


SoundManager::playNextTrack



```
graph LR; A[SoundManager::playNextTrack] --> B[SoundManager::playMusic]
```

The diagram consists of two rectangular boxes connected by a blue arrow. The left box is gray and contains the text 'SoundManager::playNextTrack'. The right box is white and contains the text 'SoundManager::playMusic'. A blue arrow points from the right side of the gray box to the left side of the white box.

SoundManager::playMusic