

Wacky Blocks

Created by Lukas Kmitas

This project is a platformer game made by Visual Studios using C++ and SFML language

Major Details

These are the main points of the project.

* Level Editor – create your own level and save/load your levels to play them
* Server/Multiplayer – 2 player game
* Lighting – game is set in the dark, so you must be cautious where you go

summary

A platform type of game where the player jumps around slashing and shooting at enemies, the player upgrade himself at the shop.

Play with yourself or with another person in multiplayer.



Contacts

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CV Link GitHub Link

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