Dipl.-Ing. Lukas Heinzl, BSc

Education

09/2014 - 06/2019
Computer Science
Higher Institute for Technical Education | HTBLuVA St. Pölten

09/2020 - 06/2023
Media Technology
University of Applied Sciences | St. Pölten UAS

09/2023 - 10/2025
Interactive Technologies - Augmented/Virtual Reality
University of Applied Sciences | St. Pölten UAS

Work experience

08/2019
Summer internship
City of St. Pölten
Working on the city's official newspaper
 • Participating in press conferences
 • Participating in interviews

01/2020 - 09/2020
Civil servant
St. Pölten Hospital

02/2021 - 07/2023
Student assistant and intern
St. Pölten UAS
 • Video department
    • PC/Network support
    • Maintenance of the Multimedia/PostPro-Labs
    • Lead developer/engineer of the new equipment rental system
    • Equipment rental
 • Interactive / Photography department
    • Maintenance of the Interactive Media-Lab
    • JuryTool for the Austrian Radio-/Television Award for Adult Education
    • Voting system for UAS-Awards
    • Management system for the UAS Project Vernissage
    • Lead developer/engineer of the new equipment rental system
    • Equipment rental
 • Internship
    • Lead developer/engineer of the new equipment rental system
    • Server infrastructure management
    • Maintenance Campus & City Radio 94.4
    • Equipment rental

Since 08/2023
Teaching and Research Assistant
St. Pölten UAS
 • Teaching software development (basics, web, and games)
 • Technical Head Interactive Media
 • Lab-IT infrastructure and server management
 • Development and maintenance of internal services
 • Vice technical supervisor Campus & City Radio St. Pölten

Skills

Development
Java, C, C#, Kotlin

Web
HTML, CSS, JS, TS

Backend
SQL, MySQL, PostgreSQL
PHP, node.js, npm

Infrastructure
Linux, Windows, Apache
Network administration
Bash, PowerShell

Misc.
Unity, Git, WWise
Microcontroller programming

Avid Certified User
Pro Tools 2020

#Coding #Games #Creative
#Teamleader #Kindness