

AI Behaviors/Bullet.h

```
graph TD; A[AI Behaviors/Bullet.h] --> B[SFML/Graphics.hpp]; A --> C[deque];
```

The diagram illustrates the dependencies of the file AI Behaviors/Bullet.h. It is represented as a box at the top, with two blue arrows pointing downwards to two other boxes: SFML/Graphics.hpp on the left and deque on the right.

SFML/Graphics.hpp

deque