

# Anthony Conley

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## Experience

Harris-Hayes, Technology, Medium, Infrastructure Engineer, junior, contract, 2021-06-01, 2024-08-25, N/A, Optimized application performance and improved user engagement., Integrated third-party services into existing systems., Conducted code reviews and mentored junior developers., Automated deployment processes and continuous integration., Implemented security best practices and data protection measures., Kubernetes, Git, REST, Agile, GitLab, Taylor, Smith and Alexander, Technology, Medium, Infrastructure Engineer, junior, internship, 2019-10-14, 2024-06-16, N/A, Deployed applications on cloud platforms and ensured scalability., Perfected data analysis and data visualization using Python and Tableau., Conducted code reviews and mentored junior developers., Git, Agile, Git, GitLab, Harrell and Sons, Technology, Small, Infrastructure Engineer, mid, contract, 2020-08-03, 2024-10-02, N/A, Utilized version control effectively in a team environment., Developed and maintained CI/CD pipelines., Created user-centric designs and responsive web interfaces., Collaborated with cross-functional teams to design new features., Perfected data analysis and data visualization using Python and Tableau., Kubernetes, Scrum, GitLab, REST, CI/CD

## Education

MSc, Computer Science, Infrastructure, Mata PLC, Meghanburgh, N/A, 2016-10-22, 2022-07-10, 2.66, Magna Cum Laude, Data Structures, Distributed Systems, Network Security, Database Systems, MSc, Computer Science, Infrastructure, Dixon Ltd, Clarkshire, N/A, 2015-07-20, 2021-08-23, 2.97, Cum Laude, Advanced Algorithms, Database Systems, Network Security, Machine Learning

## Skills

C++, intermediate, C#, intermediate, Ruby, beginner, Vue, intermediate, MySQL, beginner, PostgreSQL, expert, Azure, expert, English, fluent

## Projects

Infrastructure Engineer Project, Designed and implemented cloud infrastructure using Terraform, reducing deployment time by 50% and improving system scalability., Ruby, JavaScript, Docker, Infrastructure Engineer, <https://www.knox-gomez.info/>, Help television probably plant for player building over card somebody thing reach before from up., Infrastructure Engineer Project, Designed and implemented cloud infrastructure using Terraform, reducing deployment time by 50% and improving system scalability., GraphQL, Docker, C++, Infrastructure Engineer, <https://medina-sanchez.com/>, Player weight benefit suffer game everyone go industry movement rule protect.

## Certifications