

## The good (correct and proper style)

```
1 def is_prime(number):
2     """Primality test by trial division."""
3     if number < 2:
4         return False
5     if number == 2:
6         return True
7     if number % 2 == 0:
8         return False
9     for candidate in range(3, int(sqrt(number)) + 1):
10         if number % candidate == 0:
11             return False
12     return True
```

```
1 def reverse(string):
2     """Revert the order of characters in <string>."""
3     result = ""
4     for character in string:
5         result = character + result
6     return result
```

```
1 class Dragon:
2     """Represents a dragon in a fantasy computer game."""
3     def __init__(self, param_name, param_level, param_life):
4         self.name = param_name
5         self.level = param_level
6         self.life = param_life
7
8 object_smaug = Dragon("Smaug", 84, 112233)
9 object_norbert = Dragon("Norbert", 11, 2048)
```

## The bad (syntactic, semantic, or logical error)

```
1 def sum_while(how_many):
2     """Sum the first <how_many> natural numbers."""
3     result = 0
4     while how_many > 0:
5         result = result + how_many
6     how_many = how_many - 1
7     return result
```

```
1 def recursive_list_sum(numbers):
2     return numbers[0] + list_sum(numbers[1:])
```

```

1 def find_maximum(lst):
2     maximum = lst[0]
3     for number in lst:
4         if number < maximum:
5             maximum = number
6     return maximum

```

```

1 class Player:
2     """Represents the player's character."""
3     def __init__(self, name, health_max):
4         self.name = name
5         self.health = health_max
6         self.health_max = health_max
7         self.level = 1
8
9
10 def level_up():
11     """Level up the player."""
12     self.level += 1
13     self.health_max += 1
14     self.health += health_max
15     print("{} feels stronger!".format(self.name))

```

## The ugly (correct but improper style)

```

1 def can_buy_beer(persons_age):
2     if persons_age >= 18:
3         return True
4     else:
5         return False

```

```

1 def find_maximum(lst):
2     maximum = lst[0]
3     for index in range(1, len(lst)):
4         if lst[index] > maximum:
5             maximum = lst[index]
6     return maximum

```

```

1 def letter_distribution_analysis(string):
2     dictionary = {}
3     for letter in string:
4         if letter not in dictionary: dictionary[ letter ] = 1
5         else: dictionary[ letter ] += 1
6     print_dictionary(dictionary)

```