

# RTS Lab 1 Protokoll

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## 1 Aufgabe 1

Calculation of Times and Deadlines in the physical world.

### 1.1 Time calculations

Formula for Speed:  $s = v * t$

$s$  distance in Meter[m]

$v$  speed in meters per second [m/s]

$t$  time in seconds [s]

#### 1.1.1

How long does it take a Car to travel the distance of 1 m when travelling 30/50/100/200 km/h ?

Rearrange formula to get s/m:  $\frac{1}{\frac{10}{36} * s * \frac{h}{Km} * \frac{m}{s}}$

For s use speed in Km/h:

$$30km/h = 0,12s/m$$

$$50km/h = 0,072s/m$$

$$100km/h = 0,036s/m$$

$$200km/h = 0,018s/m$$

#### 1.1.2

How far does a missile at mach 3 flys in 1ms?

$$\text{mach} = 1234,8 \text{ Km/h}$$

$$\text{mach } 3 = 3704,4 \text{ Km/h Formular to get m/ms : } \frac{10}{36} * s * \frac{h}{Km} * \frac{m}{1000ms}$$

$$3704,4km/h = 1,029 \text{ m/ms}$$

### 1.1.3

Which distance travels a light ray in vacuum?

Speed of light =  $3 \times 10^8 m/s$

Formula to get m/ns:  $s * \frac{m/s}{1 \times 10^9 ns}$

$$3 \times 10^8 m/s = 0,3 m/ns$$

### 1.1.4

Formula for frequency:  $f = \frac{1}{T}$

$f$  frequency [Hz]  
 $T$  Period time [s]

$$0,3 m/1,5 \times 10^8 m/s = 2 \times 10^{-9} \frac{1}{2 \times 10^{-9}} = 500 mHz$$

### 1.1.5

Shannons theorem states, to sample a signal the sampling rate:  $Ts$  must be smaller then the  $T/2$  where T is the Frequency of the Signal. Otherwise it is impossible to reconstruct the original Signal.

Therefore the sampling rate for a 3,2 kHz Signal must be at least greater as 6.2 kHz.

$$\lfloor \frac{16 mHz}{6,2 kHz} \rfloor = 2580 Cycles$$

## 2 Cyclic Executive Approach

### 2.1

The major cycle is calculated by the Least common multiple of the Processes execution times.

$$Lcm(25, 50, 100) = 100$$

The Major cycle is thereby 100.

The minor cycle is determined by the smallest execution time.

The minor cycle is 25.

### 2.1.1

In the Figure 1 the RTS for the Process Table is shown in a Linear fashion.

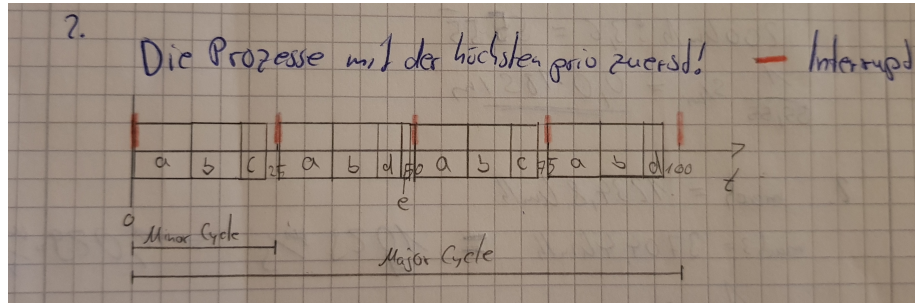


Figure 1: RTS Graph

### 2.1.2

loop

```
wait_for_interrupt (time=0);
call_procedure (a);
call_procedure (b);
call_procedure (c);
wait_for_interrupt (time=25);
call_procedure (a);
call_procedure (b);
call_procedure (d);
call_procedure (e);
wait_for_interrupt (time=50);
call_procedure (a);
call_procedure (b);
call_procedure (c);
wait_for_interrupt (time=75);
call_procedure (a);
call_procedure (b);
call_procedure (d);
wait_for_interrupt (time=100);
```

end loop;