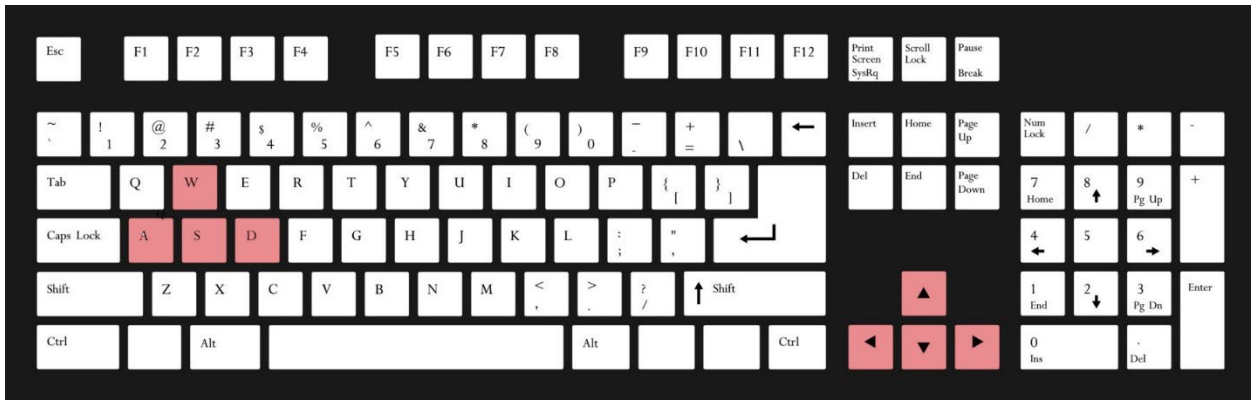


MAZE ESCAPE

How to Play



Player character – You control this and move it with WASD or the arrow keys, these keys are highlighted in the image below.



Wall – The wall will stop the movement of the player and any boxes (not implemented)



Coin – Coins can be collected by moving the player onto a coin. Once all coins on a level have been collected, the door will open.



Door (closed) – While closed the door will act as a wall, stopping the movement of the player and boxes (not implemented)



Door (open) – The door will open once all coins have been collected. When the player enters, the door will transport the player to the level hub. At the level hub there will be multiple doors, these doors will transport the player to different levels.