

Lukas Hall



Email: Hallsweb.lh@gmail.com

Professional Summary

Software developer experienced in a variety of languages and tools. Capable of developing, designing, testing, and performing maintenance of software. Able to take initiative and work independently as well as collaborate with a team.

Skills:

- Unity
- Construct3
- Microsoft Office
- HTML
- Maya
- JavaScript
- JSON
- CSS
- C#
- PHP
- Java
- Sequel
- React

EXPERIENCE

Summer 2021

Software Development • Nerdy Dragon • Boise, Idaho

- Communicated with DMTI client on progress and changes.
- Corroborated with coworkers to ensure a cohesive and understandable product.
- Created JSON for the back end of website.
- Created a game for DMTI using Construct3.

2022–2024

Student IT Assistant • Boise State Esports Arena • Boise, Idaho

- Produced professional broadcasts.
- Wrote scripts to provide quick access to critical macros to help broadcasts run smoothly.

EDUCATION

2022–

Boise State University, Boise, Idaho

- Pursuing a degree in GIMM(Games, Interactive, Media, and Mobile)
- Currently a sophomore