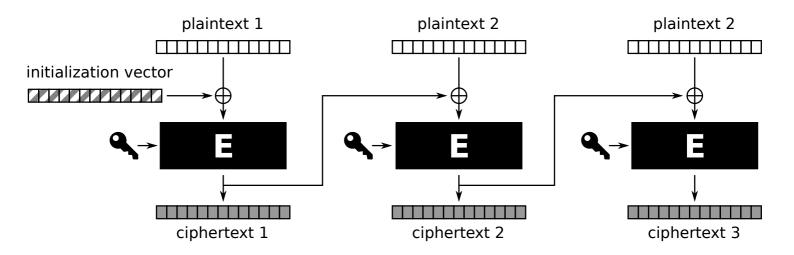
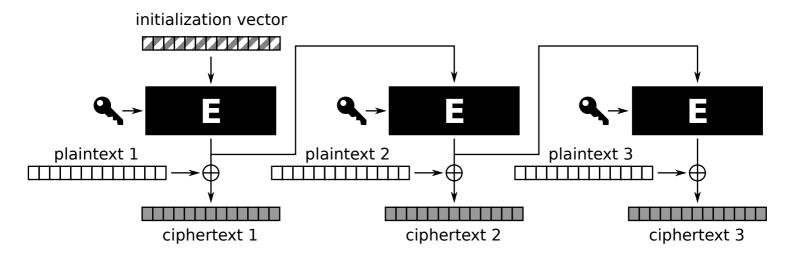
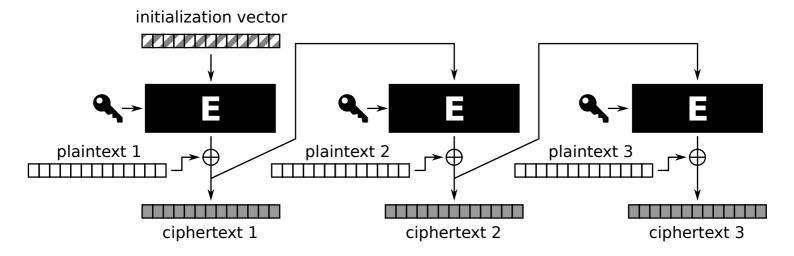
# Cipher Block Chaining mode (CBC)



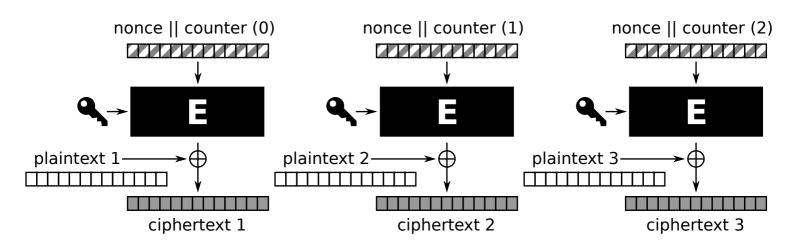
# Output FeedBack mode (**OFB**)



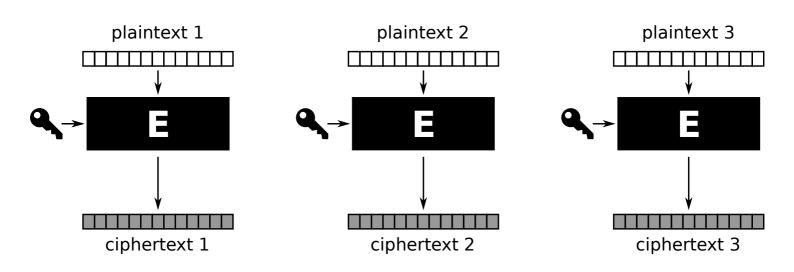
# Cipher FeedBack mode (**CFB**)

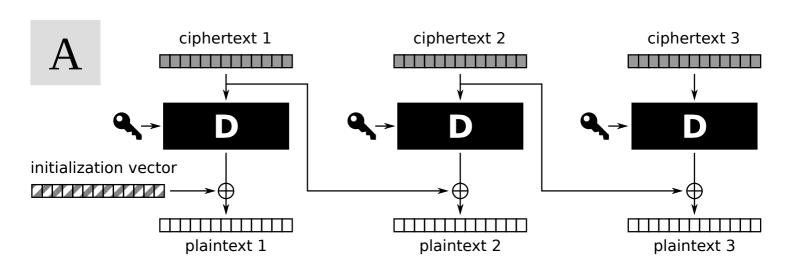


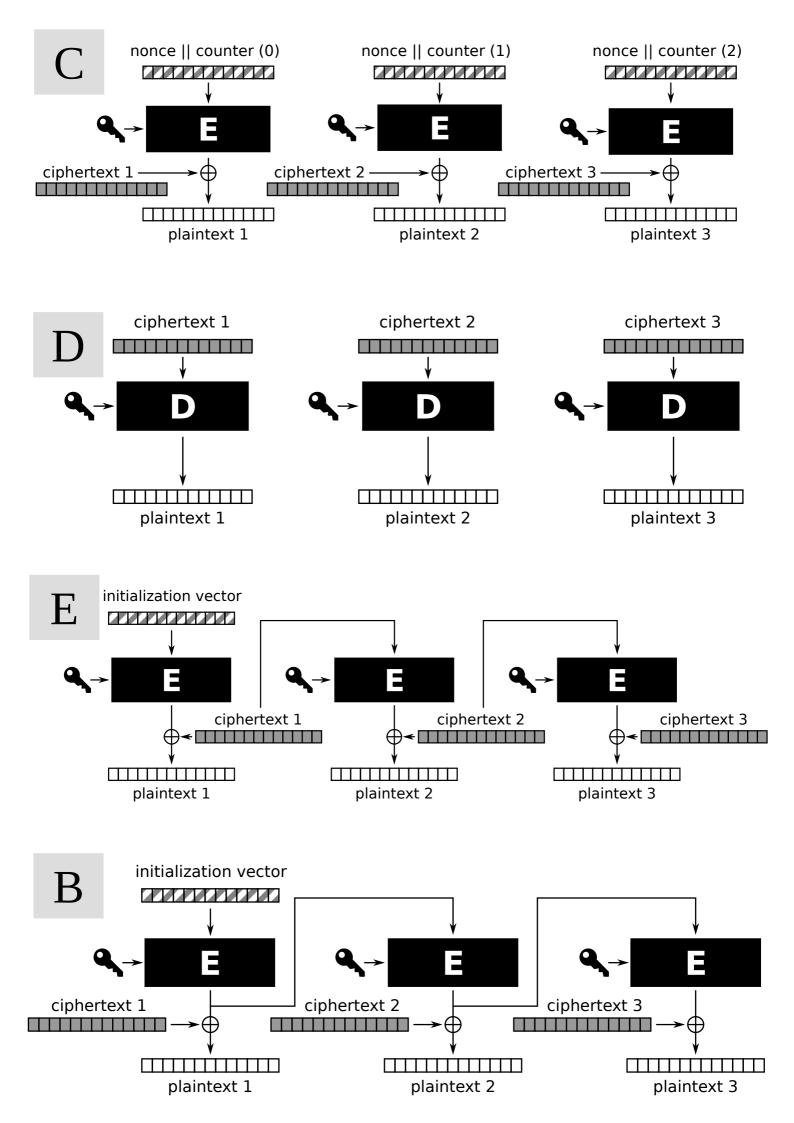
# CounTeR mode (CTR)



# Electronic Code Book mode (ECB)







#### *Use case:*

# You are submiting electronic voting ballot (exactly 3 bytes).

#### Use case:

You want to add privacy to instant messaging application.

#### Use case:

The customer wants the configuration of the program you develop to be saved in an encrypted form.

### Use case:

You need to encrypt huge file backups.

### Use case:

You need to encrypt the outgoing stream of video.

### Use case:

You are adding encryption capabilities to new chips embedded into parking gate remote controls.

#### Feature 1:

The encryption process can be parallelised easily.

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#### Feature 2:

The change in 1 ciphertext block causes 1 corrupted plaintext block.

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### Feature 3:

The change in 1 ciphertext block causes 2 corrupted plaintext blocks.

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The change in 1 ciphertext block causes 2 corrupted plaintext blocks.

#### Feature 4:

Encrypting the same plaintexts produces the same ciphertexts.

#### Feature 5:

Encryption/decryption can be accelerated by precomputation.

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----- extra ½ page (and ½ next page) -----

### Feature 4:

Encrypting the same plaintexts produces the same ciphertexts.

### Feature 5:

Encryption/decryption can be accelerated by precomputation.

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### Feature 6 (bonus):

# The plaintext block is corrupted predictably.

(predictability = changing some bits in ciphertext causes <u>changes in the same positions</u> in plaintext)

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### Feature 7 (bonus):

# The plaintext block is corrupted UNpredictably.

(unpredictability = changing some bits in ciphertext causes <u>random changes</u> in plaintext)

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### Feature 8 (bonus):

# Block synchronization is required.

(e.g. getting ciphertext blocks 1, 2, 4, 5, 6, ... and thinking it's 1, 2, 3, 4, 5, ... causes ALL remaining plaintext to be unreadable)

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