

WarFactory::WarFactory

```
graph LR; A[WarFactory::WarFactory] --> B[Building::setPlacementRadiusSize]; A --> C[WarFactory::setupSprite];
```

The diagram illustrates a sequence of method calls. A gray box on the left, labeled 'WarFactory::WarFactory', has two blue arrows pointing to the right. The top arrow points to a white box labeled 'Building::setPlacementRadiusSize'. The bottom arrow points to another white box labeled 'WarFactory::setupSprite'.

Building::setPlacementRadiusSize

WarFactory::setupSprite