line and plane

Exercise: determine the positional relationship of the following plane E and line g :

$$E := \left\{ \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \in \mathbb{R}^3 : 3x_1 - 4x_2 + 2x_3 = 12 \right\}, \quad g := \left\{ \begin{pmatrix} 6 \\ 2 \\ 1 \end{pmatrix} + \lambda \begin{pmatrix} 4 \\ 5 \\ 10 \end{pmatrix} : \lambda \in \mathbb{R} \right\}.$$

Solution: we look for a point of intersection,

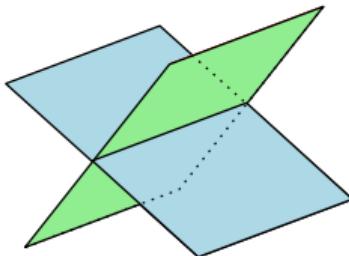
$$3(6 + 4\lambda) - 4(2 + 5\lambda) + 2(1 + 10\lambda) = 12 \quad \Leftrightarrow \quad 12 + 12\lambda = 12 \quad \Leftrightarrow \quad \lambda = 0.$$

The unique point of intersection is defined by \mathbf{p} ,

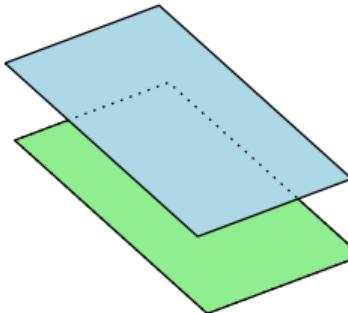
$$\mathbf{p} = \begin{pmatrix} 6 \\ 2 \\ 1 \end{pmatrix}, \quad 3 \cdot 6 - 4 \cdot 2 + 2 \cdot 1 = 18 - 8 + 2 = 12.$$

Positional relationship: two planes

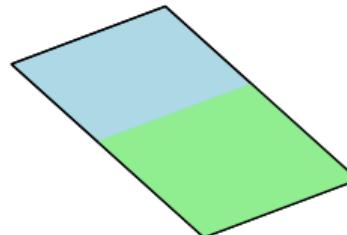
planes intersect in a line



planes are parallel



planes are identical



Positional relationship: two planes

Scheme: positional relationship of two planes

Assume that two planes E_1 and E_2 are given by coordinate forms.

Positional relationship: two planes

Scheme: positional relationship of two planes

Assume that two planes E_1 and E_2 are given by coordinate forms. Then each common point (x_1, x_2, x_3) must satisfy both coordinate equations which leads to a LES of the form

$$a_1x_1 + a_2x_2 + a_3x_3 = d,$$

$$b_1x_1 + b_2x_2 + b_3x_3 = e.$$

Positional relationship: two planes

Scheme: positional relationship of two planes

Assume that two planes E_1 and E_2 are given by coordinate forms. Then each common point (x_1, x_2, x_3) must satisfy both coordinate equations which leads to a LES of the form

$$a_1x_1 + a_2x_2 + a_3x_3 = d,$$

$$b_1x_1 + b_2x_2 + b_3x_3 = e.$$

There are three cases:

Positional relationship: two planes

Scheme: positional relationship of two planes

Assume that two planes E_1 and E_2 are given by coordinate forms. Then each common point (x_1, x_2, x_3) must satisfy both coordinate equations which leads to a LES of the form

$$a_1x_1 + a_2x_2 + a_3x_3 = d,$$

$$b_1x_1 + b_2x_2 + b_3x_3 = e.$$

There are three cases:

- ▶ the LES has no solution

Positional relationship: two planes

Scheme: positional relationship of two planes

Assume that two planes E_1 and E_2 are given by coordinate forms. Then each common point (x_1, x_2, x_3) must satisfy both coordinate equations which leads to a LES of the form

$$a_1x_1 + a_2x_2 + a_3x_3 = d,$$

$$b_1x_1 + b_2x_2 + b_3x_3 = e.$$

There are three cases:

- ▶ the LES has no solution: then E_1 and E_2 have no common point (parallel).

Positional relationship: two planes

Scheme: positional relationship of two planes

Assume that two planes E_1 and E_2 are given by coordinate forms. Then each common point (x_1, x_2, x_3) must satisfy both coordinate equations which leads to a LES of the form

$$a_1x_1 + a_2x_2 + a_3x_3 = d,$$

$$b_1x_1 + b_2x_2 + b_3x_3 = e.$$

There are three cases:

- ▶ the LES has no solution: then E_1 and E_2 have no common point (parallel).
- ▶ the LES has solutions, and both equations are not multiples of each other

Positional relationship: two planes

Scheme: positional relationship of two planes

Assume that two planes E_1 and E_2 are given by coordinate forms. Then each common point (x_1, x_2, x_3) must satisfy both coordinate equations which leads to a LES of the form

$$a_1x_1 + a_2x_2 + a_3x_3 = d,$$

$$b_1x_1 + b_2x_2 + b_3x_3 = e.$$

There are three cases:

- ▶ the LES has no solution: then E_1 and E_2 have no common point (parallel).
- ▶ the LES has solutions, and both equations are not multiples of each other: then there is an intersection line which equals the solution set of the LES.

Positional relationship: two planes

Scheme: positional relationship of two planes

Assume that two planes E_1 and E_2 are given by coordinate forms. Then each common point (x_1, x_2, x_3) must satisfy both coordinate equations which leads to a LES of the form

$$a_1x_1 + a_2x_2 + a_3x_3 = d,$$

$$b_1x_1 + b_2x_2 + b_3x_3 = e.$$

There are three cases:

- ▶ the LES has no solution: then E_1 and E_2 have no common point (parallel).
- ▶ the LES has solutions, and both equations are not multiples of each other: then there is an intersection line which equals the solution set of the LES.
- ▶ the LES has solutions, and one equation is a multiple of the other equation

Positional relationship: two planes

Scheme: positional relationship of two planes

Assume that two planes E_1 and E_2 are given by coordinate forms. Then each common point (x_1, x_2, x_3) must satisfy both coordinate equations which leads to a LES of the form

$$a_1x_1 + a_2x_2 + a_3x_3 = d,$$

$$b_1x_1 + b_2x_2 + b_3x_3 = e.$$

There are three cases:

- ▶ the LES has no solution: then E_1 and E_2 have no common point (parallel).
- ▶ the LES has solutions, and both equations are not multiples of each other: then there is an intersection line which equals the solution set of the LES.
- ▶ the LES has solutions, and one equation is a multiple of the other equation: then the planes are identical.

Reminder: system of linear equations

System of linear equations

Let $m, n \in \mathbb{N}$. A **system of linear equations** (LES) in the variables x_1, x_2, \dots, x_n is of the form

$$a_{1,1} x_1 + a_{1,2} x_2 + \cdots + a_{1,n} x_n = b_1,$$

$$a_{2,1} x_1 + a_{2,2} x_2 + \cdots + a_{2,n} x_n = b_2,$$

⋮

$$a_{m,1} x_1 + a_{m,2} x_2 + \cdots + a_{m,n} x_n = b_m.$$

with $a_{i,j}$ and b_i being (usually real) numbers. An assignment of values for x_1, \dots, x_n such that all equations are satisfied is called a **solution** of this system of equations. Such a solution is written as a vector.

LES: looking at rows

$$a_{1,1}x_1 + a_{1,2}x_2 + \cdots + a_{1,n}x_n = b_1,$$
$$a_{2,1}x_1 + a_{2,2}x_2 + \cdots + a_{2,n}x_n = b_2,$$

⋮

$$a_{m,1}x_1 + a_{m,2}x_2 + \cdots + a_{m,n}x_n = b_m.$$

LES: looking at rows

$$\begin{aligned} a_{1,1}x_1 + a_{1,2}x_2 + \cdots + a_{1,n}x_n &= b_1, \\ a_{2,1}x_1 + a_{2,2}x_2 + \cdots + a_{2,n}x_n &= b_2, \\ &\vdots \\ a_{m,1}x_1 + a_{m,2}x_2 + \cdots + a_{m,n}x_n &= b_m. \end{aligned}$$

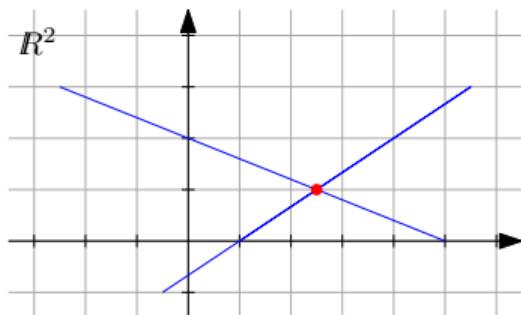
Equations describe:

- ▶ lines (\mathbb{R}^2),
- ▶ planes (\mathbb{R}^3),
- ▶ hyperplanes (\mathbb{R}^n).

Solution set is their intersection.

LES: looking at rows

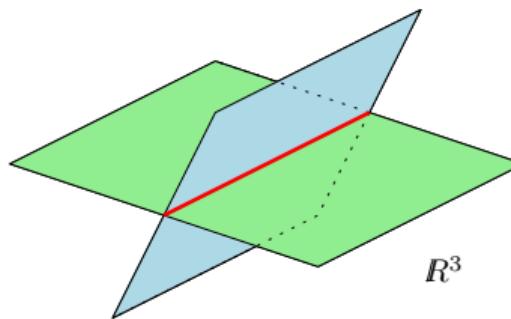
$$\begin{aligned} a_{1,1}x_1 + a_{1,2}x_2 + \cdots + a_{1,n}x_n &= b_1, \\ a_{2,1}x_1 + a_{2,2}x_2 + \cdots + a_{2,n}x_n &= b_2, \\ &\vdots \\ a_{m,1}x_1 + a_{m,2}x_2 + \cdots + a_{m,n}x_n &= b_m. \end{aligned}$$



Equations describe:

- ▶ lines (\mathbb{R}^2),
- ▶ planes (\mathbb{R}^3),
- ▶ hyperplanes (\mathbb{R}^n).

Solution set is their intersection.



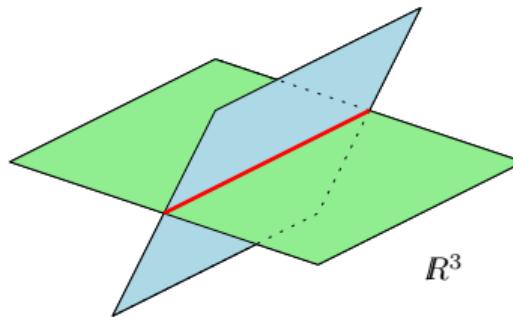
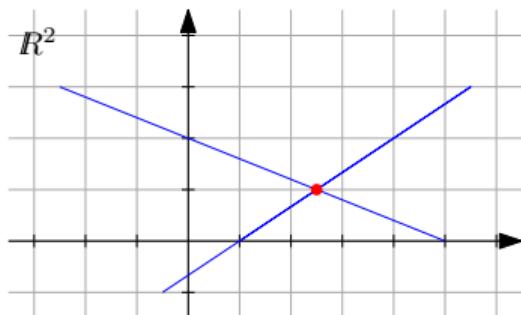
LES: looking at rows

$$\begin{aligned} a_{1,1}x_1 + a_{1,2}x_2 + \cdots + a_{1,n}x_n &= b_1, \\ a_{2,1}x_1 + a_{2,2}x_2 + \cdots + a_{2,n}x_n &= b_2, \\ &\vdots \\ a_{m,1}x_1 + a_{m,2}x_2 + \cdots + a_{m,n}x_n &= b_m. \end{aligned}$$

Equations describe:

- ▶ lines (\mathbb{R}^2),
- ▶ planes (\mathbb{R}^3),
- ▶ hyperplanes (\mathbb{R}^n).

Solution set is their intersection.



solving LES $\hat{=}$ finding intersection of hyperplanes

LES: looking at columns

$$\begin{aligned} a_{1,1}x_1 + a_{1,2}x_2 + \cdots + a_{1,n}x_n &= b_1, \\ a_{2,1}x_1 + a_{2,2}x_2 + \cdots + a_{2,n}x_n &= b_2, \\ &\vdots \\ a_{m,1}x_1 + a_{m,2}x_2 + \cdots + a_{m,n}x_n &= b_m. \end{aligned}$$

LES: looking at columns

$$\begin{aligned} a_{1,1}x_1 + a_{1,2}x_2 + \cdots + a_{1,n}x_n &= b_1, \\ a_{2,1}x_1 + a_{2,2}x_2 + \cdots + a_{2,n}x_n &= b_2, \\ &\vdots \\ a_{m,1}x_1 + a_{m,2}x_2 + \cdots + a_{m,n}x_n &= b_m. \end{aligned}$$

↓ rearrange

$$\begin{pmatrix} a_{1,1} \\ a_{2,1} \\ \vdots \\ a_{m,1} \end{pmatrix} x_1 + \begin{pmatrix} a_{1,2} \\ a_{2,2} \\ \vdots \\ a_{m,2} \end{pmatrix} x_2 + \cdots + \begin{pmatrix} a_{1,n} \\ a_{2,n} \\ \vdots \\ a_{m,n} \end{pmatrix} x_n = \begin{pmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{pmatrix}$$

LES: looking at columns

$$\begin{aligned} a_{1,1}x_1 + a_{1,2}x_2 + \cdots + a_{1,n}x_n &= b_1, \\ a_{2,1}x_1 + a_{2,2}x_2 + \cdots + a_{2,n}x_n &= b_2, \\ &\vdots \\ a_{m,1}x_1 + a_{m,2}x_2 + \cdots + a_{m,n}x_n &= b_m. \end{aligned}$$

↓ rearrange

$$\begin{pmatrix} a_{1,1} \\ a_{2,1} \\ \vdots \\ a_{m,1} \end{pmatrix} x_1 + \begin{pmatrix} a_{1,2} \\ a_{2,2} \\ \vdots \\ a_{m,2} \end{pmatrix} x_2 + \cdots + \begin{pmatrix} a_{1,n} \\ a_{2,n} \\ \vdots \\ a_{m,n} \end{pmatrix} x_n = \begin{pmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{pmatrix}$$

solving LES $\hat{=}$ finding linear combination

LES: laziness

$$\begin{pmatrix} a_{1,1} \\ a_{2,1} \\ \vdots \\ a_{m,1} \end{pmatrix} x_1 + \begin{pmatrix} a_{1,2} \\ a_{2,2} \\ \vdots \\ a_{m,2} \end{pmatrix} x_2 + \cdots + \begin{pmatrix} a_{1,n} \\ a_{2,n} \\ \vdots \\ a_{m,n} \end{pmatrix} x_n = \begin{pmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{pmatrix}$$

LES: laziness

$$\begin{pmatrix} a_{1,1} \\ a_{2,1} \\ \vdots \\ a_{m,1} \end{pmatrix} x_1 + \begin{pmatrix} a_{1,2} \\ a_{2,2} \\ \vdots \\ a_{m,2} \end{pmatrix} x_2 + \cdots + \begin{pmatrix} a_{1,n} \\ a_{2,n} \\ \vdots \\ a_{m,n} \end{pmatrix} x_n = \begin{pmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{pmatrix}$$

↓ rearrange

$$\begin{pmatrix} a_{1,1} & a_{1,2} & \cdots & a_{1,n} \\ a_{2,1} & a_{2,2} & \cdots & a_{2,n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m,1} & a_{m,2} & \cdots & a_{m,n} \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} = \begin{pmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{pmatrix}$$

LES: laziness

$$\begin{pmatrix} a_{1,1} \\ a_{2,1} \\ \vdots \\ a_{m,1} \end{pmatrix} x_1 + \begin{pmatrix} a_{1,2} \\ a_{2,2} \\ \vdots \\ a_{m,2} \end{pmatrix} x_2 + \cdots + \begin{pmatrix} a_{1,n} \\ a_{2,n} \\ \vdots \\ a_{m,n} \end{pmatrix} x_n = \begin{pmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{pmatrix}$$

↓ rearrange

$$\begin{pmatrix} a_{1,1} & a_{1,2} & \cdots & a_{1,n} \\ a_{2,1} & a_{2,2} & \cdots & a_{2,n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m,1} & a_{m,2} & \cdots & a_{m,n} \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} = \begin{pmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{pmatrix}$$

↓ introduce notation

$$\boxed{\mathbf{Ax} = \mathbf{b}}$$

LES: laziness

Real matrix

Let $m, n \in \mathbb{N}$. Then

$$\mathbf{A} := \begin{pmatrix} a_{1,1} & a_{1,2} & \cdots & a_{1,n} \\ a_{2,1} & a_{2,2} & \cdots & a_{2,n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m,1} & a_{m,2} & \cdots & a_{m,n} \end{pmatrix} \quad \text{with every } a_{i,j} \in \mathbb{R}$$

is called a real **matrix**. The set of all such matrices is denoted by $\mathbb{R}^{m \times n}$. The integer m is the number of rows, the integer n is the number of columns of the matrix \mathbf{A} .

Matrix-vector-product

Definition

Let a matrix $\mathbf{A} \in \mathbb{R}^{m \times n}$ and a vector $\mathbf{x} \in \mathbb{R}^n$ be given,

$$\mathbf{A} = \begin{pmatrix} & & \\ | & \cdots & | \\ \mathbf{a}_1 & & \mathbf{a}_n \\ | & & | \end{pmatrix}, \quad \mathbf{x} = \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix}.$$

Their **product \mathbf{Ax}** is defined as $\mathbf{Ax} := \mathbf{a}_1x_1 + \cdots + \mathbf{a}_nx_n$.

Matrix-vector-product

Definition

Let a matrix $\mathbf{A} \in \mathbb{R}^{m \times n}$ and a vector $\mathbf{x} \in \mathbb{R}^n$ be given,

$$\mathbf{A} = \begin{pmatrix} | & & | \\ \mathbf{a}_1 & \cdots & \mathbf{a}_n \\ | & & | \end{pmatrix}, \quad \mathbf{x} = \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix}.$$

Their **product \mathbf{Ax}** is defined as $\mathbf{Ax} := \mathbf{a}_1x_1 + \cdots + \mathbf{a}_nx_n$.

Example:

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 2 & 1 \\ 4 & 1 & 0 \end{pmatrix} \begin{pmatrix} 2 \\ -1 \\ 3 \end{pmatrix}$$

Matrix-vector-product

Definition

Let a matrix $\mathbf{A} \in \mathbb{R}^{m \times n}$ and a vector $\mathbf{x} \in \mathbb{R}^n$ be given,

$$\mathbf{A} = \begin{pmatrix} | & & | \\ \mathbf{a}_1 & \cdots & \mathbf{a}_n \\ | & & | \end{pmatrix}, \quad \mathbf{x} = \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix}.$$

Their **product \mathbf{Ax}** is defined as $\mathbf{Ax} := \mathbf{a}_1x_1 + \cdots + \mathbf{a}_nx_n$.

Example:

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 2 & 1 \\ 4 & 1 & 0 \end{pmatrix} \begin{pmatrix} 2 \\ -1 \\ 3 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \\ 4 \end{pmatrix} \cdot 2$$

Matrix-vector-product

Definition

Let a matrix $\mathbf{A} \in \mathbb{R}^{m \times n}$ and a vector $\mathbf{x} \in \mathbb{R}^n$ be given,

$$\mathbf{A} = \begin{pmatrix} & & \\ \mathbf{a}_1 & \cdots & \mathbf{a}_n \\ & & \end{pmatrix}, \quad \mathbf{x} = \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix}.$$

Their **product \mathbf{Ax}** is defined as $\mathbf{Ax} := \mathbf{a}_1x_1 + \cdots + \mathbf{a}_nx_n$.

Example:

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 2 & 1 \\ 4 & 1 & 0 \end{pmatrix} \begin{pmatrix} 2 \\ -1 \\ 3 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \\ 4 \end{pmatrix} \cdot 2 + \begin{pmatrix} 0 \\ 2 \\ 1 \end{pmatrix} \cdot (-1)$$

Matrix-vector-product

Definition

Let a matrix $\mathbf{A} \in \mathbb{R}^{m \times n}$ and a vector $\mathbf{x} \in \mathbb{R}^n$ be given,

$$\mathbf{A} = \begin{pmatrix} & & \\ \mathbf{a}_1 & \cdots & \mathbf{a}_n \\ & & \end{pmatrix}, \quad \mathbf{x} = \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix}.$$

Their **product \mathbf{Ax}** is defined as $\mathbf{Ax} := \mathbf{a}_1x_1 + \cdots + \mathbf{a}_nx_n$.

Example:

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 2 & 1 \\ 4 & 1 & 0 \end{pmatrix} \begin{pmatrix} 2 \\ -1 \\ 3 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \\ 4 \end{pmatrix} \cdot 2 + \begin{pmatrix} 0 \\ 2 \\ 1 \end{pmatrix} \cdot (-1) + \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} \cdot 3$$

Matrix-vector-product

Definition

Let a matrix $\mathbf{A} \in \mathbb{R}^{m \times n}$ and a vector $\mathbf{x} \in \mathbb{R}^n$ be given,

$$\mathbf{A} = \begin{pmatrix} & & \\ \mathbf{a}_1 & \cdots & \mathbf{a}_n \\ & & \end{pmatrix}, \quad \mathbf{x} = \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix}.$$

Their **product \mathbf{Ax}** is defined as $\mathbf{Ax} := \mathbf{a}_1x_1 + \cdots + \mathbf{a}_nx_n$.

Example:

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 2 & 1 \\ 4 & 1 & 0 \end{pmatrix} \begin{pmatrix} 2 \\ -1 \\ 3 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \\ 4 \end{pmatrix} \cdot 2 + \begin{pmatrix} 0 \\ 2 \\ 1 \end{pmatrix} \cdot (-1) + \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} \cdot 3$$

- The number of columns of \mathbf{A} must equal the number of components of \mathbf{x} .

Matrix-vector-product

Definition

Let a matrix $\mathbf{A} \in \mathbb{R}^{m \times n}$ and a vector $\mathbf{x} \in \mathbb{R}^n$ be given,

$$\mathbf{A} = \begin{pmatrix} & & \\ \mathbf{a}_1 & \cdots & \mathbf{a}_n \\ & & \end{pmatrix}, \quad \mathbf{x} = \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix}.$$

Their **product \mathbf{Ax}** is defined as $\mathbf{Ax} := \mathbf{a}_1x_1 + \cdots + \mathbf{a}_nx_n$.

Example:

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 2 & 1 \\ 4 & 1 & 0 \end{pmatrix} \begin{pmatrix} 2 \\ -1 \\ 3 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \\ 4 \end{pmatrix} \cdot 2 + \begin{pmatrix} 0 \\ 2 \\ 1 \end{pmatrix} \cdot (-1) + \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} \cdot 3$$

- ▶ The number of columns of \mathbf{A} must equal the number of components of \mathbf{x} .
- ▶ The product \mathbf{Ax} is a linear combination of the columns of \mathbf{A} .